



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

Has Completed

VER8-06 Noble Ambitions

A Regional Adventure
Set in Verbobonc



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region

Adventure Record#

598 CY

ADVENTURE

LEVEL OF

PLAY

(CIRCLE ONE)

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

APL 10

max 1,350xp; 2,300gp

APL 12

max 1,575xp; 3,300gp

APL 14

max 1,800xp; 6,600gp

APL 16

max 2,025 xp; 9,900 gp

Bested Halmadar the Cruel: You have defeated the warlord Halmadar the Cruel in his efforts to destabilize the Viscounty of Verbobonc and become a proxy of Vecna. You have gained some measure of power over secret things. For a short time (next 5 adventures) you cannot be surprised in combat and always act in a surprise round.

Sold on the Open Market: You have been captured by extraplanar slavers and sold on the open market in the outer planes. Your character is eventually able to return home, but by that time your lust for adventure is over. This character is permanently retired from play.

Castle Greyfist is Liberated: Langard is restored to his rightful place as Viscount of Verbobonc and rewards you with a patent of nobility and several hundred acres of land in one of (circle one): the Iron Wood, the Heartlands of Verbobonc, the Kron Hills, the Gnarlley Forest, or the Lortmil Mountains.

Gratitude of the Verbobonc Triad: We are grateful for the opportunity to share years of stories for you and with you.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 6

- ❖ *Bracers of arcane freedom* (Freq: Adv, MIC, 2,300 gp)
- ❖ *Cloak of predatory vigor* (Freq: Adv, MIC, 1,400 gp)
- ❖ *Devastation gauntlets* (Freq: Adv, MIC, 2,000 gp)
- ❖ Mithral buckler (Freq: Adv, DMG)

APL 10 (as APL 6 plus the following)

- ❖ +3 mithral buckler (Freq: Adv, DMG)

APL 14 (as APL 6-10 plus the following)

- ❖ *Belt of battle* (Freq: Adv, MIC, 12,000 gp)
- ❖ *Veil of allure* (Freq: Adv, MIC, 14,000 gp)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

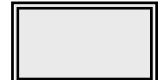
Starting TU

1 OR 2 TU

TU Cost

TU

Added TU Costs



TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL