

## MAGICIAN

Bonus: +5 Power Points

Bonus: -2 Morale

Restriction: No Armor / No Shield

Experience Points:



1- Handed	Staffs	Elem. Laws	Special
<b>PASSIVE SKILL RANKS 1-4</b>			
+2 to AR	Use as +1 SB	+1 ESB	-2 Rs
+2 Damage	Use as +2 SB	+2 ESB	+5 En
Ignore Armor	Use as +3 SB	+3 ESB	Cast Spells at full MR
+4 Damage	Use as +4 SB	+4 ESB	+10 PP
<b>ACTIVE SKILL RANKS 1-4</b>			
+1D6 AR	+1D10 AR	3x3x3" cube within 10" causes 2 hits.	Within 10", all inside 3" radius suffer 2 hits.
2 attacks against same enemy	1 attack against 2 enemies	Ring of fire with 5" radius causes 1D6 damage.	Within 20" and inside 5" radius, all failing RR+2 stun 2 turns.
Attack 5" away (loses weapon)	1 attack against 2 enemies in a line 2" away	4 targets within 20" suffer 1D6+1D10+4+ESB (Highx2) attack.	Within 10" and inside 5" radius, all are 1/4 MR or suffer 6 hits
3 attacks against any enemies	1 attack against 4 enemies	Within 20" and inside 5" radius, all suffer 1D6+1D10+8 (High+2) attack.	Within 20" and inside 5", all failing RR+5 suffer 5 hits.