

LESSER SPELL NAMES

This list provides alternate names for lesser magic spells as used by the various magical traditions. Even within a single lore there may be a dozen names for the same spell, leading to a great deal of confusion – but being secretive by their nature, magisters prefer things that way. Note that the differences between the spells carry over into the process of spellcasting, requiring unique keywords and gestures, and sometimes different material ingredients. They are unique spells in spite of their common roots. See *WFRP* p. 148 for complete descriptions of these spells.

Spell Name	Lore of Beasts	Lore of Chaos	Lore of Death	Lore of Fire	Lore of Heavens	Lore of Life
Move	Savage Motion	Fell Animation	Spectral Hand	Passion's Momentum	Projection	Wind-touch
Aethyric Armour	Impenetrable Hide	Entropic Wind	Shield of Souls	Burning Ward	Heavenly Shield	Barkskin
Blessed Weapon	Primal Blessing	Corrupted Blade	Bane of the Ephemeral	Wrath's Flame	Star's Blessing	Life of the Blade
Magic Lock	Hoarding Instinct	Seal Portal	Bar the Gate	Key of Secrets	Shut!	Soul's Secret
Magic Alarm	Untamed Awareness	Nightmarish Insight	Awakening	Imperative Warning	Heavenly Warning	Hidden Eyes
Silence	Steal Words	Mute the Unworthy	Quiet of the Grave	Voiceless	Speechless	Forest Quiet
Skywalk	Spirits of Eagles	Step of Damnation	Spectral Stair	Aqshy's Deliverance	Lesser Wings of Heaven	Steed of the Wind
Dispel	Unbind the Aethyric	Unravel the Ordered	Magic's Dismissal	Spellpurge	Come Undone	Resistance of Stone

Lore of Light	Lore of Manann	Lore of Metal	Lore of Morr	Lore of Myrmidia	Lore of Necromancy	Lore of Ranald
Hand of Light	Storm Surge	Will of the Inanimate	Breath of the Passing Souls	Obedient Object	Ghost Hand	Trickster's Hand
Brilliant Shield	Armour of Scales	Gold-skin	Feathers of the Steel Raven	Armour of War	Ectoplasmic Shield	Charlatan's Ruse
Light of Vengeance	Ocean's Fury	Transformed Edge	Bane of the Lingering	Honor Forged	Blade of the Wight	Blade of the Cutpurse
Intruder's Repulse	Calm's Grip	Strength of Iron	Seal the Gate	Spoils Secure	Trick of the Poltergeist	Ranald's Misfortune
Silent Beacon	Siren's Song	Wealth's Guard	The Guarded Portal	Battle Horns	Watchghost	Thief's Whisper
Benumbed	Peace of the Depths	Jaw-lock	Peace of the Departed	Strike Dumb	Silence of the Grave	Silence the Rat
Sunride	Riding the Tide	Flight of Vapour	Walk the Gateway's Paths	Warrior's Rush	Ghost Walk	Pickpocket's Run
Light of Confusion	Drowning the Enchantment	Meddler's Curse	Universal Ending	Resist	Spell Death	Steal Magic

Lore of Shadow	Lore of Shallya	Lore of Shamanism	Lore of Sigmar	Lore of Taal & Rhya	Lore of Ullric	Lore of Verena
Unseen Agent	Shallya's Momentum	Helping Spirit	Charge of Sigmar	River Flow	Wolf Step	Ordered Move
Insubstantial Shield	Shallya's Aegis	Spirit Armour	Meteoric Armour	Walls of Earth	Icy Shield	Armour of Wisdom
Fear's Bite	Shallya's Grace	Spirit Weapon	Goblin Hammer	Teeth of Taal	Winter's Sheath	Sword of Justice
Concealment's Ally	Shallya's Guard	Spirit's Bell	Hold Fast	Locking Vines	Frozen Lock	Preservation
Shadow-Sight	Shallya's Sign	Spirit Guard	Battle Cry	Roar!	Wolf's Howl	Light of Knowledge
Stillness	Shally's Hush	Be Mute	Muzzle	Tranquil	Quiet of Winter	Stifle the Lie
Moonride	Shallya's Elevation	Walk with the Ancestors	Flight of the Comet	Eagle's Gift	Cloud Tread	Path of Elevation
Befuddlement	Shallya's Diffraction	Defeat Magic Spirit	Fiat	Winter's End	Aethyric Thaw	Penetration

Credits: This list was compiled by a mysterious lot of wizards, some of whom are known only by the following monikers: Capn Zapp, Dagobah Dave, Gutta, Lord Chilipepa, Mannlieb, Nuada, No-r'H3r3, One Horse Town, and Sven. Treacherous curs all, as meddlers and disseminators of secrets one might claim a handsome prize for any of their heads.