



Pregenerated Characters: Crime City

The following characters were created for the *Savage Worlds One Sheet™*, "The Moscow Connection." These wise guys are part of the Russian Mafia. Two of them are the sons of a minor boss, while the others are their friends and girlfriend.

If you'd like to use them for other tales, just rewrite their backgrounds, make any tweaks to their Edges and Hindrances, and you're good to go.

Cut along the dotted line and hand out to each of your players. If they'd like, they can copy their character onto a *Savage Worlds* character sheet found at www.peginc.com.

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Alexy "The Shark" Petrovich



Rank: Seasoned

Attributes: Agility d8, Smarts d8, Spirit d6, Strength d6, Vigor d8

Skills: Driving d8, Fighting d8, Healing d4, Intimidation d6, Knowledge (English) d6, Notice d8, Persuasion d6, Shooting d8, Stealth d6

Pace: 6, **Parry:** 6, **Toughness:** 6, **Charisma:** 0

Hindrances: Loyal (to family and friends), Outsider (Russian), Wanted (Major, Alexy is being watched by the FBI—and maybe certain Russian factions as well, but that's a tale for another day).

Edges: Noble (the Petrovich Crime Family)

Gear: 9mm Glock Pistol (Range 12/24/48; Damage 2d6; Shots 17). In Alexy's Tahoe is also a shotgun (Range 12/24/48; Damage: 1-3d6; RoF: 2; +2 to Shooting), a very good first aid kit (+2 to Healing, 4 uses), a gallon of water, five gallons of gas, and a couple of DVDs he hasn't returned to the video store yet (Disney movies, believe it or not).

Background

As crime bosses go, Alexy isn't so bad. He got his nickname because he supposedly fed an informant to the sharks down in Queens—a little at a time. It's not true, but Alexy lets everyone believe it is. He often says something like "Nah. They call me that because I am such a shark with the ladies." Alexy is extremely clever, however, and very thorough. This incident with his cousin Gennedy is a rare exception.



Ivan "Soldier Boy" Petrovich

Rank: Seasoned

Attributes: Agility d8, Smarts d6, Spirit d8, Strength d6, Vigor d6

Skills: Driving d6, Fighting d8, Intimidation d8, Knowledge (English) d6, Notice d6, Shooting d8, Stealth d6, Taunt d6, Tracking d6

Pace: 4, **Parry:** 6, **Toughness:** 5, **Charisma:** -2

Hindrances: Lame, Loyal (to family and friends), Outsider (Russian)

Edges: Rock and Roll, Strong Willed

Gear: MP5 Submachine gun (Range: 12/24/48; Damage: 2d6; RoF: 3; Shots 30); 2 extra clips.

Background

Ivan Petrovich idolizes his older brother, and strives to show him how strong and independent he is. He joined the US Army after 9/11 and later spent two tours in Iraq before getting hit with an IED that left him with a permanent limp. He's scrappy, tough, and very skilled, but his stint with real soldiers occasionally makes him doubt his family's activities.



Irina "The Skirt" Gregorovna

Rank: Seasoned

Attributes: Agility d8, Smarts d6, Spirit d8, Strength d6, Vigor d6

Skills: Driving d4, Fighting d6, Knowledge (English) d6, Notice d6, Persuasion d8, Shooting d8, Stealth d8, Streetwise d6

Pace: 6, **Parry:** 5, **Toughness:** 5, **Charisma:** +2

Hindrances: Loyal (to family and friends), Outsider (Russian), Vengeful

Edges: Combat Reflexes, Very Attractive

Gear: 9mm Pistol (Range: 12/24/48; Damage: 2d6; RoF: 1; Shots 9), 2 extra clips, switchblade (Str+d4).



Background

Alexy's main girl is Irina. Irina reflects the new era in the family—one which is very slowly starting to embrace women as well. She's gorgeous and knows it, and frequently uses her charms to distract or spy on Alexy's rivals.

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Piotr "The Bull" Fyodorovich



Rank: Seasoned

Attributes: Agility d6, Smarts d4, Spirit d6, Strength d10, Vigor d10

Skills: Driving d6, Fighting d10, Intimidation d6, Knowledge (English) d4, Notice d4, Shooting d4, Stealth d4, Throwing d4

Pace: 6, **Parry:** 7, **Toughness:** 8, **Charisma:** -2

Hindrances: Loyal (to family and friends), Outsider (Russian), Clueless

Edges: Brawny, Frenzy, Sweep, Trademark weapon (Louisville Slugger)

Gear: Louisville Slugger (Str+d6), chewing gum, hair spray and comb.

Background

"The Bull" grew up with Alexy, but spent most of his time in the gym or playing sports. He's a massive, mountain of a man, and he likes to prove it by foregoing firearms and blades—though he's not unskilled in their use. His trademark weapon is a Louisville slugger he loves to kiss just before going to work.

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Johnny "Remora" Mancebo

Rank: Seasoned

Attributes: Agility d10, Smarts d4, Spirit d6, Strength d6, Vigor d8

Skills: Climbing d6, Fighting d10, Knowledge (Russian) d4, Lockpicking d8, Notice d6, Shooting d4, Stealth d8

Pace: 6, **Parry:** 7, **Toughness:** 5, **Charisma:** -2


Hindrances: Loyal (to family and friends), Outsider (non-Russian in Russian gang), Small

Edges: First Strike, Quick, Quick Draw, Thief

Gear: Lockpicks, switchblade (Str+d4).

Background

Johnny isn't Russian, but he grew up around them and speaks the language reasonably well. He's a sly little man, and frequently people don't even realize he's around until he knifes some poor schmuck in the back. His nickname comes from the way he follows Alexy around ("the shark").

A black and white illustration of a man in a dark hoodie and cap, standing next to a height chart. The chart shows he is approximately 65 inches tall.



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Alexy "The Shark" Petrovich



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Pace: 6, **Parry:** 6, **Toughness:** 6, **Charisma:** 0

Hindrances: Loyal (to family and friends), Outsider (Russian), Wanted (Major, Alexy is being watched by the FBI—and maybe certain Russian factions as well, but that's a tale for another day).

Edges: Noble (the Petrovich Crime Family)

Gear: 9mm Glock Pistol (Range 12/24/48; Damage 2d6; Shots 17). In Alexy's Tahoe is also a shotgun (Range 12/24/48; Damage: 1-3d6; RoF: 2; +2 to Shooting), a very good first aid kit (+2 to Healing, 4 uses), a gallon of water, five gallons of gas, and a couple of DVDs he hasn't returned to the video store yet (Disney movies, believe it or not).

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Ivan "Soldier Boy" Petrovich

Rank: Seasoned

Attributes: Agility d8, Smarts d6, Spirit d8, Strength d6, Vigor d6

Skills: Driving d6, Fighting d8, Intimidation d8, Knowledge (English) d6, Notice d6, Shooting d8, Stealth d6, Taunt d6, Tracking d6

Pace: 4, **Parry:** 6, **Toughness:** 5, **Charisma:** -2

Hindrances: Lame, Loyal (to family and friends), Outsider (Russian)

Edges: Rock and Roll, Strong Willed

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Irina "The Skirt" Gregorovna

Rank: Seasoned

Attributes: Agility d8, Smarts d6, Spirit d8, Strength d6, Vigor d6

Skills: Driving d4, Fighting d6, Knowledge (English) d6, Notice d6, Persuasion d8, Shooting d8, Stealth d8, Streetwise d6

Pace: 6, **Parry:** 5, **Toughness:** 5, **Charisma:** +2

Hindrances: Loyal (to family and friends), Outsider (Russian), Vengeful

Edges: Combat Reflexes, Very Attractive

Gear: 9mm Pistol (Range: 12/24/48; Damage: 2d6; RoF: 1; Shots 9), 2 extra clips, switchblade (Str+d4).



Background

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Piotr "The Bull" Fyodorovich



Rank: Seasoned

Attributes: Agility d6, Smarts d4, Spirit d6, Strength d10, Vigor d10

Skills: Driving d6, Fighting d10, Intimidation d6, Knowledge (English) d4, Notice d4, Shooting d4, Stealth d4, Throwing d4

Pace: 6, **Parry:** 7, **Toughness:** 8, **Charisma:** -2

Hindrances: Loyal (to family and friends), Outsider (Russian), Clueless

Edges: Brawny, Frenzy, Sweep, Trademark weapon (Louisville Slugger)

Gear: Louisville Slugger (Str+d6), chewing gum, hair spray and comb.

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Johnny "Remora" Mancebo

Rank: Seasoned

Attributes: Agility d10, Smarts d4, Spirit d6, Strength d6, Vigor d8

Skills: Climbing d6, Fighting d10, Knowledge (Russian) d4, Lockpicking d8, Notice d6, Shooting d4, Stealth d8

Pace: 6, **Parry:** 7, **Toughness:** 5, **Charisma:** -2

Hindrances: Loyal (to family and friends), Outsider (non-Russian in Russian gang), Small

Edges: First Strike, Quick, Quick Draw, Thief

Gear: Lockpicks, switchblade (Str+d4).



Background

Johnny isn't Russian, but he grew up around them and speaks the language reasonably well. He's a sly little man, and frequently people don't even realize he's around until he knifes some poor schmuck in the back. His nickname comes from the way he follows Alexy around ("the shark").