

Clergy	Requirements
Druid	I.Q. 9, P.E. 12
Warrior Monk	P.P. 11, P.E. 11
Priest of Light	Faith and Dedication to his gods
Priest of Darkness	Faith and Dedication to his gods
Monk Scholar	I.Q. 14, M.E. 12
Blade Priest	Faith and Devotion
Were-Shaman	I.Q. 9, P.E. 12
Shaman	I.Q. 9, P.E. 10

Men of Arms

Assassin	I.Q. 9, P.P. 14
Knight	I.Q. 7, P.S. 10, P.E. 10, P.P. 12
Long Bowman	P.S. 10, P.P. 12
Mercenary Warrior	P.S. 7, Desire to Fight
Palladin	I.Q. 10, P.S. 12, P.P. 12, P.E. 10
Ranger	I.Q. 9, P.S. 10, P.E. 13
Soldier	P.S. 10, P.E. 8, Desire to Fight
Thief	P.P. 9
Gladiator	I.Q. 6, P.S. 10, P.E. 9, P.P. 11
Holy Palladin of Rurga	I.Q. 10, M.A. 12, P.S. 12, P.P. 12, P.E. 10
Master Collector	I.Q. 9, M.E. 9, P.P. 9, Psionics Recommended
Sailor	P.S. 7, P.P. 9
Pirate	P.S. 7, P.P. 8
Mariner	I.Q. 10, P.P. 8

Optional O.C.C.s

Merchant	I.Q. 10
Noble	None
Scholar	I.Q. 11
Squire	I.Q. 7, P.S. 8, P.P. 10
Vagabond/Peasant/Farmer	None
Acrobat & Tumbler	P.P. 10, P.S. 13
Actor	I.Q. 10, M.A. 12
Bard	I.Q. 9, M.A. 12
Minstrel	P.P. 10
Prestidigitator	I.Q. 8, P.P. 11
Juggler/Knife-Thrower	P.P. 12
Artisan	I.Q. 8, P.P. 10
Blacksmith	I.Q. 6, P.E. 12, P.S. 14
Fletcher	I.Q. 8, P.P. 10
Lumberjack	P.S. 12, P.E. 12
Miner	P.E. 12, P.S. 12
Trapper/Woodsman	I.Q. 8, P.P. 10

Practitioners of Magic

Diabolist	I.Q. 12
Summoner	I.Q. 10, M.E. 14
Warlock	I.Q. 6, M.E. 10 for 1 elemental, I.Q. 12, M.E. 14 for 2 elemental
Witch	Evil Alignment
Wizard	I.Q. 10
Life Force Wizard	I.Q. 10
Necromancer	I.Q. 10, M.E. 10, P.E. 12, Evil Alignment
Conjurer	I.Q. 12, M.E. 12, P.E. 10

Psychics

Mind Mage	Psionics
Psi-Healer	Psionics
Psi-Mystic	Psionics
Psychic Sensitive	Psionics
Illusionist	I.Q. 9, Psionics

Saving Throws

Coma/Death	2 out of 3 rolls
Harmful Drugs/Toxins	15 or better
Magic: Basic Spell	12 minimum, higher against powerful Wizards
Magic Circles	13, (Protection 16-20)
Magic Fumes	14 or better
Magic Ritual	16 or better
Magic Wards	13 or better
Poison: Lethal	14 or better
Poison: Non-Lethal	16 or better
Insanity	12 or better
Psionics: non-psionic	15 or better
Psionics: major or minor	12 or better
Psionics: master	10 or better

Save