

ZEALOT OF ARIEL

Name: _____

Spells per Level: 1_____ 2_____ 3_____ 4_____ 5_____ 6_____ 7_____

Player: _____

Level 1	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○ Befriend	(PHB 253)	Ench/Charm	1 seg	0	V, S, M	1d4 rnd + 1 rnd/level	60 ft radius	Special	Charm
○○○○○ Bless	(PHB 253)	Conj/Sum	1 rnd	60 yds	V, S, M	6 rnd	50 ft cu.	None	Dev
○○○○○ Cause Fear ^o	(PHB 256)	Abj	1 seg	10 yds	V, S	Special	1 creature/4 levels	Special	Charm
○○○○○ Ceremony	(PHB 253)	Inv	1 hour	Touch	V, S, M	Permanent	Special	Special	Dev
○○○○○ Combine	(PHB 254)	Evoc	1 rnd	Touch	V, S	Special	Circle of Clerics	None	Dev
○○○○○ Command	(PHB 254)	Ench/Charm	1 seg	30 yds	V	1 rnd	1 creature	None	Charm
○○○○○ Consecrate Holy Symbol	(ZG 104)	Inv	5 seg	0	V, M	Permanent	Caster's Holy Symbol	None	Dev
○○○○○ Contact Home Gawd	(HJM 122)	Dev/Div	1 turn	Unlimited	V, S, M	1 week	Caster	None	Dev
○○○○○ Contaminate Water ^o	(PHB 278)	Alter	1 rnd	40 yds	V, S	Permanent	1 cu. ft/level	None	Dev
○○○○○ Create Air	(HJM 123)	Alter	2 rds	30 yds	V, S, M	Permanent	1 person/2 level	None	Air
○○○○○ Curse ^o	(PHB 253)	Conj/Sum	1 rnd	60 yds	V, S, M	6 rnd	50 ft cube	None	Dev
○○○○○ Destroy Air ^o	(HJM 123)	Alter	2 rds	30 yds	V, S, M	Permanent	1 person/2 level	None	Air
○○○○○ Detect Balance	(PHB 276)	Div	1 seg	60 ft	V, S, M	1 rnd/level	1 object or creature/rd	None	Div
○○○○○ Detect Evil	(PHB 255)	Div	1 rnd	0	V, S, M	1 turn + 5 rnd/level	10 ft x 120 yds	None	Dev
○○○○○ Detect Good ^o	(PHB 255)	Div	1 rnd	0	V, S, M	1 turn + 5 rnd/level	10 ft x 120 yds	None	Dev
○○○○○ Detect Magic	(PHB 255)	Div	1 rnd	0	V, S, M	1 turn	10 ft x 30 yds	None	Div
○○○○○ Detect Poison	(PHB 276)	Div	4 seg	0	V, S, M	1 turn + 1 rnd/level	Special	None	Div
○○○○○ Detect Snares & Pits	(PHB 276)	Div	4 seg	0	V, S, M	4 rnd/level	10 ft x 40 ft	None	Div
○○○○○ Diagnose Injury	(ZG 105)	Div	3 seg	5 ft/lvl	V, S, M	1 rnd/level	1 creature/rd	None	Div/heal
○○○○○ Endure Cold/Endure Heat	(PHB 255)	Alter	1 rnd	Touch	V, S	1 hour/level	Creature touched	None	Ward
○○○○○ Estrange ^o	(PHB 253)	Ench/Charm	1 seg	0	V, S, M	1d4 rnd + 1 rnd/level	60 ft radius	Special	Charm
○○○○○ Faerie Fire	(PHB 277)	Alter	4 seg	80 yds	V, M	4 rnd/level	10 sq. ft/level	None	Comb
○○○○○ Flutter Soft	(PHB 255)	Alter	1 seg	60 ft	V, S, M	1 hour	1 creature	None	Ward
○○○○○ Fog Vision	(PHB 277)	Div	1 seg	Touch	V, S, M	1 turn/level	1 person	None	Div
○○○○○ Indulgence	(ZG 109)	Alter	1 rnd	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○ Know Direction	(ZG 110)	Div	1 seg	Touch	V, S, M	Instantaneous	Special	None	Div/Trav
○○○○○ Magical Stone	(PHB 255)	Ench	4 seg	Touch	V, S, M	Special	3 pebbles	None	Comb
○○○○○ Predict Weather	(PHB 278)	Div	1 rnd	0	V, S, M	2 hours/level	9 sq. miles	None	Div/Wx
○○○○○ Protection from Evil	(PHB 256)	Abj	4 seg	Touch	V, S, M	3 rnd	1 creature	None	Ward
○○○○○ Protection from Good ^o	(PHB 256)	Abj	4 seg	Touch	V, S, M	3 rnd	1 creature	None	Ward
○○○○○ Purify Food & Drink	(PHB 256)	Alter	1 rnd	30 yds	V, S	Permanent	1 cubic ft/level in 10 square ft	None	Dev
○○○○○ Purify Water	(PHB 278)	Alter	1 rnd	40 yds	V, S	Permanent	1 cu. ft/level	None	Dev
○○○○○ Putrify Food & Drink ^o	(PHB 256)	Alter	1 rnd	30 yds	V, S	Permanent	1 cubic ft/level in 10 square ft	None	Dev
○○○○○ Remove Fear	(PHB 256)	Abj	1 seg	10 yds	V, S	Special	1 creature/4 levels	Special	Charm
○○○○○ Sanctuary	(PHB 256)	Abj	4 seg	Touch	V, S, M	2 rnd + 1 rnd/level	1 creature	None	Ward
○○○○○ Shillelagh	(PHB 278)	Alter	2 seg	Touch	V, S, M	4 rnd + 1 rnd/level	1 oak club	None	Comb/Plant
○○○○○ Wind Column	(ZG 115)	Inv/Evoc	2 seg	0	V, S	2 rnd/level	Caster	None	Air
Level 2	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○ Aura of Comfort	(ZG 103)	Evoc	2 seg	Touch	V, S	1 hour/level	Creature touched	None	Trav
○○○○○ Chant	(PHB 257)	Conj/Sum	5 seg	0	V, S	Time of chanting	30 ft radius	None	Comb
○○○○○ Charm Person or Mammal	(PHB 279)	Ench/Charm	5 seg	80 yds	V, S	Special	1 person or mammal	Negates	Charm
○○○○○ Durward's Discerning Eye	(WW 40)	Alter	3 seg	50 ft	V, S, M	1 turn/level	1 creature	None	Comb/div
○○○○○ Durward's Paen of Protection from Archers	(WW 40)	Alter	5 seg	0	V, S, M	1 rnd/level	15 ft radius	None	Comb/Ward
○○○○○ Dust Devil	(PHB 257)	Conj/Sum	2 rds	30 yds	V, S	2 rnd/level	5 x 4 ft cone	None	Air/Sum
○○○○○ Enthrall	(PHB 258)	Ench/Charm	1 rnd	0	V, S	Special	90 ft radius	Negates	Charm
○○○○○ Hold Person	(ZG 109)	Ench/Charm	5 seg	150 yds	V, S, M	4 rnd + 1 rnd/level	1 human-like creature	Negates	Charm
○○○○○ Lighten Load	(ZG 110)	Alter	2 seg	30 yds	V, S, M	1 hour/level	10 ft cube	None	Trav
○○○○○ Obscurement	(PHB 280)	Alter	5 seg	0	V, S	4 rnd/level	10 ft/level x 10 ft/level	None	Wx
○○○○○ Precipitation	(PHB 278)	Alter	6 seg	10 ft/lvl	V, S, M	1 seg/level	3 ft diam cylinder 12 ft high	None	Wx
○○○○○ Resist Electricity	(ZG 112)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward

^oReversed Spell

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ZEALOT OF ARIEL

Level 2 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○ Resist Fire/Resist Cold	(PHB 258)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward
○○○○○ Resist Gas	(ZG 112)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward
○○○○○ Rigor Mortis	(PHB 259)	Necr	5 seg	120 yds	V, S	2 rnd/level	1 creature	Negates	Charm
○○○○○ Silence, 15' Radius	(PHB 259)	Alter	5 seg	120 yds	V, S	2 rnd/level	15 ft radius	None	Ward
○○○○○ Spiritual Hammer	(PHB 259)	Inv	5 seg	10 yds/lvl	V, S, M	3 rnd + 1 rnd/level	Special	None	Comb
○○○○○ Telepathy	(PF 65)	Ench/Inv	4 seg	10 yds	V	1 turn/level	1 creature/level	Negates	Charm
○○○○○ Withdraw	(PHB 259)	Alter	5 seg	0	V, S	Special	Caster	None	Ward
○○○○○ Wyvern Watch	(PHB 260)	Evoc	5 seg	30 yds	V, S, M	Up to 8 hours	10 ft radius	Negates	Ward

Level 3	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○ Air Breathing ^o	(PHB 283)	Alter	6 seg	Touch	V, S	1 hour/level	1 creature	None	Air
○○○○○ Bestow Curse ^o	(PHB 263)	Abj	6 seg	Touch	V, S	Permanent	Special	Special	Ward
○○○○○ Call Lightning	(PHB 281)	Alter	1 turn	360 yds	V, S	1 turn/level	10 ft radius.	1/2	Wx
○○○○○ Cloudburst	(PHB 260)	Alter	5 seg	1 ft/lvl	V, S, M	1 rnd	3 ft diam cylinder 6 ft high	Special	Wx
○○○○○ Create Campsite	(ZG 104)	Conj/Sum	3 seg	0	V, S, M	Special	50-ft radius	None	Trav
○○○○○ Dispel Magic	(PHB 261)	Abj	6 seg	60 yds	V, S	Special	30 ft cube/1 item	None	Ward
○○○○○ Emotion Control	(ZG 106)	Alter/Ench /Charm	5 seg	10 yds	V, S, M	1 rnd/level	1 creature/5 levels within 20 ft cube	Special	Charm
○○○○○ Glyph of Warding	(PHB 261)	Abj/Evoc	Special	Touch	V, S, M	Until discharged	Special	Special	Ward
○○○○○ Helping Hand	(ZG 109)	Evoc	1 rnd	Special	V, S	1 hour/level	Special	None	Trav
○○○○○ Hold Persons	(ZG 109)	Ench/Charm	6 seg	100 yds	V, S, M	3 rnd + 1 rnd/level	1-4 man-shaped creatures in a 20 ft cube	Negates	Charm
○○○○○ Magic Vestment	(PHB 262)	Ench	1 rnd	0	V, S, M	5 rnd/level	Caster	None	Ward
○○○○○ Negative Plane Protection	(PHB 262)	Abj	1 rnd	Touch	V, S	Special	1 creature	None	Necr/Ward
○○○○○ Prayer	(PHB 263)	Conj/Sum	6 seg	0	V, S, M	1 rnd/level	60 ft radius	None	Comb
○○○○○ Protection from Fire	(PHB 282)	Abj	6 seg	Touch	V, S, M	Special	1 creature	None	Ward
○○○○○ Remove Curse	(PHB 263)	Abj	6 seg	Touch	V, S	Permanent	Special	Special	Ward
○○○○○ Remove Paralysis	(PHB 263)	Abj	6 seg	10 yds/lvl	V, S	Permanent	1d4 creatures in 20 ft cube	None	Ward
○○○○○ Resist Acid and Caustic	(ZG 112)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward
○○○○○ Stirring Sermon	(PHB 263)	Ench/Charm	1 rnd	0	V	1 turn + 1 rnd/level	20 ft radius/level	None	Charm
○○○○○ Ward Off Evil	(PHB 263)	Abj	3 seg	Touch	V, S, M	2 rnd/level	10 ft radius	None	Ward
○○○○○ Ward Off Good ^o	(PHB 263)	Abj	3 seg	Touch	V, S, M	2 rnd/level	10 ft radius	None	Ward
○○○○○ Water Breathing	(PHB 283)	Alter	6 seg	Touch	V, S	1 hour/level	1 creature	None	Air
○○○○○ Weather Prediction	(ZG 114)	Div	1 rnd	0	V, S	Instantaneous	Caster	None	Div, Wx

Level 4	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○ Cloak of Bravery	(PHB 264)	Conj/Sum	6 seg	Touch	V, S, M	Special	1 creature	Negates	Charm
○○○○○ Cloak of Fear ^o	(PHB 264)	Conj/Sum	6 seg	Touch	V, S, M	Special	1 creature	Negates	Charm
○○○○○ Control Temperature, 10' rad.	(PHB 284)	Alter	7 seg	0	V, S, M	4 turns + 1 turn/level	10 ft radius.	None	Wx
○○○○○ Dispel Magic	(PHB 261)	Abj	6 seg	60 yds	V, S	Special	30 ft cube/1 item	None	Ward
○○○○○ Free Action	(PHB 265)	Abj/Ench	7 seg	Touch	V, S, M	1 turn/level	1 creature	None	Charm
○○○○○ Imbue With Spell Ability	(PHB 265)	Ench	1 turn	Touch	V, S, M	Until used	Person touched	None	Charm
○○○○○ No Fear	(PHB 266)	Ench/Charm	3 seg	10 yds/lvl	V	2 rnd/level	10 ft radius	None	Charm
○○○○○ Protection from Elementals	(ZG 116)	Abj	1 rnd	0	V, S	2 rnd/level	10 ft radius.	None	Elemental
○○○○○ Protection From Grel	(PF 64)	Abj	1 rnd	0	V, S	1 rnd/level	10 ft radius	None	Ward
○○○○○ Protection from Lightning	(PHB 286)	Abj	7 seg	Touch	V, S, M	Special	1 creature	None	Ward
○○○○○ Protection from Lycanthropes	(ZG 111)	Alter	1 rnd	0	V, S	1 rnd/level	10 ft radius	None	Ward
○○○○○ Protection from Possession	(ZG 111)	Alter	1 rnd	0	V, S	1d4 rnd/lvl	10 ft radius	None	Ward
○○○○○ Protection from Undead	(ZG 111)	Abj	1 rnd	0	V, S	1d4 rnd/lvl	10 ft radius	None	Ward
○○○○○ Repel Insects	(PHB 286)	Abj/Alter	1 rnd	0	V, S, M	1 turn/level	10 ft radius.	None	Ani/Ward
○○○○○ Spell Immunity	(PHB 266)	Abj	1 rnd	Touch	V, S, M	1 turn/level	1 creature	None	Ward
○○○○○ Spiritual Brigade	(ZG 113)	Inv	7 seg	10 yds + 1 yd/lvl	V, S, M	2 rnd + 1 rnd/level	5 ft x 10 ft line	None	Comb
○○○○○ Weather Stasis	(ZG 118)	Abj	1 turn	30 yds	V, S, M	1 hour/level	10 ft cu./level	None	Wx
○○○○○ Zone of Sweet Air	(ZG 118)	Abj	3 seg	10 yds per lvl	V, S, M	1 turn/level	10ft/level x 10ft/level x 10ft/level	None	Air

ZEALOT OF ARIEL

Level 5		Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Air Walk	(PHB 267)	Alter	8 seg	Touch	V, S, M	1 hour + 1 turn/level	1 creature	None	Air
○○○○○	Anti-Plant Shell	(PHB 286)	Abj	8 seg	0	V, S	1 turn/level	15 ft. dia	None	Plant/Ward
○○○○○	Break Hex	(PHB 267)	Abj	1 rnd	30 ft	V, S, M	Permanent	Special	None	Ward
○○○○○	Dispel Evil	(PHB 268)	Abj	1 rnd	Touch	V, S, M	1 rnd/level	1 creature	Negates	Sum/Ward
○○○○○	Dispel Good°	(PHB 268)	Abj	1 rnd	Touch	V, S, M	1 rnd/level	1 creature	Negates	Sum/Ward
○○○○○	Protection from Acid	(PHB 288)	Abj	8 seg	Touch	V, S, M	Special	1 creature	None	Ward
○○○○○	Protection from Nefarians	(ZG 111)	Abj	1 rnd	0	V, S, M	1 rnd/level	10 ft radius	None	Ward
○○○○○	Protection from Petrification	(PHB 288)	Abj	5 seg	Touch	V, S, M	1 turn/level	1 person	None	Ward
○○○○○	Rainbow	(PHB 269)	Evoc/Alter	7 seg	120 yds	V, S, M	1 rnd/level	Special	None	Sun/Wx

Level 6		Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Anti-Animal Shell	(PHB 289)	Abj	1 rnd	0	V, S, M	1 turn/level	10 ft radius.	None	Ani/Ward
○○○○○	Blade Barrier	(PHB 271)	Evoc	9 seg	30 yds	V, S	3 rnd/level	5-60 square ft	Special	Cre/Ward
○○○○○	Control Winds	(ZG 104)	Alter	9 seg	0	V, S, M	2 turn + 1 turn/2 level	30 ft radius/level	None	Air/Wx
○○○○○	Forbiddance	(PHB 271)	Abj	6 rds	30 yds	V, S, M	Permanent	60 ft cube/level	Special	Ward
○○○○○	Weather Summoning	(PHB 291)	Conj/Sum	1 turn	0	V, S	Special	Special	None	Sum/Wx
○○○○○	Whirlwind	(ZG 114)	Inv/Evoc	9 seg	50 yds + 5 yds/lvl	V, S, M	1 rnd/level	Cone 10 ft, 30 ft long	Special	Wx

Level 7		Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Cause Inclement Weather	(PHB 291)	Alter	1 turn	0	V, S, M	2d12 hours	4d4 sq. miles	None	Wx
○○○○○	Control Weather	(PHB 273)	Alter	1 turn	0	V, S, M	4d12 hours	4d4 square miles	None	Wx
○○○○○	Create Atmosphere	(HJM 123)	Alter	6 turns	10 yds/lvl	V, S	Special	1 cu. mile/level	Special	Air
○○○○○	Destroy Atmosphere°	(HJM 123)	Alter	6 turns	10 yds/lvl	V, S	Special	1 cu. mile/level	Special	Air
○○○○○	Wind Walk	(PHB 275)	Alter	1 rnd	Touch	V, S, M	1 hour/level	Caster + 1 person/8 levels	None	Air