



Pale Quick Reference Sheet

7/17/01 – version 1.1

Currency in the Pale

Bright	pp
Gold Glory	gp
Silver Moon	sp
Basic	cp

Measuring Time

The week has the following 7 days:

Starday	Work
Sunday	Work
Moonday	Work
Godsday	Worship
Waterday	Work
Earthday	Work
Freeday	Rest

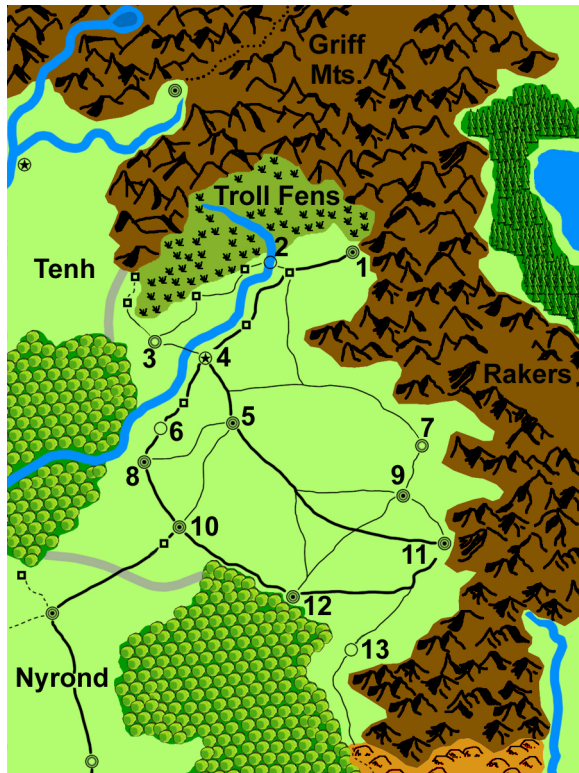
The standard measure of years is the Common Year, a system that began when the Overking of Aerdy declared universal peace through the whole of the Great Kingdom. In the Living Greyhawk campaign, January 1st, 2001 marked the beginning of 591 CY. A year, or Dozenmonth, is 364 days long composed of 12 months and 4 week-long festivals. Months are 28 days, divided into 4 weeks. The month is based on the period of Oerth's Great Moon, Luna. The timing of the Festivals is based on the period of Oerth's lesser moon, the aquamarine Celene, and occur every 3 months.

Pronunciation Guide

Aerdi/Aerdy: AYR dee
 Baklunish: bah KLUN ish
 Boccob: BAK ab
 Drow: *rhymes with either "how" or crow*
 Erythnul: ee RITH nul
 Fharlanghn: far LANG n
 Flanaess: flah NES
 Flannae: flah NYE
 Furyondy: FE ree on dee or FYOO ree on dee
 Heironeous: hayr OH nee us
 Incabulos: in KAB you lus
 luz: I YOOZE or yooz or EE uz
 Kelanen: KEL a nen
 Mordenkainen: MOHR den kay nen
 Nyronnd: NYE rond
 Nyr Dyv: NEAR div
 Obad-hai: oh bad HI
 Oeridian: oh RIH dee an
 Oerik: OH rik
 Oerth: orth (long "o") or oyth
 Raexes: RAH zeez
 Rhennee: ren NAY or ren NEE
 Selintan: SEH lin tan
 Suel: sool
 Sulouise: soo loh WEEZ
 Tharizdun: thar IZ dun
 Veluna: veh LOO nah
 Zagig Yragerne: ZA gig ih RA ger nee ("a" as in "bag"; all "g" sounds are hard)
 (from *Player's Guide to Greyhawk*, p5.)

Month	Season	Phases of Luna	Phases of Celene
Needfest	Midwinter	Needfest 4 th : ●	Needfest 4 th : ○
Fireseek	Winter	4 th : ☾, 11 th : ○, 18 th : ☾, 25 th : ●	19 th : ☾
Readying	Spring	4 th : ☾, 11 th : ○, 18 th : ☾, 25 th : ●	11 th : ●
Coldeven	Spring	4 th : ☾, 11 th : ○, 18 th : ☾, 25 th : ●	4 th : ☾
Growfest		4 th : ☾	Growfest 4 th : ○
Planting	Low Summer	4 th : ○, 11 th : ☾, 18 th : ●, 25 th : ☾	19 th : ☾
Flocktime	Low Summer	4 th : ○, 11 th : ☾, 18 th : ●, 25 th : ☾	11 th : ●
Wealsun	Low Summer	4 th : ○, 11 th : ☾, 18 th : ●, 25 th : ☾	4 th : ☾
Richfest	Midsummer	4 th : ○	Richfest 4 th : ○
Reaping	High Summer	4 th : ☾, 11 th : ●, 18 th : ☾, 25 th : ○	19 th : ☾
Goodmonth	High Summer	4 th : ☾, 11 th : ●, 18 th : ☾, 25 th : ○	11 th : ●
Harvester	High Summer	4 th : ☾, 11 th : ●, 18 th : ☾, 25 th : ○	4 th : ☾
Brewfest		4 th : ☾	Brewfest 4 th : ○
Pathwall	Autumn	4 th : ●, 11 th : ☾, 18 th : ○, 25 th : ☾	19 th : ☾
Ready'reat	Autumn	4 th : ●, 11 th : ☾, 18 th : ○, 25 th : ☾	11 th : ●
Sunsebb	Winter	4 th : ●, 11 th : ☾, 18 th : ○, 25 th : ☾	4 th : ☾

Map of the Pale



Key

1. Rakervale
2. Tristor
3. Atherstone
4. Wintershiven
5. Holdworthy
6. Coldriver
7. Landrigard
8. Hatherleigh
9. Eltison
10. Hawkburgh
11. Ogburg
12. Stradsett
13. Woodsedge

Travel Times

From	To	Miles	Days On Foot	Days Riding Mounted
Rakervale	Tristor	80	3.5	2.5
Rakervale	Wintershiven	185	8	6
Rakervale	Landrigard	310	13	10
Wintershiven	Atherstone	50	2	1.5
Wintershiven	Holdworthy	65	3	2
Wintershiven	Hatherleigh	120	5	4
Wintershiven	Landrigard	240	10	7.5
Holdworthy	Hatherleigh	100	4.5	3
Holdworthy	Hawkburgh	115	5	3.5
Holdworthy	Eltison	185	8	6
Holdworthy	Ogburg	240	10	7.5
Holdworthy	Stradsett	195	8.5	6
Hatherleigh	Hawkburgh	75	3.5	2.5
Hatherleigh	Stradsett	120	5	4
Stradsett	Ogburg	170	7	5.5
Ogburg	Eltison	65	3	2
Eltison	Landrigard	50	2	1.5
Eltison	Stradsett	150	6.5	5

Note: Travel times on foot assume a walk at a 30 ft. movement rate for 8 hours. Mounted movement assumes a light horse carrying a load of 101-300 lb. for 8 hours.

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