POWERED ARMOR

CHARACTER

PLAYER

SIZE	MDC	TOUGH	STRG	PACE

SKILLS

FIGHTING (AGILITY)			PARRY	
SHOOTING (AGILITY)				
THROWING (AGILITY)				

FEATURES

POWERED ARMOR WEAPONS	GRP	RANGE	ROF	DAMAGE	AP	CAP	NOTES

RIFTS®

POWERED ARMOR REFERENCE SHEET 1.0 BY THOM SHARTLE

SAVAGE WORLDS