

STUPID
FANTASY
LAWS

VOLUME
7

TOP
FASHION
GAMES

YET MORE STUPID LAWS TO HINDER ADVENTURER AND VILLAGER ALIKE....

While murder, rape, exploitation, theft, and abuse are certainly novel selections for crimes appropriately punished these infractions against society are rather... well, terribly bland and a bit too straight to the point. So straight to the point, in fact, that any true, red blooded village wracked with superstitious idealizations should have little to fear from the threat of such obvious crimes. Real villages and communities need crimes rooted from pathetic inner fears. Real villages need stupid, oppressive laws.

With this in mind we bring you yet another installment of the popular Stupid Fantasy Laws series. In this edition you will find well over a dozen new laws that are designed to hinder the characters as they attempt to interact with civilization.

THE FORMAT:

All of the laws presented in this pdf document follow under a particular format. The exact components of such a format are provided below.

The Law's Name:

This is simply the "name" of the law, which is really more or less little more than a shortened description of the offense or nature of offense itself.

General Description:

Presented below the name of the law is a brief, general description detailing what is exactly considered to be unlawful.

Punishment:

This is the details regarding the exact punishment. While many punishments are designed to cause a degree of humiliation and pain, there are some forms of punishment that state a monetary fine. In order to explain the meanings of such fines, value equivalents for three popular varieties of coins are provided below.

Copper Coins: These are the most "worthless" of coinage. A copper coin is worth about 1/10th the value of a silver coin. In an effort to describe the average value of such a coin for the purposes of game conversion, a copper coin a boiled, pickled egg, a small bowl of broth, or a bit of firewood.

Silver Coins: A single silver coin is a common unit of measure as it is roughly the same amount of currency that the lowest status of menial, unskilled labor is paid each day. A silver coin can also get one a few rounds of drinks at a tavern or inn. A silver coin is also worth 10 copper coins but only 1/10th the value of a gold coin.

Gold Coins: These coins are usually the most worthy of commonly traded coins. A single gold coin is roughly equal to a day's worth of skilled, craftsman quality labor. A gold coin is worth roughly 10 silver coins.

Probable Cause:

No matter how stupid the law may sound, a probable cause as to why such a law would even exist is provided at the end of each law's details.

STUPID FANTASY LAWS, VOLUME 7

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Universally Compatible:

This product contains information and ideas that may be used in many, if not most, high fantasy style, paper and dice format role playing games.

Special Thanks:

Malcolm Daniels, Orval

McCurdy, Angus McDonald, Phil Prouse.

THE LAWS:

Below are the laws, punishments, and probable causes provided with this edition of Stupid Fantasy Laws.

Bad Joke Law:

It is unlawful for anyone to tell a joke that is lacking in quality of humor. If the joke is difficult for the listening audience to understand or such listeners fail to produce a laugh, then the teller of such a joke is found in violation of this law.

Punishment:

Anyone who tells a bad joke shall have one of their teeth yanked out by the torturer, starting with an eye tooth. Should the violator be found utterly lacking in teeth, then the guilty party's head shall be removed via the blade of the guillotine.

Probable Cause:

It is said that this law first appeared in a kingdom that somehow fell into the ruling hands of a former court jest. Being a rather jealous ruler who had a high degree of standards regarding the trade of comedy, the jest was often angered that the commoners found the art of jokes petty enough to be used casually and unskillfully in their attempts to pass the time with one another. As such, it became illegal to tell a bad joke, and anyone found guilty of this violation would certainly suffer the consequences. Other lands since have adopted this law, mostly due to the fact that it cuts down on idling about with pointless humor when the unwashed masses should be otherwise concentrating on their duties and work.

Burning Of Hemlock:

It is unlawful for anyone to burn any portion of a hemlock tree, no matter if the tree or portion of such tree is alive or dead. This includes even the outer bark, twigs, and leaves of the hemlock tree.

Punishment:

Anyone found guilty of a first offense of burning hemlock shall be forced to pay the local torturer a sum of 5 silver coins. In return for such payment the torturer shall stuff the guilty party's mouth full of hot, burning wooden coals. The guilty party shall be required to keep their mouth shut long enough for the coals to extinguish before spitting them out. Should it be discovered that the burning of the hemlock is the guilty party's second offense then the guilty party shall be tied to a dead tree (most commonly elm, oak, or maple), and set fire along with the tree. The

tying shall be done with a form of non-flammable or burnable restraint, such as an iron chain or alchemically treated twine or rope.

Probable Cause:

Hemlock is considered to be a tree of extreme supernatural powers and properties. Whether such properties are of good or evil is of no matter, it is deemed in many cultures that one should not burn such wood for fear of unleashing unknown magic.

Ceremonial Dancing And Nudity Before Dusk:

It is unlawful and contrary to the betterment of culture for anyone to be found dancing naked as part of a ceremonial rite before dusk.

Punishment:

Anyone found guilty of this crime shall be covered in wild honey and strapped down next to an anthill. There they shall remain for a total duration of one day's time. If it is seen that the individual has not suffered properly during this time then it shall be ordered that the local torturer, executioner, or caption of the guard to stomp the individual in the stomach at least three or four times before removing the straps.

Probable Cause:

In addition to this being part of a complex series of cultural rites, such exposure of one's nude body in broad day light, even afternoon day light, is considered to be generally obscene and offensive.

Club Possession Law:

It is illegal for anyone, regardless of class, caste, or profession, to be found in the possession of a fashioned or semi-fashioned club of wood, bone, or other materials. Likewise it is unlawful for such an individual to be found in immediate possession of an un-fashioned club of such materials as stated above.

Punishment:

Anyone found guilty of having or carrying around a club shall be flogged for a total of 20 lashes and then fined an amount of 1sp. Likewise, their "club" (whether a true weapon or not) shall be taken away from the individual.

Probable Cause:

In addition to finding clubs to be crude, uncouth weapons lacking in grace, the club allows the villagers to make and hide immediate weapons of formidable potential. As such, governments who wish to keep a rather tight regulation and eye on what weapons their citizens are carrying

are quick to outlaw the presence of homemade clubs.

Domesticating A Shrew:

It is considered to be illegal for anyone to attempt to tame, or domesticate, a shrew.

Punishment:

Anyone found guilty of this offense shall have their fingers pricked with rusty pins or sewing needles and their knuckles smashed with the blow of a wooden mallet. Afterwards, the guilty party shall pay a sum of 3 copper coins for all efforts spent.

Probable Cause:

Shrews, known to be aggressive, spiteful little critters, are impossible it seems to tame. As such, many foolish villagers sometimes take it upon their selves to try to tame a shrew, as to prove that the villager has some special form of talent. As such an effort is quite foolish, it seems that the laws of the land have provided a punishment worthy of proving that such senseless tasks as this prove to be painful in the end.

Dozing Off In Public:

It is illegal for anyone, regardless of reasons, to doze off in a public place.

Punishment:

Anyone found guilty of this crime shall be prodded with a red hot poker. A fine of 5 copper coins shall also be required in an effort to reimburse the time and trouble it took to heat up the poking rod.

Probable Cause:

Dozing off in public, whether drunk, tired, or bored of conversation, is considered to be rude and utterly lacking of manners. Naturally this law does not apply to persons of higher social caste or someone actually sleeping in an area where relaxation is meant to take place, such as an inn.

Green Wagon And Cart Law:

It is considered unlawful for anyone to be in the possession of a wagon or cart that has been painted green.

Punishment:

Anyone found guilty of such a possession shall be fined a sum of 2 gold coins for a wagon or 1 gold coin for the cart. Likewise, the cart or wagon shall be taken from the former owner's possession and turned over to the ruling state, who shall repaint the wagon or cart.

Probable Cause:

A rather shortsighted bit of legal reasoning, it is believed that many cultures adopted this law on the basis that it was suspected that individuals who painted their carts and wagons green were really roadway bandits. Such bandits, it seems, could camouflage their wagons and carts in the woods while waiting to commit a bit of robbery on a passing merchant and then later use such wheeled vessels to ship ill gained loot back and forth for sale in the villages. The likelihood of such a possible truth is quite ridiculous, for the natural tone of the wagon or cart's wood would provide better camouflage than green paint. Likewise, most bandits traveled quickly and lightly, and would thus take the treasure that was the smallest yet wealthiest, aka jewelry and gems, and leave most of the rest behind. With the untrusting and suspicious, however, such logic is naturally lost. As such, the green wagon and cart law remains on the books in at least a few lands.

Leather, Hides, And Summer:

It is unlawful for any common class individual to be found wearing hides or leather garments other than belts or footwear during the middle to end of summer.

Punishment:

Whoever is found guilty of this offense shall be ordered to pay a monetary fine of 3 silver coins and have their violating leather or hides confiscated. Likewise, should it be found that the individual has broken this law two or more times prior, then the individual shall have their bodies dunked into a pot of boiling oil.

Probable Cause:

It is highly regarded that the wearing of leather or hide garments and armor in the summer months produces an undesirable amount of sweat and stench, causing others around the violating party to become rightfully offended. The noble castes and the members of the guard, however, are immune to this law as their duties require the use of such leather and it is assumed that they bathe more often.

Ownership Of A Stray Horse:

It is unlawful for anyone to claim the ownership of a horse, mule, or similar beast of burden that was previously declared as being "stray" or "wild".

Punishment:

Who so ever is found guilty of such an offense shall be beaten with a cane for no more than 40 strikes and no less than 25 strikes. Afterwards,

the horse shall be taken from the guilty person's possession and handed over to the ruling authority.

Probable Cause:

This law came into effect to cut down on horse theft, particularly in the form of violent roadway robbery. Many of such robbers often tried to claim that their recent acquisition of such a new, strange horse was due to the fact that the robber had "the good fortune of finding a stray and friendly horse walking alongside the road".

Registry Of The Diseased:

All lepers and other sufferers of foul and unsightly illnesses are required to register their name and sickness at the local temples.

Punishment:

Anyone found guilty of not identifying their selves and the nature of their illness shall be stoned at a safe distance and their corpses burnt to prevent the spread of infection.

Probable Cause:

This is a fairly common form of law actually. Harsh, yes, but common.

Spilling Mead In Taverns:

It is considered unlawful for anyone to spill their mead, whether accidental or otherwise, in a tavern or inn.

Punishment:

Anyone found guilty of this offense shall be held by a member of the guard as all patrons are encouraged to slap, kick, and otherwise beat the guilty individual. Then, as a token of the guilty person's appreciation for having their wrong so gratuitously righted by such concerned citizens, the guilty person shall pay an amount no less than 1 copper coin to all patrons involved in the manner of correcting. The guard who was responsible for all of the holding back of the guilty party shall receive a payment from the guilty party of no less than 1 silver coin.

Probable Cause:

Mead, in many lands, is a regal and often hard to come by beverage. For those who risk stinging in their daily task of retrieving honey for the production of this fine drink, the spilling of mead is a grave insult.

Spitting In Wells:

It is considered unlawful for anyone to be found spitting in a well.

Punishment:

Anyone found guilty of this offense shall be subjected to having all the members of the

community spit upon their person within the limits of the community's square, center, or fairgrounds. After which, the guilty party shall be given the assignment of collecting water for a local noble without pay.

Probable Cause:

This law came into effect as a means of keeping individuals from polluting the water of wells.

Sword Wielder's Law:

It is considered unlawful for anyone of a lower, unworthy caste system to be found wielding a sword.

Punishment:

Anyone found guilty of this offense shall be required to pay a fine of 5sp and shall be subjected to being beaten across the back 10 times with the flat edge of the sword in question. Then the unworthy wielder shall lose possession of the sword.

Probable Cause:

The sword, a graceful, majestic weapon, is considered to be a weapon worthy of wielding by the upper caste systems only. As such, should anyone deemed unworthy by the ruling system be caught wielding a sword then the guilty individual shall be subject to proper judgement and punishment.

Ten Window Limit:

It is considered to be unlawful to own a dwelling with more than a total of ten windows. This law is waived for dwellings, fortifications, and buildings of those who are of high position and/or noble blood.

Punishment:

Anyone found guilty of having such a dwelling shall lose the property. Likewise, should the governing state choose then the dwelling shall be burned to the ground or otherwise demolished.

Probable Cause:

As the presence of windows is a sign of wealth, particularly the presence of glass windows, a dwelling of eleven or more windows is considered to be a symbol of shameless vanity. Likewise, it is considered to be an uncouth temptation for thieves to have so many "alternate entrances" to one's dwelling.

Tossing Coins Into Wells:

It is considered to be unlawful for anyone to be found tossing a coin into a well.

Punishment:

The guilty party shall be required to give up any degree of wealth in coin or jewelry that is on

their person. Should the guilty party have no such wealth beyond the coin that was tossed into the well, then the guilty person shall be stripped naked and forced to spend one day in the stocks while remaining in such embarrassing nudity.

Probable Cause:

This law came about as a measure to prevent individuals from fouling up the water of wells by tossing in their dirty coins and other pocket possessions. Likewise, the law also prevents the accidental drowning deaths of beggars and drunks who lower each other into the well in an attempt to scrape up any coin that they can reach from the bottom of the well.

Trimmed Fingernail Law:

It is considered unlawful for anyone to be found having fingernails that are excessively long, sharp, jagged, and otherwise not kept in good check.

Punishment:

Anyone found guilty of this offense shall be required to pay a fine of 2sp and are forced to allow the local torturer to trim down the guilty party's fingernails in a suitable manner that the torturer finds to be fit. In some cultures it is deemed acceptable for a woman's fingernails to be long.

Probable Cause:

It is believed that long, jagged, or otherwise unkempt fingernails pose as a makeshift weapon that the guilty party can use on the unsuspecting.

Trimmed Toenail Law:

It is considered unlawful for anyone to be found having toenails that are excessively long, sharp, jagged, and otherwise not kept in good check.

Punishment:

Anyone found guilty of this offense shall be required to pay a fine of 2sp and are forced to allow the local torturer to trim down the guilty party's toenails in a suitable manner that the torturer finds to be fit.

Probable Cause:

In addition to preventing infection and poor care of one's feet, there have been many a bedfellow, spouse and harlot alike, who have complained of cuts on their legs caused by a partner's dirty, untrimmed toenails moving about.

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