



This Record Certifies that

Played

by

Player

RPGA #

Has Completed

Ver5-04 Fool's Gold

A Regional Adventure

Set in the Verbobonc Region



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region

Event: _____ Date: _____

DM: _____

Signature

RPGA #



Adventure Record#

595 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

APL 10

max 1,350xp; 2,300gp

APL 12

max 1,575xp; 3,300gp

[] **Refusal of the Family:** You lack the abilities necessary for promotion in The Family. You are unable to either join The Family for 6 calendar months or must wait an additional 6 calendar months (if already a member).

[] **Family Betrayal:** You lack the temperament required for membership. You are either permanently barred from joining the Family, or permanently expelled (if already a member).

[] **Approval of the Watch:** You have shown yourself to be an upstanding member of society and are offered membership in the Gentlemen of the Watch. You must meet the prerequisites for the level of the meta-org. Current members of this metaorg treat access to daggered (†) items as Frequency (Regional).

[] **Restore Lathmir:** You pledged to restore Lathmir to his Suel heritage through the use of a *miracle* or *wish*. Until then, you are required to support Lathmir through a payment of 12gp per TU.

[] **Lathmir's Wrath:** You have broken your word to Lathmir, who then consequently spends inordinate amounts of time speaking badly of you. You suffer a -2 on all Charisma checks with gnomes.

[] **Disapproval of the Watch:** You have demonstrated that you lack dedication to the law. If you are a member of the Gentlemen of the Watch, you are expelled. If you are a member of any other lawfully aligned meta-organizations, you are either demoted to the next lowest tier or expelled (if already there).

[] **Uncle's Favor:** Uncle Krot is pleased that you helped in rubbing the Gentlemen of the Watches nose in the fact that the Family bailed them out. He arranges for his master forger to draft membership papers for any Meta-organization at the lowest tier, regardless if you meet the prerequisites. Fill in the name of the Meta-Organization you infiltrate: _____

[] **Watch Captain's Favor:** Captain Caleb appreciates your assistance in eliminating the Scarlet Brotherhood threat. He arranges for an appropriate item to be enchanted with one of the following enhancements: glamered, skillful (CA), or clouting (CA) (Limit of one, cross off when used)

[] **Death on the Astral Plane:** You have died on the Astral Plane. Though your body was recovered, the Church of St. Cuthbert expects you to pay for your return. Furthermore it took 8 TU to find you. The church will accept a 100GP per TU payment until the debt is paid off.

[] **Approval of the Family:** You have proved yourself in the eyes of The Family and are either offered membership or promotion to the next tier if currently a member. All other prerequisites for the level of the meta-org must be met. Current members of this metaorg treat access to asterisked (*) items as Frequency (Regional).

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

◆ **Gnome Vale Green Gemstone:** A gnome calling himself Clegin presented you with a well-cut, human's palm-sized gemstone colored green. Upon the face is etched a symbol of arcane magic signifying the school of transmutation; there is also a lingering aura of this magic upon the gemstone. If sold, it will fetch 50 gold pieces. You do not have to pay for this item. You may only possess one *Gnome Vale green gemstone*

APL 2

- ◆ †Wand of *cure light wounds* (Adventure; DMG)
- ◆ *Ring of *Lockpicking* (Adventure; Complete Adventurer)

APL 4 (all of APL 2 plus the following)

- ◆ †Ring of *Counterspells* (Adventure; DMG)
- ◆ +1 Ki Focus *Nunchaku* (Adventure; DMG)

APL 6 (all of APLs 2-4 plus the following)

- ◆ *†Cloak of *Resistance +2* (Adventure; DMG)
- ◆ Dusty Rose Ioun Stone (Adventure; DMG)

APL 8 (all of APLs 2-6 plus the following)

- ◆ *†Cloak of *Resistance +3* (Adventure; DMG)
- ◆ *Boots of *Speed* (Adventure; DMG)

APL 10 (all of APLs 2-8 plus the following)

- ◆ +1 Wounding *Nunchaku* (Adventure; DMG)
- ◆ †Belt of *Many Pockets* (Adventure; DMG)

APL 12 (all of APLs 2-10 plus the following)

- ◆ †Ring of *Force Shield* (Adventure; DMG)
- ◆ Mask of *Lies* (Adventure; Complete Adventurer)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 OF 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL