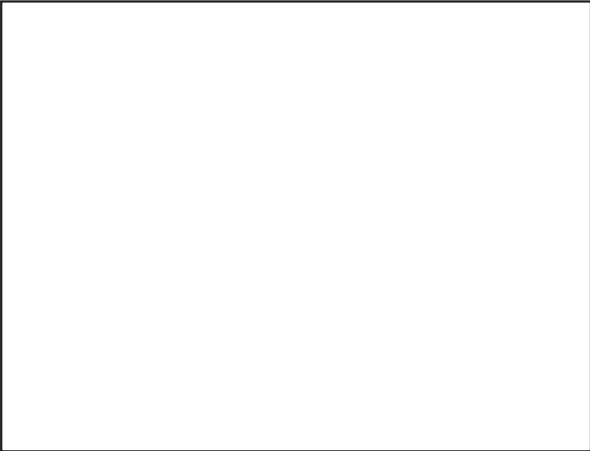


WIRELESS RIDGE

MASL SCENARIO FW-8

Scenario Design: Frank Meier



Wireless Ridge, Falklands, 13th June 1982: After 2 Para had finished marching that Sunday evening (13th) from Furze Bush Pass, supporting fire was opened on 'Rough Diamond' at 9.15 pm, and 30 minutes later, D Coy crossed its start line backed up by the fire of four Scimitars and Scorpions. D Coy reached 'Rough Diamond' to find the Argentines had withdrawn under the attacking fire, leaving behind a few dead. As the Paras consolidated in the new position, it was their turn to come under defensive fire from the Argentine 155's. Now from behind them to the east, A and B Coys crossed their start line, but one man was killed by enemy shellfire. Then as the two companies approached 'Apple Pie', the enemy broke and withdrew under the weight of British artillery, mortars and GPMG's, although they themselves were heavily shelled for the rest of the night. With 2 Para moving ahead so quickly, Lt Col Chaundler gave C Coy the go ahead to occupy ring contour 100, which it did without opposition.

BOARD CONFIGURATION:



BALANCE:

- Remove 1 Scimitar and 1 Scorpion from the British OB
- Remove 2x 5-4-7 from Argentinean Reinforcements.

VICTORY CONDITIONS:

The British win if they control all Fortifications on board FW3 at Game End.

Argentinean set up first	1	2	3	4	5	6	7	8	END
British move first									

Elements of 7th Infantry Regiment [ELR: 2]{SAN: 3}

Set up on board FW3 at \geq level 1:

Field Bunker 1-3 OVR, OBA: +4	Foxhole 5 OVR, OBA: +4 Other: +2	Trench 1S OVR, OBA: +4 Other: +2	9-1	8-0	7-0	5 ² -4-7	5 ¹ -4-6	LMG L7A2 1PP 3-8	MMG L7A2 3PP 4-12	HMG L7A2 4PP 6-14	RADIO 1PP 9
3	4	3		2		4	6	3	2		

Elements of 7th Infantry Regiment

Enter on Turn 6 along the south edge between hex FW3Q10 and FW3GG10:

9-1	8-0	5 ² -4-7	5 ¹ -4-6	LMG L7A2 1PP 3-8
		3	5	3

Elements of D Co., 2 Para[ELR: 5]{SAN: 2}

Enter on Turn 1 along the west edge:

9-2	8-1	8-0	7 ³ -5-8	LMG L7A2 1PP 3-8	dm MMG L7A2 2PP 3-8	LATW M72 (a) 1PP 12-8
			8	2		4

Elements of The Blues and Royals

Enter on Turn 2 along the west edge:

20 30LL(8) -1/4/-	20 76L -1/4/-
2	2

Elements of A & B Co., 2 Para

Setup on board FW2

Foxhole 5 OVR, OBA: +4 Other: +2	MTR M11 3 81* [3-141]	8-1	8-0	7-0	7 ³ -5-8	2-2-8	LMG L7A2 1PP 3-8	ATGM Milan X12 [10-50] Mil-1	RADIO 1PP 9
6					10	3	3	2	

SPECIAL RULES:

- EC are Wet ad Overcast with a Mild Breeze from the southeast.
- Night Rules are in effect; NVR is 3. The British are the Scenario Attacker while the Argentines are the Scenario Defender. Beginning of Turn 6, Night is no longer in effect and a +1 LV Hindrance is in effect.
- The Argentines receive 1 module 155mm OBA with normal ammunition (HE only).
- The British receive 1 module 105mm OBA with normal ammunition (HE/Smoke).
- The Argentinean 5-4-7/2-3-7 and all SMC are equipped with NVG.

Aftermath: From 'Rough Diamond', D Coy moved to the western end of Wireless Ridge and prepared to advance through its length, as the light tanks and supporting Milans and GPMG's joined A and B Coys on 'Apple Pie' pouring in fire from the left flank. D Coy took the first half of the ridge without trouble, but the Argentines resisted fiercely over the second half, often fighting from bunker to bunker. They eventually broke, and all of Wireless Ridge was in D Coy's hands, although not before one man had been killed by British artillery and another by Argentine small arms. As the men of 2 Para dug in and came under more defensive fire, the Argentines were heard regrouping in the dark in the vicinity of Moody Brook.

With dawn, a small group of Argentines counter-attacked D Coy, but were soon driven off with the help of mortars and the Royal Artillery's 105's, by which time 2 Para had taken the whole feature at a cost of three men killed, considerably aided by the fire of the Scorpions and Scimitars and other supporting arms. From their positions, 2 Para watched the Argentines retreating towards Stanley in the morning light and pressed Brigadier Thompson to let them advance.