



This Record Certifies that

Played

by

Player

RPGA #

Has Completed

VERINTRO4-01 It's Never That Simple

An Introductory Scenario

Set in Verbobonc



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region



Adventure Record#

594 CY

ADVENTURE

LEVEL OF

PLAY

(CIRCLE ONE)

APL 2

max 450 xp; 400 gp

Event: _____ Date: _____

DM: _____

Signature

RPGA #

This area of the Adventure Record is used for new rules items such as new magic items, spells, feats, or other favors.

As an introductory scenario, this event contains no new Rules Items.

This event can only be played by 1st level characters

TU

Starting TU

1 OR 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

This area is typically used to list items from the DMG that are now available for purchase as a result of the adventure. As an Introductory Scenario, this event does not contain any such items. However, the following items are available for purchase after any LIVING GREYHAWK Event.

- ❖ All items from the PHB, tables 7-3, 7-4, 7-5, 7-7, 7-8, and 7-9 with the exception of spells
- ❖ Any +1 weapon or armor of a type listed in the PHB
- ❖ Any potion from the DMG table 8-18 valued at 750 gp or under
- ❖ Any scroll from the DMG tables 8-24 and 8-25 valued at 750 gp or under
- ❖ +1 Ring of Protection
- ❖ +1 Amulet of Natural Armor
- ❖ +1 Bracers of Armor
- ❖ +1 Cloak of Resistance
- ❖ Gauntlets of Ogre Power
- ❖ Periapt of Wisdom +2
- ❖ Headband of Intellect +2
- ❖ Amulet of Health +2
- ❖ Gloves of Dexterity +2
- ❖ Cloak of Charisma +2

You must have campaign documentation to purchase items not found on the above list. Adventure Records being the most common form of documentation.

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value