



This Record Certifies that

Played

by

Player

RPGA #

Has Completed

VER7-03: Mourning Glory

A Regional Adventure

Set in the Verbobonc Region



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region

Event: _____ Date: _____

DM: _____

Signature

RPGA #



Adventure Record#

597 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

☛ **Gratitude of Ildirith:** Ildirith is grateful for your success in rescuing the captured Mounted Borderers. As a recompense for your efforts he is willing to offer you access to the following arcane spells from his library: *blockade*^{CS}, *disobedience*^{CS}, *evacuation rune*^{CS}, *spymaster's coin*^{CS}.

☛ **Appreciation of the Mounted Borderers:** The captured Mounted Borderers appreciate your improbable rescue of them from the town of Glory. As a token of thanks they offer to let you purchase one of their Potion Belts.

☛ **Potion Belt:** This sturdy leather belt has pockets shaped to hold potion vials and is fitted with ties or flaps to keep the potions from falling out. It holds six potions. Retrieving a potion from a potion belt is a swift action. This item occupies the belt slot. (Price 10 gp; 1 lb.)

☛ **Metaorganizational Access:** Members of the following metaorgs at the time of this adventure receive Frequency [Regional] access to items marked with the following symbols:

† - Mounted Borderers; ‡ - Protectors of the Iron Wood;

◆ - Wanderers of Coldeven

☛ **Committed an Evil Act:** You have committed an evil act:

□□□□

☛ **Recognition of the Mounted Borderers:** Commander Dagnar Storm of the 2nd Company of the Mounted Borderers recognizes your efforts at locating his missing men. Choose one (1) of the following items for your reward:

- ☐ Access to the following weapon enchantments: *charging*^{MIC}, *dragondoom*^{MIC}, and *hideaway*^{MIC}.
- ☐ Access to the following armor enchantments: *easy travel*^{MIC}, *mobility*^{MIC}, *variable*^{MIC}.
- ☐ Access to the following Teamwork benefits: Camp Routine^{PH}, Heavy Cavalry^{HB}, and Infiltration^{HB}.

☛ **Arrested:** You have been arrested by Lord Shannus during this adventure. This results in the following penalties as outlined by your DM: Charge(s): _____

TU Fine: _____ Gold Fine: _____ Other: _____
Additionally, you lose all influence, favors, and trust with Lord Shannus, and you are ineligible to earn any such rewards in the future. All adventures set in the Iron Wood cost 1 additional TU.

☛ **Invitation to the Protectors of the Iron Wood:** You have received an invitation from Shannus to join the Protectors of the Iron Wood metaorganization.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2:

- ❖ *Bands of Fortune* (Adv; CL 9th; CS; 1,500 gp)
- ❖ †‡ *Blessed Bandage* (Adv; MiC, 10 gp)
- ❖ ‡ *Brooch of Shielding* (Adv; DMG, 1,500 gp)
- ❖ † *Crystal of Energy Protection [Fire, Least]* (Adv; MiC; 500 gp)
- ❖ ◆ *Phylactery of Faithfulness* (Adv; DMG; 1,000 gp)
- ❖ † *Silversheen* (Freq; Adv; DMG; 250 gp)

APL 4 (all of APL 2 plus the following)

- ❖ † *Boots of Agile Leaping* (Adv; CL 3rd; MiC; 600 gp)
- ❖ ‡ *Memento Magica [1st level]* (Adv; CL 17th; MIC; 1,500 gp)
- ❖ ‡ *Slippers of spider climbing* (Adv; DMG)

APL 6 (all of APL 2-4 plus the following):

- ❖ † *Crystal of Energy Protection [Fire, Lesser]* (Adv; MiC; 1,500 gp)
- ❖ *Rod of Wonder* (Adventure; DMG)
- ❖ *Metamagic Wandgrip* (Frequency; Adventure; CM; 6,000 gp)

APL 8 (all of APL 2-6 plus the following):

- ❖ ‡ *Memento Magica [2nd]* (Adv; CL 17th; MIC; 6,000 gp)
- ❖ ‡ *Rod of Metamagic [Enlarge, Lesser]* (Adv; DMG; 3,000 gp)

CS - Complete Scoundrel

MiC - Magic Item Compendium

CM - Complete Mage

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 OF 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL