

BONDSMAN OF ESTIVAL



Background and Goals: The ancient and noble House of Estival has a long history in Verbobonc. Though the deeds of those that have gone before did not hold true to these principals, the current scion of this family, Wellborn Estival, has restored the his lineage to the ideals of honor and truth upon which his House was originally founded. At the request of Canon of Veluna, Wellborn Estival has been elevated to the position of Viscount of Verbobonc in the absence of Viscount Langard over the past year.

Members: The Bondsman of Estival is a representative and ambassador to the Viscountry for his lord. Cultivating both business and social interests, he serves as an agent of goodwill and honor to the people of Verbobonc during these tumultuous times. The Bondsman is given feudal authority across the Viscountry in the name of Viscount Estival and administers justice and enforces laws in his name

To be a member of the Bondsmen of Estival is to become a part of a ruling family as a retainer. Those that do well in promoting the political, military, and social interests of the Bondsmen find that service is rewarded with advancement and status, and perhaps even elevation to the nobility itself. Members are expected to live and act in a manner befitting their status and elevation. Those that reflect poorly on the Viscount, by their appearance, mannerisms, or behavior, are not tolerated and their ties are quickly severed.

Type: Military, Noble

Scale: 10 (regional [Verbobonc])

Affiliation Score Criteria: Membership is open to any Verbobonc regional character. However, the character cannot join any other Noble or Military metaorganization without campaign documentation.

Criterion (One Time)	Modifier
Character level	+ ½ level
Years of Service	+2/year
Possesses ranks in 3 or more Associated Skills	+2
Possesses no ranks in an Associated Skill	-3
Possesses the Leadership feat, or a feat with Leadership as a prerequisite	+2/feat
Possesses Charisma score of 9 or lower	-4
Possesses Charisma score of 16 or higher	+2

Criterion (Multiple Use)	Modifier
Plays a Verbobonc regional adventure or a VTF metaregional adventure as a member of the Bondsmen of Estival ⁽²⁾	+ ½/TU
Completes a mission for Viscount Estival ⁽²⁾	+3/TU
Commits an act that reflects poorly on Viscount Estival	-4
Refuses to undertake or complete a mission for Viscount Estival or your superiors in the Bondsmen of Estival	-6
Aides or assists an enemy of Viscount Estival	-8
Commits a seditious or treasonous act against Viscount Estival ⁽³⁾	-15

Notes:

- These benefits overlap (do not stack) with each other; only apply the highest benefit if more than one Criterion applies.
- These benefits overlap (do not stack) with each other; only apply the highest benefit if more than one Criterion applies.
- If publicly known, this also results in a charge of Sedition against the character and the issuance of warrants for Arrest and Attainder. See the regional campaign document: *Laws of the Viscountry: A Guide to Justice in the Viscountry of Verbobonc*.

Titles, Benefits and Duties: To gain rank within a noble house, you must ensure that your all aspects of your house's interests are properly represented in Verbobonc. You may not use a benefit if it would result in a reduction in rank to a lower tier.

PERROGATIVES

The Bondsmen of Estival wield many powers and privileges for the benefit of their members. As you rise in rank within the Bondsmen, you gain access to more choices and options. You may choose each option once and you may not retain out any chosen privilege after you have taken it.

Prerogative	Prerogative
☐ Lore Song ^{DS}	☐ Distracting Attack ^{PH2}
☐ Penetrating Strike ^{DS}	☐ Spell Reflection ^{CM}
☐ Dark Companion ^{PH2}	☐ Eclectic Learning ^{PH2}

Score
3 or
lower
4-10

Title: Benefits and Duties (*benefits and duties are cumulative*)

Not affiliated, servant, or junior member with no benefits.

House Member: You have been accepted as a Bondsman of Estival, and receive the following benefits:

Associated Skills: Choose three (3) Charisma-based skills. These skills are considered Associated skills for you

☐ _____, ☐ _____, ☐ _____

You receive a +4 circumstance bonus to checks made with Associated Skills against individuals that hold a lower rank, or no rank, in your house. If you "Live Off The Land" - this becomes a circumstance penalty to your Associated Skills.

House Stores: You receive a 20% discount on all nonmagical equipment and services from the *Player's Handbook*, *Complete Adventurer*, *Complete Arcane*, and *Complete Warrior*.

Influence: You may use your affiliation with your noble House as influence with this metaorganization. Spending 1 Affiliation point earns you 1 standard Influence point with your noble house. You can likewise convert Influence Points into Affiliation points using the same ratio.

Prerogative: The prerogatives of the Bondsmen of Estival are vast and many. Choose one (1) of the options listed under **Perrogatives**.

Service: You are required to spend time in the service of your house. You may either spend 2 TU or pay 10% of gold earned (as circled on the Level of Play section of your Adventure Record after each Verbobonc regional adventure or VTF metaregional adventure.

Title: You receive the title of Yeoman. This results in free Adventure Lifestyle [Standard] during any Verbobonc regional adventure.

11-20

Favored of the House: Your exploits and deeds have garnered you favor in your noble house, and you receive access to some of the training resources available from the house masters.

Dwelling: Should you move to a town in the Verbobonc Town Project, you are provided with a Residence [Simple House]. This residence belongs to Viscount Estival and is lost should you leave this metaorganization. You do not pay any annual taxes on the residence. For more information on Residences, see *Verbobonc Town Project: Player's Guide and Sourcebook*.

Law Enforcement: The Bondsman are trained to investigate crime. Within the Viscountry of Verbobonc, your word is considered to be truth unless proven otherwise. You cannot, however, arrest or apprehend lawbreakers.

Prerogative: Choose one (1) additional **Perrogative**.

Title: You are elevated to the title of Esquire, and are addressed as Squire. You now receive free Adventure Lifestyle [Standard] during any VTF metaregional adventure.

21-30

House Scion: You have been elevated with your noble house and are seen as an example of how a member of your noble house should act.

Dwelling: Your dwelling is upgraded to a Residence [Grand House]

Law Enforcement: You gain powers of arrest for all residents of Verbobonc that do not have a Title, with the exception for any individual that is discovered to be a member of a seditious group (such as the Church of Trithereon).

Prerogative: Choose one (1) additional **Perrogative**. **Title:** You are elevated to the title of Gentleman or Gentlewoman, and are addressed as Master or Mistress. You now receive free Adventure Lifestyle [Rich] during any Verbobonc regional adventure.

31+

House Noble: You are one of the most powerful members of your noble house (likely a military general, lord high arcanist, lord high chaplain, or master of intelligence) and have the ear of the lord or lady of your noble house.

Dwelling: Your dwelling is upgraded to a Residence [Manse]

Law Enforcement: You gain the power of Low Justice against all individuals to whom it applies. Additionally, spells cast by you are treated as those cast by a cleric of Saint Cuthbert for purposes of admissibility in court, investigation, or other activities related to the exercise of law enforcement powers within Verbobonc.

Prerogative: Choose two (2) additional **Perrogatives**

Title: You are elevated to the title of Elder, and are addressed as Honorable Master or Honorable Mistress. This results in free Adventure Lifestyle [Luxury] during any Verbobonc regional adventure, and free Adventure Lifestyle [Rich] during any VTF metaregional adventure. You are treated as minor nobility by law enforcement. Within Verbobonc, you receive immunity to prosecution for crimes under Low Justice. This immunity can only be countered or rescinded by Viscount Estival.

This certificate certifies that

A character played by

Signature of Player

RPGA Number

Date

AR

Has fulfilled the requirements for membership in this Verbobonc regional metaorganization. Membership must be renewed annually at the beginning of each calendar year. Keep all previous certificates of membership along with this one so an accurate account of your membership can be verified.

Signature of DM

RPGA Number

Date



This certificate is the property of the Verbobonc Triad and may be amended, changed, revoked, or rescinded at any time. The certificate must be returned to the Verbobonc Triad upon request. This certificate has \$0 cash value and cannot be traded, sold, or given away. If access to the benefits on this certificate are lost, void should be written across the text of this certificate.