



12 to Midnight, Inc.

Military Base Map Pack

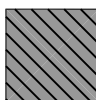
for use with the modern horror adventure

Weekend Warriors

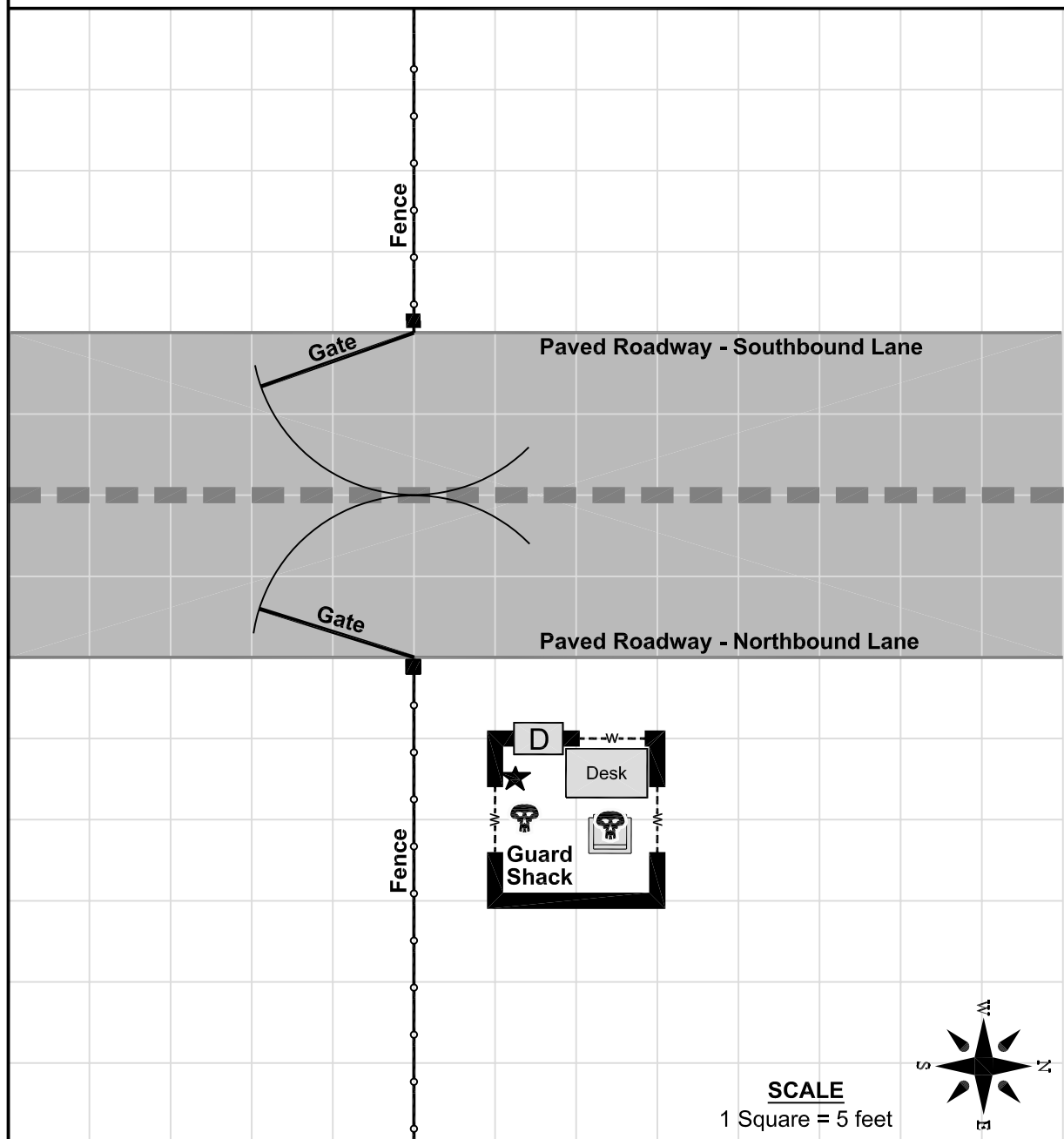
available at RPGNOW.com

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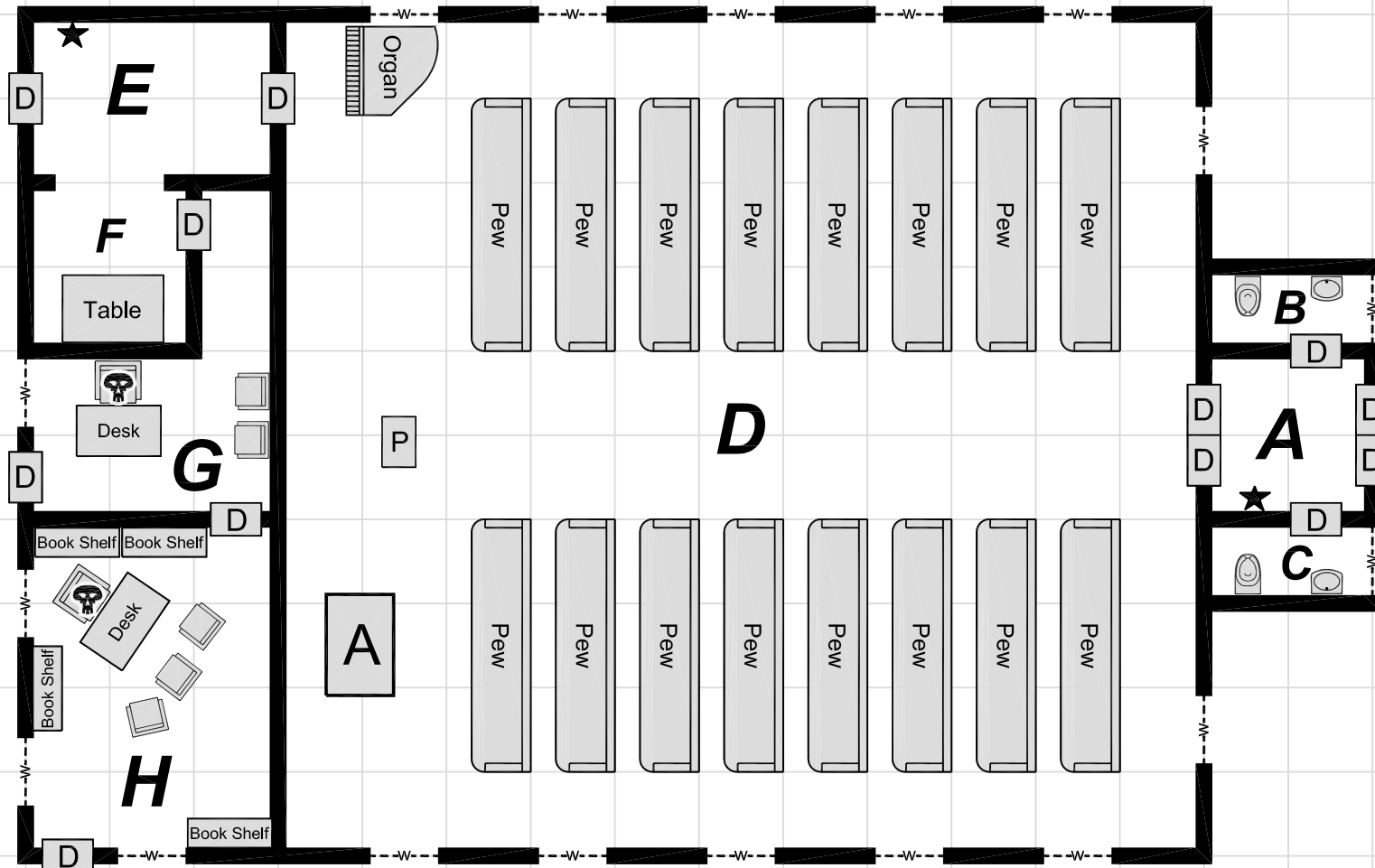
MAP KEY

 Structural Support (typically a 4"x4" wood column)	 Window
 Re-Animator	 Zombie (Initial Location)
 Wall Locker	 Zombie Body (Lying Dormant)
 Foot Locker	 Zombie Dog (Initial Location)
 Chair	 Location of Fire Extinguisher
 Toilet	 Door
 Sink	 Fire Escape Ladder
 Shower Head	 Safe
 Podium	 Concrete Barrier
 Altar	 Concrete Slab and Ammo Crate
 Water Cooler	 Filing Cabinet
 Washing Machine	 Revolving Door
 Dryer	 Chest-of-Drawers
	 Barber's Chair

LOCATION 1: THE GATE

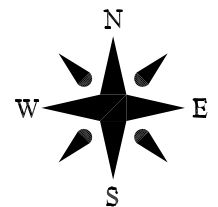


LOCATION 2: CHAPEL



ROOM KEY

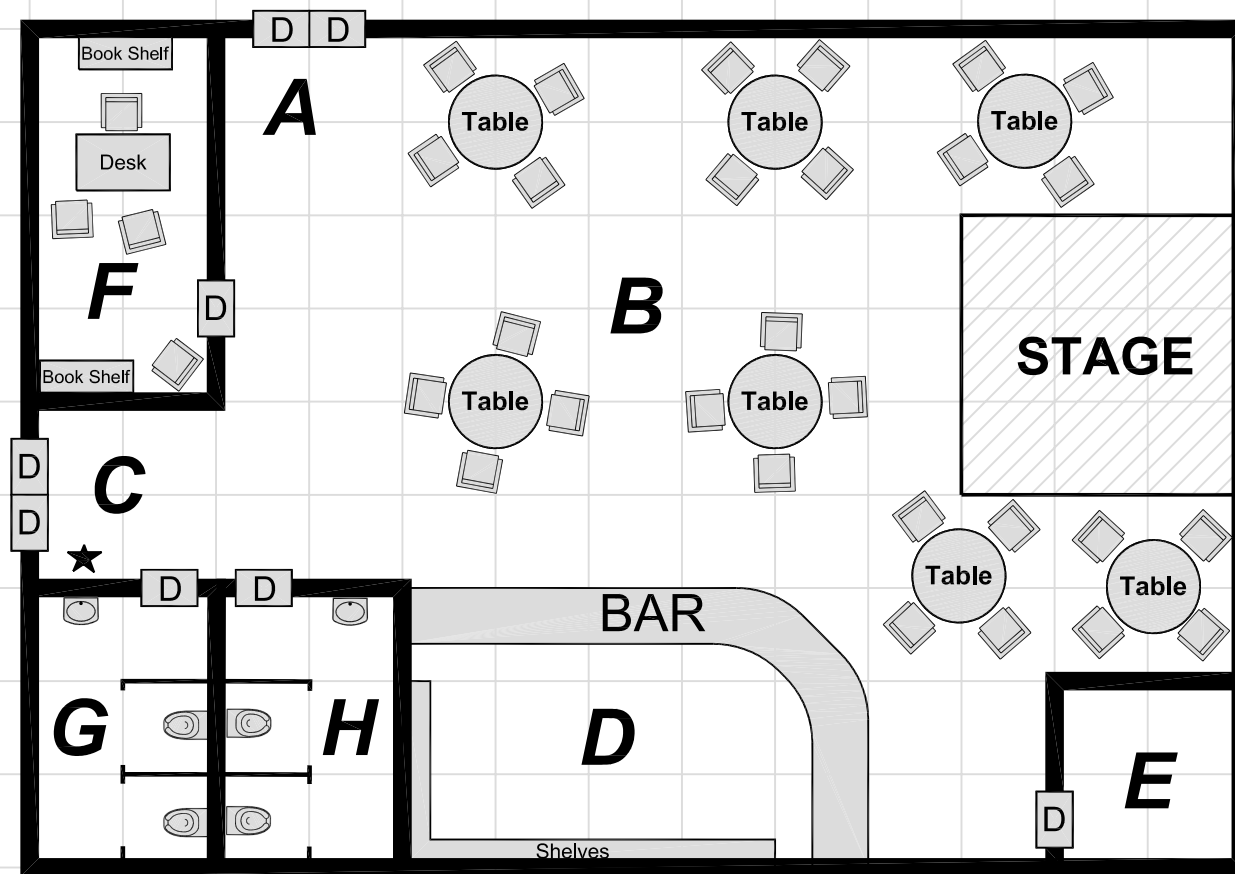
- A = Foyer
- B = Men's Bathroom
- C = Women's Bathroom
- D = Chapel
- E = Hallway
- F = Religious Tracts
- G = Chaplain's Assistant
- H = Chaplain's Office



SCALE

1 Square = 5 feet

LOCATION 3: OFFICER'S CLUB



ROOM KEY

A = Entrance

B = Dance Floor and Tables

C = Emergency Exit

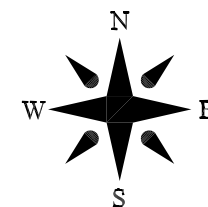
D = Bar

E = Storage

F = Manager's Office

G = Women's Restroom

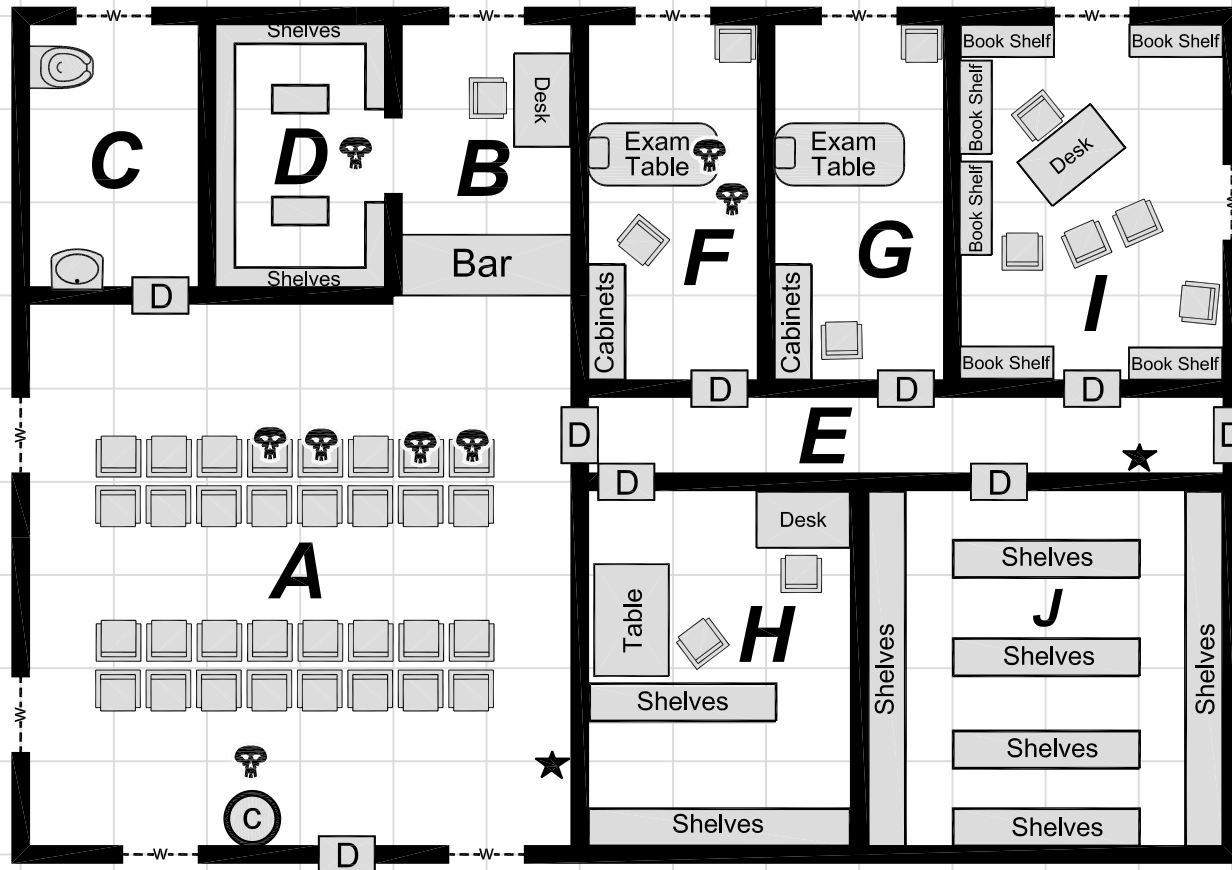
H = Men's Restroom



SCALE

1 Square = 5 feet

LOCATION 4: CLINIC



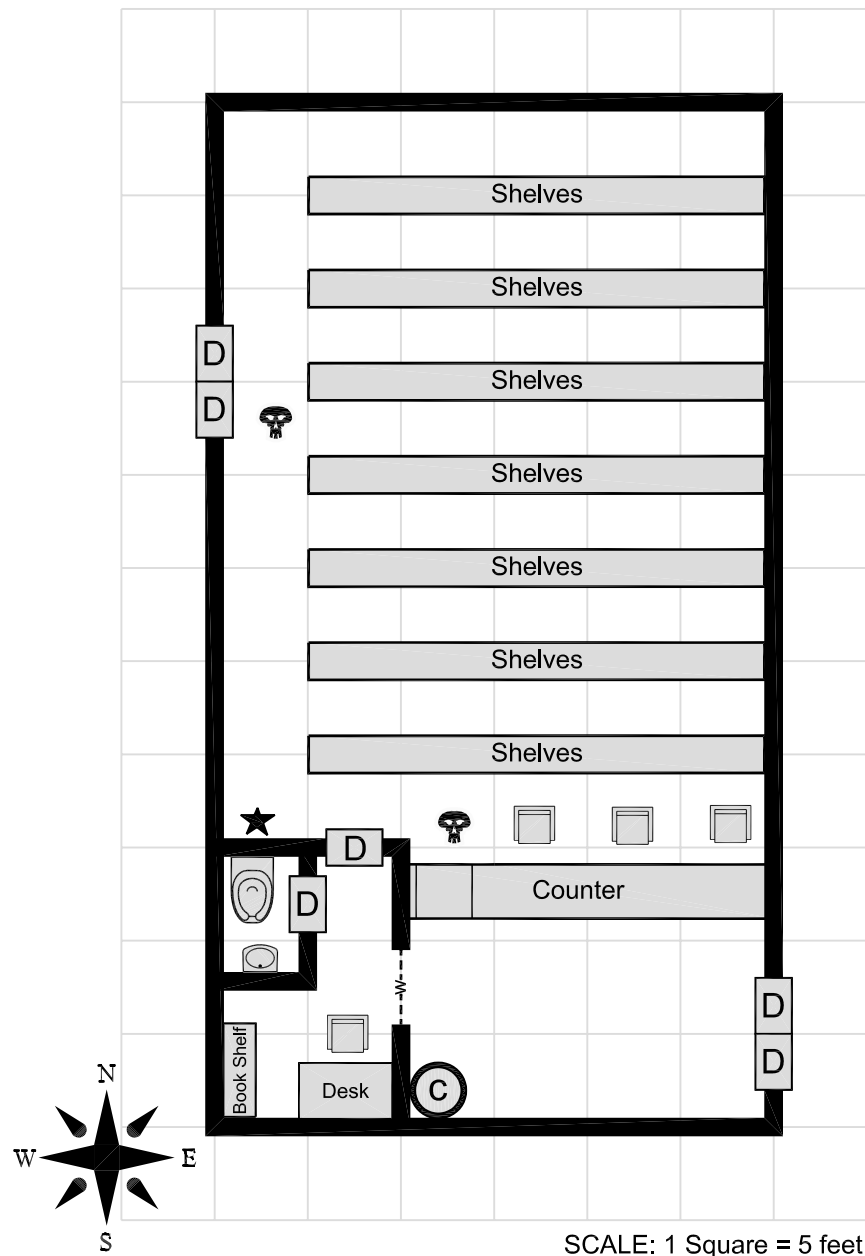
ROOM KEY

- A = Waiting Room
- B = Receptionist
- C = Unisex Latrine
- D = Files
- E = Hallway
- F = Examination Room 1
- G = Examination Room 2
- H = Pharmacy
- G = Doctor's Office
- H = Pharmacy

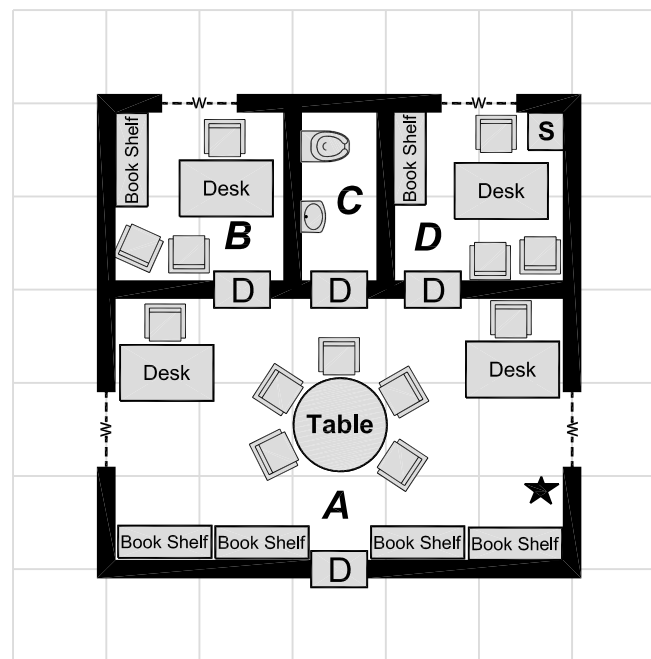
SCALE

1 Square = 5 feet

LOCATION 5: SUPPLY



GENERIC ORDERLY BUILDING MAP

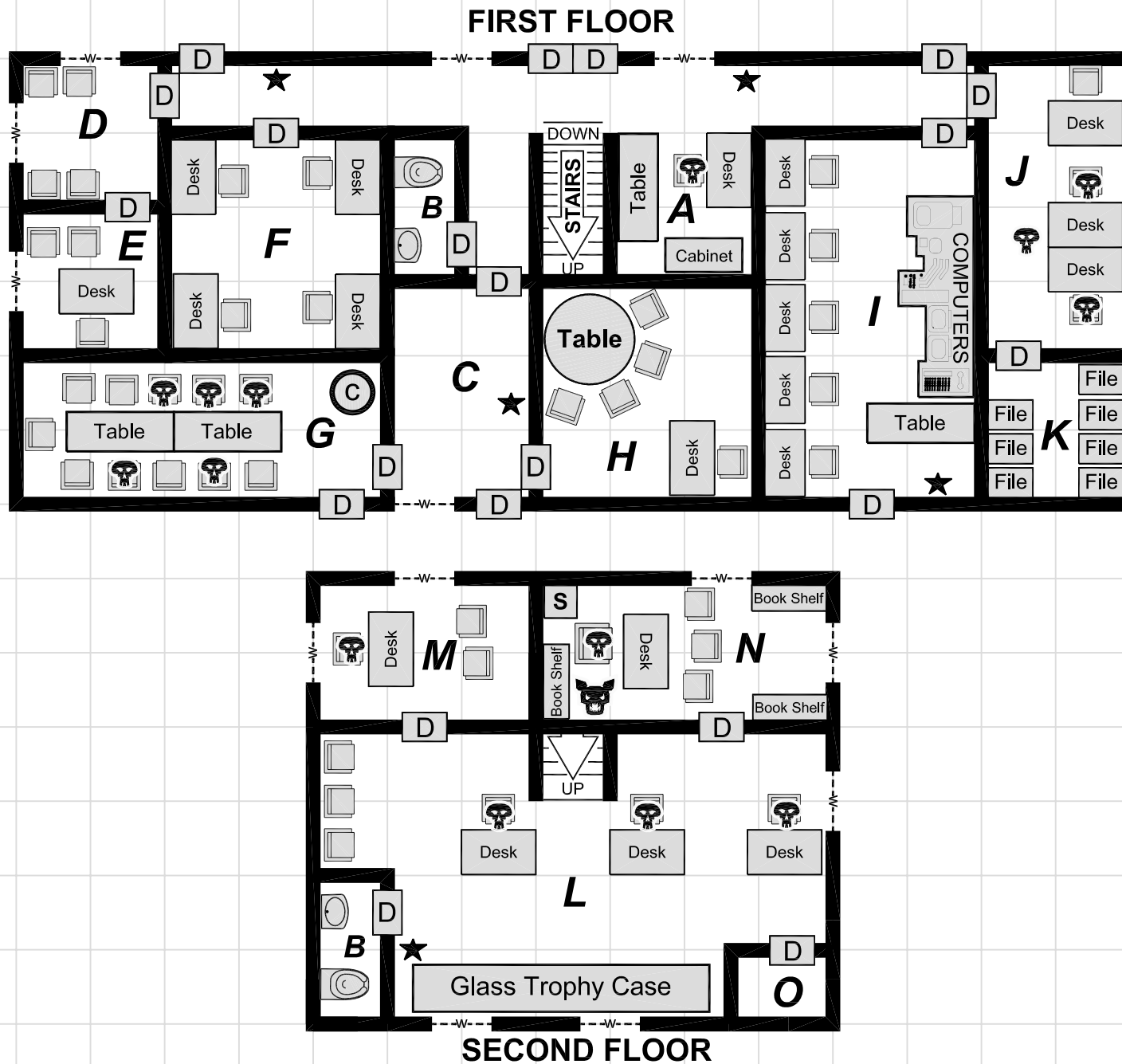


SCALE
1 Square = 5 feet

ROOM KEY

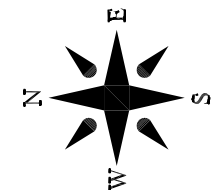
- A = ORDERLY ROOM
- B = EXECUTIVE OFFICER'S (XO) OFFICE
- C = LATRINE
- D = COMMANDING OFFICER'S (CO) OFFICE

LOCATION 6: BATTALION HEADQUARTERS



ROOM KEY

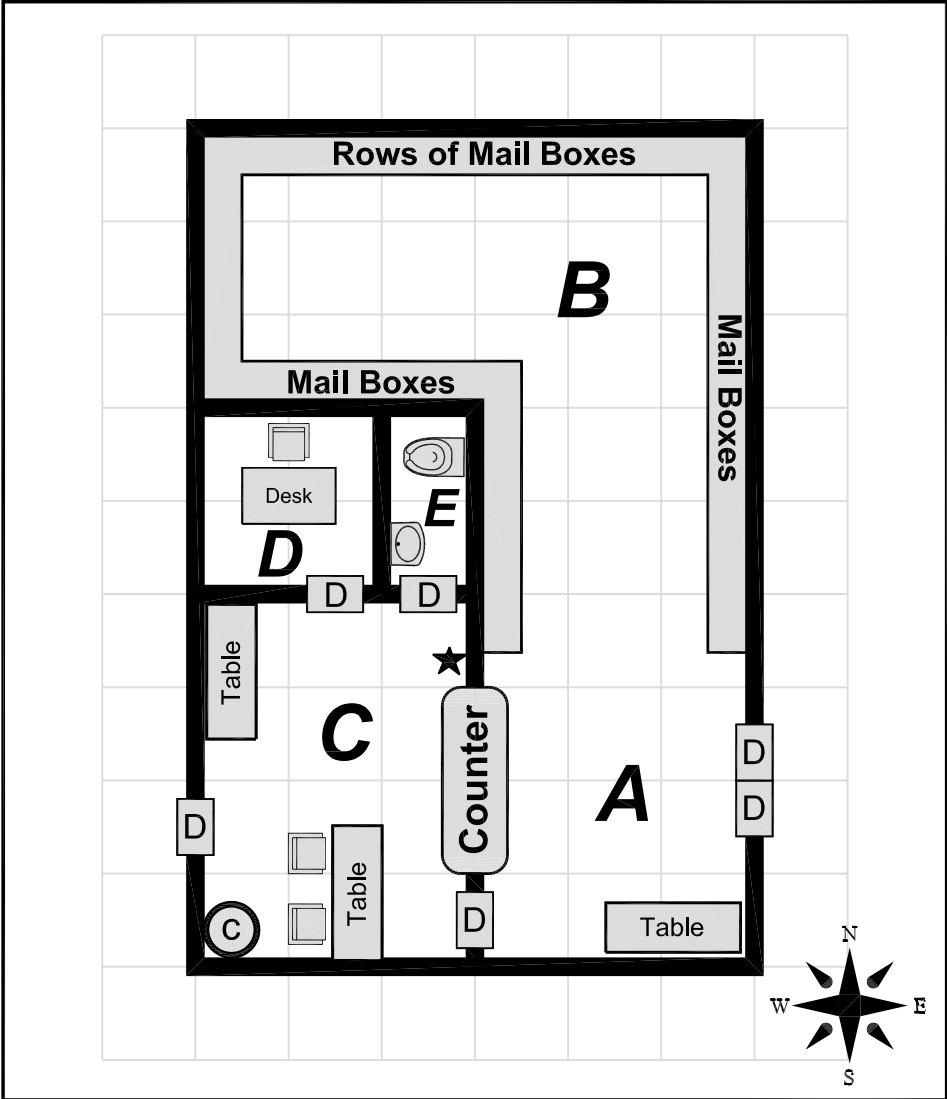
- A = Duty Officer
- B = Unisex Toilet
- C = Empty Room
- D = Recruiter's Waiting Room
- E = Recruiting NCO
- F = Company Clerks
- G = Conference Room
- H = Operations & Training Officer
- I = Communications
- J = Intelligence Clerks
- K = Secure Files and Safe
- L = Clerks and Waiting Area
- M = Battallion Command Sergeant Major's Office
- N = Battallion Commanding Officer's Office
- O = Janitor's Closet



SCALE

1 Square = 5 feet

LOCATION 7: POST OFFICE

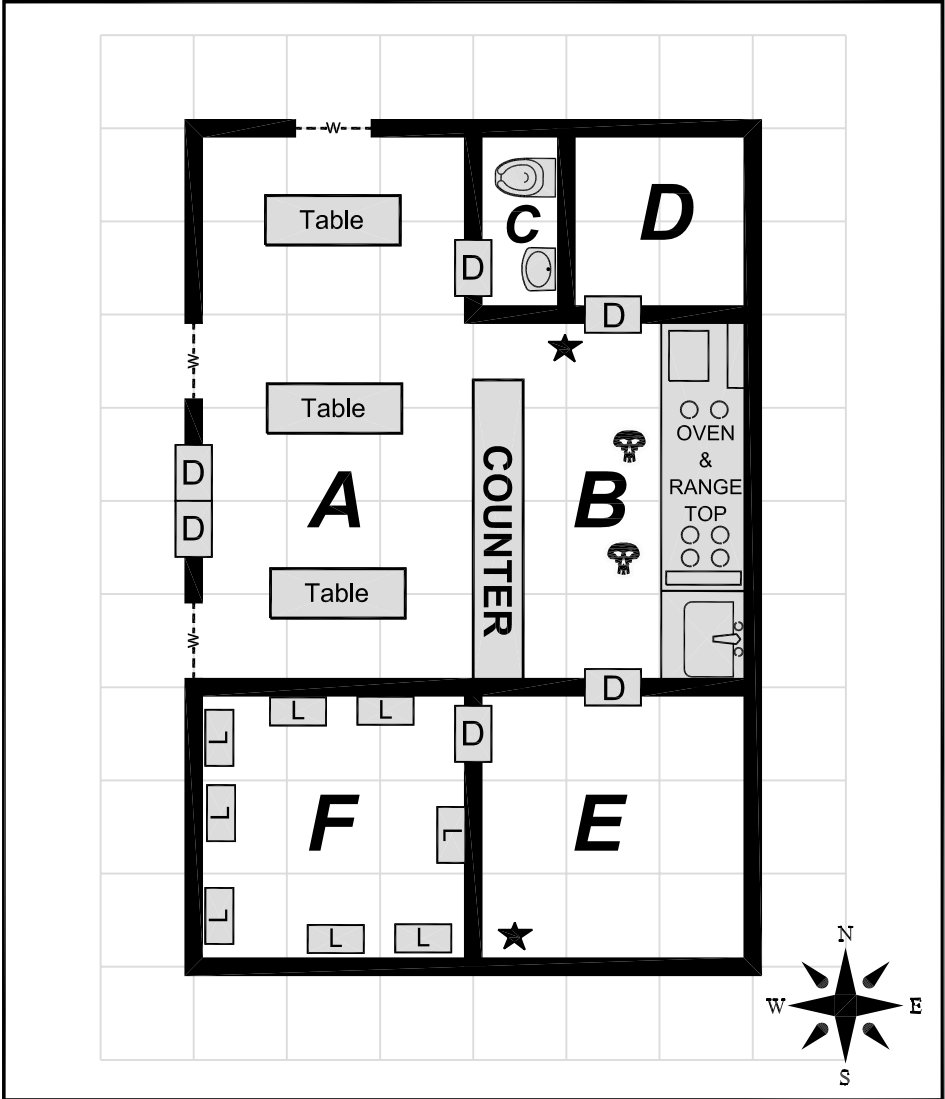


ROOM KEY

A = Lobby Area	B = Mail Boxes C = Main Work Area/Mail Sorting
D = Post Master's Office	E = Latrine

SCALE: 1 Square = 5 feet

LOCATION 47: ROD AND GUN CLUB



ROOM KEY

A = Dining Area	B = Kitchen	C = Latrine
D = Walk-in Freezer	E = Store Room	F = Shot Gun/Skeet Storage

SCALE: 1 Square = 5 feet

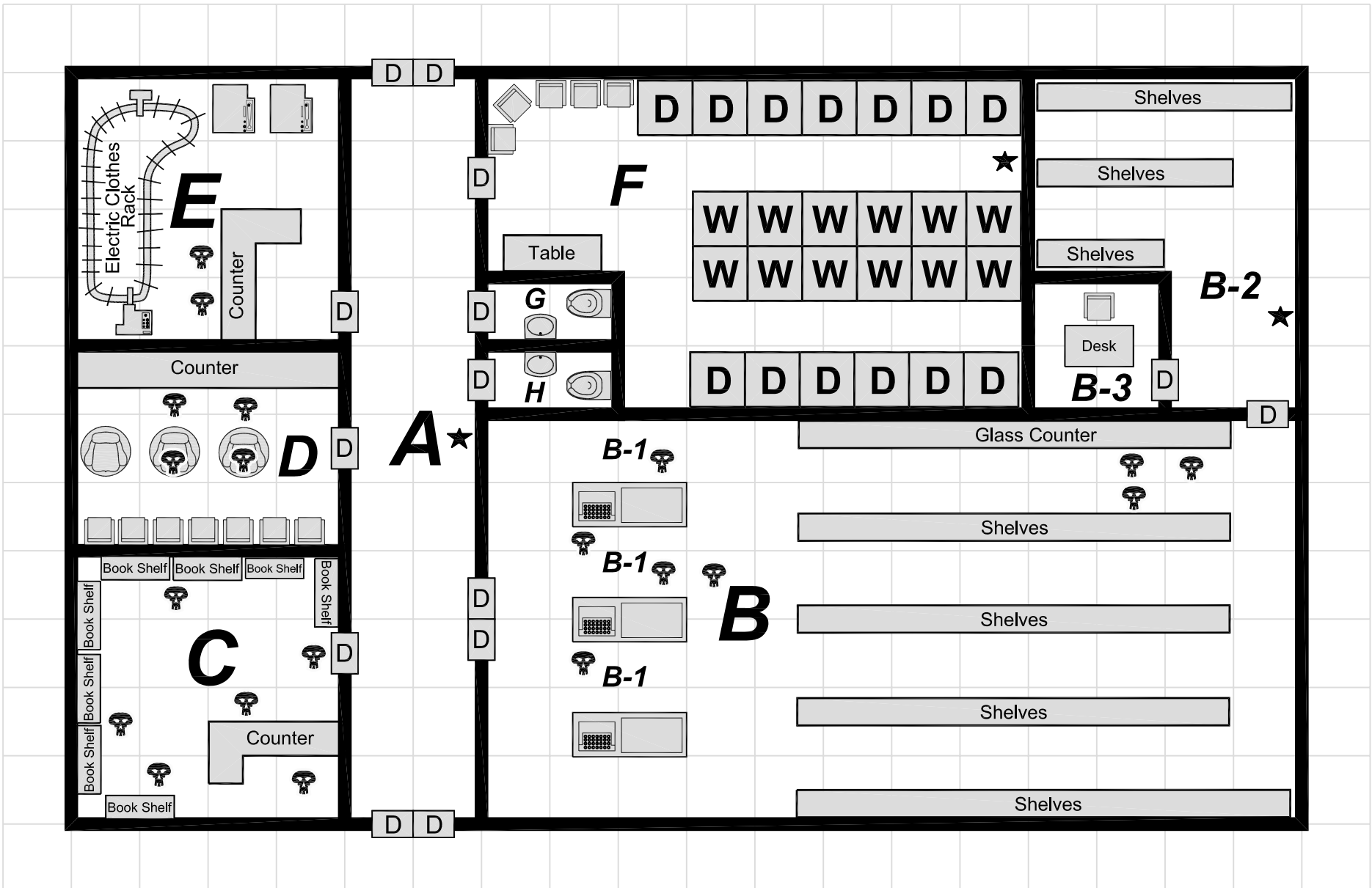
LOCATION 8: POST EXCHANGE (PX)

A = Hallway
B = Store
B-1 = Check-out Lines

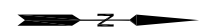
B-2 = Storage
B-3 = Manager's Office
C = Book Store

ROOM KEY

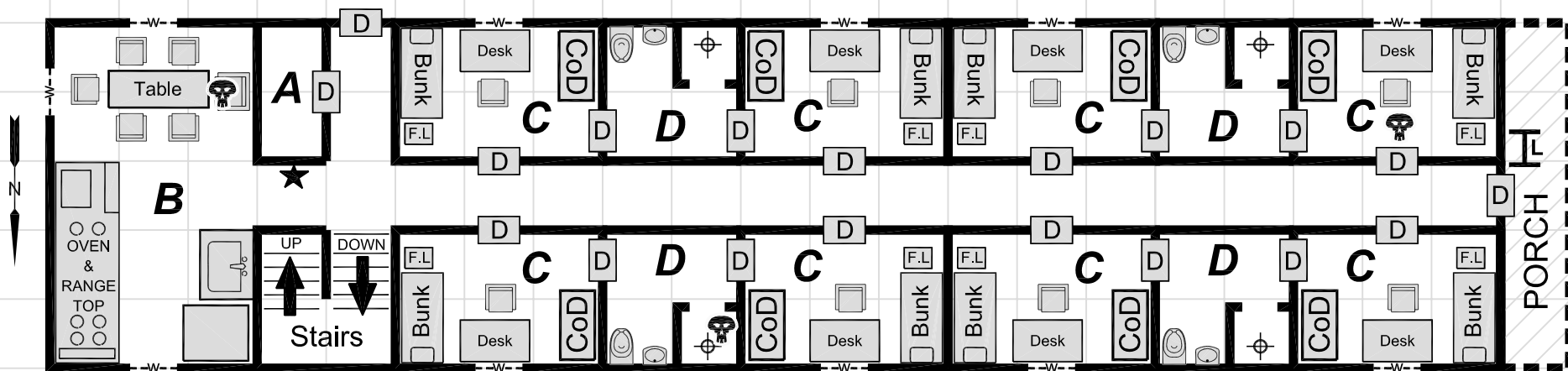
D = Barber Shop
E = Dry Cleaners
F = Laundromat
G = Men's Restroom
H = Women's Restroom



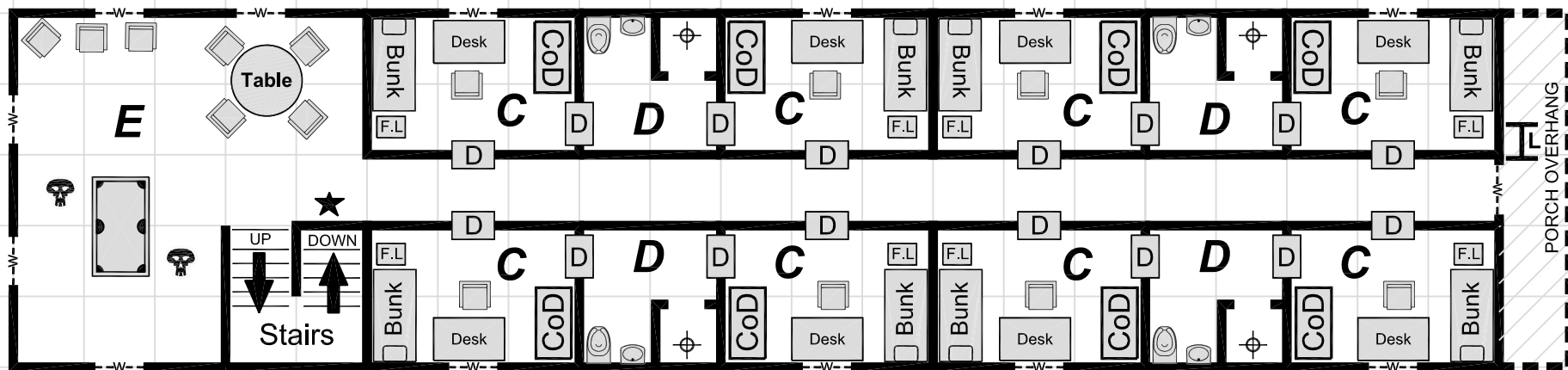
SCALE: 1 Square = 5 feet



LOCATION 9: BACHELOR OFFICERS' QUARTERS (BOQ)



FIRST FLOOR



SECOND FLOOR

ROOM KEY

A = Janitor's Closet

B = Kitchen

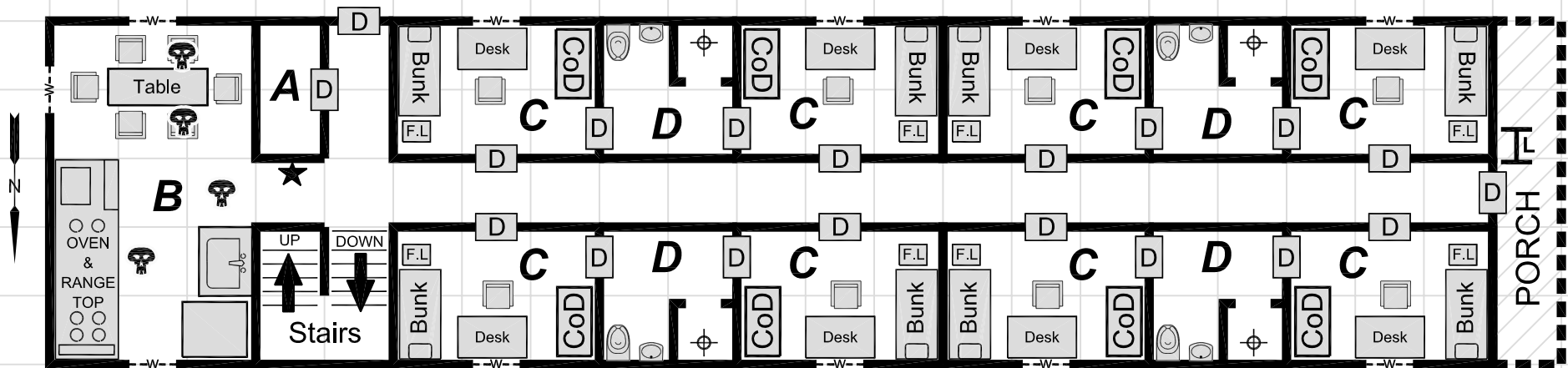
C = Officer's Quarters

D = Bathroom

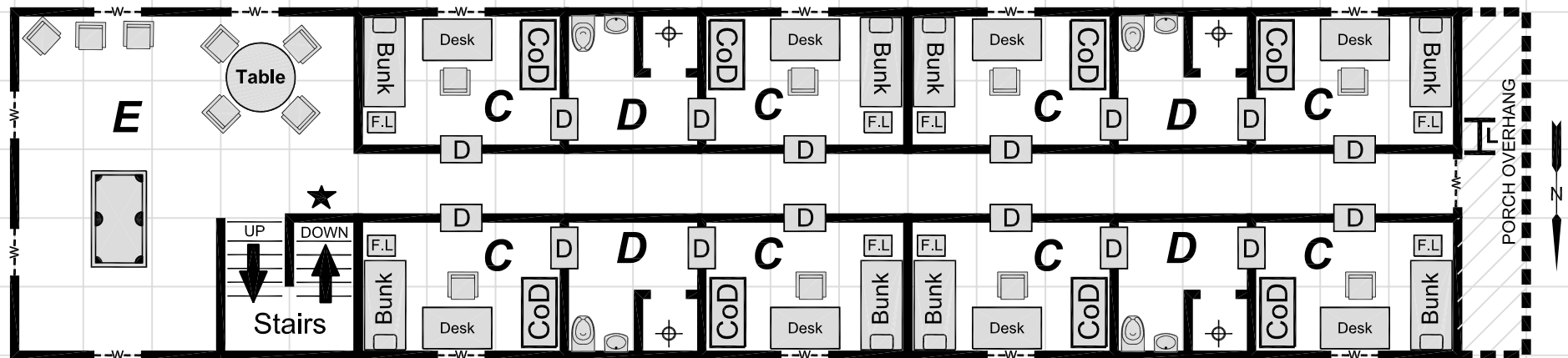
E = Day Room

SCALE: 1 Square = 5 feet

LOCATION 10: BACHELOR OFFICERS' QUARTERS (BOQ)



FIRST FLOOR



SECOND FLOOR

ROOM KEY

A = Janitor's Closet

B = Kitchen

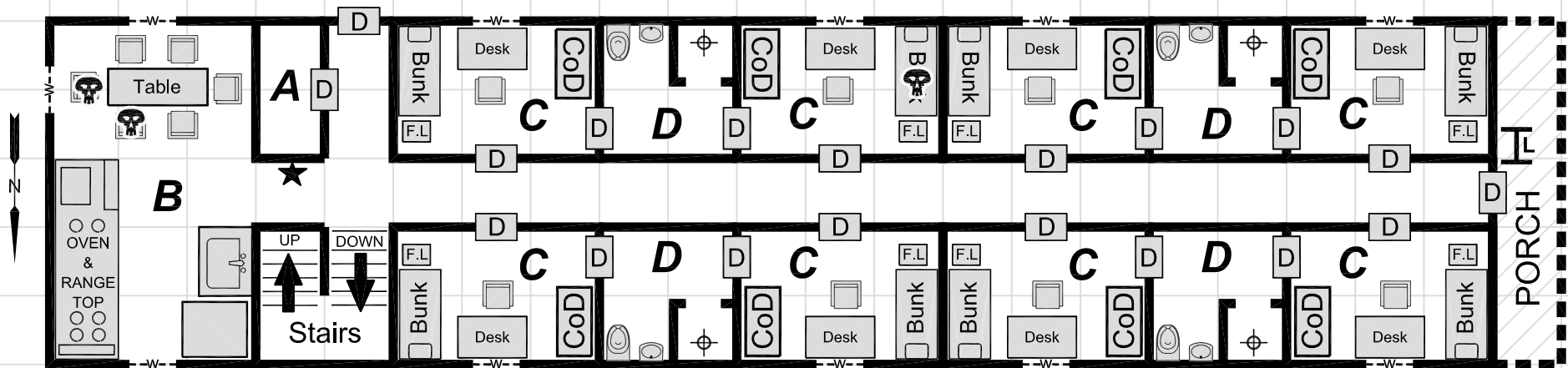
C = Officer's Quarters

D = Bathroom

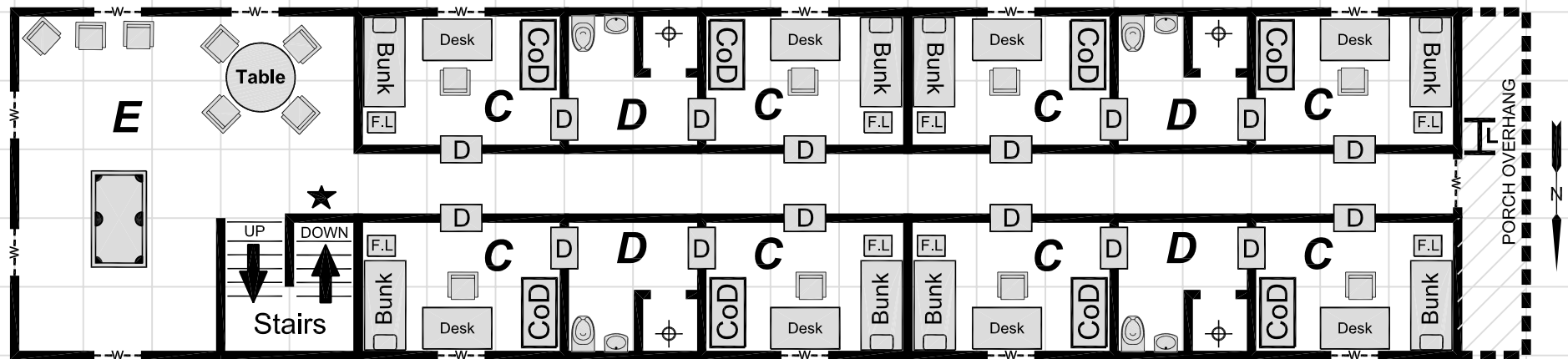
E = Day Room

SCALE: 1 Square = 5 feet

LOCATION 11: BACHELOR OFFICERS' QUARTERS (BOQ)



FIRST FLOOR



SECOND FLOOR

ROOM KEY

A = Janitor's Closet

B = Kitchen

C = Officer's Quarters

D = Bathroom

E = Day Room

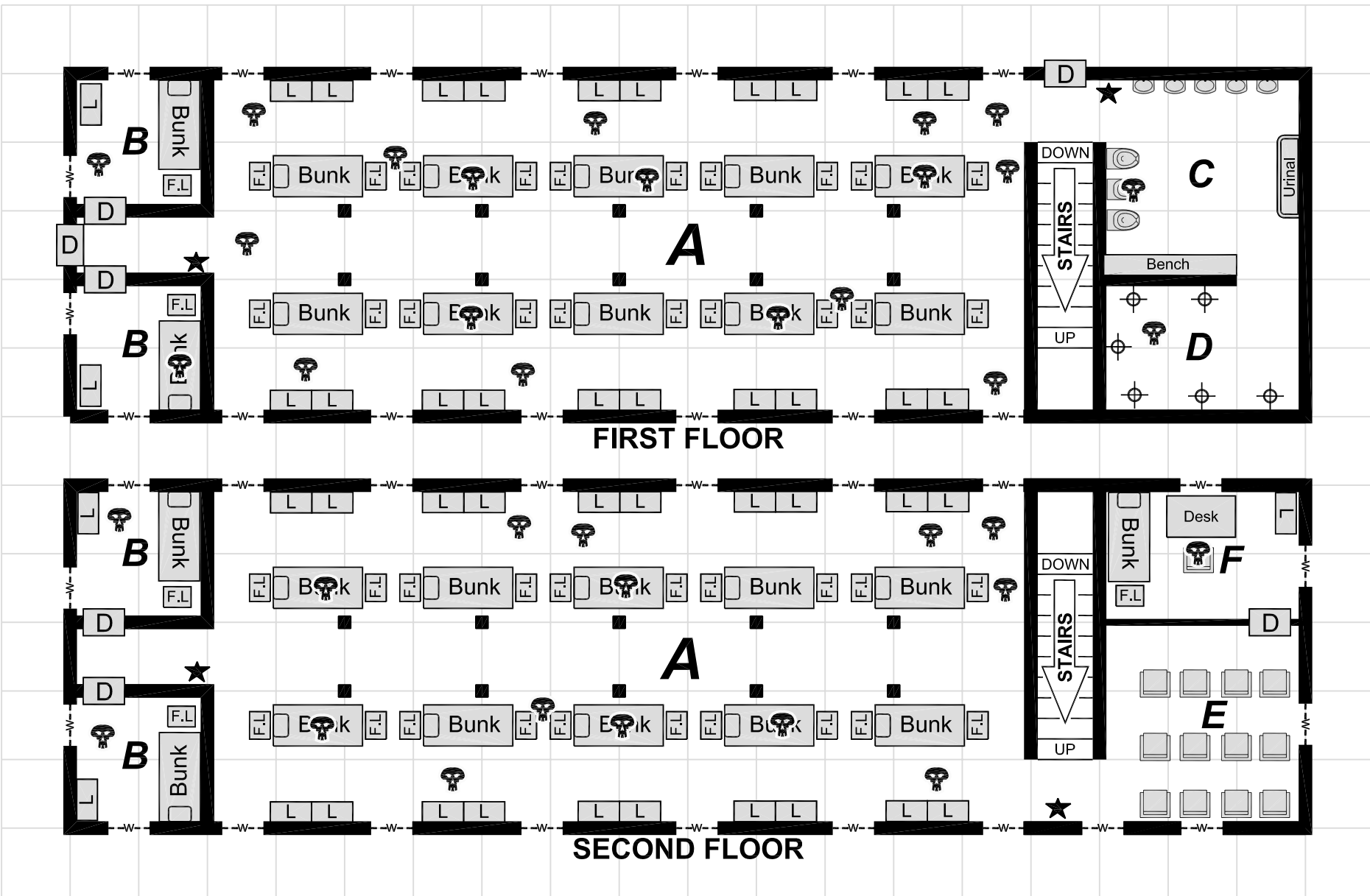
SCALE: 1 Square = 5 feet

LOCATION 12: BRAVO COMPANY, THIRD PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room

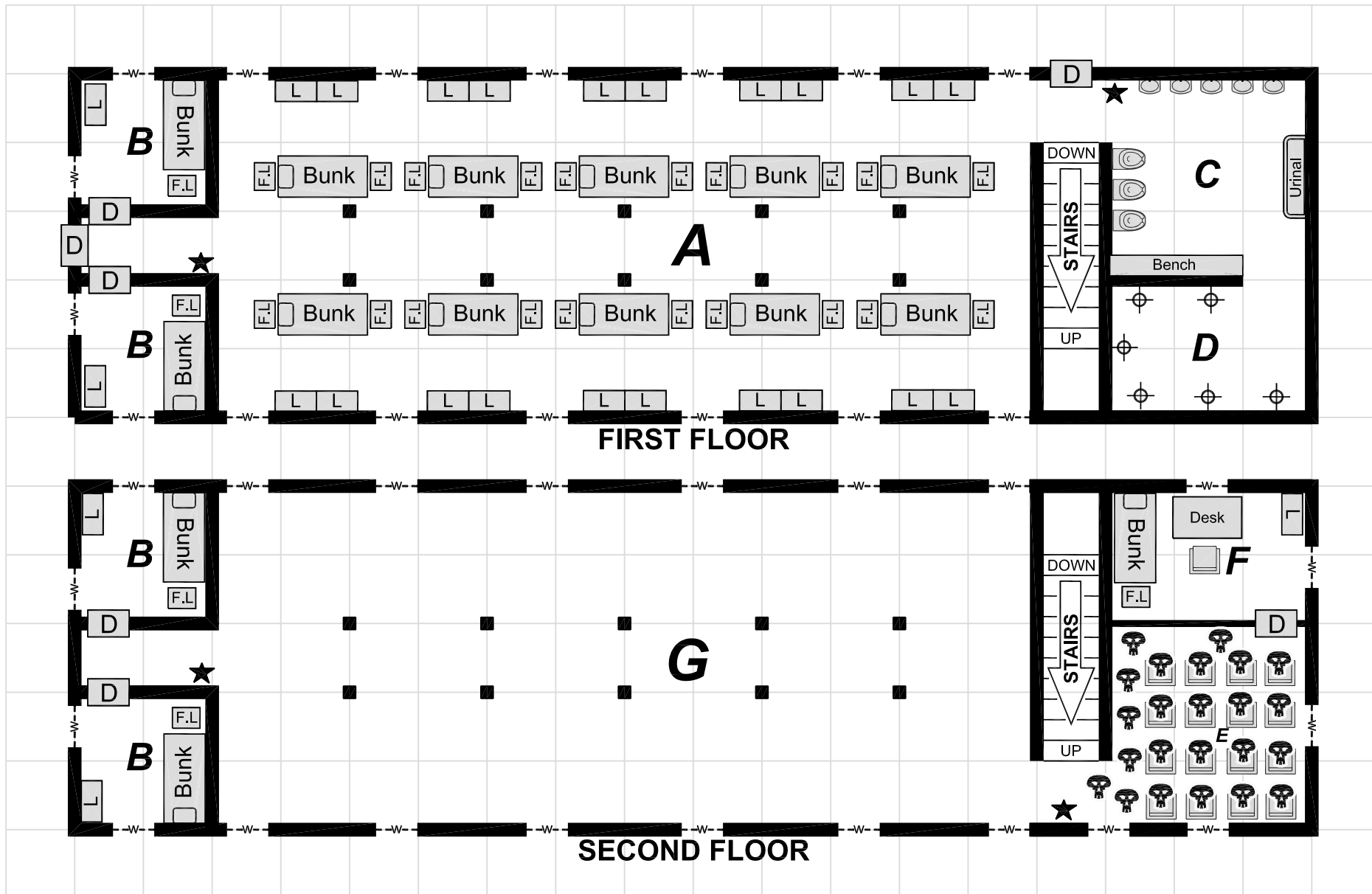


LOCATION 13: BRAVO COMPANY, MORTAR PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- | | | |
|-----------------|-------------------------|-------------------|
| A = Bay (Bunks) | D = Showers | G = Bay (Storage) |
| B = NCO's Room | E = Training/Class Room | |
| C = Latrine | F = Senior NCO's Room | |

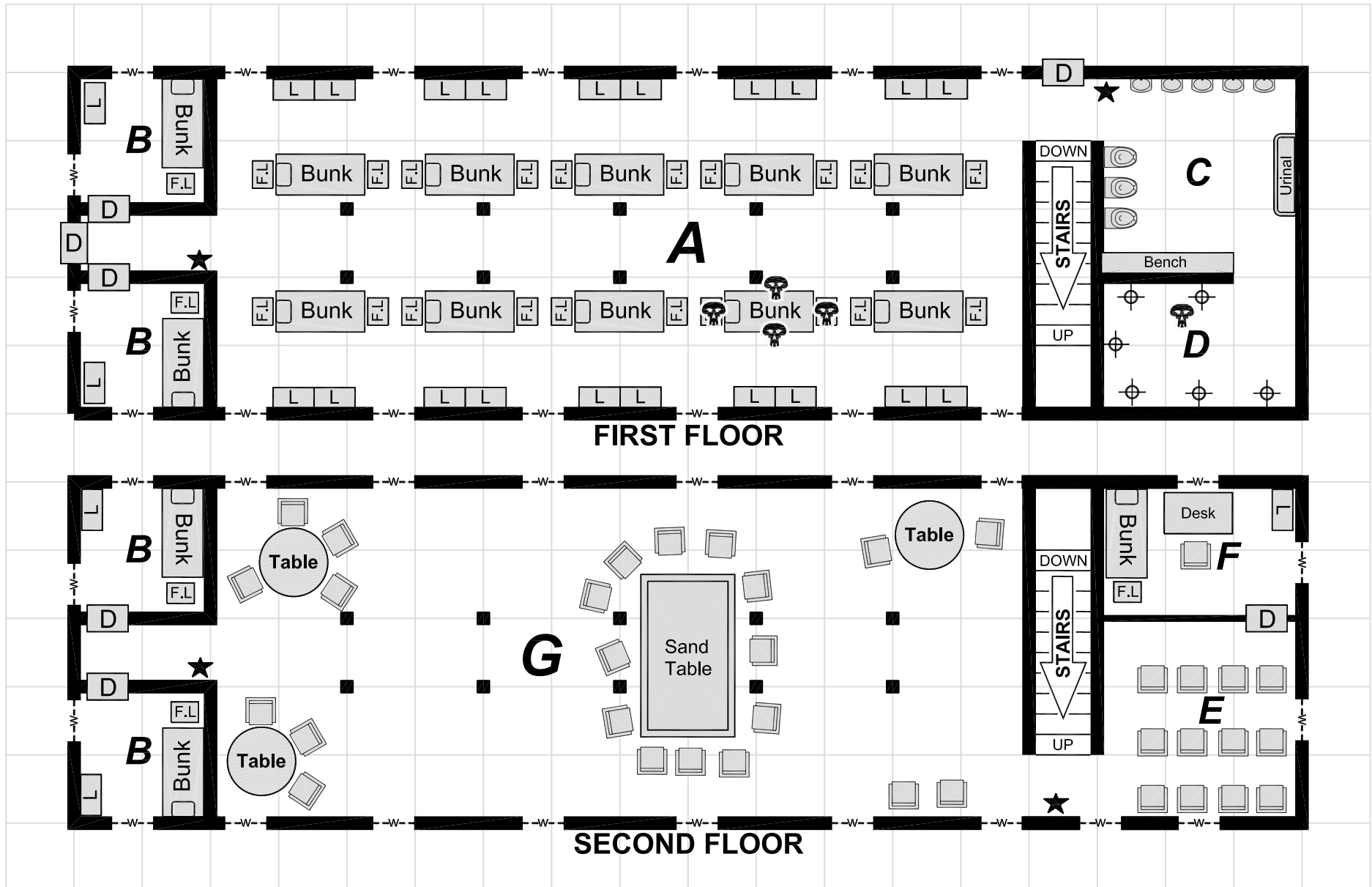


LOCATION 14: BRAVO COMPANY, HEADQUARTERS PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

A = Bay (Bunks) D = Showers G = Bay (Sand Table)
 B = NCO's Room E = Training/Class Room
 C = Latrine F = Senior NCO's Room

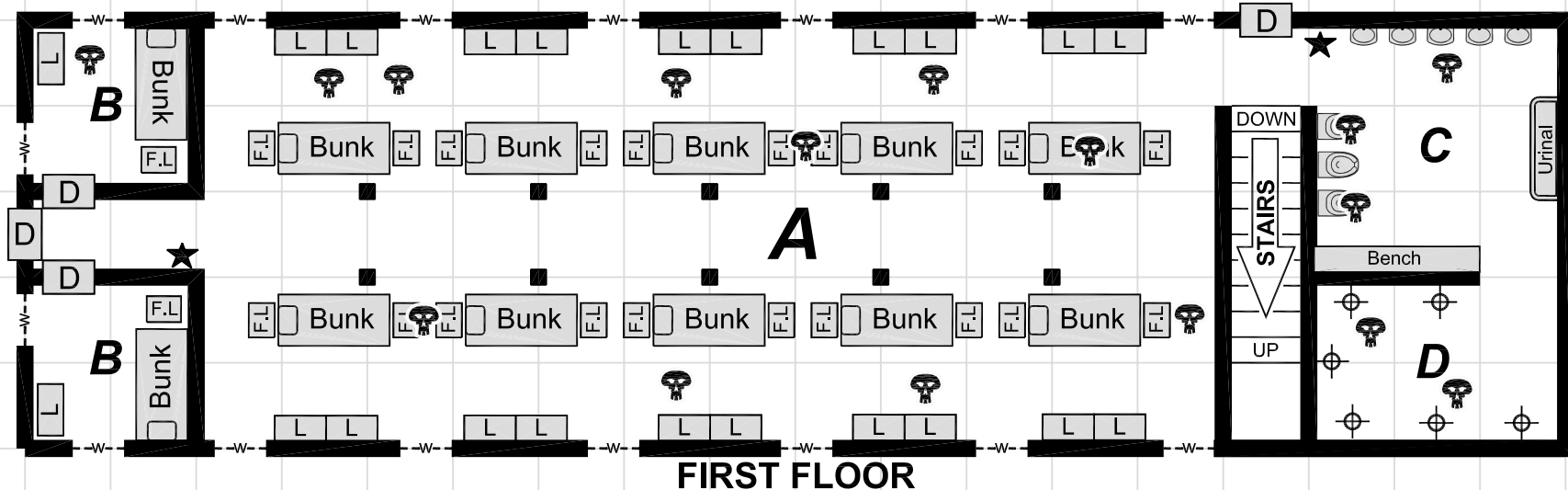


LOCATION 15: BRAVO COMPANY, FIRST PLATOON

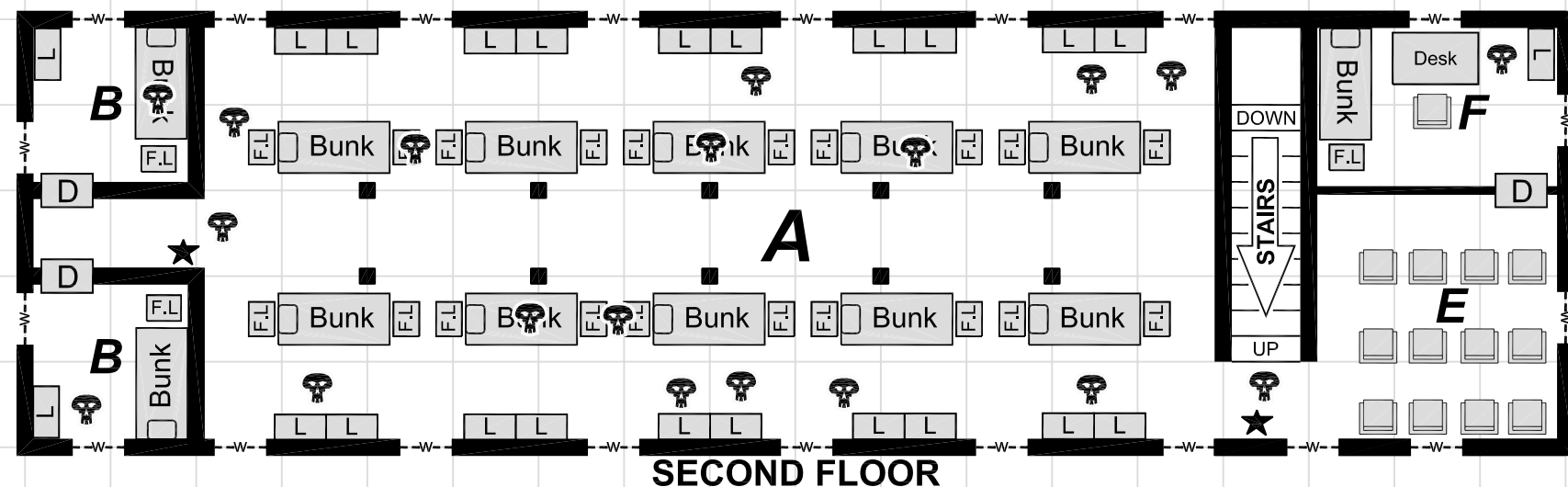
Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

A = Bay (Enlisted Men's Bunks) D = Showers
B = NCO's Room E = Training/Class Room
C = Latrine F = Senior NCO's Room

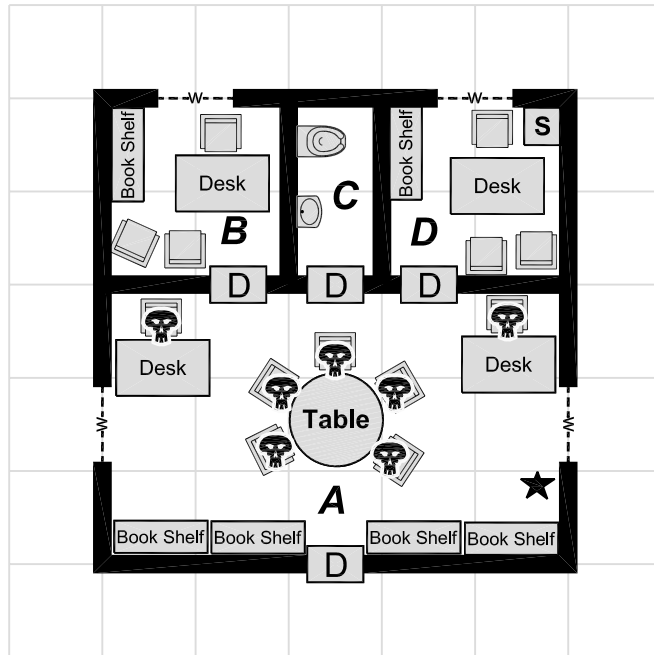


FIRST FLOOR



SECOND FLOOR

LOCATION 16: BRAVO CO. ORDERLY BLDG.

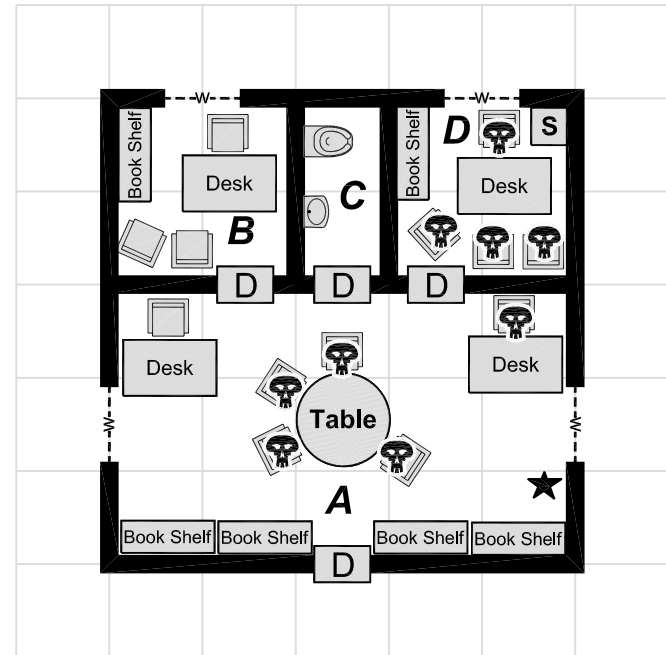


SCALE
1 Square = 5 feet

ROOM KEY

- A = ORDERLY ROOM
- B = EXECUTIVE OFFICER'S (XO) OFFICE
- C = LATRINE
- D = COMMANDING OFFICER'S (CO) OFFICE

LOCATION 22: ALPHA CO. ORDERLY BLDG.



SCALE
1 Square = 5 feet

ROOM KEY

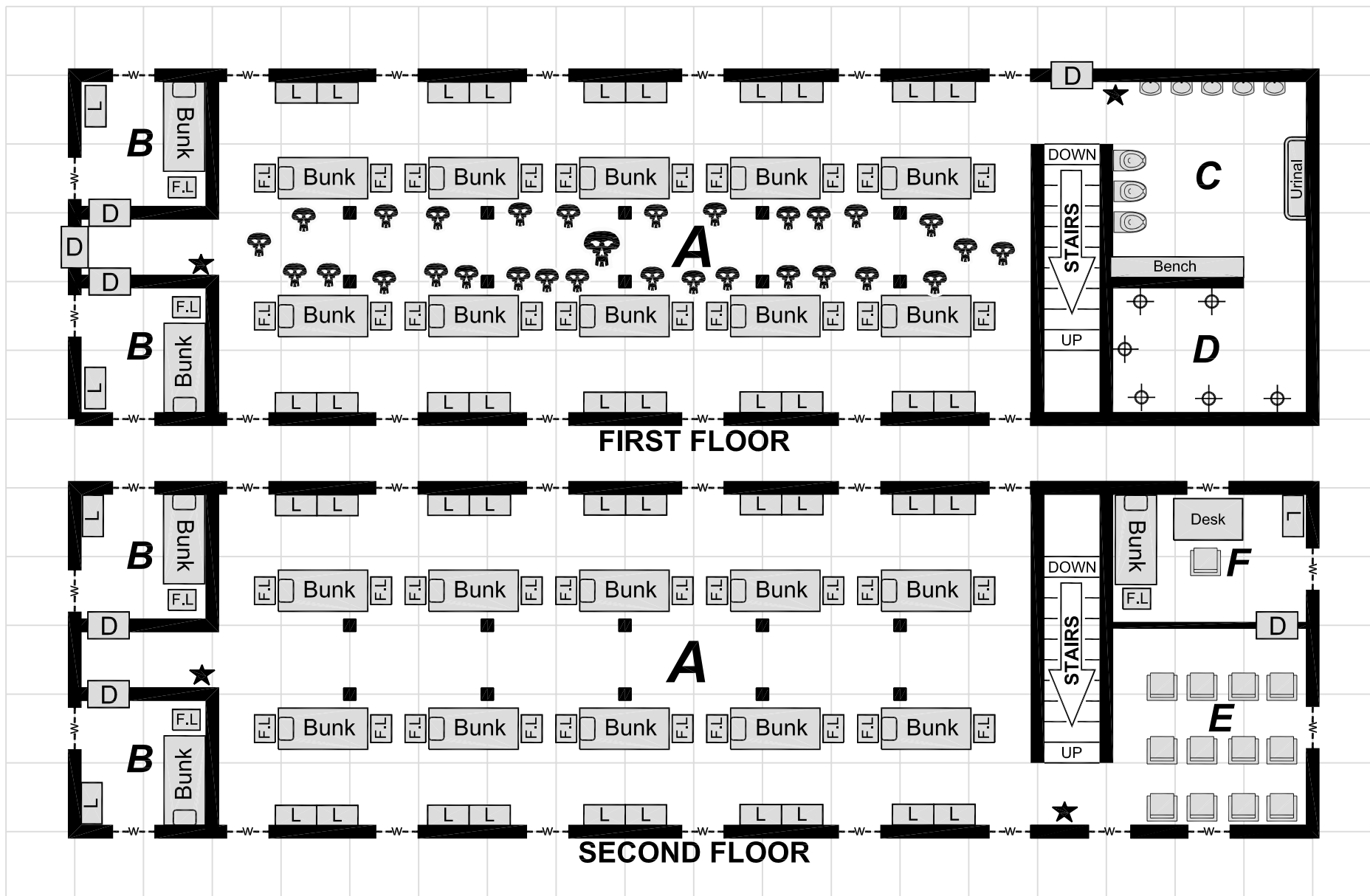
- A = ORDERLY ROOM
- B = EXECUTIVE OFFICER'S (XO) OFFICE
- C = LATRINE
- D = COMMANDING OFFICER'S (CO) OFFICE

LOCATION 17: BRAVO COMPANY, SECOND PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

A = Bay (Enlisted Men's Bunks) D = Showers
B = NCO's Room E = Training/Class Room
C = Latrine F = Senior NCO's Room

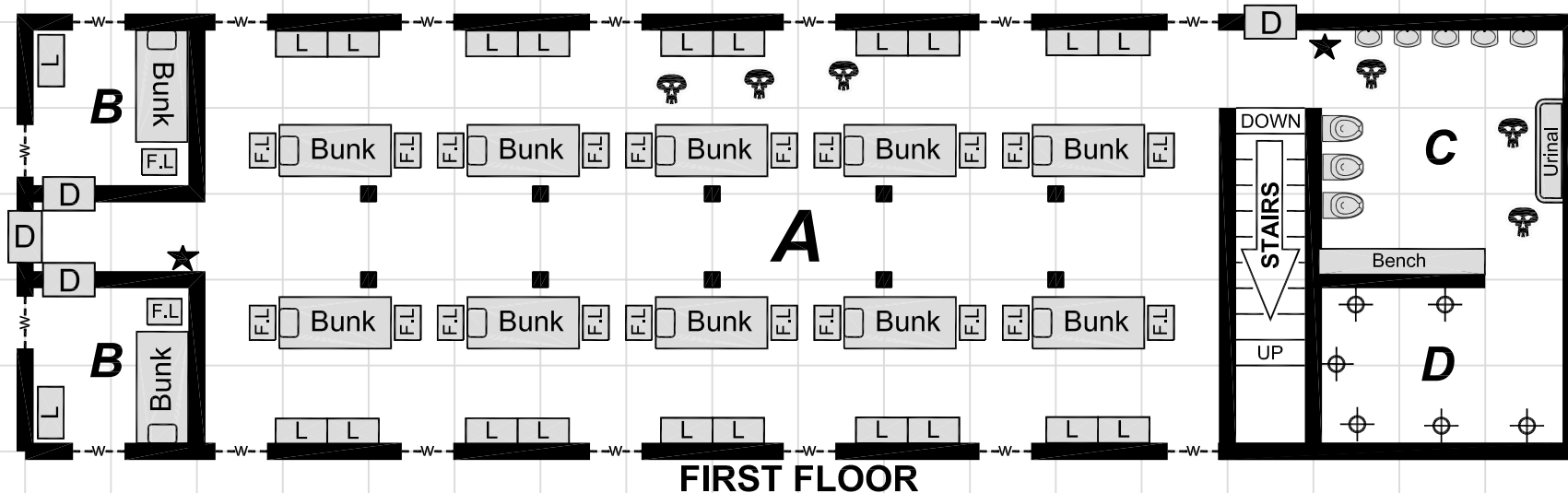


LOCATION 18: BATTALION MEDICS AND MECHANICS

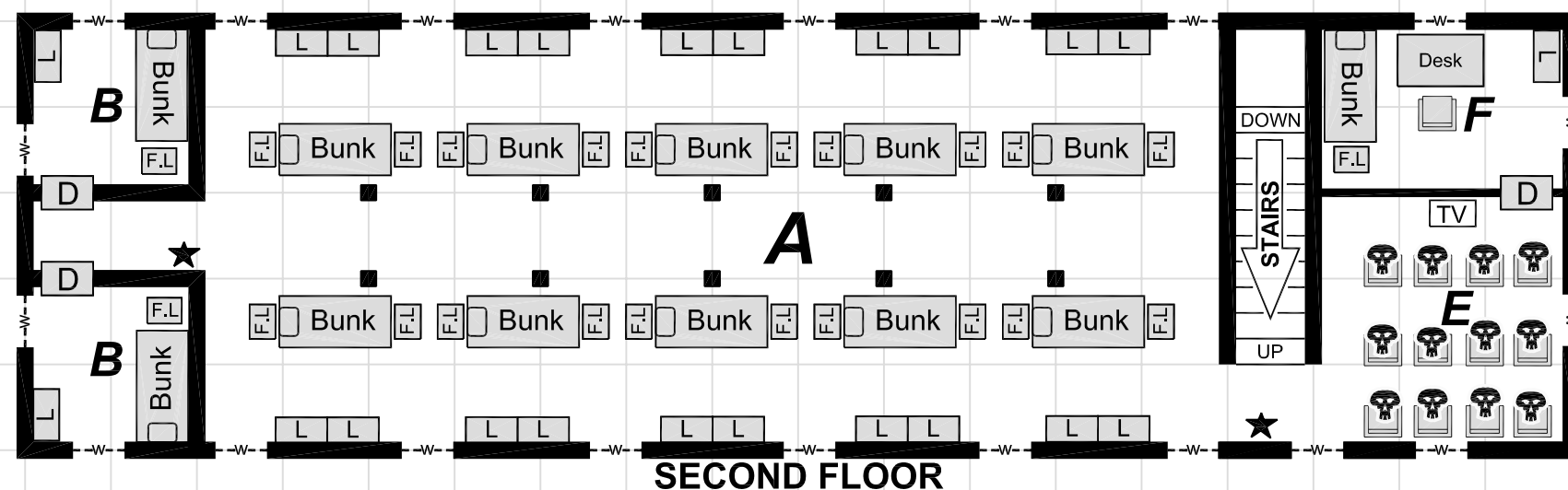
Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

A = Bay (Enlisted Men's Bunks) D = Showers
B = NCO's Room E = Training/Class Room
C = Latrine F = Senior NCO's Room



FIRST FLOOR



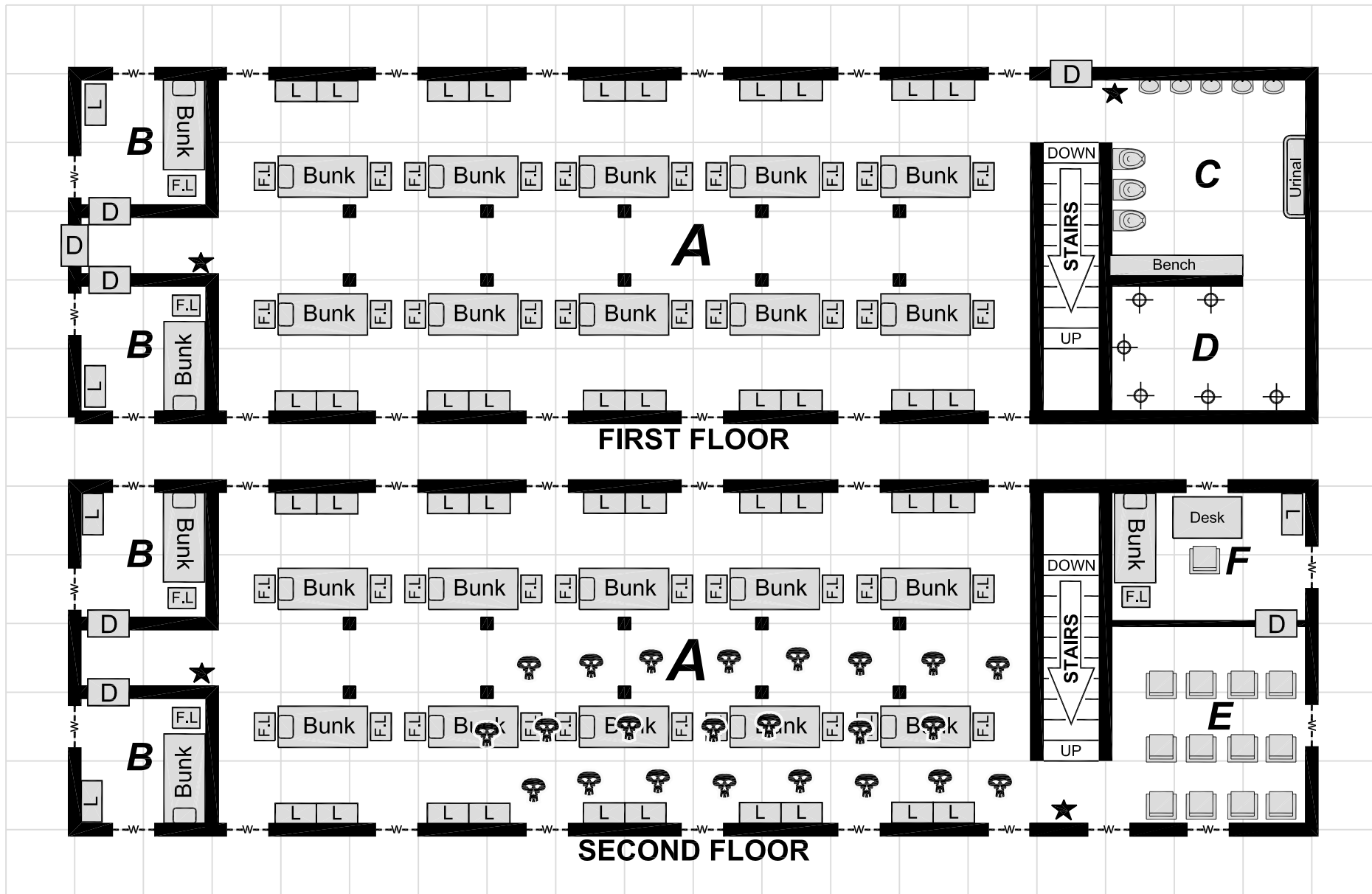
SECOND FLOOR

LOCATION 19: BATTALION CLERKS, MECHANICS, & DRIVERS

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

A = Bay (Enlisted Men's Bunks) D = Showers
B = NCO's Room E = Training/Class Room
C = Latrine F = Senior NCO's Room

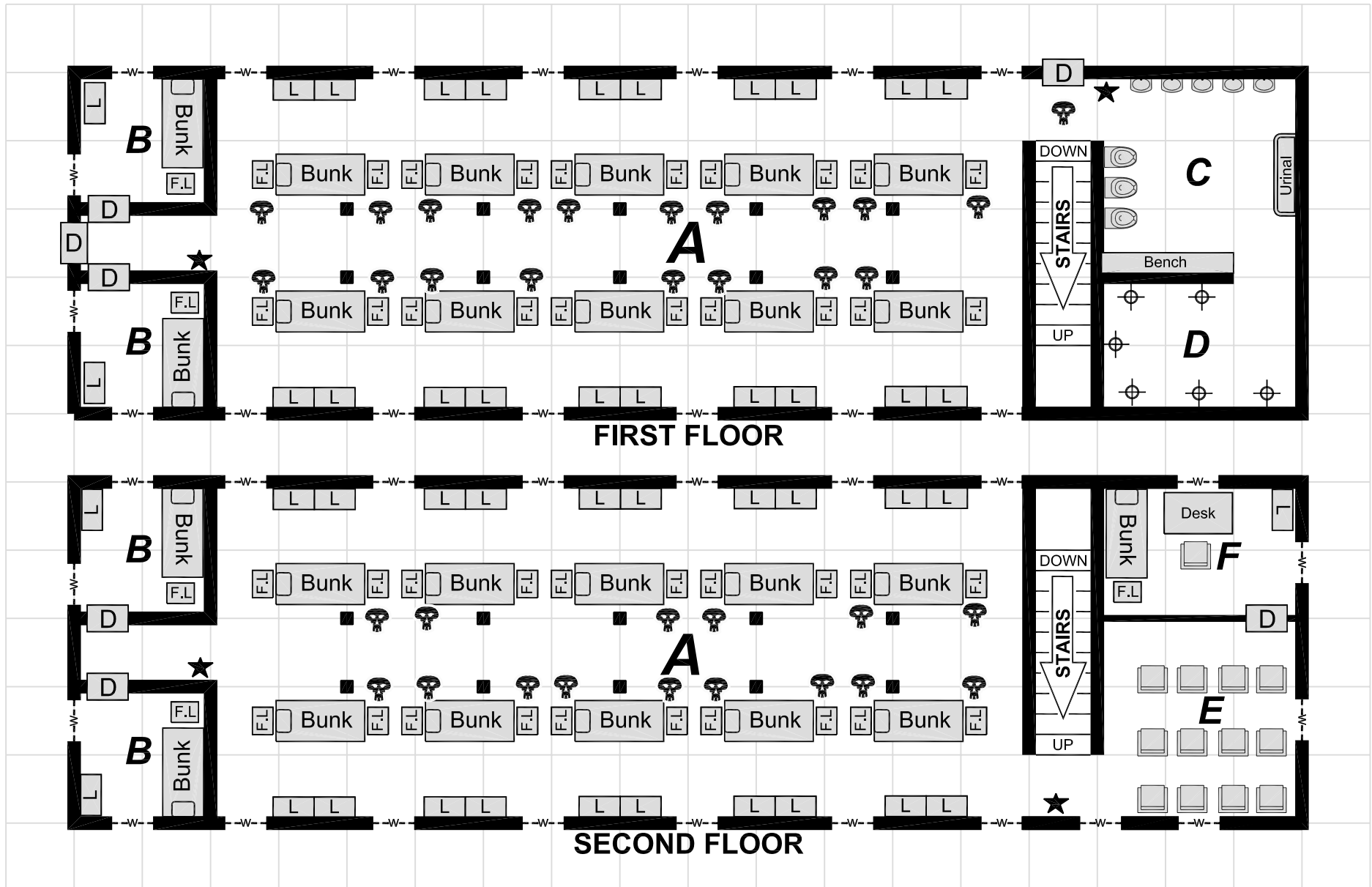


LOCATION 20: ALPHA COMPANY, THIRD PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- | | |
|--------------------------------|-------------------------|
| A = Bay (Enlisted Men's Bunks) | D = Showers |
| B = NCO's Room | E = Training/Class Room |
| C = Latrine | F = Senior NCO's Room |



LOCATION 21: ALPHA COMPANY, SECOND PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

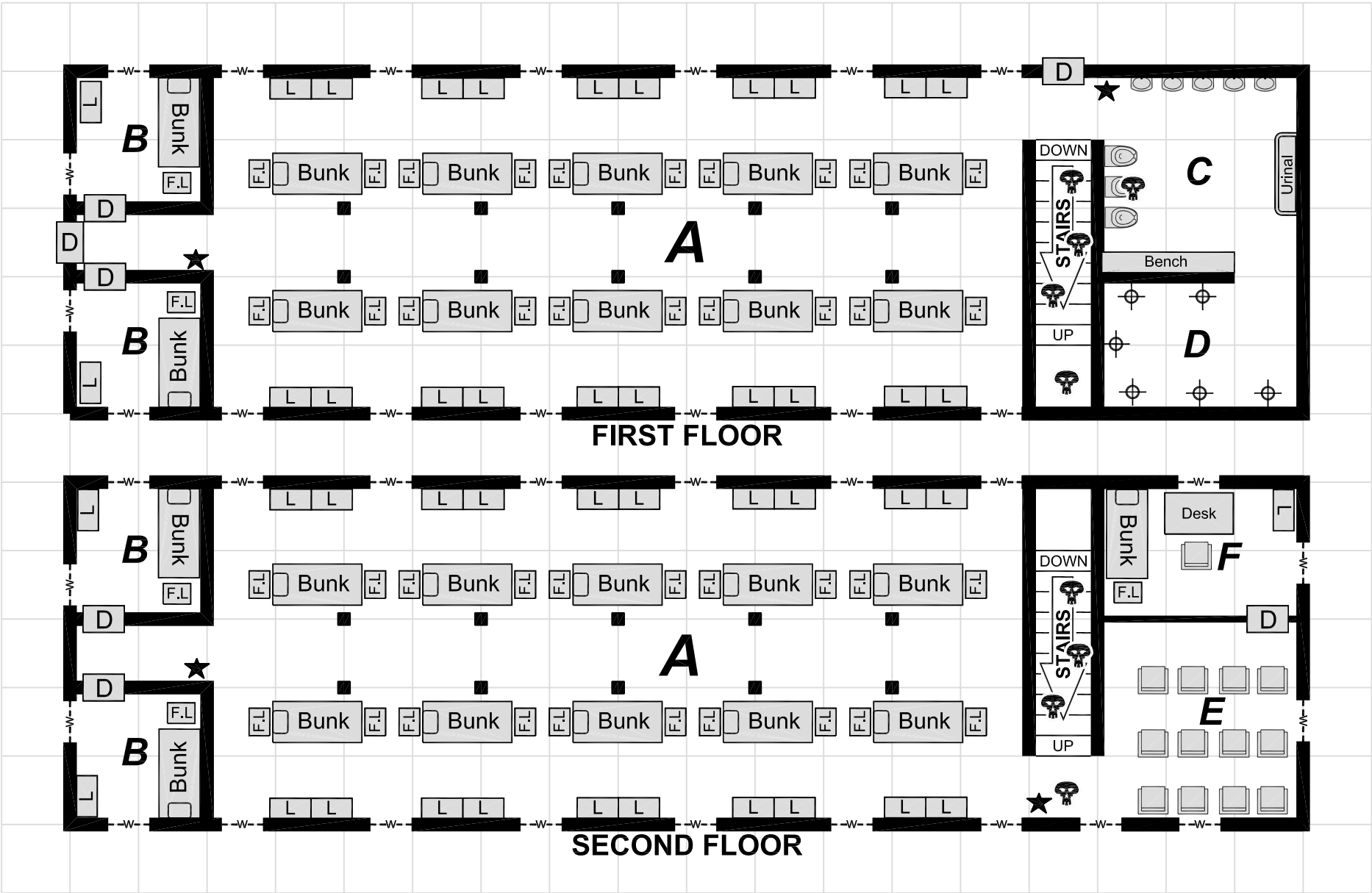
- A = Bay (Enlisted Men's Bunks)

B = NCO's Room

C = Latrine
- D = Showers

E = Training/Class Room

F = Senior NCO's Room

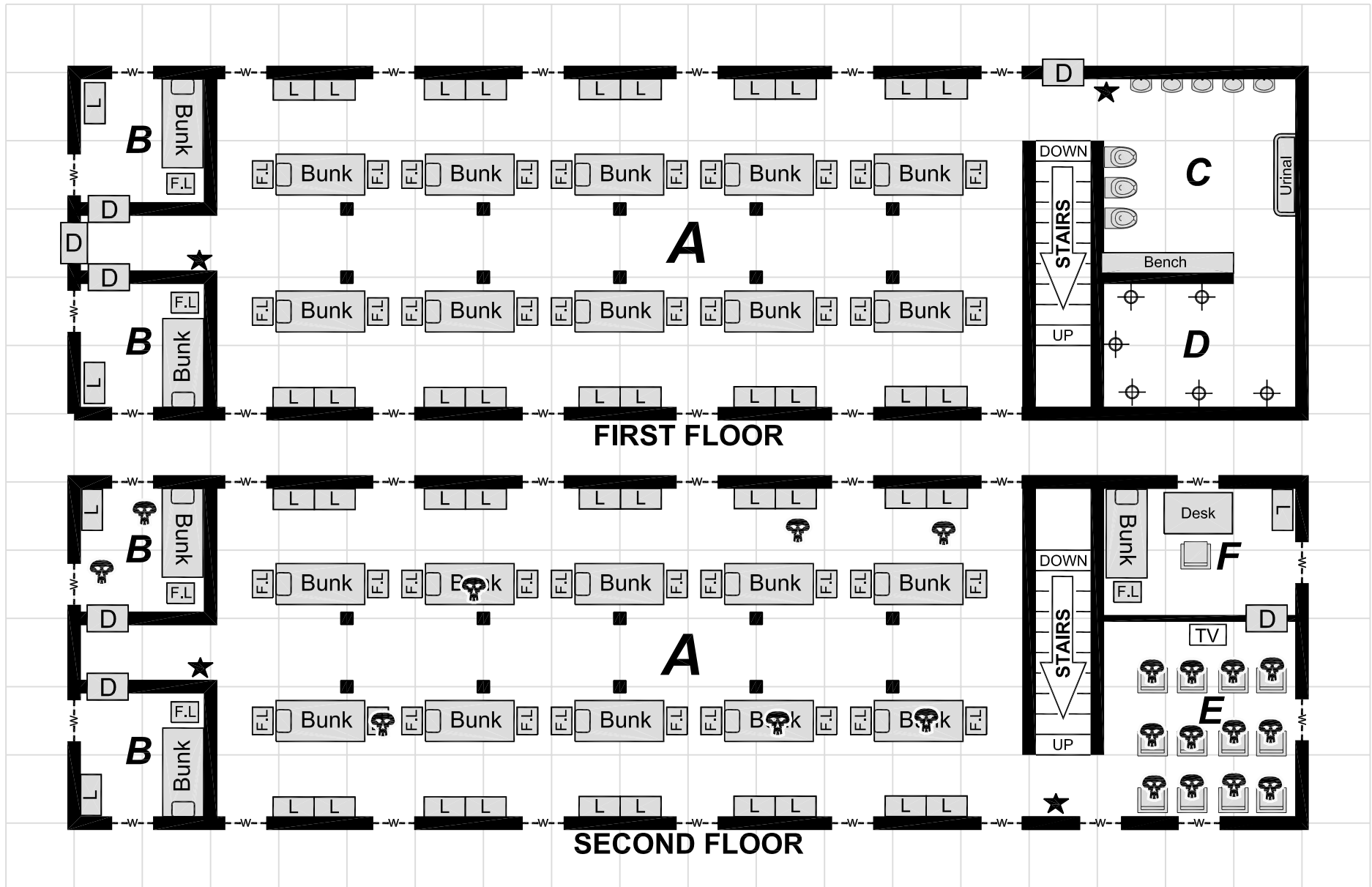


LOCATION 23: ALPHA COMPANY, FIRST PLATOON AND HEADQUARTERS PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

A = Bay (Enlisted Men's Bunks) D = Showers
B = NCO's Room E = Training/Class Room
C = Latrine F = Senior NCO's Room



LOCATION 24: CHARLIE COMPANY, FIRST PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

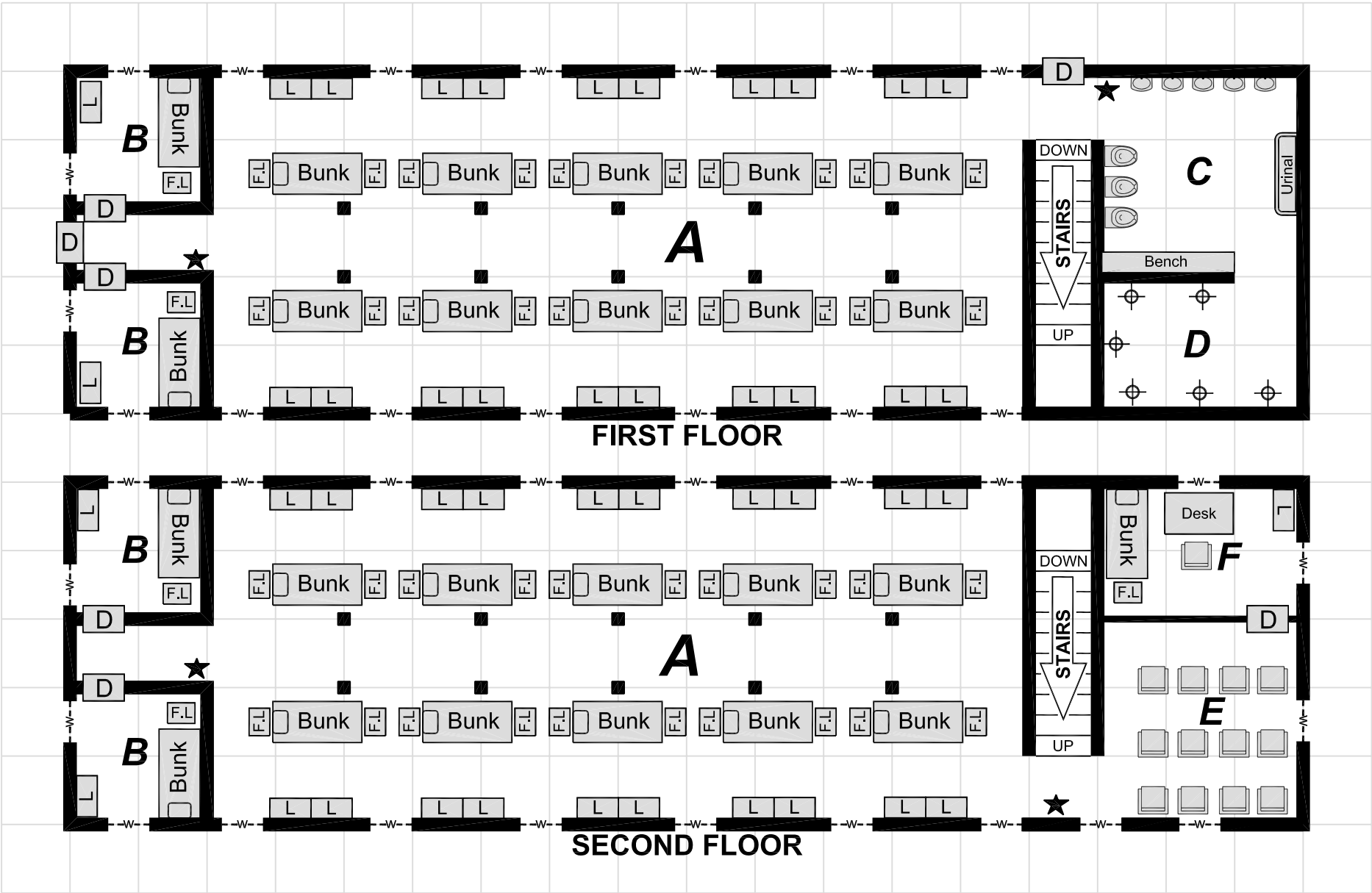
- A = Bay (Enlisted Men's Bunks)

B = NCO's Room

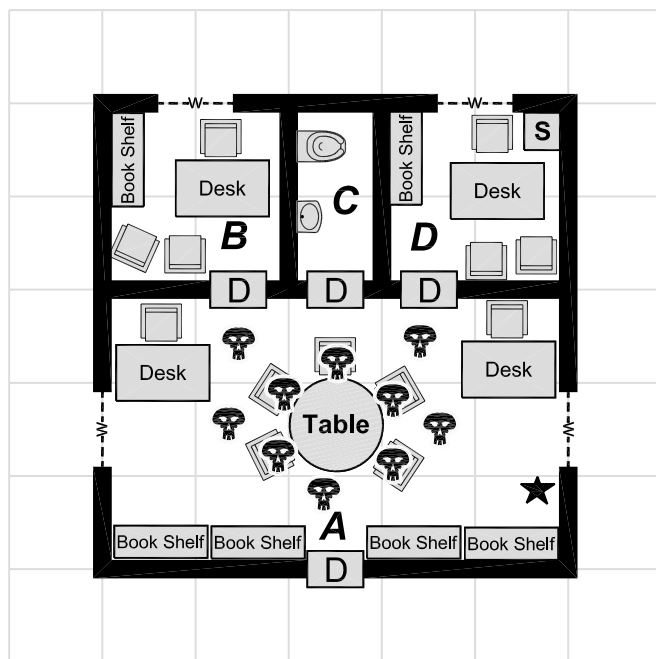
C = Latrine
- D = Showers

E = Training/Class Room

F = Senior NCO's Room



LOCATION 25: CHARLIE CO. ORDERLY BLDG.

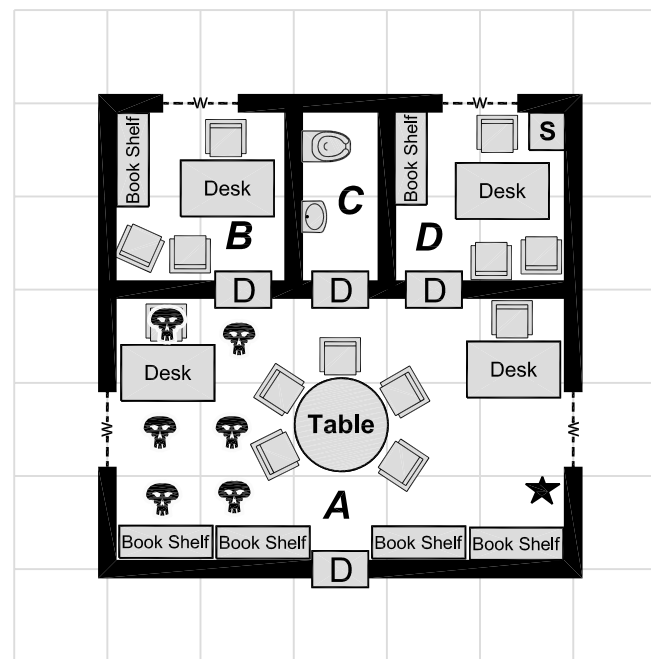


SCALE
1 Square = 5 feet

ROOM KEY

A = ORDERLY ROOM
B = EXECUTIVE OFFICER'S (XO) OFFICE
C = LATRINE
D = COMMANDING OFFICER'S (CO) OFFICE

LOCATION 31: COMBAT SUPPORT ORDERLY BLDG.



SCALE
1 Square = 5 feet

ROOM KEY

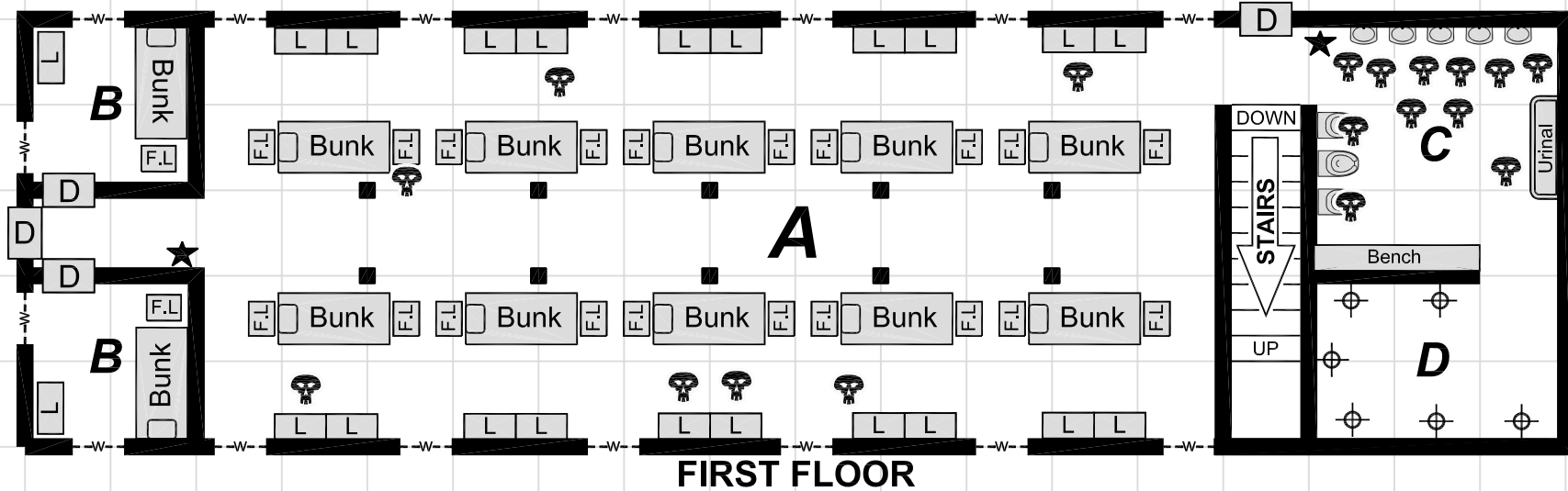
A = ORDERLY ROOM
B = EXECUTIVE OFFICER'S (XO) OFFICE
C = LATRINE
D = COMMANDING OFFICER'S (CO) OFFICE

LOCATION 26: CHARLIE COMPANY, SECOND PLATOON

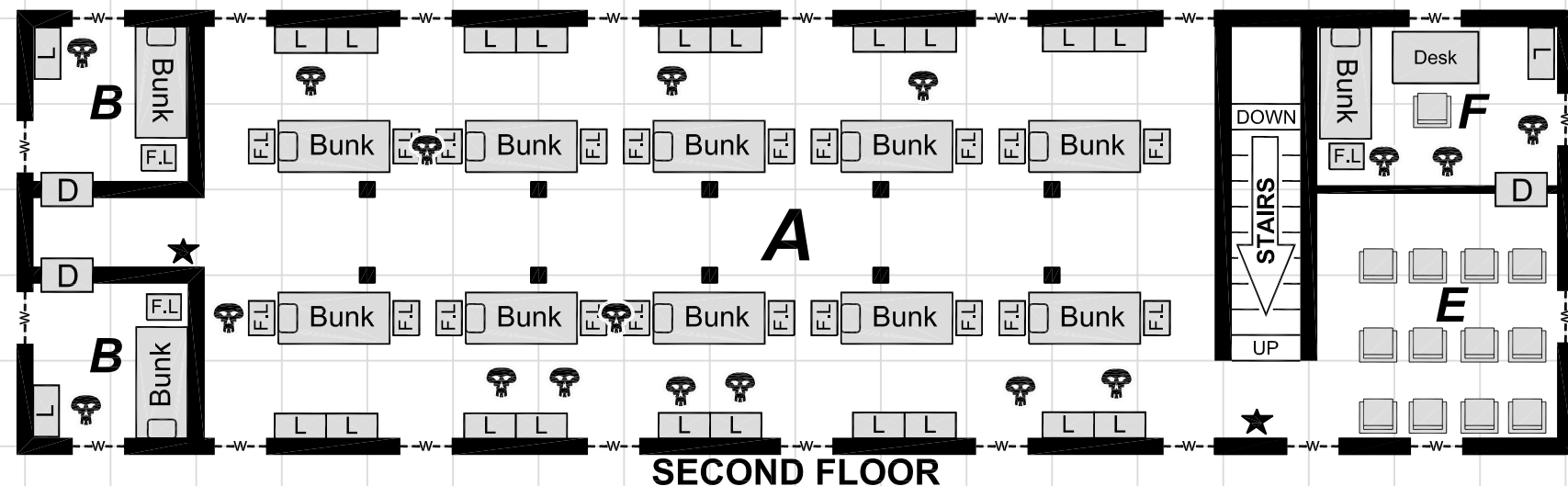
Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

A = Bay (Enlisted Men's Bunks) D = Showers
B = NCO's Room E = Training/Class Room
C = Latrine F = Senior NCO's Room



FIRST FLOOR



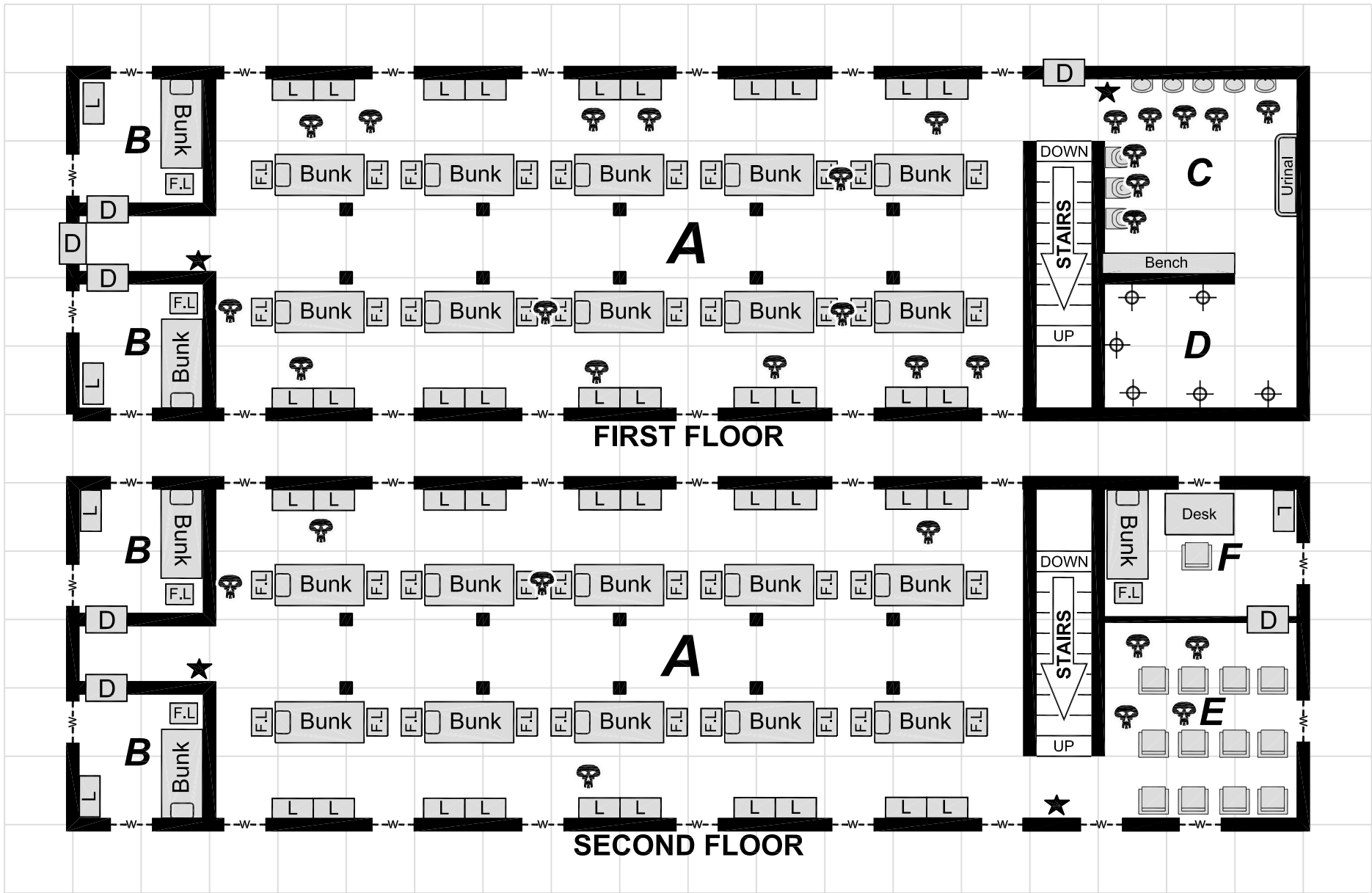
SECOND FLOOR

LOCATION 27: CHARLIE COMPANY, THIRD PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room



LOCATION 28: CHARLIE COMPANY, MORTAR PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

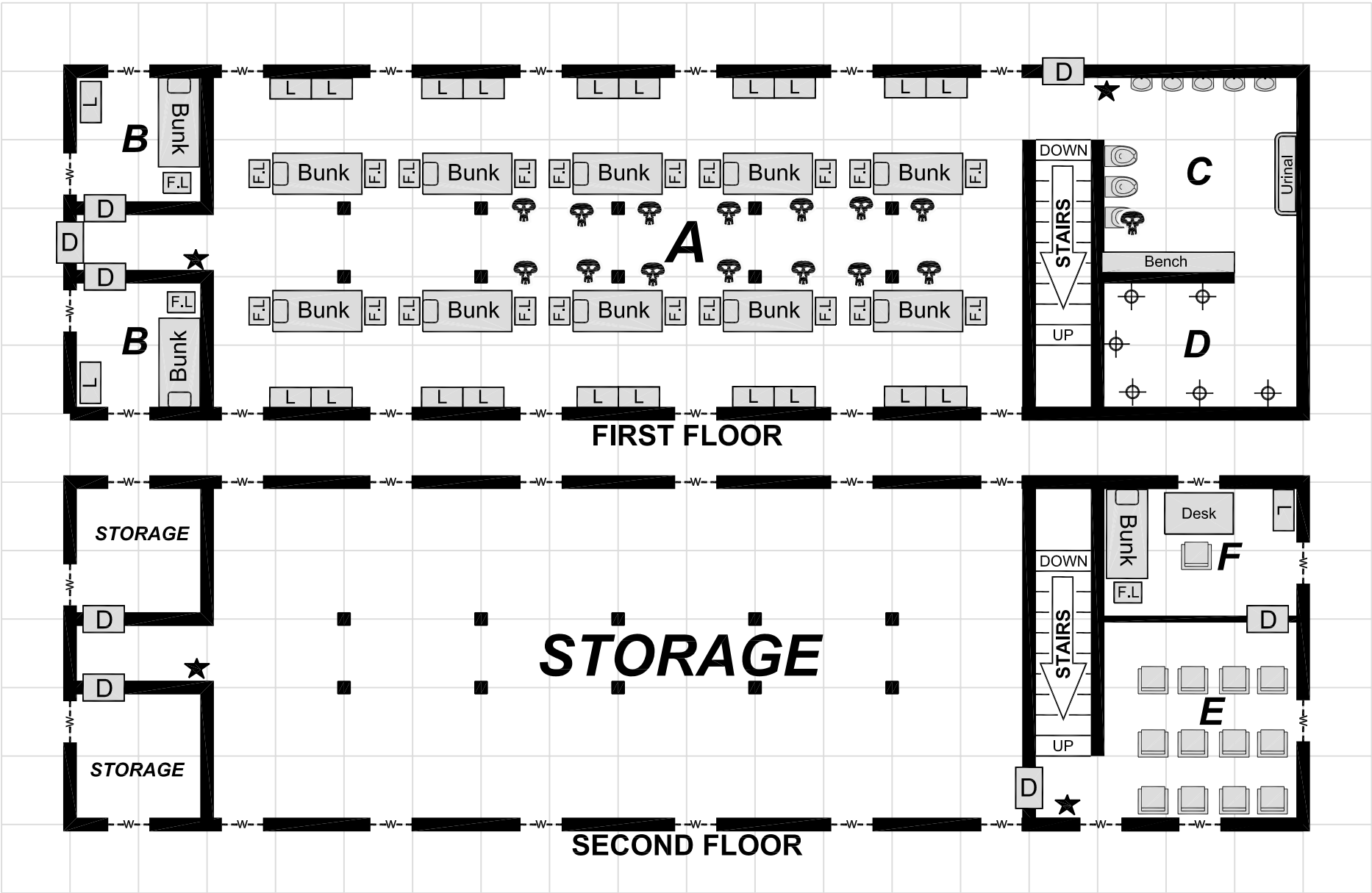
- A = Bay (Enlisted Men's Bunks)

B = NCO's Room

C = Latrine
- D = Showers

E = Training/Class Room

F = Senior NCO's Room



LOCATION 29: CHARLIE COMPANY, HEADQUARTERS PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

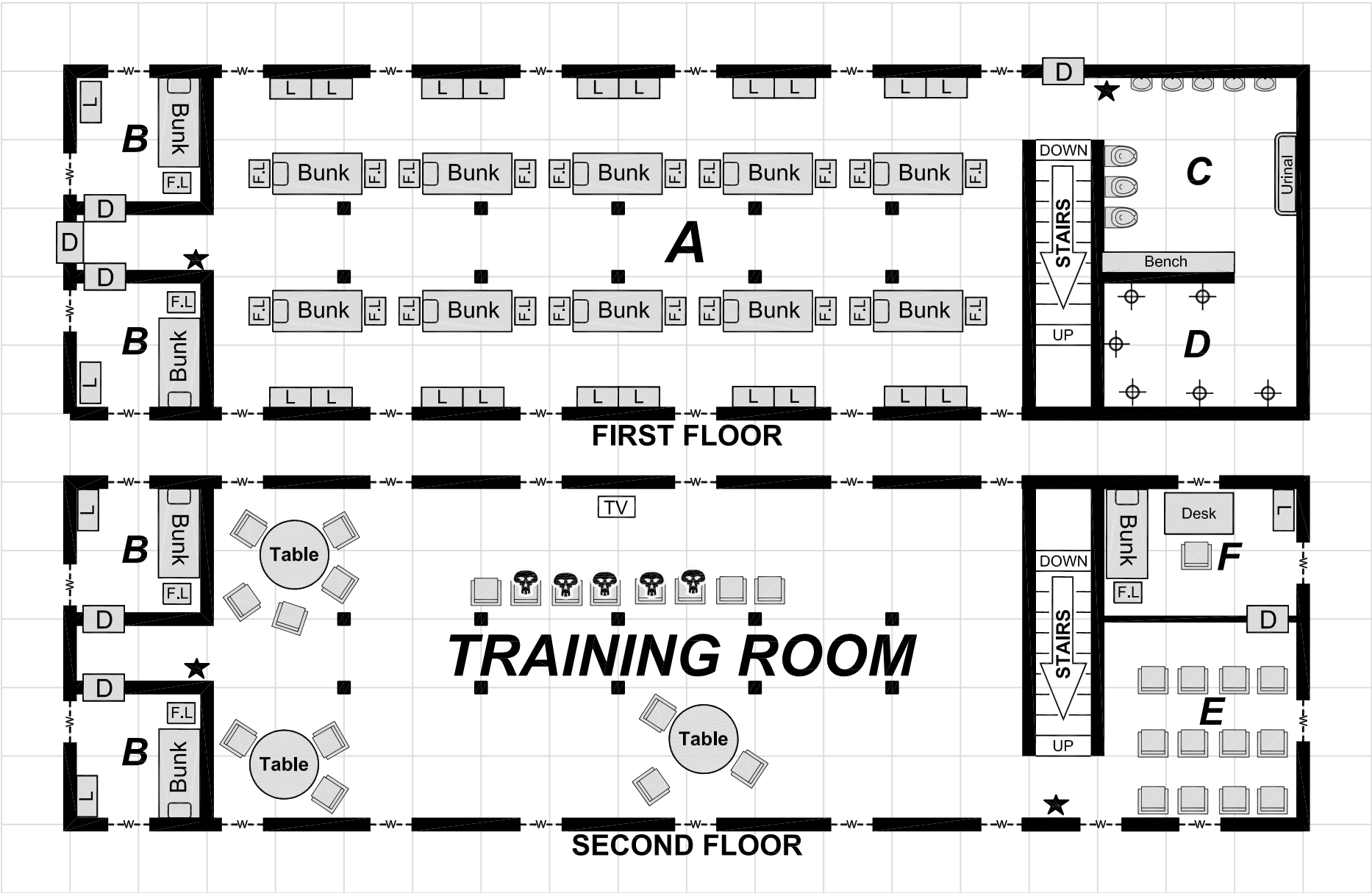
- A = Bay (Enlisted Men's Bunks)

B = NCO's Room

C = Latrine
- D = Showers

E = Training/Class Room

F = Senior NCO's Room

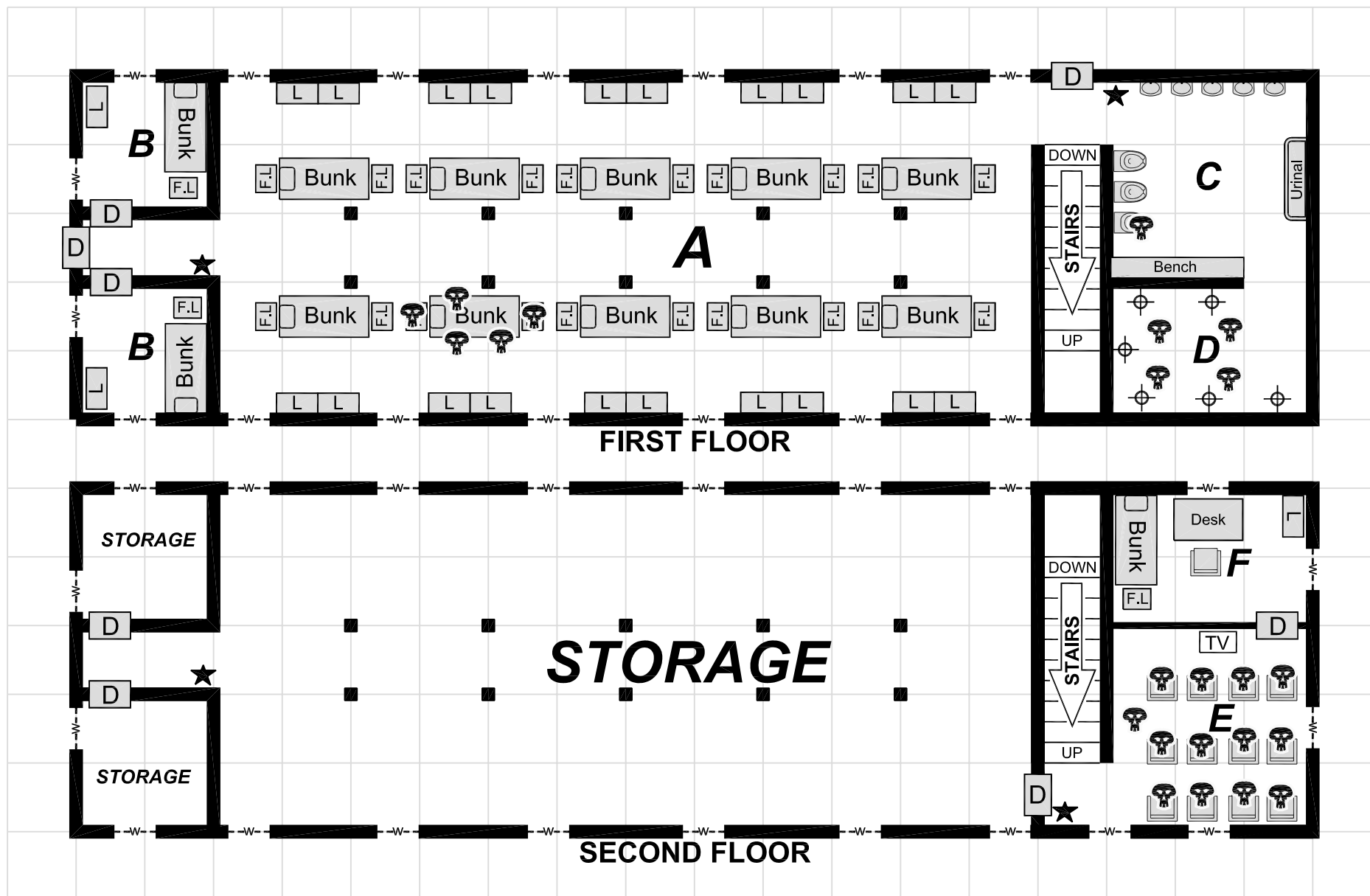


LOCATION 30: COMBAT SUPPORT, MORTAR PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

A = Bay (Enlisted Men's Bunks) D = Showers
B = NCO's Room E = Training/Class Room
C = Latrine F = Senior NCO's Room

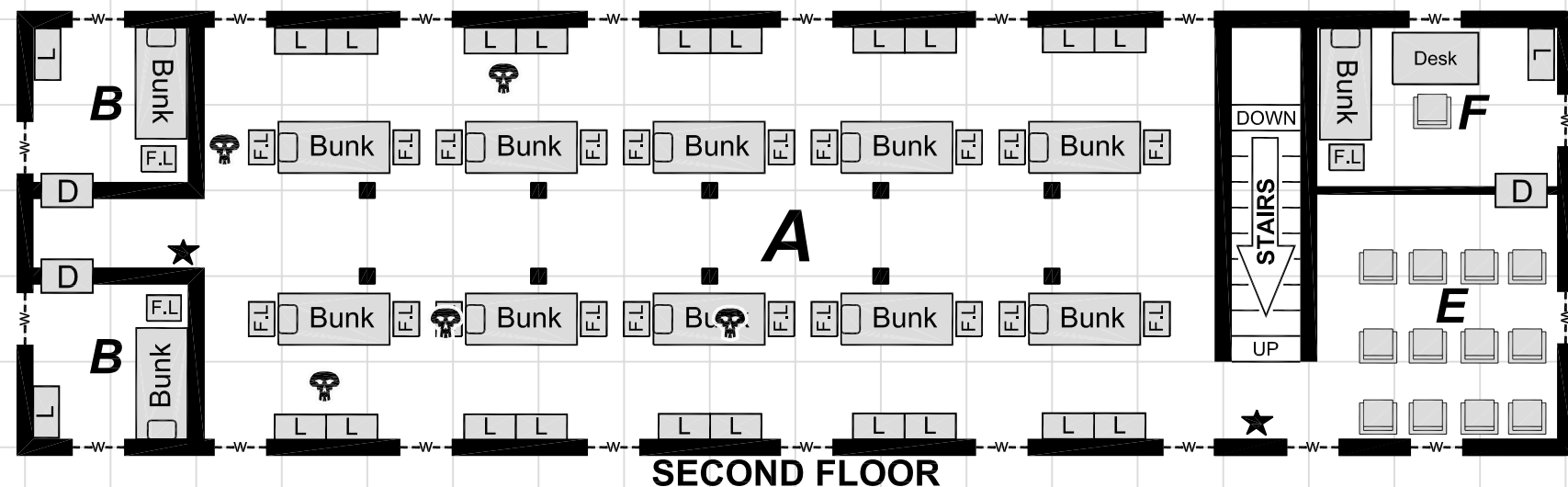
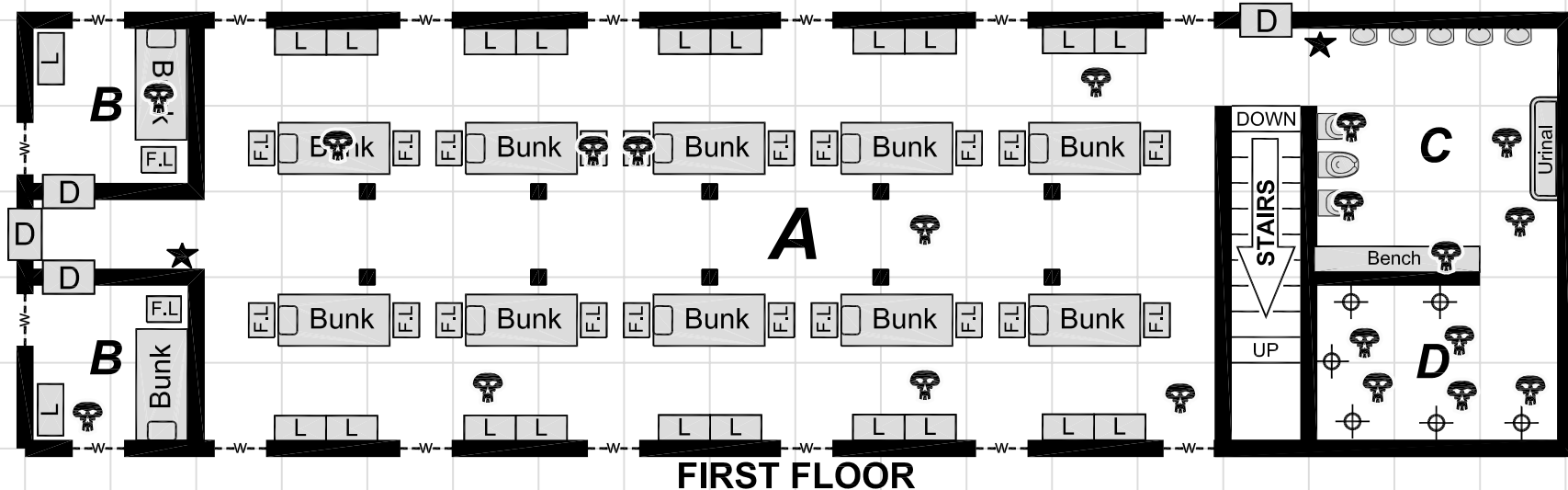


LOCATION 32: COMBAT SUPPORT, TOW PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

A = Bay (Enlisted Men's Bunks) D = Showers
B = NCO's Room E = Training/Class Room
C = Latrine F = Senior NCO's Room

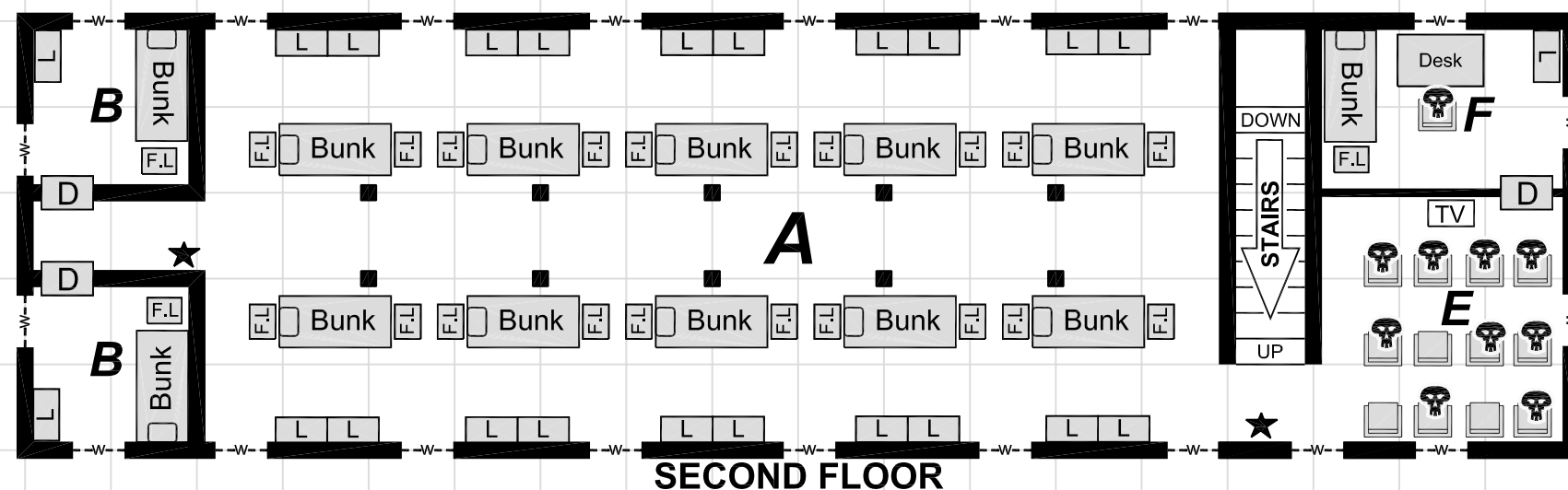
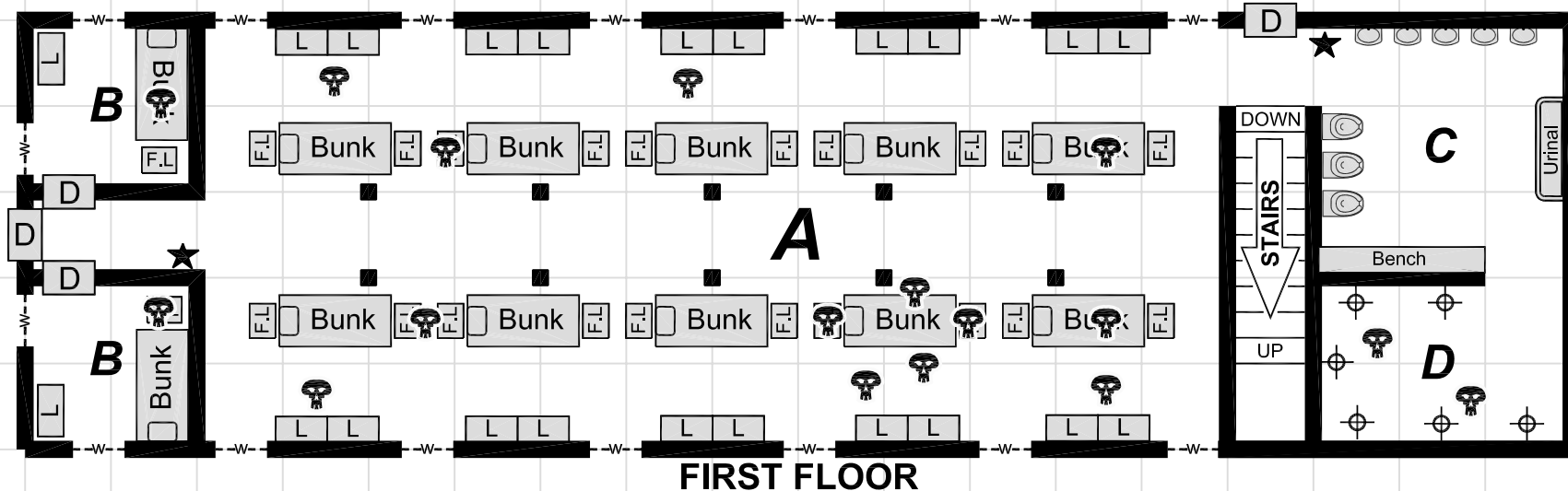


LOCATION 33: COMBAT SUPPORT, RECONNAISSANCE PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

A = Bay (Enlisted Men's Bunks) D = Showers
B = NCO's Room E = Training/Class Room
C = Latrine F = Senior NCO's Room



**LOCATION 34: COMBAT SUPPORT - HEADQUARTERS PLATOON,
STINGER SECTION, & GROUND SURVEILLANCE RADAR SECTION**

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

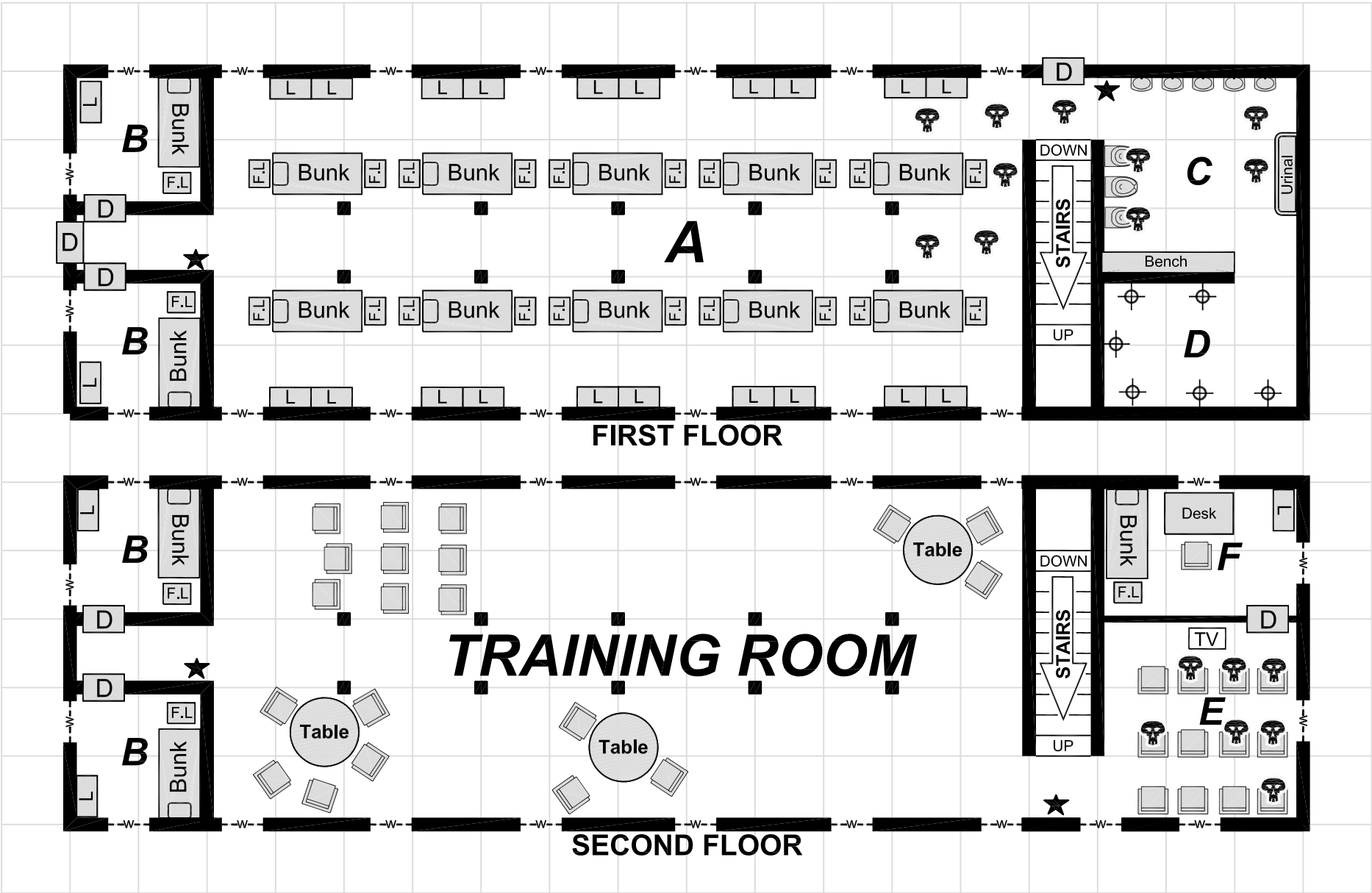
- A = Bay (Enlisted Men's Bunks)

B = NCO's Room

C = Latrine
- D = Showers

E = Training/Class Room

F = Senior NCO's Room

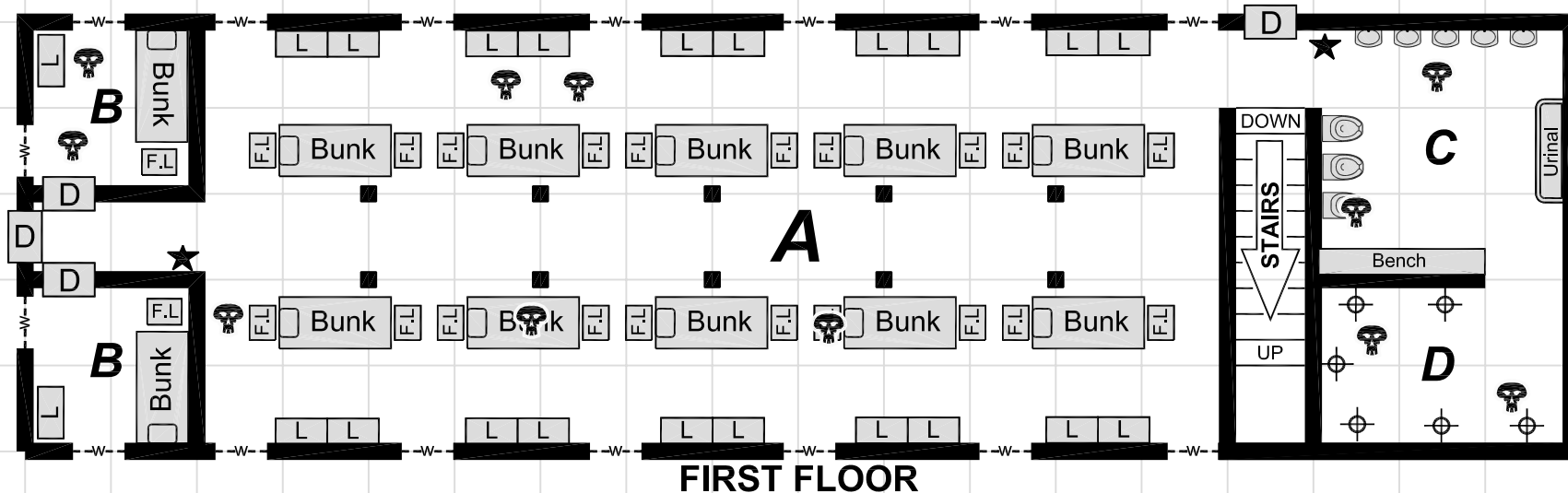


LOCATION 35: HEADQUARTERS COMPANY

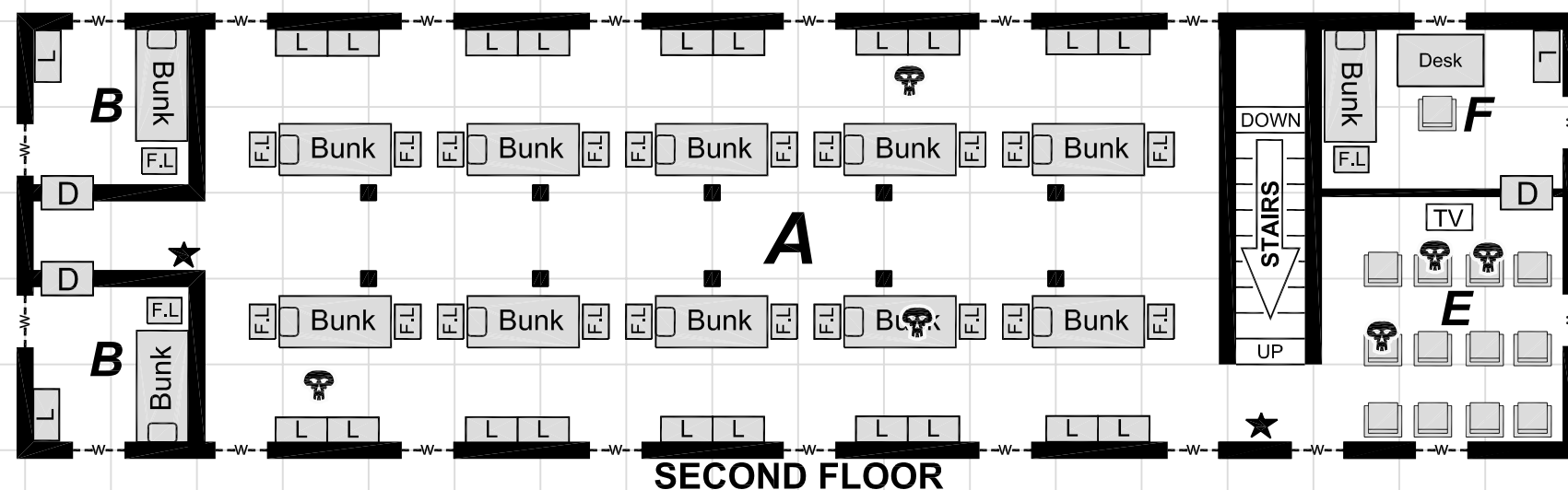
Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

A = Bay (Enlisted Men's Bunks) D = Showers
B = NCO's Room E = Training/Class Room
C = Latrine F = Senior NCO's Room

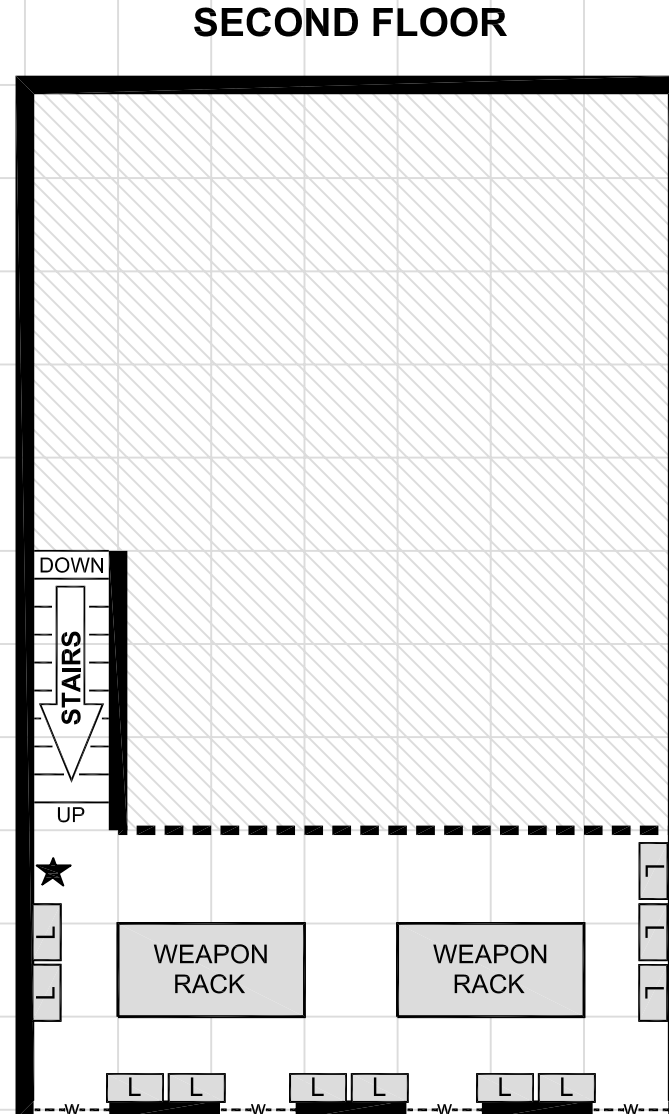
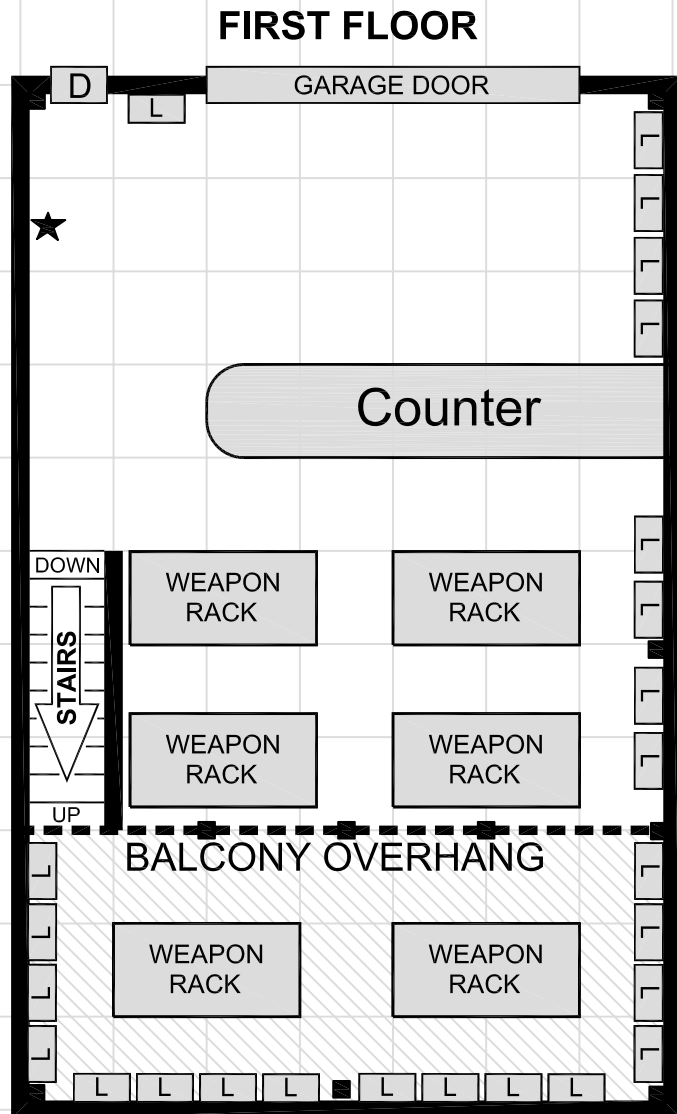


FIRST FLOOR

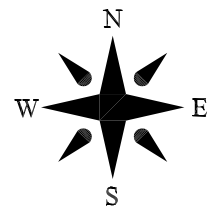


SECOND FLOOR

LOCATION 36: ARMORY (A COMPANY)

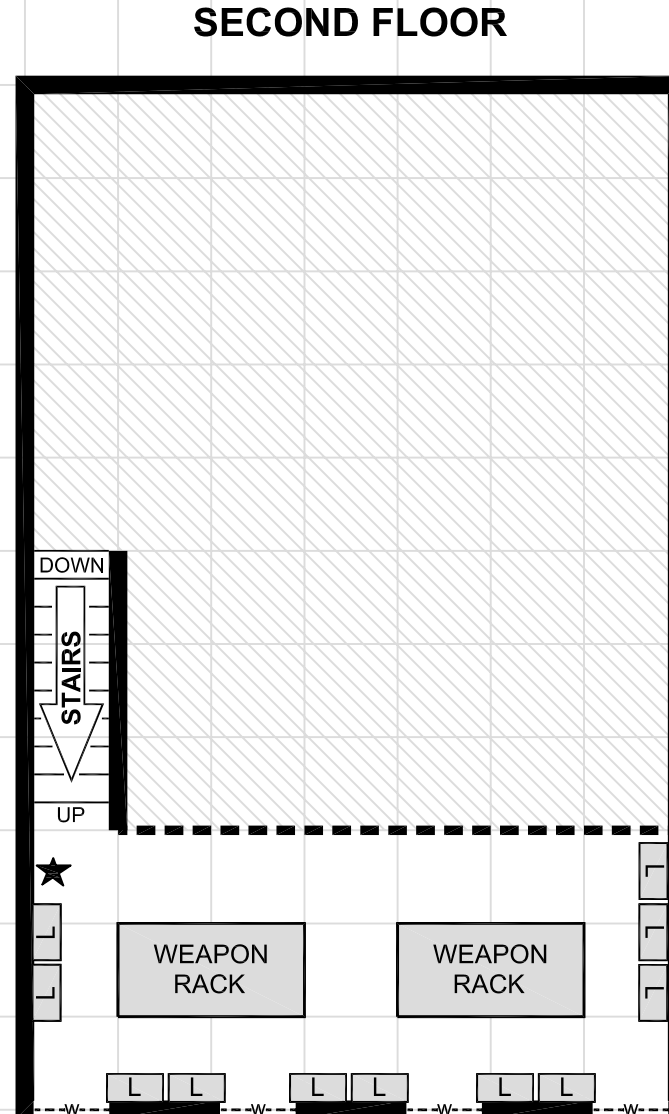
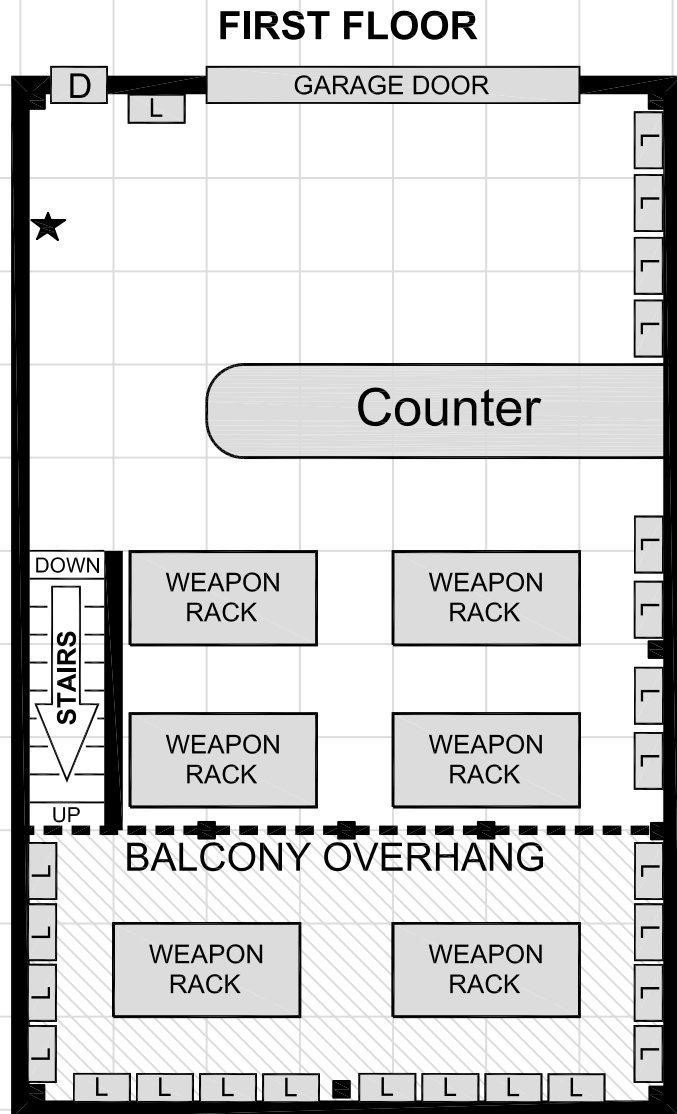


NOTES

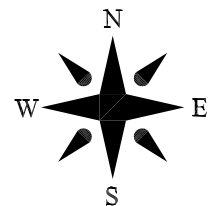
[illegible]

SCALE
1 Square = 5 feet

LOCATION 37: ARMORY (B COMPANY)

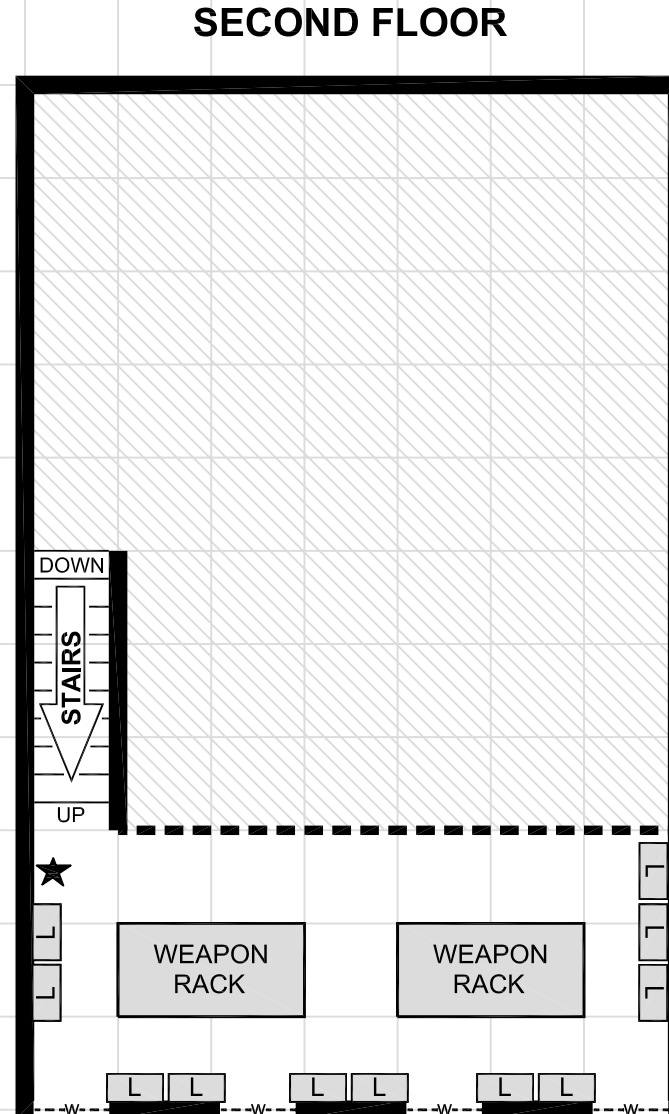
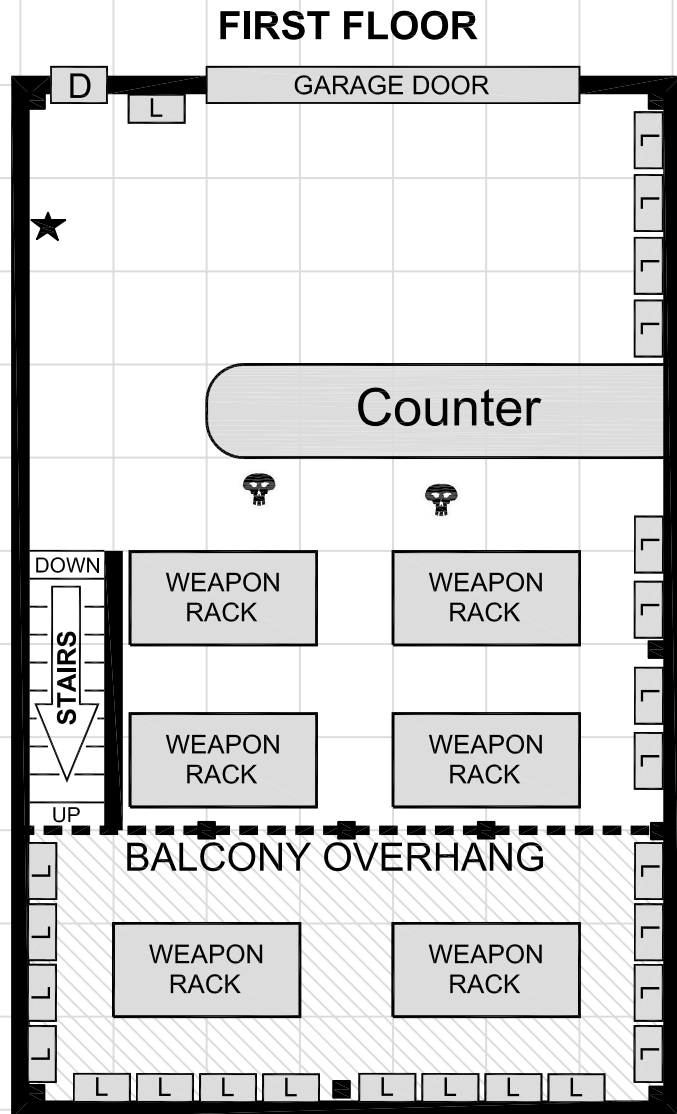


NOTES

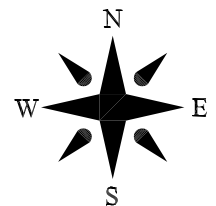
[illegible]

SCALE
1 Square = 5 feet

LOCATION 38: ARMORY (C COMPANY)

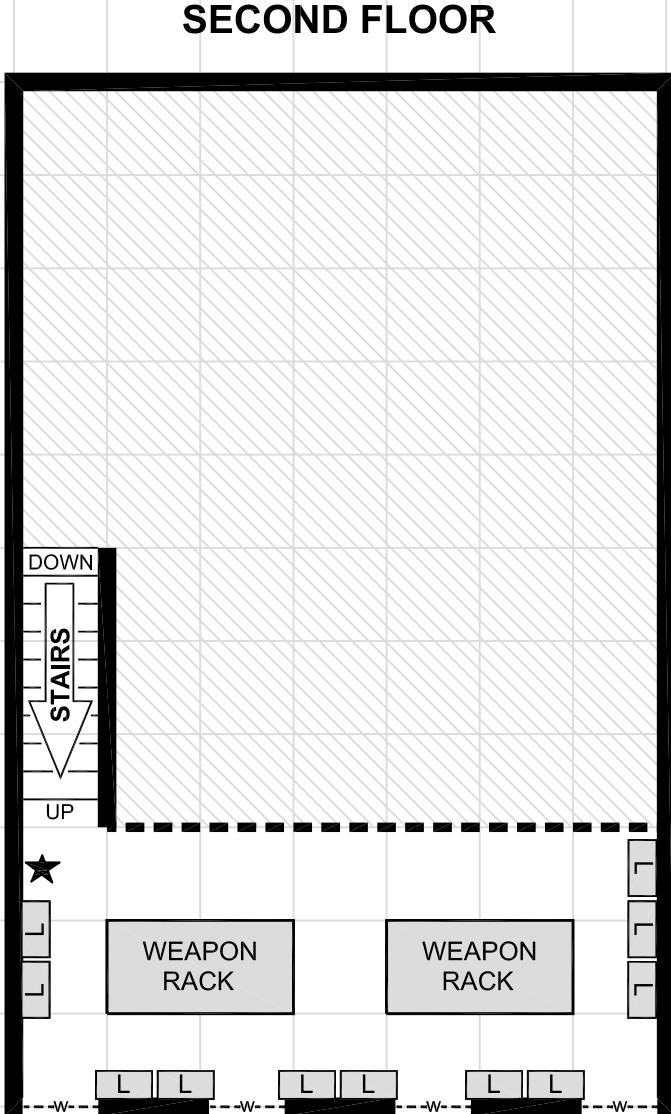
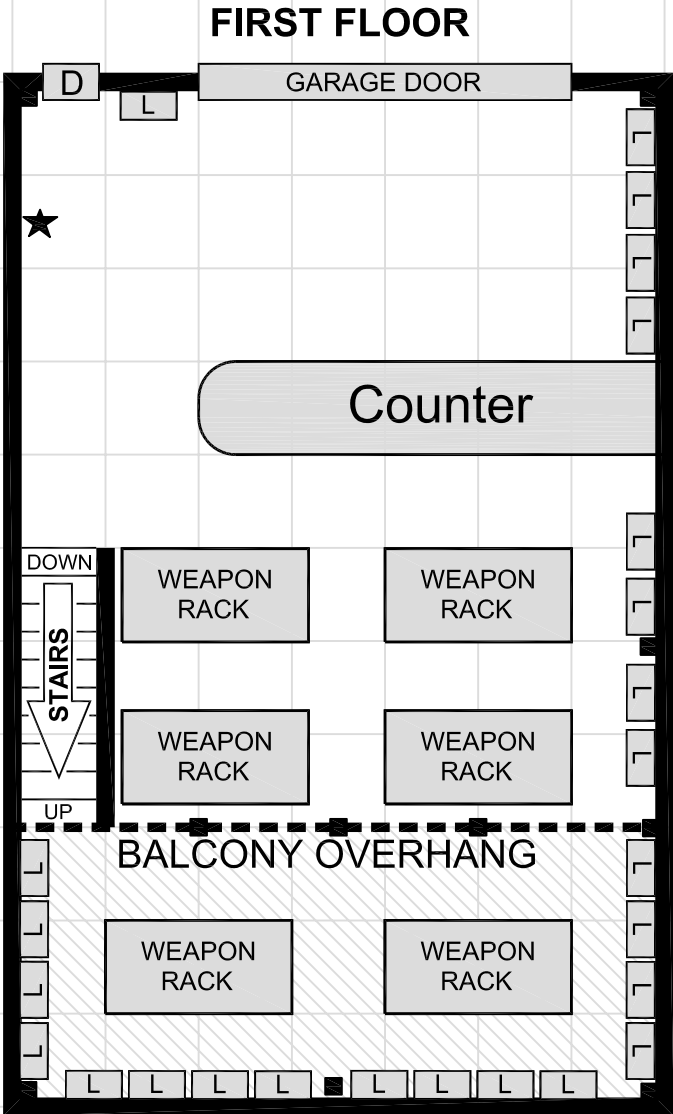


NOTES

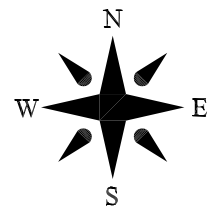
[illegible]

SCALE
1 Square = 5 feet

LOCATION 39: ARMORY (CS COMPANY)

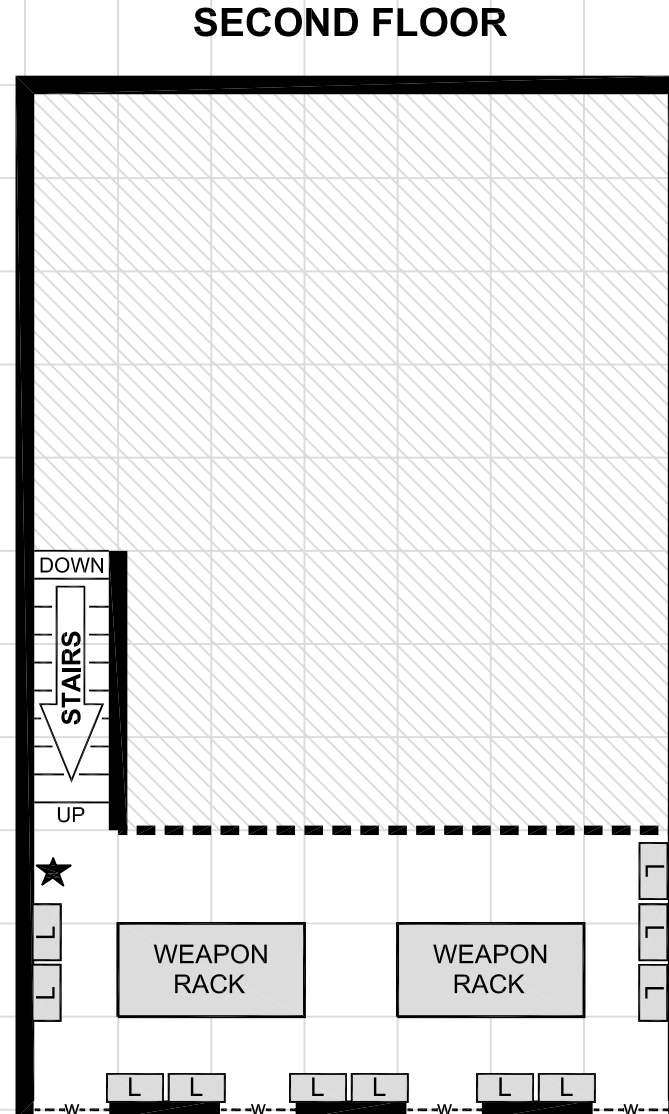
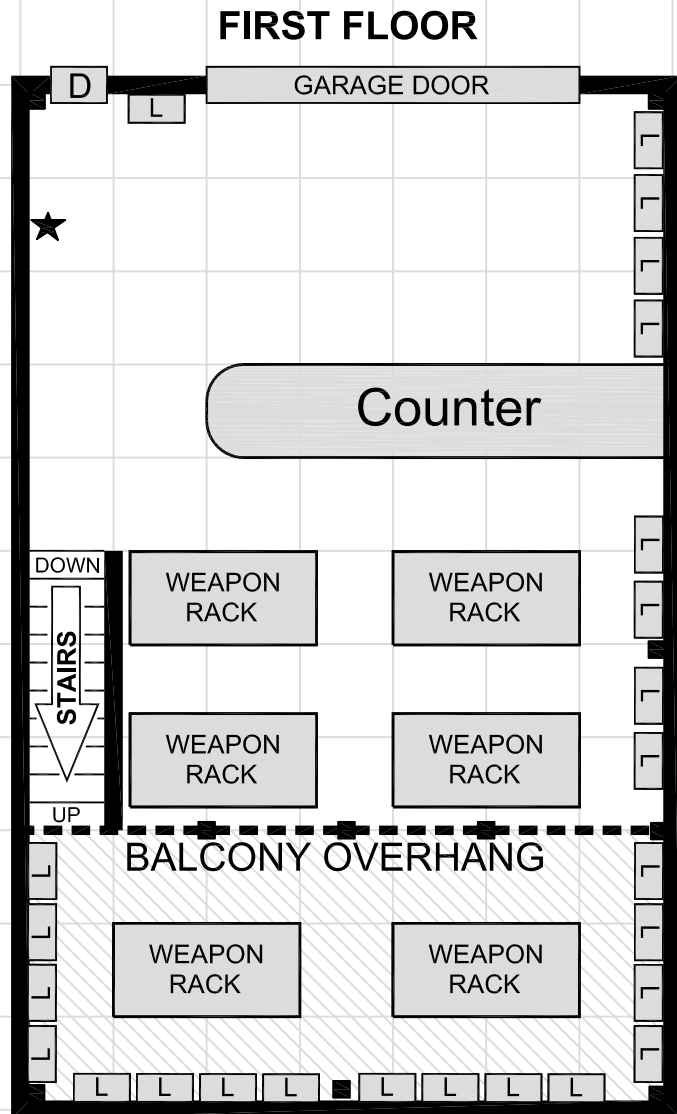


NOTES

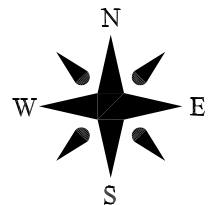
[illegible]

SCALE
1 Square = 5 feet

LOCATION 40: ARMORY (HQ COMPANY)

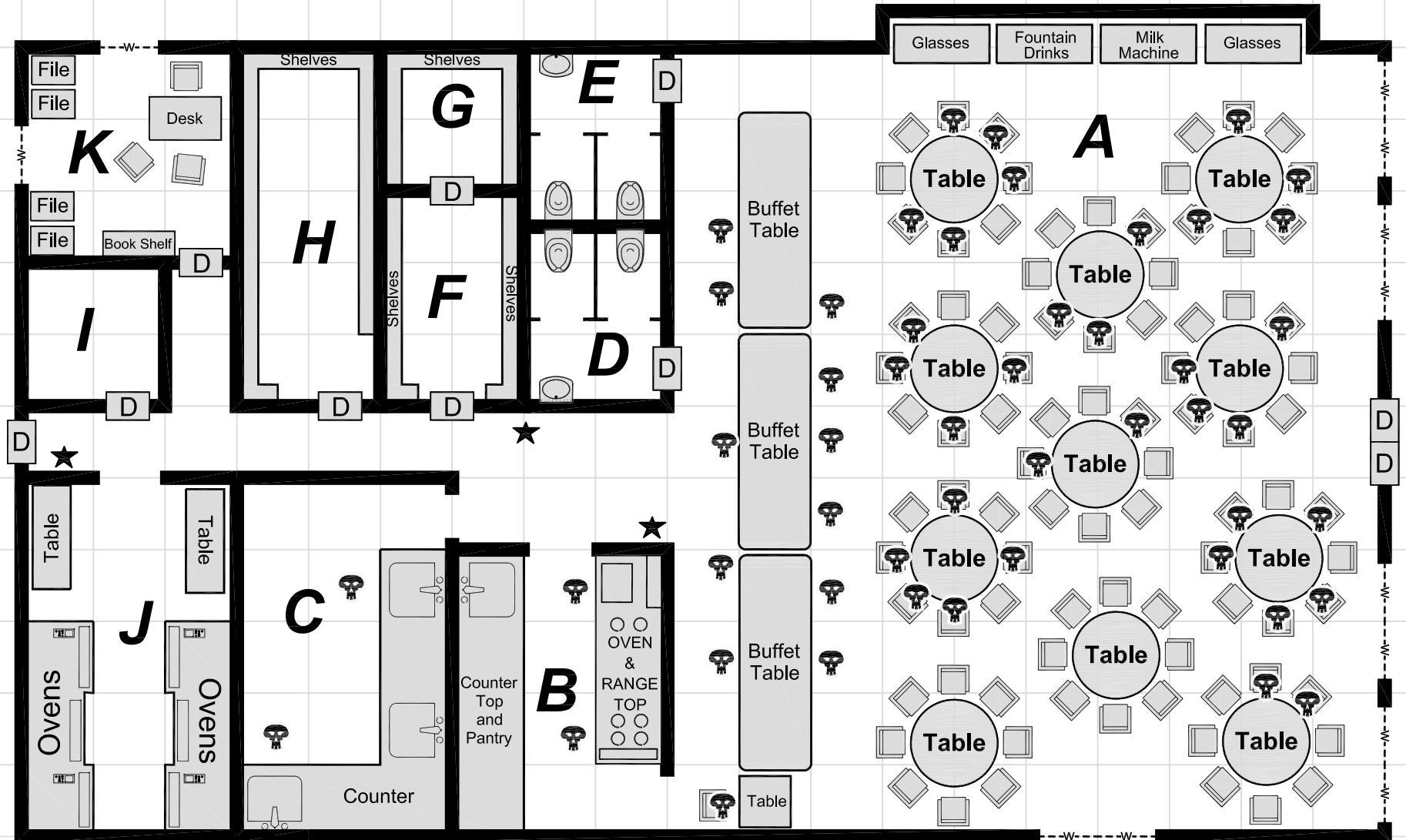


NOTES

[illegible]

SCALE
1 Square = 5 feet

LOCATION 41: MESS HALL



ROOM KEY

A = Dining Area
B = Kitchen/Bakery
C = Dish Washing

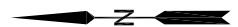
D = Men's Latrine
E = Women's Latrine
F = Refrigerated Storage

G = Freezer
H = Dry Storage
I = Janitorial Supplies

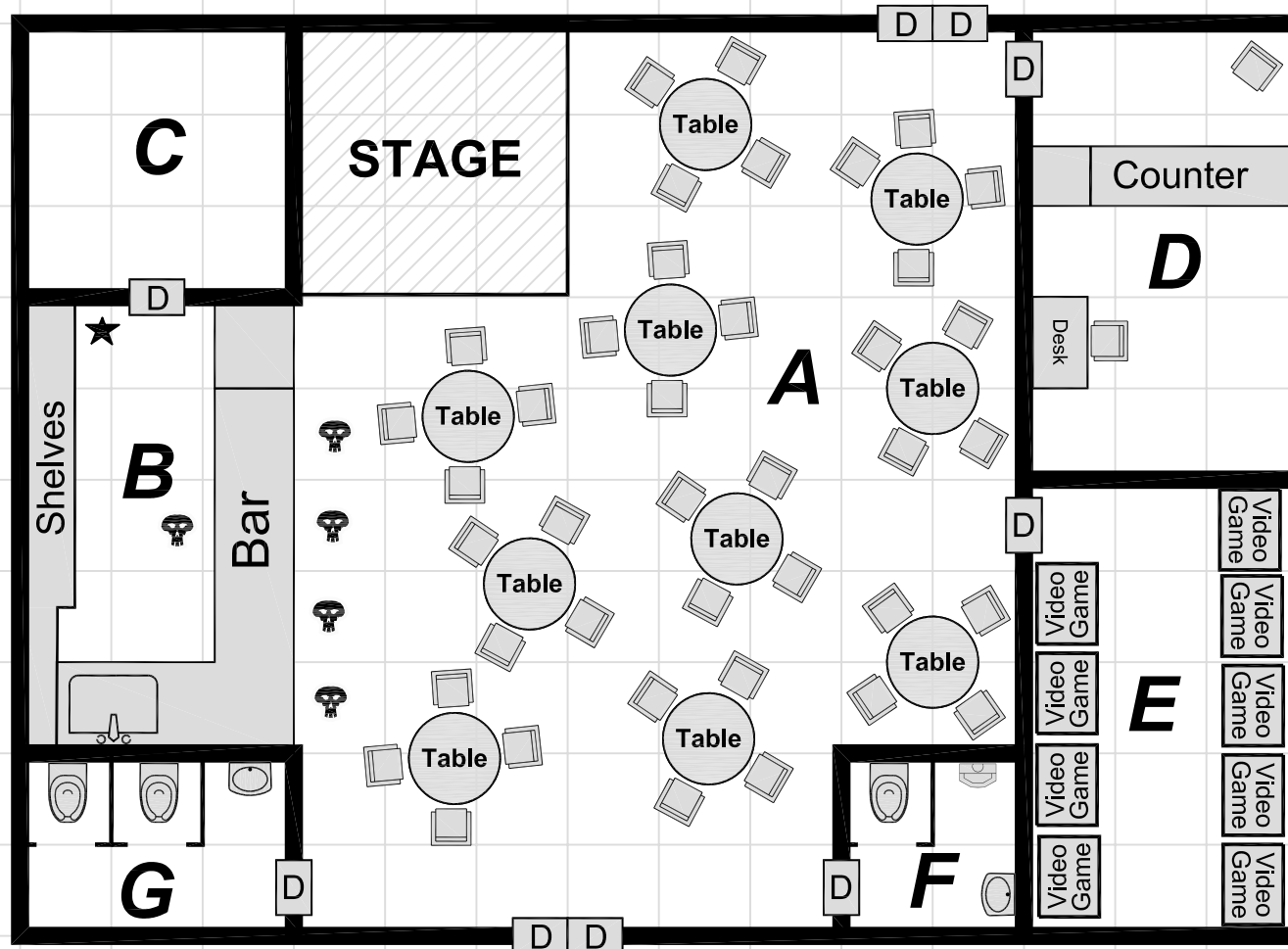
J = Bakery
K = Mess Sergeant's Office

SCALE

1 Square = 5 feet

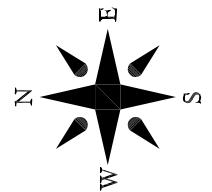


LOCATION 42: ENLISTED MEN'S CLUB



ROOM KEY

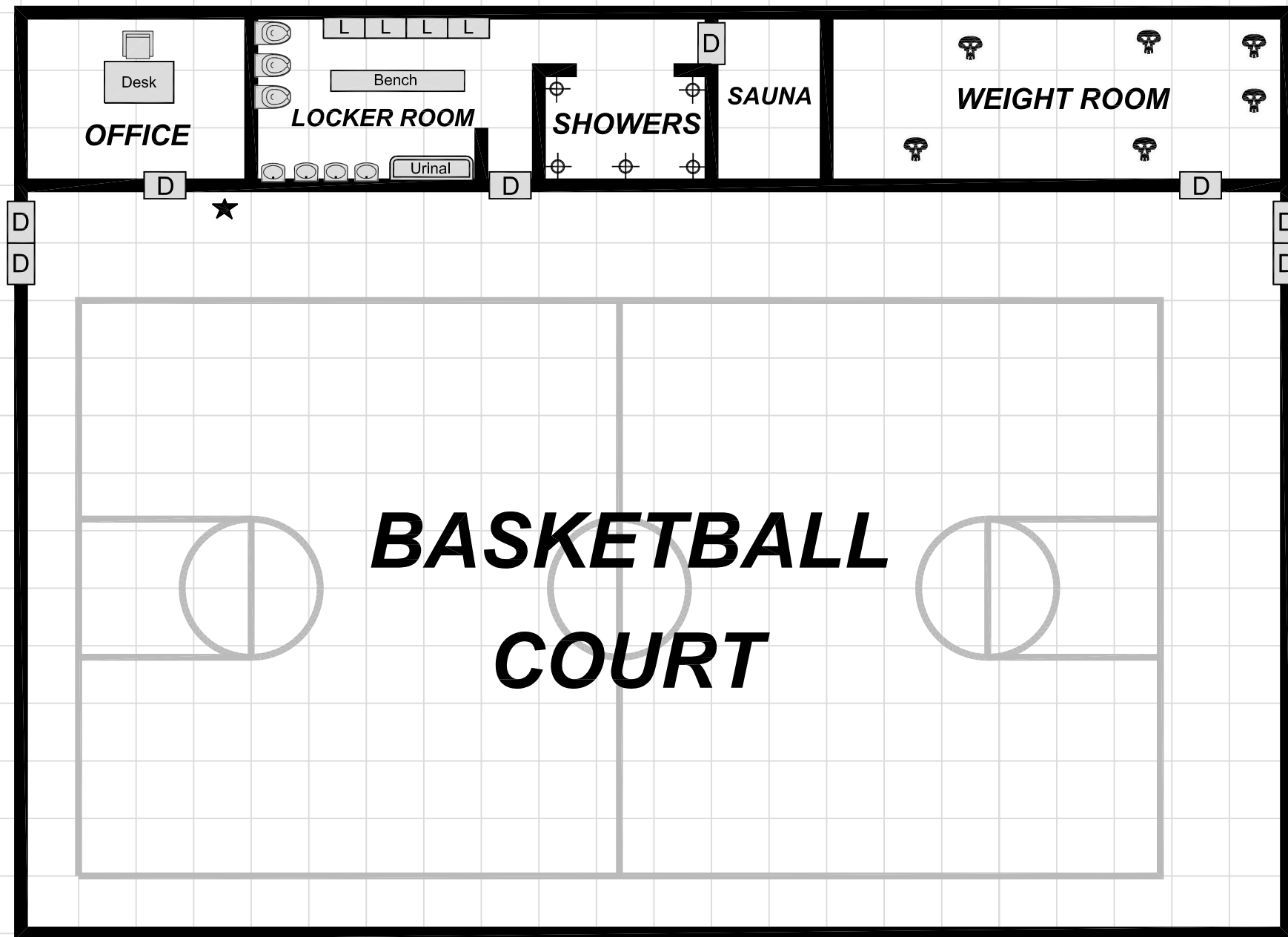
- A = Dance Floor
- B = Bartender Area
- C = Storage
- D = Tailor
- E = Game Room
- F = Men's Latrine
- G = Women's Latrine



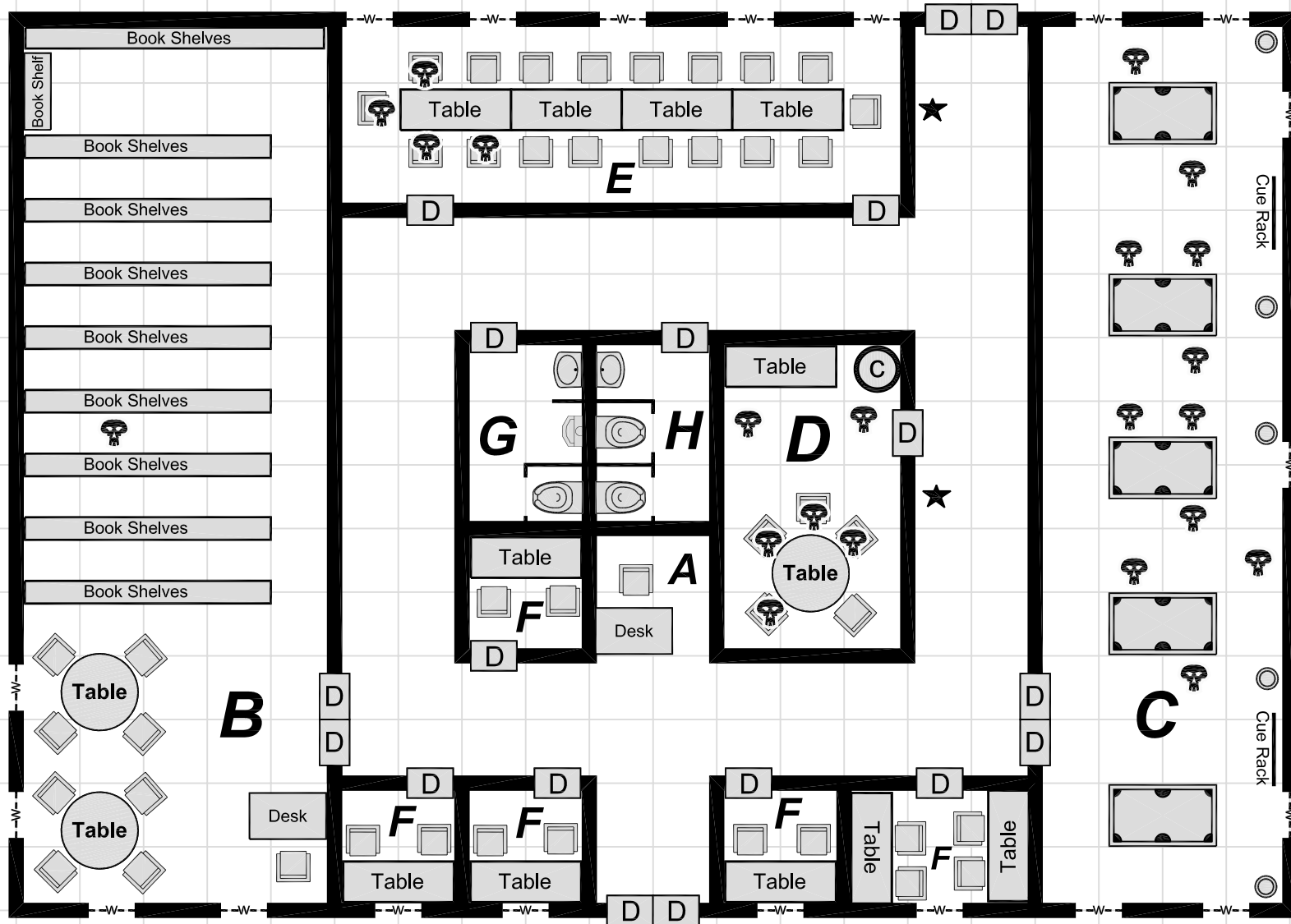
SCALE

1 Square = 5 feet

LOCATION 44: GYMNASIUM

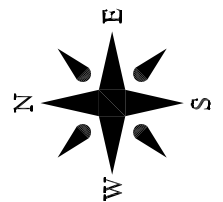


LOCATION 45: RECREATION CENTER



ROOM KEY

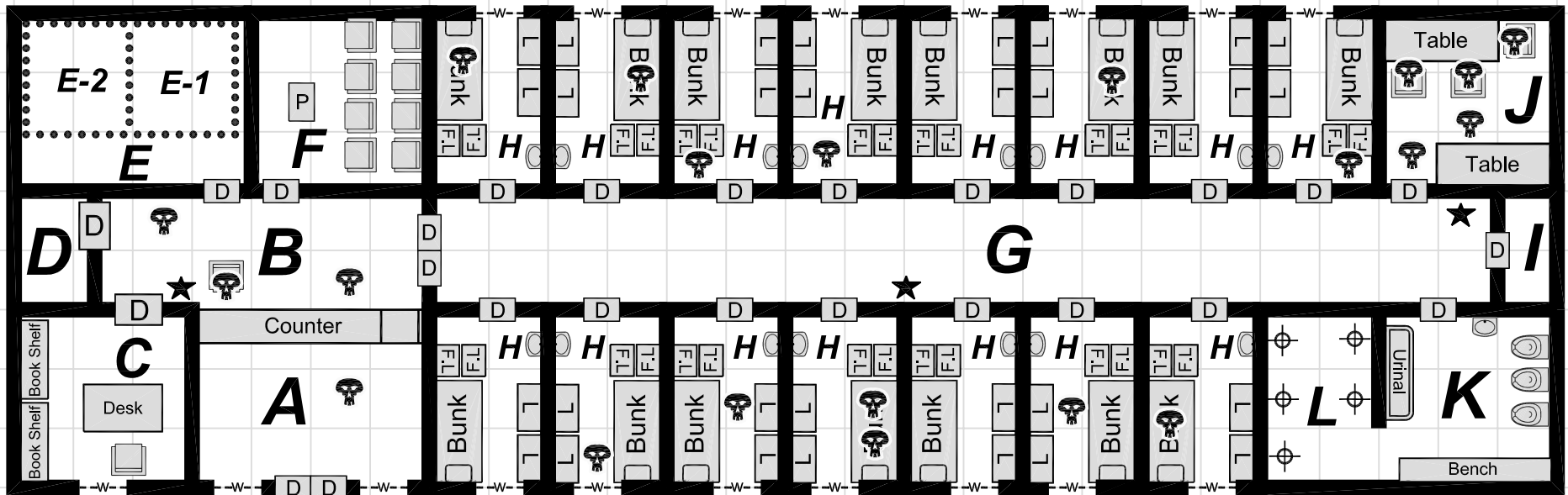
- A = Check-out Desk
- B = Library
- C = Pool Hall
- D = Coffee Room
- E = Common Room
- F = Private Room
- G = Men's Latrine
- H = Women's Latrine



SCALE

1 Square = 5 feet

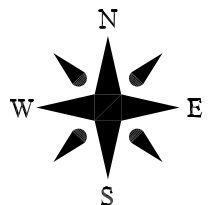
LOCATION 46: MILITARY POLICE BARRACKS



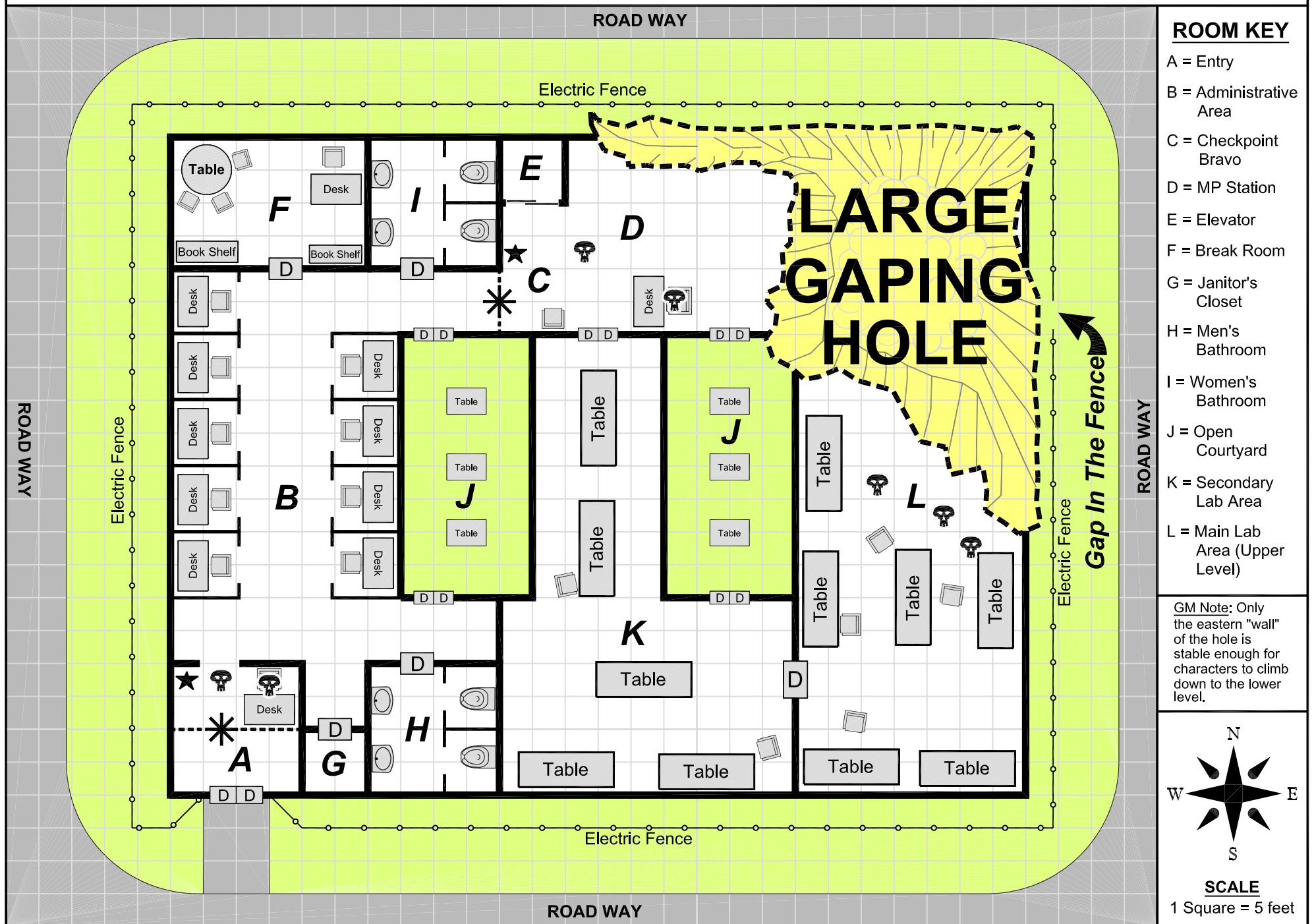
SCALE: 1 Square = 5 feet

ROOM KEY

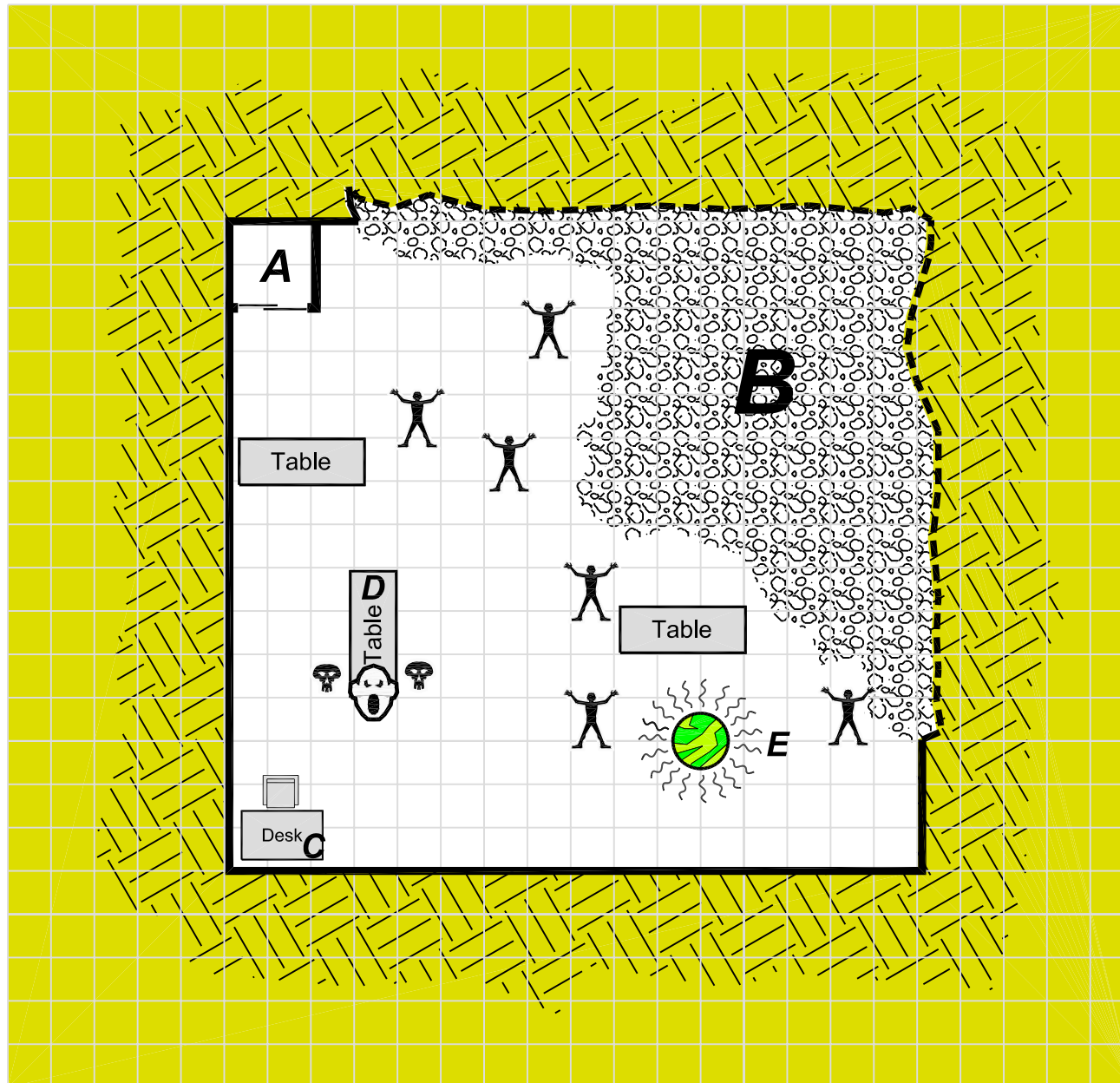
- | | |
|-------------------------------|----------------------|
| A = Entrance/Waiting Area | F = Briefing Room |
| B = Dispatch Room | G = Hallway |
| C = Provost Marshall's Office | H = Bunk Room |
| D = Arms Room | I = Janitor's Closet |
| E = Jail Cells | J = Day Room |
| E-1 = Cell No. 1 | K = Latrine |
| E-2 = Cell No. 2 | L = Showers |



LOCATION 48: NBC LAB BUILDING (UPPER LEVEL)



LOCATION 48: NBC LAB BUILDING (LOWER LEVEL)



ROOM KEY

A = Elevator

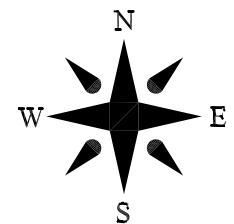
B = Rubble beneath Hole
from Upper Level

C = Location of Lab
Computer

D = Location of Screaming
Man in Lab Coat

E = Location of Glowing
Green Sphere

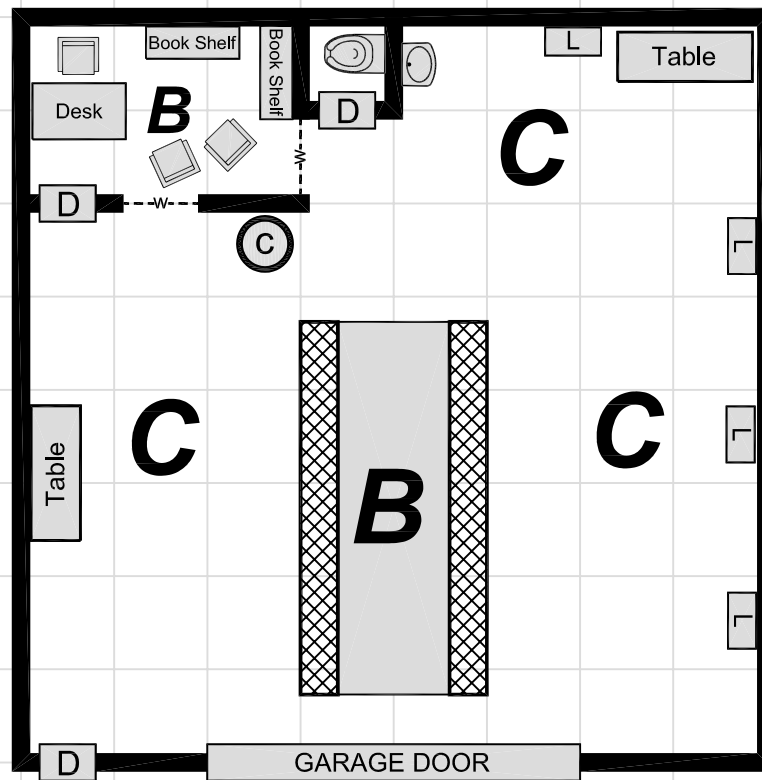
GM Note: Only
the eastern "wall"
of the hole is
stable enough for
characters to climb
down to the lower
level.



SCALE

1 Square = 5 feet

LOCATION 49: MOTOR POOL (GENERIC MAINTENANCE BAY)

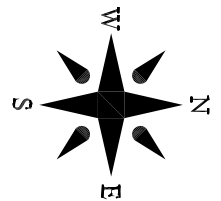


ROOM KEY

A = Hydraulic Lift

B = Office

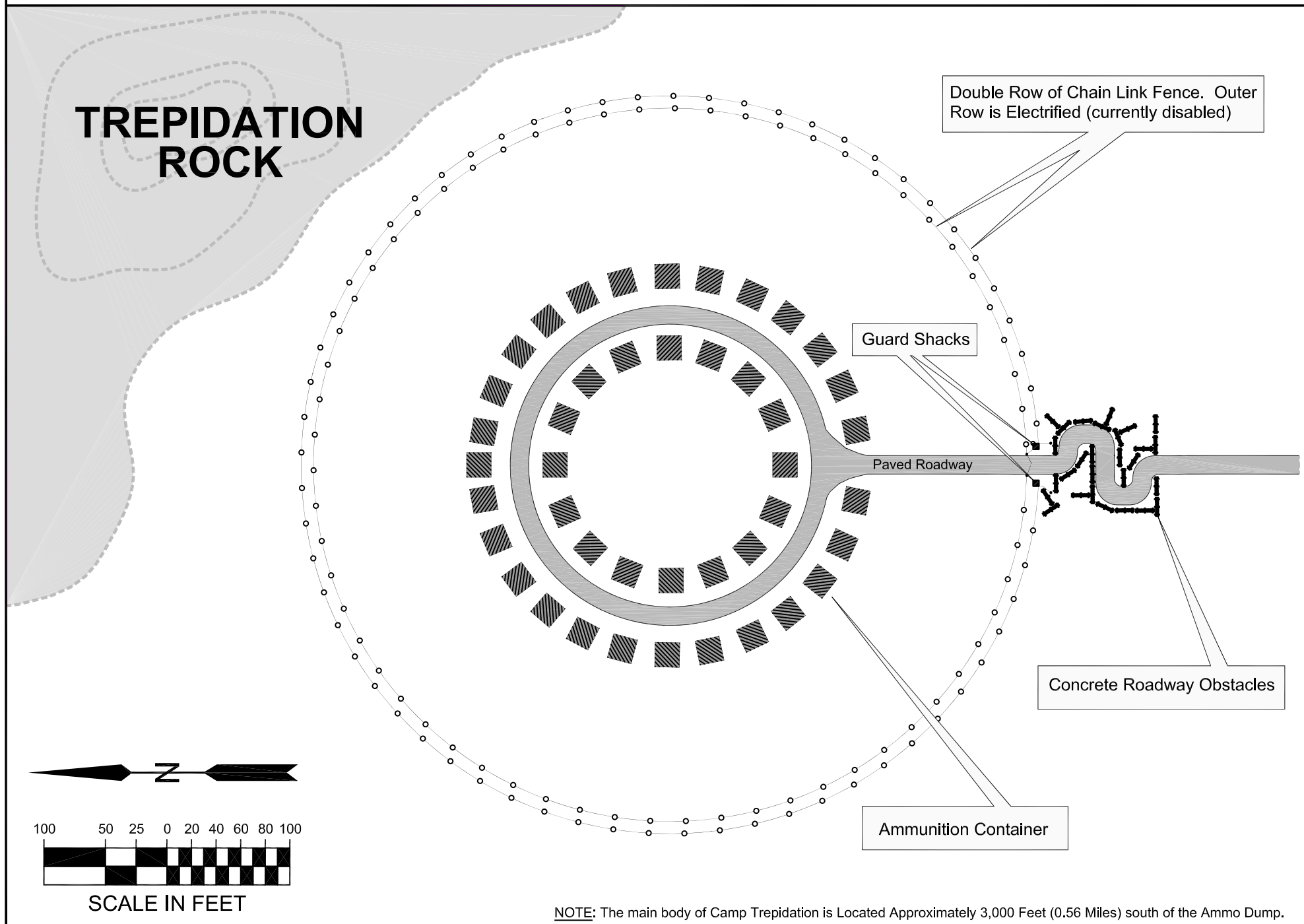
C = Work Areas



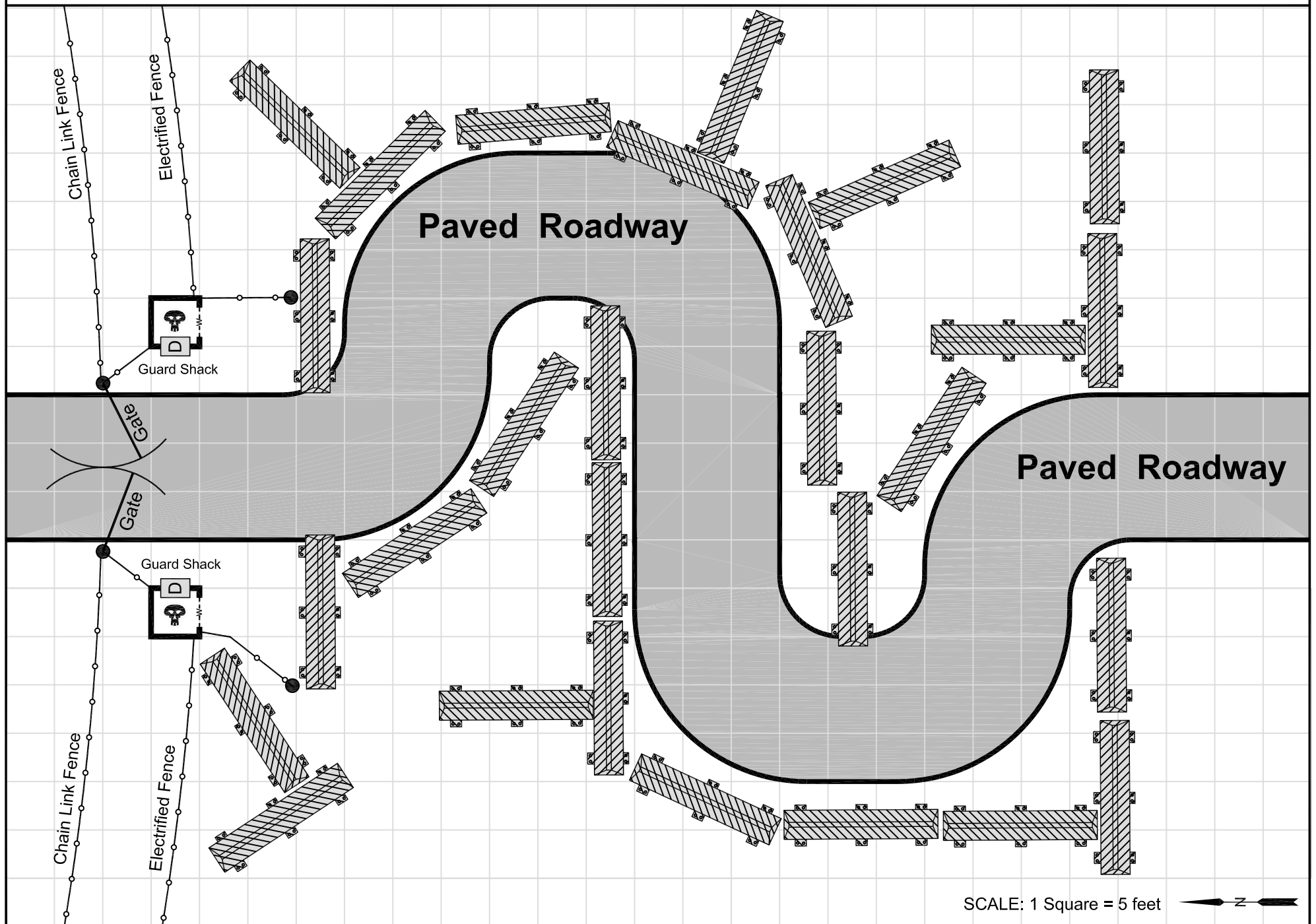
SCALE

1 Square = 5 feet

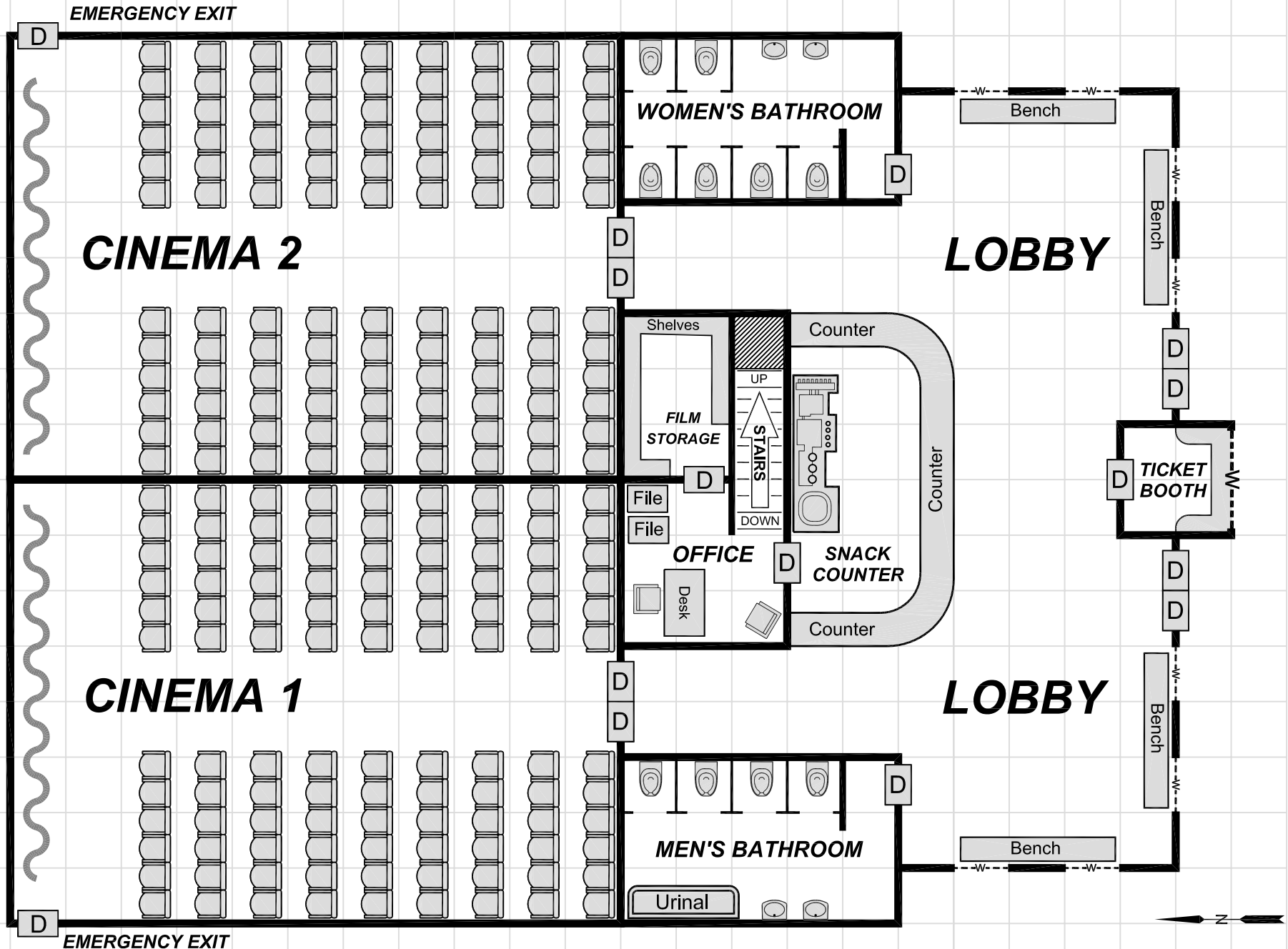
LOCATION 50: AMMO DUMP (MAP 1, OVERALL AREA)



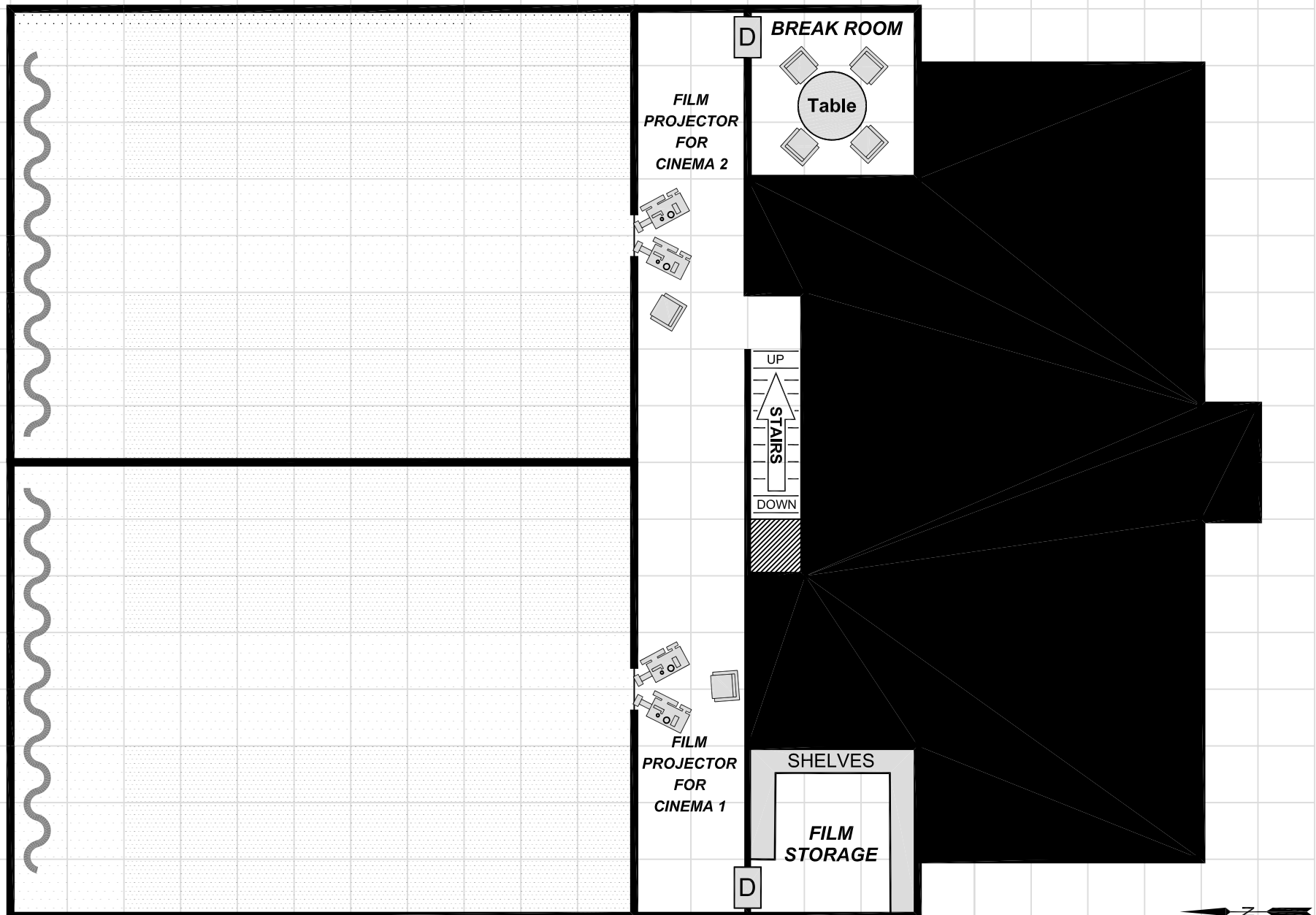
LOCATION 50: AMMO DUMP (MAP 2, GATE ENTRANCE)

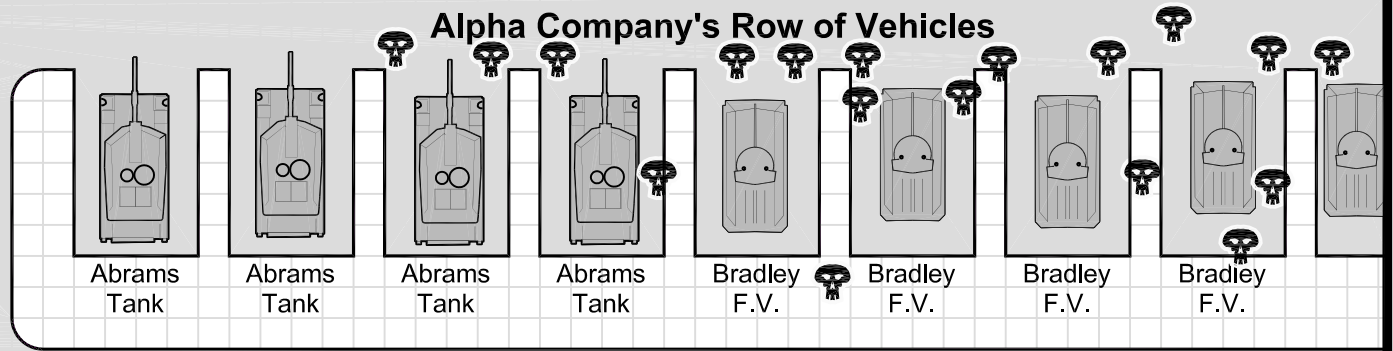


LOCATION 51: MOVIE THEATRE (LOWER LEVEL)

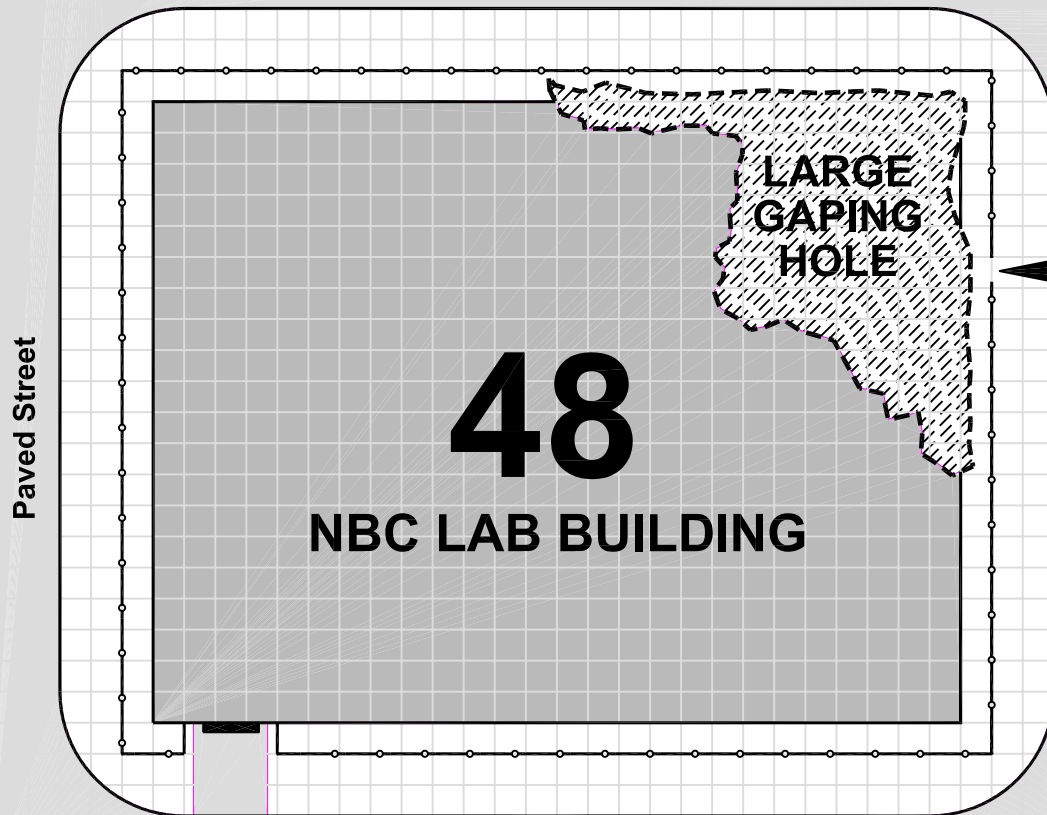


LOCATION 51: MOVIE THEATRE (UPPER LEVEL)





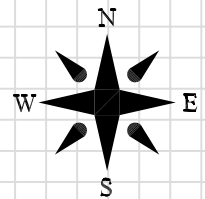
Paved Street



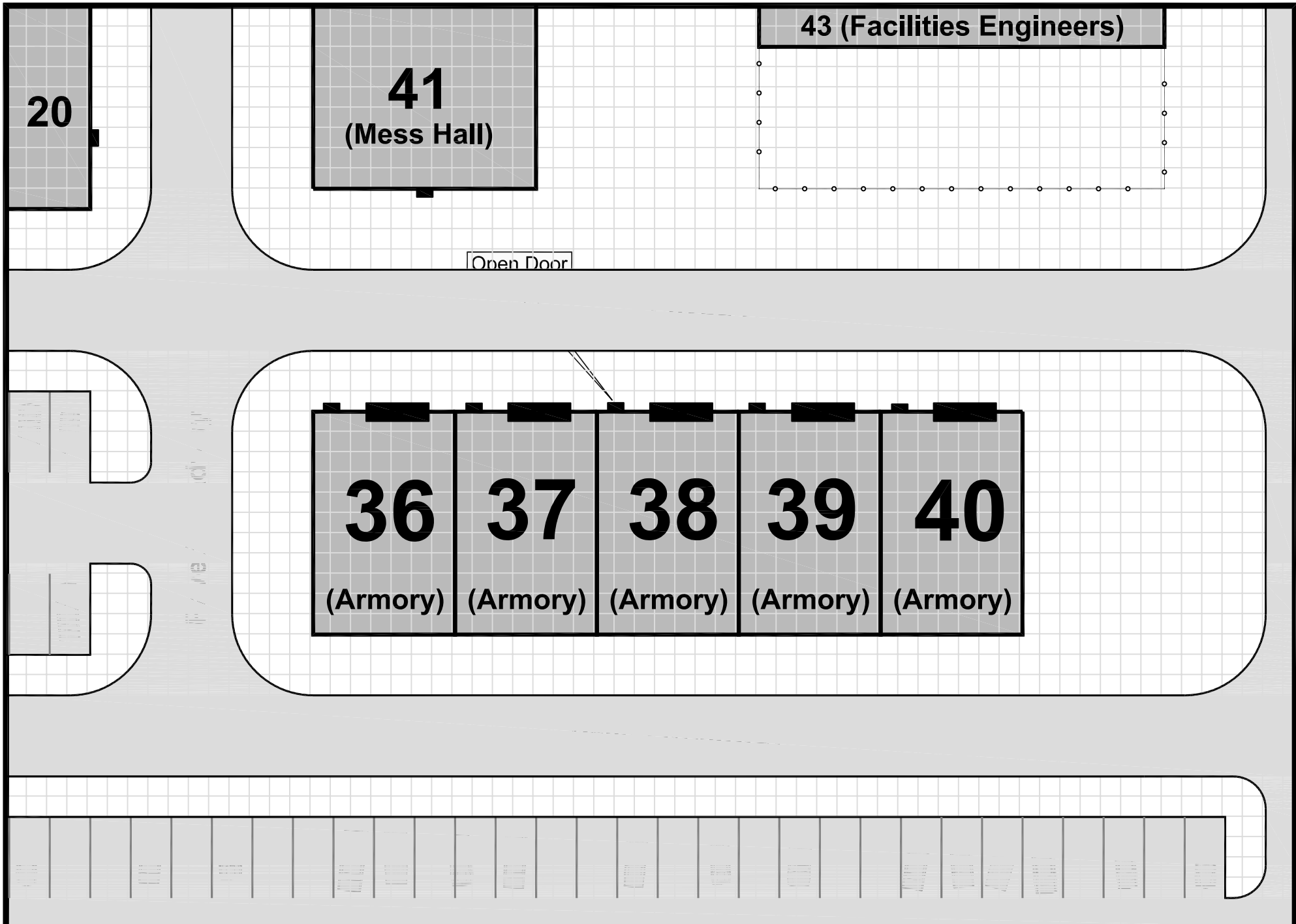
Paved Street

Paved Street

GAP IN FENCE

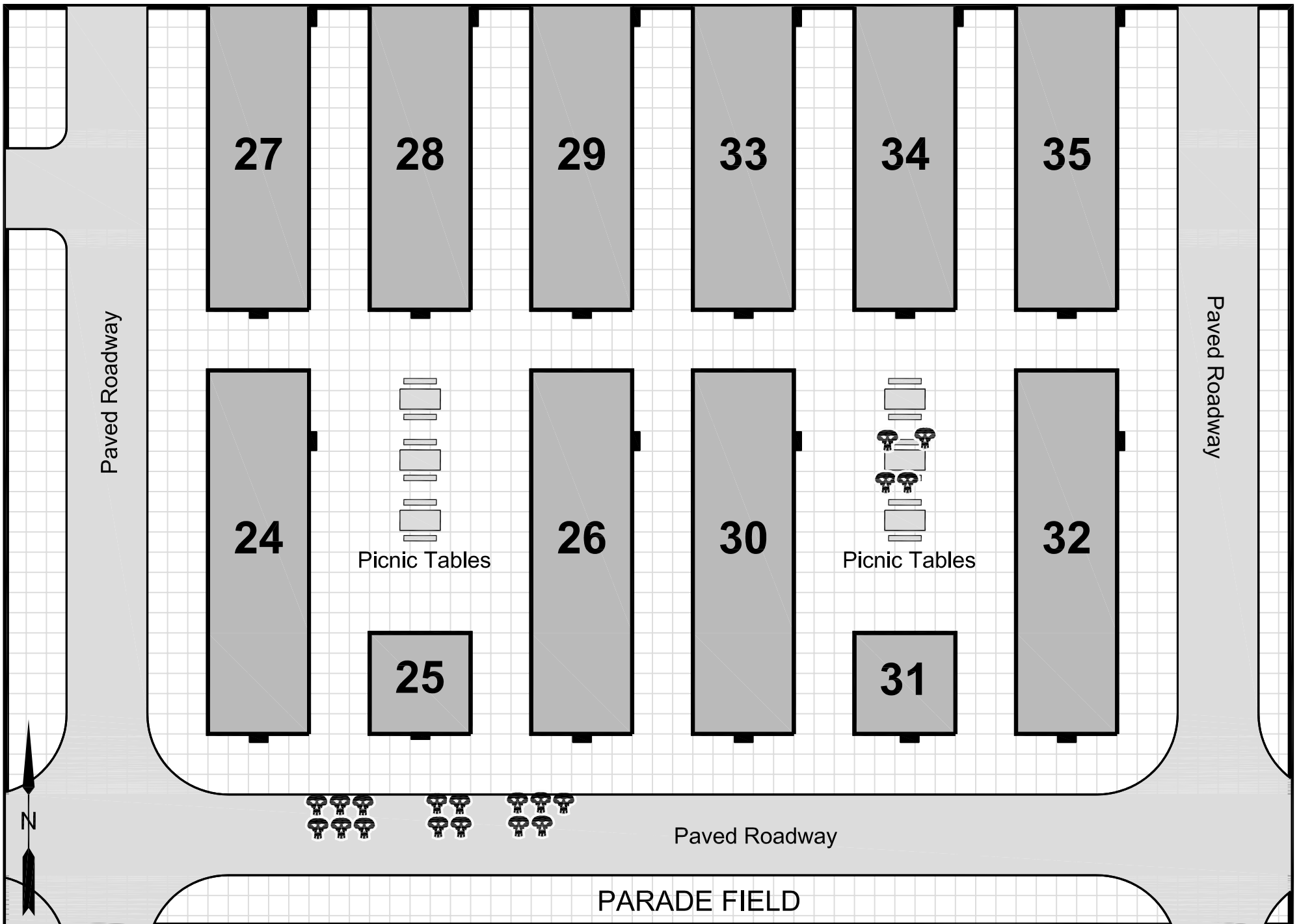


SCALE: 1 Square = 5 feet



Supplemental GM Map 2 Map of Armory and Mess Hall Areas

SCALE
1 Square = 5 feet



Supplemental GM Map 3 Northern Barracks Area

SCALE
1 Square = 5 feet

