



This Record Certifies that

Played by _____
Player RPGA #

Has Completed
How Much Wood Would
A Regional Adventure
Set in Verbobonc



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____
DM: _____
Signature RPGA #



Adventure Record#

593 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 4

max 675 xp; 464 gp

APL 6

max 900 xp; 800 gp

APL 8

max 1,125 xp; 1,075 gp

APL 10

max 1,350 xp; 2,078 gp

Cross out any items not gained

- ☒ Disfavor of Saint Cuthbert
- ☒ Favor of Saint Cuthbert
- ☒ Favor with the Druids of the Gnarley

TU

Starting TU

1 OR 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 4

- ❖ Infusion: Cure Light Wounds (Frequency: Adventure; 1st lvl caster; 50 gp; MotW)
- ❖ Infusion: Hold Animal (Frequency: Adventure; 6th lvl caster; 600 gp; MotW)
- ❖ Infusion: Warp Wood (Frequency: Adventure; 6th lvl caster; 600 gp; MotW)

APL 6 (all of APL4 plus the following)

- ❖ Infusion: Dispel Magic (Frequency: Adventure; 7th lvl caster; 1,400 gp; MotW)

APL 8 (all of APLs 4-6 plus the following)

- ❖ Cloak of Resistance +2 (Frequency: Adventure; DMG)

APL 10 (all of APLs 4-8 plus the following)

- ❖ Vestments, Druids (Frequency: Adventure; DMG)
- ❖ Infusion: Ice Storm (Frequency: Adventure; 9th lvl caster; 2,250 gp; MotW)
- ❖ Pearl of Power [2nd] (Frequency: Adventure; DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL