



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

Has Completed
VER8-01 Mediation
A Regional Adventure
Set in Verbobonc



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region

Adventure Record#

598 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Event: _____ Date: _____

DM: _____

Signature

RPGA #

APL 4

max 675 XP; 650 gp

APL 6

max 900 XP; 900 gp

APL 8

max 1,125 XP; 1,300 gp

APL 10

max 1,350 XP; 2,300 gp

APL 12

max 1,575 XP; 3,300 gp

Thanks of Richter Warwick: You have served an important emissary from Veluna well and he is willing to pull strings on your behalf. You may remove one disfavor, infamy, enmity, or curse gained in a Veluna regional adventure or a VTF metaregional adventure, except those which specifically state they may not be removed or may only be removed with a *wish* or *miracle*.

Secret: You have learned a secret about Elise Brandenburg's ancestors.

Thanks of Lord Ludovic Langmuir: You have endorsed Lord Langmuir as the best candidate for Viscount and word has reached him. You gain five (5) Influence points with House Langmuir and may remove any disfavor or infamy with House Langmuir.

Thanks of Lord Wellborn Estival: You have endorsed Lord Estival as the best candidate for Viscount and word has reached him. You gain five (5) Influence points with House Estival and may remove any disfavor or infamy with House Estival.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 4

❖ *Contact medallion* (Adventure; MIC)

APL 6 (all of APL 4 plus the following)

❖ *Beetle elixir* (Adventure; MIC)

APL 8 (all of APLs 4-6 plus the following)

❖ *Ring of silent spells* (Adventure; MIC)

APL 10 (all of APLs 4-8 plus the following)

❖ *Blast globes* (Adventure; MIC)

❖ *Counterstrike bracers* (Adventure; MIC)

APL 12 (all of APLs 4-10 plus the following)

❖ None

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL