

[Character Name] is a [trait/adjective] [age]
 [Species] [Career] who [pursuit/interest/hobby]

Skills

Specialization				

Background

Skills	STR	AGI	END	INT	WIL	CHA	REP	Cr.	PSI	Age
Species										
Allocated										
Background										
Background										
Background										
Background										

Totals:

Age Modifiers:

Final Scores:

Health

[roll]

Current Health

STR AGI END INT WIL CHA

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Initiative

[roll]

Defense

10+AGIx3

Mental Defense

WILx3

Damage

1d6 per 5 STR

Psi

Carry

30+(STRx20)

Speed

AGI+(1/2 STR)

Jump

/

Climb

1/2 Speed

Reputation

Contacts

Attacks

	Size	Attribute	Damage	DamageType	RangeIncrement	Special
Unarmed						

Armor

Soak	Agility	Special

Large Dice Pools

11d6	10d6+3	12d6	10d6+7	13d6	10d6+10	14d6	10d6+14	15d6	10d6+17
16d6	10d6+21	17d6	10d6+24	18d6	10d6+28	19d6	10d6+31	20d6	10d6+35

