

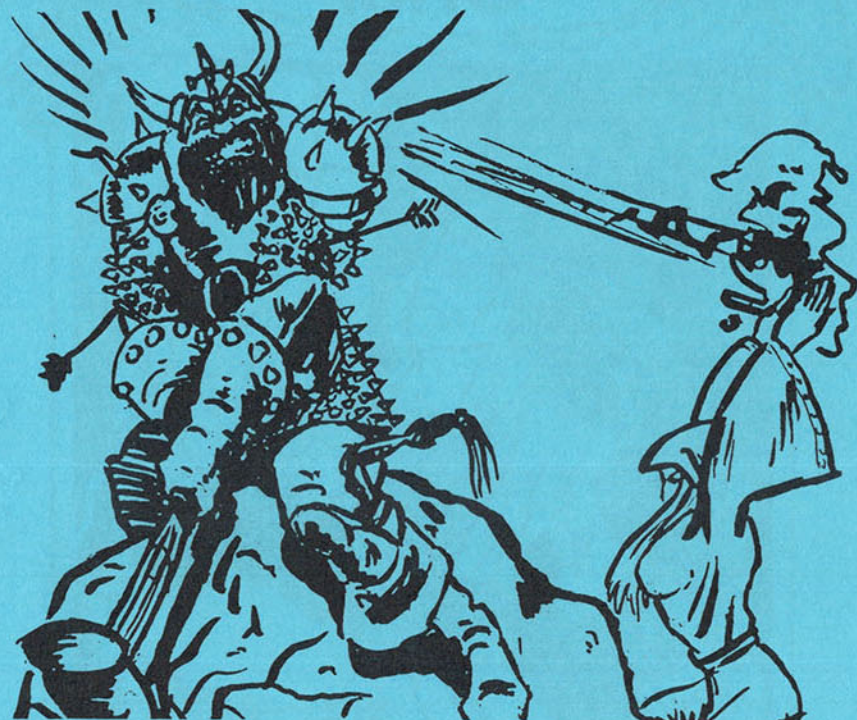


THE ADVENTURERS' GUILD
401 New Castle Road
Marshalltown, IA 50158

Ph: 515-752-4387

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How Much Character Does YOUR Character Have?



WIN A COLOR PORTRAIT AND COVER APPEARANCES!

Everybody who enters gets a FREE dice bag/component pouch and a FREE Membership to the Adventurers' Guild! Can't beat that!

To enter, describe your character, as detailed as you like. We'll pick two that we like and draw two more randomly. These FOUR winners each get a FREE Full Color, Full Size Portrait and a Cover Appearance on the next AG Crier and GRIFFON Magazine!

Enter as many characters as you like, but please only one free dice bag and membership per person. Contest Deadline: March 15, 1990. Free membership is 6 Issue w/o Griffon, and is usable immediately upon entering.

The Scroll



Greetings, Fellow Adventurers!
comments from Guildmaster Brett

The big news this month for everybody is the latest Adventurers' Guild contest:

HOW MUCH CHARACTER DOES YOUR CHARACTER HAVE?

Everybody wins! There's a FREE component pouch/dice bag and a FREE 1 Year AG Membership to EVERYBODY who enters!

What do you do? Well, in so many words, we want to know about YOUR favorite character. We'll pick two that we like and we'll randomly draw two more. **FOUR WINNERS!**

What do the four winners get? For starters, they get the free gifts. But that's definitely not it! Each wins a **FULL SIZE, FULL COLOR PORTRAIT** of their character professionally done by Bjornson! And that's not all! Get this: The four winning characters will be drawn in a battle scene on the cover of the next GRIFFON Magazine and AG Crier along with proper credit given to the owner of the character! Just think, your character will be famous all over the U.S., Canada, and even Europe!

You have nothing to lose and everything to gain by entering!

Whew! I'd better get onto other items of note before I run out of space...

The Adventurers' Guild Hotline is now open! This is for phone orders and questions. Through the magic of COD, we can get your orders out far quicker than before! COD (Cash On Delivery) isn't complicated; you simply pay the postman when he delivers your package.

Here's a big item: Our new **QUICKNESS GUARANTEE...** that's right... **GUARANTEE!** We've had occasional slow deliveries in the past, but no more! If we don't get your package out to you within **TWO WEEKS** from when you order, it's **FREE!** We'll send your refund right along with any late delivery! We're dead serious, folks. Now, of course, the "small print". The time is postdate to postdate, or phone-in date. Not applicable to foreign orders, 3-4 weeks for orders from Canada, Alaska, and Hawaii. 3-4 weeks for costume and armor types over \$100.

Would you like to either form or join an AG Chapter in your area? It's an excellent opportunity to band together with other adventurers to increase your involvement and role-playing excitement! In this issue of the Crier, you'll see the current AG chapters (you may want to get in touch with one) and you'll also see a complete AG Chapter Info and Application Sheet on the back of the Order Form/Contest Entry.

Speaking of AG chapters, Chapter 9, Wolverine Legion Patrol, is running a Swordtag tournament, Brett's Bountiful Bounty Hunt, in Newburyport, MA, Feb 17-19, 1990. It will be a bounty hunt with experimental portable castle. This will be the biggest Swordtag gathering to date and is being run by the adept Chaptermaster James Doyle, who will serve as head Tagmaster. For info write or call James, James Doyle, 46 Lincoln St, New Britain, CT 06052, Ph: 203-827-9779.

CURRENT AG CHAPTERS

Note: Please do not make any collect calls. Thanks!

AG Chapter 3: Gamers' Fellowship
Chaptermaster William Coonrad
3016 Cox Ave
Schenectady, NY 12306
Ph: 518-377-9000

AG Chapter 4: Shadowspawn
Chaptermaster David Mitchell
Rt 2 Box 222C
Quinlan, TX 75474
Ph: 214-356-3044

AG Chapter 5
Chaptermaster Jeff Maxwell
2019 Dorchester
Troy, MI 48064
Ph: 313-649-0282

AG Chapter 6
Chaptermaster Jeremy Broeme
B 5/6 Cav 12th AVN BDE
APO, NY 09457
(Germany)

AG Chapter 7: Brotherhood of Dryden's Keep
Chaptermaster Kenneth Swanson
B Co 38th SIG BN
APO, NY 09035
Ph: Germany 0731-732810

AG Chapter 8: Northern Knights
Chaptermaster Danny Williams
PO Box 781
Newport, VT 05855
Ph: 802-334-2845

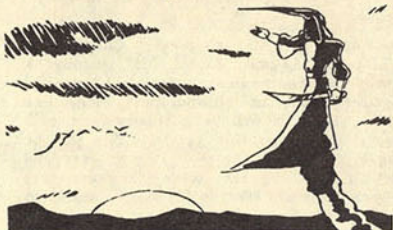
AG Chapter 9: Wolverine Legion Patrol
Chaptermaster James Doyle
46 Lincoln St
New Britain, CT 06052
Ph: 203-827-9779

AG England Chapter
Chaptermage Geoff Fowler
31 Mayfield Pl, Maybank
Newcastle-under-Lyme, Staff
ST5 9LZ England

Well, that's it for now. See you at the dungeons!

Guildmaster Brett

AGSystem!



AGSystem Update

It's been some time in the making, but we'll think you'll think it's worth the wait. It's the new Role-Playing System from The Adventurers' Guild, AGSystem! Very shortly, semi-final copies will be sent out to playtesters for their scrutiny. Thereafter, the Player and GM Rulebook of the AGSystem will be released at a price of around \$8.95. Incidentally, we are looking for a few more playtesting groups so let me know very soon if you'd like to volunteer- all groups get a free copy when released.

The AGSystem is skill-based, has realistic but simple combat, a new priest/religion and magic system and unbelievably smooth and realistic attribute saves.

The AGSystem promotes interesting and fun roleplaying by giving characters real personality and individuality. Combat is more than just chance- smart players are rewarded for clever tactics. And characters FEEL wounds in this system!

The first book, AGSystem Rulebook, includes complete rules for Character Creation, Races, Backgrounds, Use of Huge Skill Lists, Attribute Saves, Equipment, Priests/Religions, Magic, Comprehensive Combat, Experience, How To GM, and every other rule needed. Also included is the AGSystem Bestiary, Vol 1; Tables for the GM screen; all types of character and monster sheets and cards; 100's of NPC's and groups ready to use; Simple Conversion Tables to use monsters from other systems; and everything else needed to play the best FRP System for you!

Future volumes will include a 2nd Edition AG Tome for AGS with 1000's of names, weapons, NPC's and groups, and more. AGSystem Priests and Mages will detail religions, saints, gods, magic, alchemy, and magical devices. There will be the AGSystem Bestiary, Vol 2 and many AGSystem Adventure Modules. And last, but not least, GRIFFON Magazine will carry regular AGSystem Features!

And now, my friends, I would like to offer you an advance sale offer to take advantage of!

ORDER THE AGSYSTEM RULEBOOK IN ADVANCE FOR ONLY \$5.95 (IC 106)

You'll get it hot off the presses!

ONE DOES NOT BELONG TO THE ADVENTURERS' GUILD...

Can you guess which one it might be? Answer: C



Join Us!

The Adventurers' Guild is not for everyone, but it is for those explorers, magi, rogues, and shining knights who want to be counted among the boldest of their kind! If you're not a member, why not become one? You can join free of charge simply by entering this issue's contest, or you can pay the small \$2.00 fee. Either way, you become an important part of The Adventurers' Guild!

*AG members always get 10% off all their purchases *Great Contests, big prizes *Membership Card *Become an AG Author *Form a Chapter *Get involved in Swordtag *Playtest the new AGSystem

AG Membership 6 Crier Issues IC 204 \$2.00
AG Membership 12 Crier Issues IC 205 \$4.00

Start Your Membership Off Right! Get GRIFFON Magazine with your membership now! You get everything as above plus either 6 or 12 issues of AG's GRIFFON Magazine...

AG Membership with 6 Issues GRIFFON IC 105A \$15.00
AG Membership with 12 Issues GRIFFON IC 105B \$25.00

Phone Us!

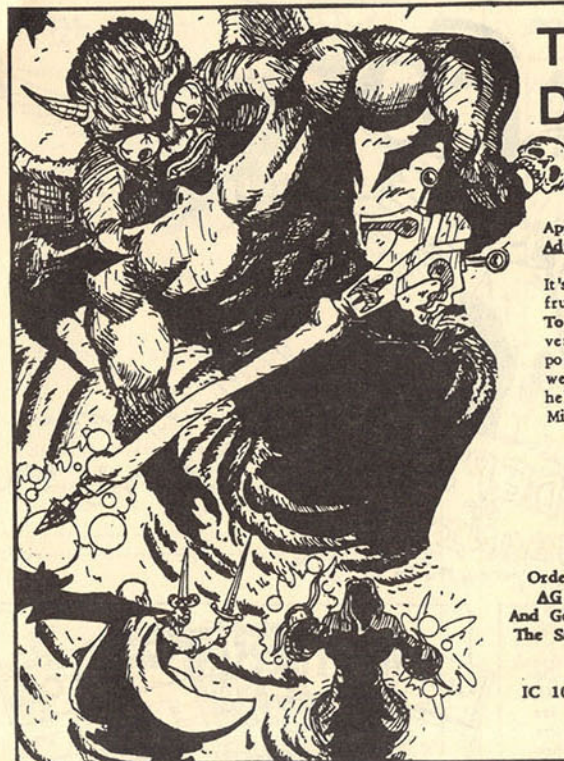
The Magical Eleven Touches...

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Are all it takes to put you in touch with The Adventurers' Guild and get your order placed lightning fast. This allows ultra fast service, usually getting your order to you in under two weeks!

We will ship First Class COD for phone orders. You simply pay the postman when your order is delivered. That's it... Fast and Easy!

Call today. We're waiting to hear from you!



This Gentleman Doesn't Look Too Happy...

Apparently, someone has taken his Adventurers' Guild Tome...

It's easy to understand his frustrations, considering what the AG Tome has to offer. You get a veritable treasure of 300 NPC bust portraits, 1000 fantasy names, 100 weapon diagrams, armor, shields, and helms! Plus the popular Weapons: Minimum Strengths!

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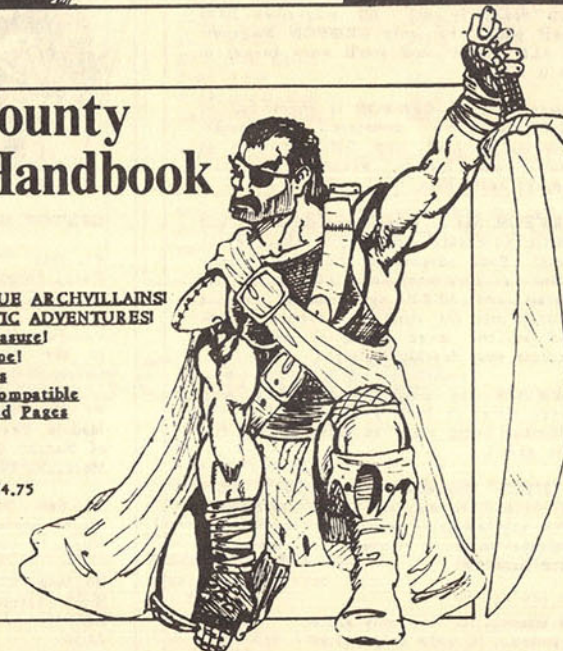


The AG Bounty Hunters' Handbook

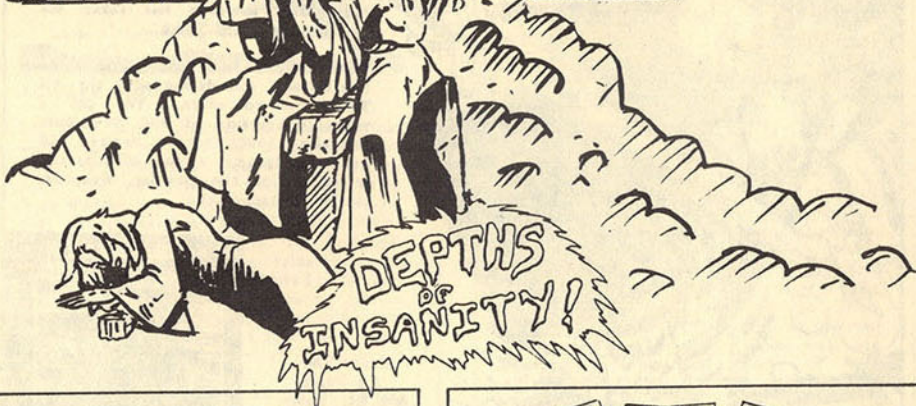


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Griffon



SUBSCRIBE TO GRIFFON MAGAZINE! Do you ever get tired of filler material, excessive advertisements and articles for strange games you'll never play? If you're like a lot of Fantasy Role-Players, then you definitely do! All magazines have their pluses, but only GRIFFON Magazine is ALL pluses! And you'll want to get in on it all!

Every page of GRIFFON is chock full of adventure, new monsters and magic, bounties to hunt, and GM aids such as exotic and bizarre weapons and new fantasy name lists.

GRIFFON has a completely different and exotic adventure module just about every issue! Ever adventured the abyss? How about a monastery of 1000 year old, racist and VERY evil monks? Or a journey into the mind of a terribly insane and ancient mage in which nightmares become your deathly reality?

GRIFFON has a Swordtag update with every issue, to keep you informed of the additions being made to this exciting full size game!

GRIFFON Magazine is published 4 times per year. You may start your subscription with any available issue. If you do not indicate an issue number, we'll start you with Issue #3.

12 Issues... IC 105B only \$25.00
6 Issues... IC 105A only \$15.00

SAVE even more... A Full 18 Issues

IC 105C only \$30.00
Nearly 35% off normal rates!



GRIFFON MAGAZINE SINGLE ISSUES

#1...May '88...Lair of Bluislee, Telken Race, Bountiful Hunting, Swordtag Corner, More...IC 105S1 \$3.00

#2...July '88...Lair of Bluislee (Adventure in the Abyss Feature), Powerful New Demon Monsters...IC 105S2 \$3.00

#3...Nov '88...Against the Evil of Mondark Module Feature, Swordtag Corner, World of Narak, Crazy Devices of the Gnomes, More...IC 105S3 \$2.50

#4...Feb '89...Challenge of the Zorian Mages Module Feature, Swordtag Corner, More...IC 105S4 \$2.50

#5...Aug '89...Ancient Secret Below (Full Size Feature Module), Swordtag Corner, AG Members' Magicks, More...IC 105S5 \$2.50

#6...Jan '90...(to be released) Journey to the Depths of Insanity Module Feature, Castles, AGSystem, Bountiful Hunting, More... IC 105S6 \$2.50

We Deliver Quickly!

GUARANTEED!!



Your order will be sent within **TWO WEEKS** from when you order or it's **FREE!!** That's right...**GUARANTEED** or **FREE!**

We'll send a **REFUND** right along with any late delivery!

The time is figured postdate to postdate, or phone-in date for telephone orders. Not applicable to foreign orders, 3-4 weeks for orders from Canada, Alaska, and Hawaii, 3-4 weeks for costume and armor types retailing for more than \$100.00.

Great FRP Aid

AG Cardstock Miniatures These mini's are gray parchment with foldable bases. Standard size. All sets are \$2.00 except IC 201F, which is \$5.00.

201A Humans and Elves-78 fig
201B Ettins and Orion-39 fig
201C Hill and Forest Giants-39 fig
201D Orcs and Hobgoblins-78 fig
201E Dwarves and Gnomes-78 fig
201G Lower Planes Nasties-57 fig
201H Bluislee's Baddies-40 fig
201I Telk, Ice Gorn-57 fig

201F Shadowmaster's Legions-140 fig



Wizard's Corner



A selection of items for the Swordtag mage!

****15 castings in a small pouch****
Needles of Locust IC 335 \$3.50
Magical Lampblack IC 336 \$3.75
Fine Sand IC 337 \$3.50
Magical Essences IC 338 \$4.50

****Both items use flashpaper****
Fingertip Flashpot IC 901 \$22.00
Wand of Firebursts IC 902 \$36.00
Flashpaper 20 pieces IC 903 \$6.00

****Give size for rings****
Golden Lion Pendant IC 824 \$22.00
Silver Swami Pendant IC 826 \$24.00
Golden Unicorn Pendant IC 843 \$19.00
Gen. Onyx Ring Sz 5-9 IC 868 \$36.00
Golden Flying Roc Pend. IC 854 \$26.00
Lion Ring, Red Eyes Sz 9-13 IC 865 \$32.00
Violet Cross IC 841 \$21.00
Gen. Tiger Eye Ring Sz 9-13 IC 861 \$32.00

Portraits



AG Custom Portrait Shoppe

A professional rendering of your character. Acclaimed Bjornson uses crisp details, brilliant dyes, and new heavier paper. All portraits are laminated for protection. You may use either the contest entry form or a facsimile of it to describe your character.

I Would Like:	IC	Price
Full, Full Color	401D	\$20
Full, B&W	401C	\$12
Bust, Full Color	401B	\$8
Bust, B&W	401A	\$5
Background, Full	401F	\$7
Background, Bust	401E	\$3

Bjornson also specializes in custom portraits of whole groups, pairs, and/or animals, all at reasonable prices! Write a description of what you would like (or call in for fast service!) and we'll quickly get you a price!

Garb



SWORDTAG GARB AND ACCESSORIES

The Adventurers' Guild is your one-stop Swordtaggers' Shoppe!

ORDERING INSTRUCTIONS FOR GARB:

Note the options open for a particular article and consult the options charts. Some special costumes and accessories have no options other than size. Always indicate Sm, Med, or Lg and your height when ordering a costume.

- A. Knight's Regal Tunic...In plush velvet, golden symbols...IC 352 \$55.00
- B. Mageking's Robe, Cape...Complete as shown in red and silver plush velvet... IC 361 \$230.00
- C. Barbarian's Girdle...Sim Leather... IC 328 \$26.00
- D. Fancy Swordtag Scabbard...Fits most Swordtag swords, inlaid with fake gems... IC 339 \$31.00
- E. Mage's Robe...Hooded, tie-belt, phoenix feathers, sigil trim, indicate Material/Color and Size...IC 301 \$44.95
- F. Warriorpriest's Robes...Inner robe, outer tunic, belt, gold trim, indicate Material/Color for both inner and outer parts, using whichever material price is higher if they differ...IC 303 \$83.00
- G. Cowl...Indicate Material/Color, one size fits all...IC 349 \$15.00
- H. Jerkin...Size and Material/Color... IC 348 \$24.00
- I. Breeches...Material/Color and Length/Waist...IC 324 \$27.00

- J. Wide, Heraldic Tunic...Indicate Material/Color for base material and for bands, Symbol choice, and Size. Price as per base material cost, no Plush Velvet for bands...IC 347 \$27.00
- K. Priest's Robe...Hooded, enclosed front, tie-belt, holy item, indicate Material/Color and Size...IC 302 \$44.95
- L. Knight's Tabbard...Indicate two Material/Color choices, using whichever material price is higher if they differ, also Symbol and Size...IC 353 \$32.00
- M. Winged Cleric's Robe...Similar to Priest's Robe except with "wing" sleeves... IC 357 \$52.00
- N. Pelican...A female styled cape/cloak, indicate Material/Color and Size... IC 358 \$35.00
- O. Triangular Tunic...Comes with trim that matches symbol color, indicate Material/Color, Symbol, and Size...IC 365 \$27.00
- P. Crusader's Tunic...as above... IC 305 \$20.00
- Q. Warrior's Cape...Material/Color and Height...IC 306 \$20.00
- R. Hooded Cloak...Material/Color and Height...IC 371 \$43.00

NOT PICTURED

Fur Lined Hooded Cloak...Synthetic fur, half-circle cloak for winter warmth, indicate Material/Color and Height...IC 372 \$69.00
 Fur Tunic...Synthetic fur...IC 316 \$28.00
 Long Fur Tunic...Synthetic fur... IC 318 \$33.00
 Sash...For the mystical look, use as a belt, indicate Material/Color...IC 366 \$10.00

SYMBOL CHOICES (for certain costumes)
 Indicate choice of symbol and any basic color for it.

Cross	Star	Lamp	(add \$2 for these:)
Orthodox Cross	Star of David	Candlestick	2-Color Banner
Maltese Cross	Hammer	Hourglass	Sun
Equal Cross	Axe	Owl	Skull/Crossbones
Quarter Moon	Eye	Face	Trimmed Cross
Moon w/Star	Sword	Mask	Lion Rampant
Sliver Moon	Foaming Mug	Tree	Griffon

Many custom symbols possible, such as coats of arms, call in for prices.

MATERIAL/COLOR Chart Note that certain materials are higher priced. Look at the "ADD" column. This is how much you must add to the base price of the costume for a particular material choice.

Material	ADD	White	Black	Red	Yellow	Green	Blue	Lt Bl
Satin	0%	00	01	02	03	04	05	06
Heavier, Fine Satin	25%	10	11	12	13	14	15	16
Light Blend	0%	20	21	22	23	24	25	26
Finer, Med. Blend	15%	30	31	32	-	34	35	-
Heavy Blend	20%	40	41	42	43	44	45	-
Plush Velvet	225%	50	51	52	-	54	55	-

Material	ADD	Violet	Gray	Orange	Brown	Gold	Silver
Heavier, Fine Satin	25%	17	18	-	-	-	-
Light Blend	0%	27	28	29	2A	-	-
Finer, Med. Blend	15%	-	38	-	3A	-	-
Heavy Blend	20%	-	48	49	4A	-	-
Plush Velvet	225%	57	58	-	5A	-	-
Metallic	75%	-	-	-	-	6B	6C



SORRY... NO DICE!

SWORDTAG

Complete Full Scale Fantasy Game System for Outdoors
 Comprehensive, yet Easy-To-Learn Magic and Combat
 Thrilling, Inexpensive, Safe

You won't need your dice bag... but you will want your "longsword"!

Gamebook is only \$4.50

SWORDTAG

Become the character you always wanted to be! Find treasure! Battle monsters! Swordtag is this and more!

What profession will you choose to pursue? The spellcasting Mage? An adept Woodsman? Or the poetic Bard? Nine basic professions in all to choose from!

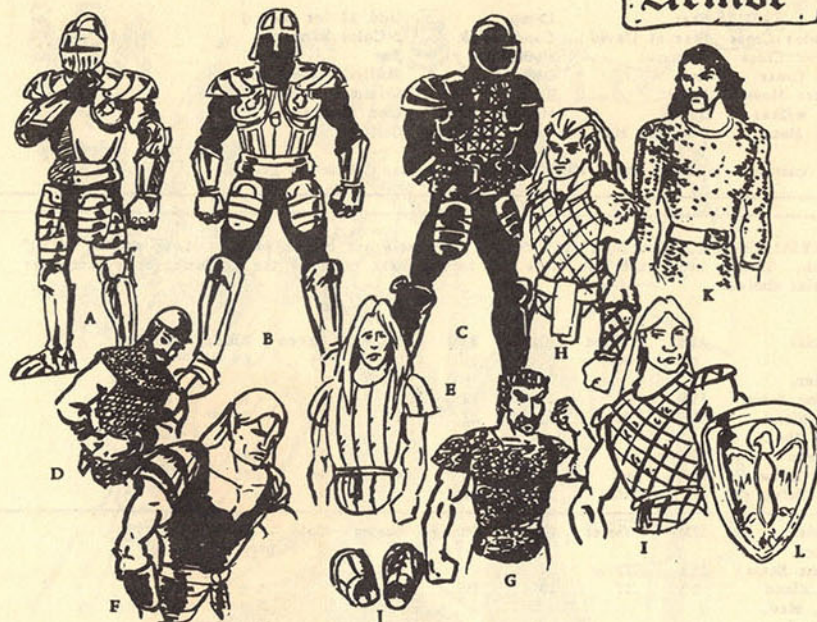
What kind of armor and weapon will you use? Can you wield the big awkward battle axe or will you slay monsters with your trusted magical sword? Weapon making directions included!

Can you learn the intricacies of spellcasting? If so, will you be able to find the much needed material components? Nearly 100 fully detailed spells included!

Will you find and use Holy Water, Potions, and other Magic Items? Will you fight the dreaded Dragon? Nearly 100 Magic Items and Monsters with full stats included!

SWORDTAG... Sorry, No Dice!
 IC 104 \$4.50

Armor



ADVENTURERS' GUILD Plastic Armor

Lightweight, simulated plate type armor. Very realistic color and authentic style. Adjustable. It comes ready to wear-complete as shown! Perfect for the serious Swordtag warrior! Please give height when ordering.

- A. Knight's Plate Armor...Silver in color, visored helm actually works, breastplate front and back, gives 7 lp in Swordtag rules!...IC 603 \$250.00
- B. Warrior's Plate Armor...Gold in color, breastplate front and back, gives 6 lp in Swordtag...IC 604 \$195.00
- C. Ruffian's Plate Armor...Black and silver in color, perfect for a Swordtag rumble! (Just joking!) Gives 6 lp in Swordtag...IC 605 \$195.00

ADVENTURERS' GUILD Swordtag Armor

Suits of armor ideal for Swordtag. Indicate shirt size Sm, Med or Lg when ordering.

- D. Linked Mail Armor...Made of actual steel rings- this is real armor folks! IC 321 \$265.00
- Linked Mail Hauberk...Constructed as above...IC 367 \$98.00
- E. Padded Armor...Actually absorbs blows! IC 355 \$42.00

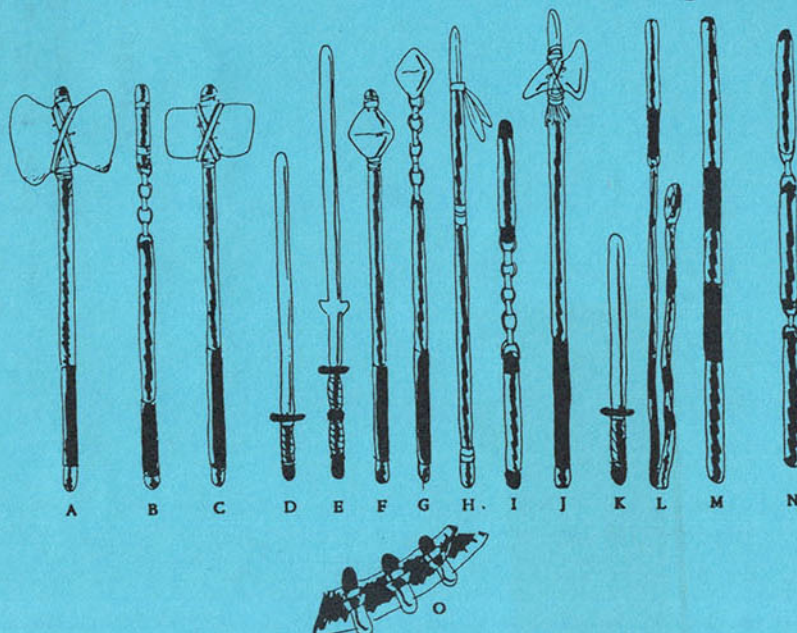
- F. Leather Armor...Simulated leather, comes in brown or black, complete with tunic and bracers...IC 308 \$98.00
- G. Ring Armor...Golden rings sewn onto simulated brown leather or silver on black- your choice!...IC 314 \$195.00
- H. Telken Quilted Armor...Complete as shown in white quilting and sky blue satin...IC 322 \$61.00
- I. Quilted Armor...IC 356 \$35.00
- J. Bracers...Simulated brown or black leather-your choice...IC 344 \$13.00
- K. Chain Mail Armor...Strong polyester mesh, silver or gold, heavy backing, matching trim...IC 368 \$49.95
- Chain Mail Hauberk...Constructed as above...IC 369 \$29.95

ADVENTURERS' GUILD Plastic Shields

Indicate choice of silver or gold color. All shields come with padded backing to help absorb force of blows.

- L. Pointed Buckler...22" size... IC 602 \$32.00
- Round Buckler...19" diameter... IC 606 \$32.00
- Large Knight's Shield...Pointed bottom, 40" length...IC 607 \$40.00
- Large Squared Shield...Rectangular, 43" length...IC 608 \$40.00

Weapons



ADVENTURERS' GUILD Swordtag Weaponry

All Swordtag weaponry is padded and constructed with vinyl covering in the correct colors for a very realistic look!

- A. Battle-Axe (3 1/2') IC 705 \$42.00
- B. Flail (3'+) IC 706 \$45.00
- C. War Hammer (3 1/2') IC 710 \$42.00
- D. Longsword (3 1/2') IC 701 \$37.95
- E. 2-Hand Sword (4 1/2') IC 713 \$45.00
- F. Mace (3') IC 712 \$36.00
- G. Holy Water Sprinkler (3'+) IC 711 \$45.00
- H. Spear (5') IC 707 \$39.00
- I. Nunchaku (3') IC 715 \$30.00
- J. Polearm (5') IC 714 \$45.00
- K. Shortsword (2 1/2') IC 702 \$29.95
- L. Aklis (2 1/2') IC 708 \$32.00
- M. Plain Staff (5') IC 709 \$35.00
- N. Triple Rod (5') IC 716 \$37.00
- O. Bandolier w/3 Knives IC 350 \$26.00

- Plastic Shortsword/Scab IC 601 \$9.00
- Overback Scabbard...For larger swords... IC 351 \$30.00
- Fancy Scabbard...With fake gems... IC 339 \$31.00
- Plain Scabbard...Simulated leather... IC 340 \$24.00
- Poorman's Scabbard...Sword "holster"... IC 342 \$3.50

MORE SWORDTAG ACCESSORIES

- Leather Elven Boots...Kit, low soft boots, sizes 7 to 9...IC 504 \$25.00
- Leather Bracelet Kit...IC 502 \$2.95
- Sim Leather Coin Pouch...With drawstring... IC 341 \$4.00
- Mage's Component Pouches...Pair... IC 333 \$4.50

SWORDTAG MAGE'S SPELLBOOK...
Parchment look and feel, "mini-course" on calligraphy included, sturdy for Swordtag rigors... IC 207 \$3.50 or 3 for \$8.00!

AG CUSTOM ROBES!!!...Describe what you'd like and we'll give you a price for it. The Adventurers' Guild tailor shop can make darn near anything!

MISFIT ROBES...These are one-of-a-kinds, but a bargain!
IC 1001...Mage's Robe, med size, heavy burgundy cloth, sleeves slightly shortened... first \$18.00 takes!
IC 1002...Warriormage's Robe, knee length, black satin, blue satin sash, no sleeves, shoulder armor for weapon arm...first \$10.00 takes

AG CHAPTER INFORMATION AND APPLICATION

Are you interested in starting a chapter of the Adventurers' Guild in your area? We are always excited about adding a chapter of enthusiastic role-players to our membership. As a chapter, you get great AG benefits and the comradeship in knowing that you're apart of the guild for real adventurers!

Your Chapter's Benefits...

Your members are full members of the Adventurers' Guild and receive all due benefits. Also, unlike other members, your chaptermembers can band together at anytime and get 20% off (instead of 10%) of a \$100 purchase or more. We, of course, must be able to ship the order to one location.

Your chapter will get recognition in the AG Crier and/or GRIFFON Magazine and news of your chapter's doings will be reported whenever you submit it.

We form chapters most of all to have fun! In the future, when there are enough chapters, we are going to conduct a sort of Play-by-Mail game between chapters. It will be free and there will be prizes!

Benefits of Being Chaptermaster...

You become Chaptermaster (ranking close to Assistant Guildmaster!). You get a monthly 5% commission of all your chaptermembers' purchases. You always get a 15% discount instead of the normal member's 10%. There are no "official" duties to perform- you can put as much or as little time into it as you wish.

Later on, you may wish to become Guildmaster of a Realm. This if you get 20 or more members in your chapter. The Guildmaster of a Realm gets a 10% monthly commission of his/her members' purchases. As you can see, that could add up for you very quickly, and all you did was get members!

How Do You Get Started?

It's easy! As soon as you get just three members, send in the application and you'll have a chapter! Anytime you have new members, just send their names, addresses, and membership dues, and we'll sign them up. After applying, you'll get a chapter number. Be sure you and all your members indicate this number whenever sending anything (orders, etc.) to us, as this helps us keep track.

AG Chapter Membership Application

Name _____
Address _____

Phone _____
Chapter Name _____
Chapter Motto _____

Chapter Symbol/Coat of Arms _____

Members' Names and Addresses:
(use more paper if you need)

CONTEST ENTRY/CUSTOM PORTRAITS SHEET

Win FREE gifts for entering! Winners get Custom Portraits and cover appearances! See The Scroll for Details!!

Enter as much as you like, Contest Deadline: March 15, 1990.

Profession	Race	Align	Age	Category	Height	Weight
Hair	Eyes	Sex	Disease	Strength	Beauty	
Intellect	Wisdom	Health	Agility	Skin Color		
Personality						
Facial Comment(beard, etc)						

Clothing, Robes, Armor

Possessions, Weapons, where placed

Background, if any

Other Notes
(use more paper if you need)

Optional Sketch

ORDER FORM

Send... or Phone for Ultra-Quick COD Service! 515-752-4387

REMEMBER! -OUR QUICKNESS GUARANTEE!
-SATISFACTION or MONEY BACK!
-This Issue's Big Contest!
-Chapter Info on Reverse Side!

Name _____
Address _____
City _____ State _____
ZIP _____ Phone _____

Please RUSH me:

Item Code	Description	Unit Price	Quantity	Price	Special Instructions

SUBTOTAL.....
Guildmember's Discount.....
Canadian Orders, add 8% postage.....
Overseas Airmail, add 40% for order \$20 or less.....
add 30% for order over \$20.....
Overseas Surface, add 20%.....
TOTAL.....

Enclose check or money order- cash not recommended
Satisfaction Guaranteed or Your Money Back
Most Orders Guaranteed for Two Week Shipment
Certain Large Items please inquire before foreign order

THANK YOU! The Adventurers' Guild, 401 New Castle Rd, Marshalltown, IA 50158