



This Record Certifies that



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated



Adventure Record#

596 CY

ADVENTURE

LEVEL OF

PLAY

(CIRCLE ONE)

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

Played by _____
Player _____ RPGA # _____

Has Completed
VERS6-01: Crewel Intentions – Part Two
A Regional Special Set in Verbobonc

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____

🔮 **Darkmantle Cloak of Resistance:** The master seamstress Kayla O'Bannon was able to fashion a very unique cloak for you from the darkmantle hide you recovered on the island. In addition to the normal resistance properties of a standard cloak of resistance, this wearer of this cloak can invoke a 10' radius *darkness* effect (as a 5th level caster) as a standard action for up to ten (10) rounds each day. These rounds need not be consecutive and the cloak wearer is able to see normally while within the *darkness* effect. The cloak may be upgraded as a regular cloak of resistance, however each upgrade use the prices listed below due to the unique nature of the cloak. Faint abjuration/evocation [darkness]; CL 5th, *darkness, resistance*; Price 2,000 gp (+1), 5,000 gp (+2), 10,000 gp (+3), 16,000 gp (+4), 26,000 gp (+5)

👑 **Brie:** Brie has been taken with your willingness to assist Kayla O'Bannon. With Kayla's permission, Brie offers her services as a special cohort (as per the *Leadership* feat). Additionally, Brie is capable of performing upgrades on woven magic items (cap, cloaks, and vests) for you. You must pay all gold and TU costs as if you were crafting the item yourself using Item Creation. Contact the Verbobonc Triad for further information on Brie.

🔮 **Notes of Krevalek Granite Eye:** You have recovered the notes of the dwarven wizard, Krevalek. Obsessed with cold magic, Krevalek made a number of entries that have enabled you to better adapt to frozen temperatures and climates.

You gain access to the following: feats and spells: Feats – *cold endurance (FB)*, *cold focus (FB)*, *greater cold focus (FB)*, *snowcasting (FB)*; spells – *bone chill (FB)*, *control temperature (FB)*, *frost weapon (FB)*, *glaze lock (FB)*

🏪 **Exotic Marketplace:** The marketplaces of Rhynehurst are known for their exotic wares. After any Verbobonc regional adventure, you may spend one (1) TU to travel to Rhynehurst City and explore the exotic marketplace, where you will find vendors willing to sell you the following:

Armor: Dwarvencrafted Battleplate (RS)

Weapons: barbed chain (SS), howler javelin (SS), sharktooth staff (SS)

Equipment: Desmodu cable (SS),

Regular, masterwork, and dwarvencrafted (RS) versions of armor and weapons are available for purchase.

Purchases made immediately after this adventure do not require TU expenditure.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

- ❖ +1 darkmantle cloak of resistance (Freq: Regional, limit of one; 2,000 gp, see above)
- ❖ Fochluchan Bandore (Freq: Regional, limit of one; 1,900 gp; CA)
- ❖ Ring of Swimming (Freq: Regional, limit of one; 2,500 gp; DMG)

APL 4 (all of APL2 plus the following)

- ❖ Lyre of the Restful Soul (Freq: Regional, limit of one; 3,000 gp, LM)
- ❖ +1 sharkskin armor (Freq: Regional, limit of one; 6,035 gp; SW)
- ❖ Incense of Meditation (Freq: Regional, limit of one; 4,900 gp; DMG)

APL 6 (all of APLs 2-4 plus the following)

- ❖ +1 greatsword [gloryborn tempate] (Freq: Regional, limit of one; 2,950 gp, DMG2)
- ❖ Nightstick (Freq: Regional, limit of one; 7,500 gp, LM)
- ❖ +2 Vest of Resistance (Freq: Regional, 4,000 gp; CA)

APL 8 (all of APLs 2-6 plus the following)

- ❖ Mantle of second chances (Freq: Regional, limit of one; 6,000 gp; DMG2)
 - ❖ Vest of Legends (Freq: Regional, limit of one; 16,000 gp, DMG2)
- CA – Complete Arcane, DMG2 – Dungeon Master's Guide 2, FB – Frostburn, LM – Libris Mortis, RS – Races of Stone, SW – Stormwrack, SS – Savage Species

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Total Cost of Bought Item _____

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

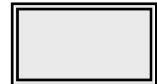
Starting TU

2 or 4 TU

TU Cost

TU

Added TU Costs



TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL