

# DS ABJURER

Name: \_\_\_\_\_

Spells: 1 \_\_\_\_\_ 2 \_\_\_\_\_ 3 \_\_\_\_\_ 4 \_\_\_\_\_ 5 \_\_\_\_\_ 6 \_\_\_\_\_ 7 \_\_\_\_\_ 8 \_\_\_\_\_ 9 \_\_\_\_\_

Player: \_\_\_\_\_

## Level 1

Alarm <sup>2</sup> (PHB 175)	Filter <sup>1</sup> (SSG 100)	Preserve <sup>1</sup> (PHB 194)
Animate Dead Animals (SSG 90)	Find Familiar (PHB 179)	Protection from Cantrips <sup>1</sup> (PHB 195)
Armor (PHB 175)	Fireball, Sidewinder Factor 1 (PHB 180)	Protection from Evil <sup>2</sup> (PHB 184)
Aura of Innocence (PHB 175)	Fog Vision (PHB 180)	Protection from Sunburn <sup>2</sup> (SSG 116)
Bash Door (PHB 175)	Grease (PHB 180)	Protective Amulet <sup>2</sup> (SSG 116)
Befriend (PHB 176)	Haarpang's Floating Cart (PHB 181)	Push (PHB 184)
Charm Person (PHB 176)	Hypnotism (PHB 181)	Ralph's Placid Arrow (SSG 116)
Chill Touch (PHB 177)	Icy Blast (HJ-16 5)	Read Magic (PHB 184)
Chromatic Orb (PHB 177)	Identify (PHB 181)	Remove Fear <sup>2</sup> (SSG 116)
Conjure Mount (PHB 178)	Jack Punch (SSG 105)	Remove Thirst (SSG 117)
Copy (SSG 94)	Kachirut's Exploding Palm (SSG 106)	Resist Cold (SSG 117)
Corpse Visage (SSG 94)	Magic Missile (PHB 182)	Run (PHB 184)
Create Obstacle (BTS 23)	Magic Missile Reflection <sup>1</sup> (SSG 107)	Shift Blame (PHB 185)
Detect Disease (SSG 96)	Magic Shield (PHB 182)	Sleep (PHB 185)
Detect Illusion (SSG 96)	Magic Stone (SSG 108)	Smoky Servant (HJ-13 16)
Detect Magic (PHB 178)	Mask Spell (HJ-20 14)	Taunt (PHB 185)
Detect Phase (SSG 96)	Merge Pixie Dust (PF 63)	Unseen Servant (PHB 186)
Detect Undead (PHB 178)	Pinpoint Familiar <sup>o</sup> (WW 41)	Wall of Fog (PHB 186)
Disable Hand (SSG 97)	Power Word: Cartwheel (SSG 113)	Write (PHB 186)
Divining Rod (SSG 97)	Power Word: Moon (SSG 114)	Yudder's Whistle (PHB 187)
Elenwyd's Pout (HJ-5 11)	Power Word: Summersault (SSG 115)	of Hell's Gate
Exterminate (SSG 99)		

## Level 2

Ajamar's Chaotic Summoning (HJ-11 8)	Flaming Sphere (PHB 191)	Proadus' Uncontrollable (PHB 239)
Aname's Extra- (SSG 90) Dimensional Mallet	Flock of Diving Ducks (WW 40)	Fit of Laughter
Bind (PHB 187)	Forget (PHB 191)	Proof from Teleport <sup>1</sup> (SSG 116)
Chain of Fire (PHB 187)	Fustis's Mnemonic Enhancer (SSG 101)	Protection from <sup>1</sup> (ZG 116)
Choke (SSG 93)	Ghoul Touch (SSG 102)	Normal Missiles
Cloud of Pummeling Fists (PHB 188)	Glitterdust (PHB 191)	Quarantine <sup>1</sup> (SSG 116)
Create Greater Obstacle (BTS 23)	Glyph of Ice <sup>1</sup> (SSG 102)	Ray of Enfeeblement (PHB 195)
Death Recall (SSG 95)	Glyph of Sniping <sup>1</sup> (SSG 103)	Reveal Secret Portal (PHB 195)
Deeppockets (PHB 189)	Heat Seeking Fist of Thunder (PHB 191)	Scare (PHB 196)
Detect Charm (SSG 96)	Ice Knife (SSG 104)	Shield Screen (SSG 119)
Detect Evil <sup>o</sup> (PHB 189)	Kachirut's Kinetic Strike (SSG 106)	Slow Healing (SSG 120)
Detect Invisibility (PHB 189)	Know Alignment (PHB 193)	Spectral Hand (PHB 196)
Detect Life (SSG 96)	Locate Object <sup>o</sup> (PHB 193)	Spider Charm (ATG 95)
Disable Foot (SSG 97)	Locate Portal (HJM 121)	Spy of Derijnah (SSG 120)
Disable Wing (PF 63)	Magic Missile of Skewering (PHB 193)	Stinking Cloud (PHB 196)
Dispel Magic <sup>1</sup> (PHB 199)	Magic Missile, Sidewinder (SSG 107)	Summon Swarm (PHB 196)
Dispel Silence <sup>1</sup> (SSG 97)	Munz's Bolt of Acid (PHB 194)	Total Control (PHB 197)
ESP (PHB 189)	Murgain's Muster Strength (PHB 194)	Ward Off Evil <sup>pi</sup> (PHB 206)
Fihrsid's Horrid Armor (SSG 100)	Non-Detection <sup>1</sup> (PHB 203)	Web (PHB 197)
Find Traps (SSG 100)	Power Word: Belch (SSG 113)	Whip (PHB 197)
Fireball, Sidewinder Factor 2 (PHB 190)	Power Word: Detect (SSG 114)	Whispering Wind (PHB 197)
Fireball, Skipping Betty (PHB 189)	Power Word: Light (SSG 114)	Zed's Crystal Dagger (SSG 126)
	Premonition (PHB 194)	Zeebart's Rust Resistance (ATG 94)

<sup>o</sup>Reversible spell

<sup>1</sup>Class spell

<sup>2</sup>Can memorize 2 for 1

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## Level 3

○○○○○ Ajamar's Greater Swarm (HJ-11 8)	○○○○○ Hovering Skull (SSG 104)	○○○○○ Preemptive Strike (PHB 204)
○○○○○ Bash Face (PHB 198)	○○○○○ Icy Sphere (HJ-16 5)	○○○○○ Remove Curse <sup>1</sup> (PHB 215)
○○○○○ Bone Club (SSG 92)	○○○○○ Lightning Bolt (PHB 202)	○○○○○ Rodnard's Red Letter Rejoinder (WW 42)
○○○○○ Charm Undead (PHB 198)	○○○○○ Material (PHB 203)	○○○○○ Rot Dawgs (SSG 117)
○○○○○ Circle of Protection <sup>1</sup> (SSG 93)	○○○○○ Mergenszer's Spectral (WW 41)	○○○○○ Sepia Snake Sigil (PHB 205)
○○○○○ Clairaudience (PHB 198)	○○○○○ Watch Duck	○○○○○ Sliggyderlisp's (WDM 38)
○○○○○ Clairvoyance (PHB 199)	○○○○○ Minor Globe of Invulnerability <sup>1</sup> (PHB 213)	○○○○○ Noxious Depilatory Cloud
○○○○○ Delay Death (SSG 95)	○○○○○ Monster Summoning I (PHB 203)	○○○○○ Smoke Bomb (HJ-13 16)
○○○○○ Elenwyd's Wondrous Gown (HJ-5 12)	○○○○○ Morton's Minute Meteors (SSG 110)	○○○○○ Smoke Visions (HJ-13 16)
○○○○○ Empathic Link (SSG 98)	○○○○○ Murgain's Migraine (PHB 203)	○○○○○ Spyware (HJ-20 15)
○○○○○ Exploding Glyph <sup>1</sup> (SSG 99)	○○○○○ No Fear (PHB 203)	○○○○○ Suggestion (PHB 206)
○○○○○ Feign Death (PHB 200)	○○○○○ Pain Touch (SSG 111)	○○○○○ Sure Grip Snare (PHB 206)
○○○○○ Fire Trap <sup>1</sup> (PHB 279)	○○○○○ Perceived Malignment (PHB 204)	○○○○○ Vampiric Touch (PHB 206)
○○○○○ Fireball (PHB 200)	○○○○○ Phantom Steed (PHB 204)	○○○○○ Wall of Water (SSG 123)
○○○○○ Fireball, Scatter-Blast (PHB 200)	○○○○○ Phantom Wind (PHB 204)	○○○○○ Wimpel's Dispelling Screen <sup>1</sup> (SSG 125)
○○○○○ Fireball, Sidewinder Factor 3 (PHB 200)	○○○○○ Porpher's Game Call Spell (PEG 39)	○○○○○ Yargrove's Eidolon (SSG 126)
○○○○○ Flame Arrow (PHB 201)	○○○○○ Power Word: Attack (SSG 112)	○○○○○ Zargosa's Flaming (PHB 207)
○○○○○ Grounded (PF 63)	○○○○○ Power Word: Burn (SSG 113)	○○○○○ Spheres of Torment
○○○○○ Hold Person (PHB 201)	○○○○○ Power Word: Chill (SSG 113)	○○○○○ Zed's Crystal Dirk (SSG 126)
○○○○○ Hold Undead (PHB 202)		

## Level 4

○○○○○ Ajamar's Demonic (HJ-11 8)	○○○○○ Fire Charm (PHB 210)	○○○○○ Power Word: Anosmitize (SSG 112)
○○○○○ Enchantment	○○○○○ Fire Shield (PHB 210)	○○○○○ Power Word: Freeze (SSG 114)
○○○○○ Avoidance <sup>2</sup> (PHB 218)	○○○○○ Fireball, Land Scraper (PHB 210)	○○○○○ Power Word: Slow (SSG 115)
○○○○○ Charm Monster (PHB 207)	○○○○○ Fireball, Sidewinder Factor 4 (PHB 210)	○○○○○ Segwick's Tool Box (SSG 118)
○○○○○ Confusion (PHB 208)	○○○○○ Fireball, Volley (PHB 210)	○○○○○ Shout (PHB 215)
○○○○○ Contagion (PHB 208)	○○○○○ Force Grenade (SSG 101)	○○○○○ Silver Globes (SSG 119)
○○○○○ Delayed Magic Missile (SSG 96)	○○○○○ Fumble (PHB 211)	○○○○○ Sliggyderlisp's Particularly (WDM 39)
○○○○○ Detect Lie (SSG 96)	○○○○○ Haarpang's Magnificent (PHB 211)	○○○○○ Noxious Depilatory Cloud
○○○○○ Detect Scrying (PHB 208)	○○○○○ Sphere of Resiliency	○○○○○ Spell Shield <sup>1</sup> (SSG 120)
○○○○○ Dig (PHB 208)	○○○○○ Ice Storm (PHB 212)	○○○○○ Stirring Oration (PHB 215)
○○○○○ Dismissal <sup>1</sup> (PHB 220)	○○○○○ Jorrel's Private Sanctum <sup>1</sup> (SSG 106)	○○○○○ Toxic Web (ATG 94)
○○○○○ Divination Enhancement (SSG 97)	○○○○○ Mage Lock (PHB 212)	○○○○○ Wall of Acid (PHB 216)
○○○○○ Duplicate (SSG 98)	○○○○○ Magic Mirror (PHB 212)	○○○○○ Wall of Fire (PHB 216)
○○○○○ Elenwyd's Miracle Diet (HJ-5 12)	○○○○○ Mist of Corraling (PHB 213)	○○○○○ Wall of Ice (PHB 217)
○○○○○ Emotion (PHB 209)	○○○○○ Monster Summoning II (PHB 213)	○○○○○ Zargosa's Lodge of Protection (PHB 217)
○○○○○ Enchanted Weapon (PHB 209)	○○○○○ Omen (SSG 111)	○○○○○ Zargosa's Tentacled Fury (PHB 217)
○○○○○ Enervation (PHB 209)	○○○○○ Poison (SSG 111)	○○○○○ Zombie Slave (PHB 218)
○○○○○ Find Treasure (SSG 100)		

## Level 5

○○○○○ Animate Dead (PHB 218)	○○○○○ Fireball, Sidewinder Factor 5 (PHB 222)	○○○○○ Repulsion <sup>1</sup> (PHB 234)
○○○○○ Anti-Animal Shell <sup>1</sup> (SSG 90)	○○○○○ Fireball, Torrential (PHB 222)	○○○○○ Segwick's Seeking (SSG 118)
○○○○○ Anti-Magic Shell <sup>1</sup> (PHB 226)	○○○○○ Force Shapechange (SSG 101)	○○○○○ Sending (PHB 224)
○○○○○ Break Hex <sup>1</sup> (PHB 227)	○○○○○ Globe of Invulnerability <sup>1</sup> (PHB 231)	○○○○○ Shincok's Major Missile (SSG 119)
○○○○○ Chaos (PHB 219)	○○○○○ Haarpang's Polar Screen (SSG 103)	○○○○○ Smoking Sphere of DOOM (HJ13 16)
○○○○○ Cloudkill (PHB 219)	○○○○○ Hold Monster (PHB 222)	○○○○○ Spiritwrack <sup>1</sup> (PHB 235)
○○○○○ Conjure Elemental (PHB 219)	○○○○○ Hyptor's Faithful Bitch-Hound (PHB 222)	○○○○○ Stone Sphere (PHB 224)
○○○○○ Contact Other Plane (PHB 219)	○○○○○ Invulnerability to <sup>1</sup> (SSG 105)	○○○○○ Summon Shadow (PHB 224)
○○○○○ Containment (PHB 220)	○○○○○ Magical Weapons	○○○○○ Throbbing Bones (SSG 121)
○○○○○ Dolor (PHB 220)	○○○○○ Lyggel's Cone of Cold (PHB 223)	○○○○○ Touch of Death (PHB 225)
○○○○○ Domination (PHB 220)	○○○○○ Magic Jar (PHB 223)	○○○○○ Wall of Bones (SSG 123)
○○○○○ Drayton's Engaging (PHB 221)	○○○○○ Magic Staff (SSG 107)	○○○○○ Wall of Bones (SSG 123)
○○○○○ Conversation	○○○○○ Manor's Mindsight (SSG 108)	○○○○○ Wall of Force (PHB 225)
○○○○○ Drayton's Hidden Stash (PHB 221)	○○○○○ Monster Summoning III (PHB 223)	○○○○○ Wall of Iron (PHB 226)
○○○○○ Dream (PHB 221)	○○○○○ Mummy Rot (SSG 110)	○○○○○ Wall of Stone (PHB 226)
○○○○○ Elenwyd's Fashion Sense (HJ-5 12)	○○○○○ Power Word: Fear (SSG 114)	○○○○○ Water Bomb (SSG 124)
○○○○○ Fabricate (PHB 222)	○○○○○ Power Word: Sleep (SSG 115)	○○○○○ Wizard's Oracle (SSG 126)
○○○○○ False Vision (PHB 222)	○○○○○ Preston's Moonbow (SSG 115)	○○○○○ Zarba's Guardian Hand (PHB 226)
○○○○○ Feeblemind (PHB 222)		

<sup>0</sup>Reversible spell

<sup>1</sup>Class spell

<sup>2</sup>Can memorize 2 for 1

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## Level 6

○○○○○ Aliron's Dark Graft (SSG 89)	○○○○○ Ensnarement (PHB 229)	○○○○○ Legend Lore (PHB 232)
○○○○○ Banishment <sup>1</sup> (PHB 236)	○○○○○ Eyebite (PHB 230)	○○○○○ Mass Suggestion (PHB 232)
○○○○○ Body Heat Activation Spell (PHB 226)	○○○○○ Fandango's Fiery Constrictor (SSG 99)	○○○○○ Monster Summoning IV (PHB 233)
○○○○○ Bradley's Besieging Bolt (SSG 92)	○○○○○ Fireball, Proximity Fused (PHB 230)	○○○○○ Power Word: Forget (SSG 114)
○○○○○ Chain Lightning (PHB 227)	○○○○○ Fireball, Show-No-Mercy (PHB 230)	○○○○○ Power Word: Silence (SSG 114)
○○○○○ Charm of Undying Devotion (PHB 227)	○○○○○ Gauntlet of Teeth (SSG 102)	○○○○○ Reincarnation (PHB 234)
○○○○○ Conjure Animals (PHB 227)	○○○○○ Geas (PHB 230)	○○○○○ Revelation (SSG 117)
○○○○○ Contingency (PHB 227)	○○○○○ Guards and Wards (PHB 231)	○○○○○ Sequester <sup>1</sup> (PHB 239)
○○○○○ Create Minor Helm (HJM 122)	○○○○○ Haarpang's Magnificent (PHB 231)	○○○○○ Snap Drake (SSG 120)
○○○○○ Cytogenesis (SSG 94)	○○○○○ Sphere of Freezing	○○○○○ Spell Turning <sup>1</sup> (PHB 240)
○○○○○ Dead Man's Eyes (SSG 95)	○○○○○ Haarpang's Orb (SSG 103)	○○○○○ Tentacles (SSG 121)
○○○○○ Death Fog (PHB 228)	○○○○○ of Containment	○○○○○ True Seeing (PHB 235)
○○○○○ Death Spell (PHB 228)	○○○○○ Invisible Stalker (PHB 231)	○○○○○ Volley <sup>1</sup> (PHB 241)
○○○○○ Detect Ulterior Motives (SSG 97)	○○○○○ Karnaac's Transformation (PHB 231)	○○○○○ Wall of Thorns (SSG 123)
○○○○○ Enchant an Item (PHB 229)		○○○○○ Zarba's Shoving Hand (PHB 236)

## Level 7

○○○○○ Anger Deity (PHB 236)	○○○○○ Forcecage (PHB 238)	○○○○○ Power Word: Heal (SSG 114)
○○○○○ Anticipation (SSG 90)	○○○○○ Gandle's Spell Immunity <sup>1</sup> (PHB 244)	○○○○○ Power Word: Stun (PHB 239)
○○○○○ Bone Javelin (SSG 92)	○○○○○ Harm (SSG 103)	○○○○○ Prismatic Wall (PHB 239)
○○○○○ Cacodemon (PHB 236)	○○○○○ Hyptor's Shimmering Sword (PHB 238)	○○○○○ Shadow Walk (PHB 239)
○○○○○ Charm Plants (PHB 237)	○○○○○ Limited Wish (PHB 238)	○○○○○ Steal Enchantment (SSG 120)
○○○○○ Control Undead (PHB 237)	○○○○○ Major Domination (SSG 108)	○○○○○ Torment (PHB 240)
○○○○○ Create Major Helm (HJM 122)	○○○○○ Manor's Mind Vision (SSG 108)	○○○○○ Truename (PHB 241)
○○○○○ Dispel Enchantment <sup>1</sup> (SSG 97)	○○○○○ Merrywether's Frost Fist (SSG 109)	○○○○○ Tybalt's Planar Pacifier (SSG 122)
○○○○○ Dragon Breath (SSG 98)	○○○○○ Mind Blank <sup>1</sup> (PHB 245)	○○○○○ Vision (PHB 241)
○○○○○ Find the Path (SSG 100)	○○○○○ Monster Summoning V (PHB 238)	○○○○○ Zarba's Graspng Hand (PHB 242)
○○○○○ Finger of Death (PHB 237)	○○○○○ Power Word: Deafen (SSG 113)	○○○○○ Zarba's Sphere of Insanity (PHB 242)
○○○○○ Fireball, Delayed Blast (PHB 238)	○○○○○ Power Word: Dispel (SSG 114)	○○○○○ Zargosa's Instant Summons (PHB 242)
○○○○○ Flame Chase (SSG 100)		○○○○○ Zombie Double (SSG 126)

## Level 8

○○○○○ Antipathy-Sympathy (PHB 243)	○○○○○ Freeze (SSG 101)	○○○○○ Monster Summoning VI (PHB 245)
○○○○○ Binding (PHB 243)	○○○○○ Grasping Death (PHB 244)	○○○○○ Munari's Irresistible Jig (PHB 246)
○○○○○ Blizzard (SSG 91)	○○○○○ Haarpang's Magnificent (PHB 244)	○○○○○ Power Word: Banish (SSG 112)
○○○○○ Clone (PHB 243)	○○○○○ Sphere of Telekinesis	○○○○○ Power Word: Blind (PHB 246)
○○○○○ Conjure Greater Elemental (HJ-11 8)	○○○○○ Hornet's Nest (SSG 103)	○○○○○ Power Word: Terrify (SSG 115)
○○○○○ Death Chain (SSG 95)	○○○○○ Immunity to Undeath <sup>1</sup> (SSG 105)	○○○○○ Prismatic Sphere <sup>1</sup> (PHB 251)
○○○○○ Defoliage (SSG 95)	○○○○○ Imprisonment <sup>21</sup> (PHB 250)	○○○○○ Screen (PHB 247)
○○○○○ Demand (PHB 244)	○○○○○ Incendiary Cloud (PHB 245)	○○○○○ Shadow Form (SSG 119)
○○○○○ Diviner's Insight (SSG 97)	○○○○○ Jebidiah's Ultimate Circle <sup>1</sup> (SSG 106)	○○○○○ Shooting Stars (SSG 119)
○○○○○ Elemental Aura <sup>1</sup> (SSG 98)	○○○○○ Jonid's Jewel (SSG 105)	○○○○○ Sink (PHB 247)
○○○○○ Elemental Transference (COB 123)	○○○○○ Mass Charm (PHB 245)	○○○○○ Symbol (PHB 247)
○○○○○ Fireball, Death Brusher (PHB 244)	○○○○○ Maze (PHB 245)	○○○○○ Trap the Soul (PHB 248)
○○○○○ Fireball, Maximus (PHB 244)	○○○○○ Mimic Caster (PHB 245)	○○○○○ Zarba's Fist of Rage (PHB 248)

## Level 9

○○○○○ Alter Reality (SSG 90)	○○○○○ Gate (PHB 250)	○○○○○ Monster Summoning VII (PHB 250)
○○○○○ Astral Spell (PHB 248)	○○○○○ Glyph of Divination (SSG 102)	○○○○○ Power Word: Annihilate (SSG 112)
○○○○○ Create Lich Master (TUH 39)	○○○○○ Greater Divination (SSG 103)	○○○○○ Power Word: Dance (SSG 113)
○○○○○ Death Rune (PHB 249)	○○○○○ Enhancement	○○○○○ Power Word: Kill (PHB 250)
○○○○○ Demon Flame (PHB 249)	○○○○○ Hyptor's Disjunction (PHB 250)	○○○○○ Programmed Amnesia (SSG 115)
○○○○○ Detect All (SSG 96)	○○○○○ Ice Juggernaut (SSG 104)	○○○○○ Seek Teleporter (SSG 118)
○○○○○ Energy Drain (PHB 249)	○○○○○ Kachirut's White Lance (SSG 106)	○○○○○ Succor (PHB 251)
○○○○○ Fawlgar's Grasping Death (PHB 249)	○○○○○ Mass Domination (SSG 108)	○○○○○ Tempestcone (SSG 120)
○○○○○ Fireball, Lava Yield (PHB 249)	○○○○○ Master Undead (SSG 109)	○○○○○ Wish (PHB 252)
○○○○○ Fireball, Nuclear Winter (PHB 249)	○○○○○ Meteor Swarm (PHB 250)	○○○○○ Zarba's Crushing Hand (PHB 252)
○○○○○ Foresight (PHB 249)		

<sup>0</sup>Reversible spell

<sup>1</sup>Class spell

<sup>2</sup>Can memorize 2 for 1