



Official Listing of Deities for Use in the Campaign
Version 1.1 – March 1, 2002

The information in this document supersedes any similar information provided in the *PH*, *Living Greyhawk Gazetteer*, and the *Living Greyhawk Campaign Sourcebook*.

Alphabetical Listing of Deities

Name (gender)

Rank, areas of concern

Worshippers – origin of worship and/or who worships the deity today

Holy Symbol

Alignment (most common alignment variance, if known)

Domains

Prestige Domain(s) – see *Defenders of the Faith* for additional information on accessing these

Weapon(s) – first entry is the signature weapon of the deity; if there is an “or”, both weapons are signature weapons of the deity; weapons after the first, which are separated by commas, are additional preferred (not signature) weapons; (m) = martial; (e) = exotic; entries for longbow and shortbow include composite and mighty composite versions of those weapons (cleric’s choice)

Weapon of the Deity spell

Aasterinian (f)

Lesser Deity of Play, Invention, Pleasure

Worshippers: Dragon

Holy Symbol: The Morning Star

Alignment: CN

Domains: Chaos, Travel, Trickery

Prestige Domain(s): Celerity, Creation, Madness, Mind, Summoning

Weapon(s): Claw or bite

Weapon of the Deity spell: +1 *claw or bite, keen*

Abbathor (m)

Intermediate Deity of Greed

Worshippers: Dwarven

Holy Symbol: Jeweled dagger

Alignment: NE

Domains: Evil, Luck, Trickery

Prestige Domain(s): Divination, Domination, Madness, Mind, Mysticism, Summoning

Weapon(s): Dagger

Weapon of the Deity spell: +1 *keen dagger*

Aerdrie Faenya (f)

Intermediate Deity of Air, Weather, Avians, Rain, Fertility

Worshippers: Elven

Holy Symbol: Cloud with bird silhouette

Alignment: CG

Domains: Air, Animal, Chaos, Good

Prestige Domain(s): Beastmaster, Celerity, Creation, Exorcism, Mysticism, Summoning

Weapon(s): Quarterstaff

Weapon of the Deity spell: +1 *frost quarterstaff*

Al'Akbar (m)

Demigod of Guardianship, Faithfulness, Dignity, Duty

Worshippers: Baklunish

Holy Symbol: An image of the Cup and Talisman (seven-pointed star) of Al'Akbar

Alignment: LG

Domains: Good, Healing, Law, Protection

Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Falchion (m)

Weapon of the Deity spell: +1 *defending falchion*

Allitur (m)

Lesser Deity of Ethics, Propriety

Worshippers: Flan and, less frequently, commonly accepted across all the Flanaess

Holy Symbol: A pair of clasped hands

Alignment: LG (LN)

Domains: Good, Knowledge, Law

Prestige Domain(s): Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning

Weapon(s): Shortspear

Weapon of the Deity spell: +1 *flaming shortspear*

Annam (m)

Greater Deity of Giants, Magic, Knowledge, Fertility, Philosophy

Worshippers: Giant

Holy Symbol: Two hands with wrists together and hands pointing down

Alignment: N

Domains: Knowledge, Magic, Plant, Sun

Prestige Domain(s): Creation, Divination, Exorcism, Mind, Summoning

Weapon(s): Unarmed strike

Weapon of the Deity spell: +1 *improved unarmed attack, defending*

Arvoreen (m)

Intermediate Deity of Protection, Vigilance, War
Worshippers: Halfling
Holy Symbol: Two short swords
Alignment: LG
Domains: Good, Law, Protection, War
Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning
Weapon(s): Short sword (m)
Weapon of the Deityspell: +1 defending short sword

Atroa (f)

Lesser Deity of Spring, East Wind, Renewal
Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A heart with an air glyph
Alignment: NG
Domains: Air, Good, Plant, Sun
Prestige Domain(s): Celerity, Creation, Exorcism, Glory, Mysticism, Summoning
Weapon(s): Sling
Weapon of the Deityspell: +1 distance sling

Azor'alq (m)

Hero-God of Light, Purity, Courage, Strength
Worshippers: Baklunish
Holy Symbol: An armed man standing atop a stone summit
Alignment: NG
Domains: Good, Sun, War
Prestige Domain(s): Exorcism, Glory, Mysticism, Summoning
Weapon(s): Scimitar (m)
Weapon of the Deityspell: +1 flaming scimitar

Baervan Wildwanderer (m)

Intermediate Deity of Forests, Nature, Travel
Worshippers: Gnome
Holy Symbol: Raccoon's face
Alignment: NG
Domains: Animal, Good, Plant, Travel
Prestige Domain(s): Beastmaster, Celerity, Creation, Exorcism, Mysticism, Summoning
Weapon(s): Halfspear
Weapon of the Deityspell: +1 distance halfspear

Bahamut (m)

Lesser Deity of Good Dragons, Wind
Worshippers: Dragon
Holy Symbol: Star above a milky nebula
Alignment: LG
Domains: Air, Good, Law, Luck, Protection
Prestige Domain(s): Celerity, Community, Creation, Exorcism, Inquisition, Mysticism, Summoning
Weapon(s): Claw
Weapon of the Deityspell: +1 claw, keen

Bagrivyek (m)

Lesser Deity of Cooperation, Territory
Worshippers: Goblin
Holy Symbol: White-tipped flail
Alignment: NE
Domains: Evil, Knowledge, Protection, Travel

Prestige Domain(s): Celerity, Community, Divination, Mind, Mysticism, Summoning
Weapon(s): Any flail (m)
Weapon of the Deityspell: +1 defending flail

Bahgtru (m)

Lesser Deity of Strength, Stupidity
Worshippers: Orc
Holy Symbol: Broken thigh bone
Alignment: CE
Domains: Chaos, Destruction, Evil, Strength
Prestige Domain(s): Madness, Mysticism, Summoning
Weapon(s): Spiked gauntlet
Weapon of the Deityspell: +1 keen spiked gauntlet

Baravar Cloakshadow (m)

Lesser Deity of Illusions, Protection, Deception, Hatred of Goblinoids
Worshippers: Gnome
Holy Symbol: Cloak and dagger
Alignment: NG
Domains: Good, Protection, Trickery
Prestige Domain(s): Community, Exorcism, Mysticism, Summoning
Weapon(s): Dagger
Weapon of the Deityspell: +1 defending dagger

Beltar (f)

Lesser Deity of Malice, Caves, Pits
Worshippers: Suloise
Holy Symbol: A set of monstrous fangs, closing to bite
Alignment: CE (CN)
Domains: Chaos, Earth, Evil, War
Prestige Domain(s): Madness, Mysticism, Summoning
Weapon(s): Claws of Beltar (unarmed strike or spiked gauntlet)
Weapon of the Deityspell: +1 improved unarmed attack or spiked gauntlet, mighty cleaving

Beory (f)

Greater Deity of Oerth, Nature, Rain
Worshippers: Flan and commonly accepted across all the Flanaess
Holy Symbol: Green disk marked with a circle or a rotund woman figurine
Alignment: N (NG)
Domains: Animal, Earth, Plant, Water
Prestige Domain(s): Beastmaster, Creation, Summoning
Weapon(s): Club, druid weapons
Weapon of the Deityspell: +1 defending club

Berei (f)

Lesser Deity of Home, Family, Agriculture
Worshippers: Flan and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A sheaf of wheat stalks
Alignment: NG
Domains: Good, Plant, Protection
Prestige Domain(s): Community, Creation, Exorcism, Mysticism, Summoning
Weapon(s): Sickle
Weapon of the Deityspell: +1 defending sickle

Berna (f)

Demigod of Passion, Forgiveness
Worshippers: Touv
Holy Symbol: A red gold heart
Alignment: CN (N)
Domains: Chaos, Healing, Protection
Prestige Domain(s): Community, Divination, Domination, Madness, Mind, Summoning
Weapon(s): Club
Weapon of the Deity spell: +1 defending club

Berronar Truesilver (f)

Intermediate Deity of Safety, Truth, Home, Healing
Worshippers: Dwarven
Holy Symbol: Two silver rings
Alignment: LG
Domains: Good, Healing, Law, Protection
Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning
Weapon(s): Heavy mace
Weapon of the Deity spell: +1 defending heavy mace

Bleredd (m)

Lesser Deity of Metal, Mines, Smiths
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: An iron mule
Alignment: N
Domains: Earth, Fire, Strength
Prestige Domain(s): Creation, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deity spell: +1 throwing warhammer

Blibdoolpoolp (f)

Intermediate Deity of Kuo-toa, Darkness, Insanity, Revenge
Worshippers: Kuo-toa
Holy Symbol: Lobster head and black pearl
Alignment: CE
Domains: Chaos, Destruction, Evil, Water
Prestige Domain(s): Creation, Madness, Mysticism, Summoning
Weapon(s): Pincer staff (e)
Weapon of the Deity spell: +1 shock pincer staff

Boccob (m)

Greater Deity of Magic, Arcane Knowledge, Foresight, Balance
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: Eye balanced on a pedestal inside a pentagon
Alignment: N
Domains: Knowledge, Magic, Trickery
Prestige Domain(s): Creation, Divination, Mind, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 spell storing quarterstaff

Bralm (f)

Lesser Deity of Insects, Industriousness
Worshippers: Suloise and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A giant wasp in front of an insect swarm
Alignment: N (LN)
Domains: Animal, Law, Strength

Prestige Domain(s): Beastmaster, Creation, Domination, Summoning

Weapon(s): Quarterstaff

Weapon of the Deity spell: +1 defending quarterstaff

Brandobaris (m)

Lesser Deity of Stealth, Thieves, Adventuring
Worshippers: Halfling
Holy Symbol: Halfling's footprint
Alignment: N
Domains: Luck, Travel, Trickery
Prestige Domain(s): Celerity, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: +1 defending dagger

Breeka (f)

Intermediate Deity of Living Things
Worshippers: Touv
Holy Symbol: Headdress of wooden beads and animal teeth
Alignment: N
Domains: Air, Animal, Earth, Plant, Water
Prestige Domain(s): Beastmaster, Creation, Madness, Summoning
Weapon(s): Quarterstaff, druid weapons
Weapon of the Deity spell: +1 defending quarterstaff

Callarduran Smoothhands (m)

Intermediate Deity of Svirfneblin, Protection, Earth, Mining
Worshippers: Svirfneblin
Holy Symbol: Gold ring with star symbol
Alignment: N
Domains: Earth, Healing, Protection
Prestige Domain(s): Community, Creation, Summoning
Weapon(s): Battleaxe (m)
Weapon of the Deity spell: +1 throwing battleaxe

Camazotz (m) [also known as Zotzilaha or Zotz]

Lesser Deity of Bats, Vampires (as Zotzilaha), the Underworld (as Zotzilaha)
Worshippers: Olman
Holy Symbol: Bat
Alignment: CE (NE)
Domains: Animal, Chaos, Destruction, Evil, Protection
Prestige Domain(s): Beastmaster, Domination, Mind, Mysticism, Pestilence, Summoning
Weapon(s): Javelin
Weapon of the Deity spell: +1 distance javelin

Celestian (m)

Intermediate Deity of Stars, Space, Wanderers
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Jewelry with a shining ruby, jacinth, topaz, emerald, sapphire, amethyst, and diamond
Alignment: N (NG)
Domains: Knowledge, Travel, Protection
Prestige Domain(s): Celerity, Community, Divination, Mind, Summoning
Weapon(s): Shortspear

Weapon of the Deityspell: +1 distance shortspear

Charmalaine (f)

Hero-God of Keen Senses and Narrow Escapes

Worshippers: Halfling and commonly accepted across all the Flanaess

Holy Symbol: A burning bootprint

Alignment: N

Domains: Luck, Protection

Prestige Domain(s): Celerity, Community, Summoning

Weapon(s): Light mace

Weapon of the Deityspell: +1 defending light mace

Chronepsis (m)

Intermediate Deity of Fate, Death, Judgment

Worshippers: Dragon

Holy Symbol: Brass scales below a harp

Alignment: N

Domains: Death, Knowledge, Luck

Prestige Domain(s): Celerity, Divination, Inquisition, Mind, Summoning

Weapon(s): Claw or bite

Weapon of the Deityspell: +1 claw or bite, ghost touch

Clangeddin Silverbeard (m)

Intermediate Deity of Battle, War

Worshippers: Dwarven

Holy Symbol: Two crossed battle axes

Alignment: LG

Domains: Good, Law, Strength, War

Prestige Domain(s): Exorcism, Glory, Inquisition, Mysticism, Summoning

Weapon(s): Battleaxe (m)

Weapon of the Deityspell: +1 throwing battleaxe

Corellon Larethian (m)

Greater Deity of Elves, Magic, Music, Arts & Crafts, War

Worshippers: Elven

Holy Symbol: Silver crescent moon

Alignment: CG

Domains: Chaos, Good, Magic, Protection, War

Prestige Domain(s): Community, Creation, Divination, Exorcism, Glory, Mind, Mysticism, Summoning

Weapon(s): Longsword (m)

Weapon of the Deityspell: +1 keen longsword

Cyndor (m)

Lesser Deity of Time, Infinity, Continuity

Worshippers: Commonly accepted across all the Flanaess

Holy Symbol: A rounded hourglass of white and black set on its side

Alignment: LN

Domains: Law, Protection, Travel

Prestige Domain(s): Celerity, Community, Domination, Summoning

Weapon(s): Sling

Weapon of the Deityspell: +1 distance sling

Cyrrollalee (f)

Intermediate Deity of Friendship, Trust, Home

Worshippers: Halfling

Holy Symbol: Open door

Alignment: LG

Domains: Good, Law, Protection

Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Club

Weapon of the Deityspell: +1 defending club

Daern (f)

Hero-God of Defense, Fortifications

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: A shield hanging from a parapet

Alignment: LN

Domains: Earth, Law, Protection

Prestige Domain(s): Community, Creation, Domination, Summoning

Weapon(s): Halfspear

Weapon of the Deityspell: +1 defending halfspear

Dalt (m)

Lesser Deity of Portals, Doors, Enclosures, Locks, Keys

Worshippers: Suloise

Holy Symbol: A locked door with a skeleton key under it

Alignment: CG

Domains: Chaos, Good, Protection, Travel, Trickery

Prestige Domain(s): Celerity, Community, Exorcism, Mysticism, Summoning

Weapon(s): Dagger

Weapon of the Deityspell: +1 shock dagger

Damaran (m)

Demigod of Vermin, Cowardice

Worshippers: Touv

Holy Symbol: Ribbons of black metal

Alignment: NE (N)

Domains: Animal, Evil, Travel

Prestige Domain(s): Beastmaster, Celerity, Community, Creation, Mysticism, Pestilence, Summoning

Weapon(s): Javelin

Weapon of the Deityspell: +1 distance javelin

Daoud (m)

Hero-God of Humility, Clarity, Immediacy

Worshippers: Baklunish

Holy Symbol: A multi-colored patch of cloth or tangle of yarn, with seven threads depending from the bottom, one for each distinct color of the spectrum

Alignment: N

Domains: Magic, Travel

Prestige Domain(s): Celerity, Divination, Mind, Summoning

Weapon(s): Quarterstaff

Weapon of the Deityspell: +1 defending quarterstaff

Deep Sashelas (m)

Intermediate Deity of Aquatic Elves, Oceans, Knowledge, Beauty, Water Magic

Worshippers: Aquatic Elves

Holy Symbol: Dolphin

Alignment: CG

Domains: Chaos, Good, Knowledge, Water
Prestige Domain(s): Creation, Divination, Exorcism, Mind,
Mysticism, Summoning
Weapon(s): Trident (m)
Weapon of the Deity spell: trident of fish command

Delleb (m)

Lesser Deity of Reason, Intellect, Study
Worshippers: Oeridian
Holy Symbol: A large white book
Alignment: LG
Domains: Good, Knowledge, Law, Magic
Prestige Domain(s): Divination, Exorcism, Inquisition, Mind,
Mysticism, Summoning
Weapon(s): Dart
Weapon of the Deity spell: +1 returning dart

Diirinka (m)

Intermediate Deity of Derro, Magic, Knowledge, Cruelty
Worshippers: Derro
Holy Symbol: Spiral of gray, black, and white
Alignment: CE
Domains: Chaos, Evil, Magic, Trickery
Prestige Domain(s): Creation, Divination, Madness, Mind,
Mysticism, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: dagger of venom

Dugmaren Brightmantle (m)

Lesser Deity of Scholarship, Discovery, Invention
Worshippers: Dwarven
Holy Symbol: Open book
Alignment: CG (NG)
Domains: Chaos, Good, Knowledge, Magic
Prestige Domain(s): Divination, Mind, Mysticism, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: +1 spell storing short sword

Dumathoin (m)

Intermediate Deity of Mining, Exploration
Worshippers: Dwarven
Holy Symbol: Gem inside a mountain
Alignment: N
Domains: Earth, Knowledge, Protection
Prestige Domain(s): Community, Divination, Mind,
Summoning
Weapon(s): Warhammer (m)
Weapon of the Deity spell: +1 throwing warhammer

Eadro (m)

Intermediate Deity of Locathahs, Merfolk
Worshippers: Locathah, Merfolk
Holy Symbol: A spiral
Alignment: N
Domains: Animal, Protection, Water
Prestige Domain(s): Beastmaster, Community, Creation,
Summoning
Weapon(s): Shortspear
Weapon of the Deity spell: +1 frost shortspear

Earth Dragon (m)

Demigod of Earth, Weather, Hidden Treasures
Worshippers: Unknown or mysterious origin
Holy Symbol: A coiled dragon
Alignment: LE
Domains: Earth, Evil, Law, Protection
Prestige Domain(s): Community, Domination, Mysticism,
Summoning
Weapon(s): Heavy pick (m) or light pick (m)
Weapon of the Deity spell: +1 keen heavy pick or light pick

Ehlonna (f) [Ehlenestra to elves]

Intermediate Deity of Forests, Woodlands, Flora & Fauna,
Fertility
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: A rearing unicorn
Alignment: NG
Domains: Animal, Good, Plant, Sun
Prestige Domain(s): Beastmaster, Creation, Exorcism, Glory,
Mysticism, Summoning
Weapon(s): Longbow (m) or longsword (m)
Weapon of the Deity spell: +1 frost longbow or longsword

Elder Elemental Eye (m) [aspect of Tharizdun]

Intermediate Deity of Elemental Evil
Worshippers: Unknown or mysterious origin
Holy Symbol: A black metal equilateral triangle, point down,
with an inverted Y within it
Alignment: NE
Domains: Chaos, Evil, Madness, Fire or Earth or Air or Water
Prestige Domain(s): Madness, Mind, Mysticism, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: +1 keen dagger

Erevan Ilesere (m)

Intermediate Deity of Mischief, Change, Rogues
Worshippers: Elven
Holy Symbol: Nova star with asymmetrical rays
Alignment: CN
Domains: Chaos, Luck, Trickery
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: +1 shock short sword

Erythnul (m)

Intermediate Deity of Hate, Envy, Malice, Panic, Ugliness,
Slaughter
Worshippers: Oeridian and commonly accepted across all the
Flanaess
Holy Symbol: A red blood drop or a half-demon, half-boar mask
Alignment: CE (CN)
Domains: Chaos, Evil, Trickery, War
Prestige Domain(s): Madness, Mysticism, Pestilence,
Summoning
Weapon(s): Heavy mace
Weapon of the Deity spell: +1 mighty cleaving heavy mace

Falazure (m)

Lesser Deity of Energy Draining, Undeath, Decay, Exhaustion

Worshippers: Dragon
Holy Symbol: Draconic skull
Alignment: NE
Domains: Death, Destruction, Evil
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning
Weapon(s): Claw or bite
Weapon of the Deityspell: +1 claw or bite, ghost touch

Fenmarel Mestarine (m)

Lesser Deity of Wild Elves, Outcasts, Scapegoats, Isolation
Worshippers: Elven
Holy Symbol: Pair of elven eyes in darkness
Alignment: CN (CG)
Domains: Animal, Chaos, Plant, Travel
Prestige Domain(s): Beastmaster, Celerity, Madness, Summoning
Weapon(s): Dagger
Weapon of the Deityspell: dagger of venom

Fharlanghn (m)

Intermediate Deity of Horizons, Distance, Travel, Roads
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Wooden disk bearing a curved line with an upturned crescent above
Alignment: N (NG)
Domains: Luck, Protection, Travel
Prestige Domain(s): Celerity, Community, Summoning
Weapon(s): Quarterstaff
Weapon of the Deityspell: +1 defending quarterstaff

Flandal Steelskin (m)

Intermediate Deity of Mining, Smithing, Fitness
Worshippers: Gnome
Holy Symbol: Flaming hammer
Alignment: NG
Domains: Good, Earth, Strength
Prestige Domain(s): Creation, Exorcism, Mysticism, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deityspell: +1 throwing warhammer

Fortubo (m)

Lesser Deity of Stone, Metals, Mountains, Guardianship
Worshippers: Suloise and Dwarven
Holy Symbol: A glowing headed hammer
Alignment: LG (LN)
Domains: Earth, Good, Law, Protection
Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deityspell: +1 throwing warhammer

Gadhelyn (m)

Hero-God of Independence, Outlawry, Feasting, Hunting
Worshippers: Elven
Holy Symbol: A leaf-shaped arrowhead
Alignment: CN
Domains: Animal, Chaos, Plant
Prestige Domain(s): Beastmaster, Madness, Summoning

Weapon(s): Longbow (m)
Weapon of the Deityspell: +1 distance longbow

Gaerdal Ironhand (m)

Lesser Deity of Protection, Vigilance, Combat
Worshippers: Gnome
Holy Symbol: Iron band
Alignment: LG
Domains: Good, Law, Protection, War
Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deityspell: +1 defending warhammer

Gaknulak (m)

Demigod of Protection, Stealth, Trickery, Traps
Worshippers: Kobold
Holy Symbol: Cauldron with whirling ellipses
Alignment: LE
Domains: Evil, Law, Protection, Trickery
Prestige Domain(s): Community, Creation, Mind, Mysticism, Summoning
Weapon(s): Handaxe (m)
Weapon of the Deityspell: +1 spell storing handaxe

Garl Glittergold (m)

Greater Deity of Gnomes, Protection, Humor, Wit, Gemcutting, Jewelmaking
Worshippers: Gnome
Holy Symbol: Nugget of gold
Alignment: NG
Domains: Good, Protection, Trickery
Prestige Domain(s): Community, Creation, Exorcism, Mysticism, Summoning
Weapon(s): Battleaxe (m)
Weapon of the Deityspell: +1 throwing battleaxe

Gendwar Argrim (m)

Hero-God of Fatalism and Obsession
Worshippers: Dwarven
Holy Symbol: A waraxe bearing the dwarven rune for destruction
Alignment: LN
Domains: Law, War
Prestige Domain(s): Community, Domination, Summoning
Weapon(s): Dwarven waraxe (e)
Weapon of the Deityspell: +1 throwing dwarven waraxe

Geshtai (f)

Lesser Deity of Lakes, Rivers, Wells, Streams
Worshippers: Baklunish and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A waterspout
Alignment: N
Domains: Plant, Travel, Water
Prestige Domain(s): Celerity, Creation, Summoning
Weapon(s): Shortspear
Weapon of the Deityspell: +1 frost shortspear

Grankhul (m)

Lesser Deity of Hunting, Senses, Surprise, Stealth
Worshippers: Bugbear
Holy Symbol: Ever-open eyes in darkness
Alignment: CE
Domains: Chaos, Evil, Knowledge, Trickery
Prestige Domain(s): Community, Divination, Mind, Mysticism, Summoning
Weapon(s): Longsword (m)
Weapon of the Deityspell: +1 keen longsword

Great Mother (f)

Greater Deity of Beholders, Magic, Fertility, Tyranny
Worshippers: Beholder
Holy Symbol: Egg with an eye
Alignment: CE
Domains: Chaos, Death, Evil, Strength
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Pestilence, Summoning
Weapon(s): Bite
Weapon of the Deityspell: +1 bite, keen

Grolantor (m)

Intermediate Deity of Hill Giants, Ettins, Ogres, Hunting, Combat
Worshippers: Hill Giant, Ettin, Ogre
Holy Symbol: Spiked club
Alignment: CE
Domains: Chaos, Death, Earth, Evil
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning
Weapon(s): Club
Weapon of the Deityspell: +1 mighty cleaving club

Gruumsh (m)

Greater Deity of Orcs, War, Territory
Worshippers: Orc
Holy Symbol: Empty eyesocket
Alignment: CE
Domains: Chaos, Evil, Strength, War
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Summoning
Weapon(s): Shortspear
Weapon of the Deityspell: +1 returning shortspear

Hanali Celanil (f)

Intermediate Deity of Love, Romance, Beauty, Fine Arts, Artists
Worshippers: Elven
Holy Symbol: Heart of gold
Alignment: CG
Domains: Chaos, Good, Magic, Protection
Prestige Domain(s): Community, Creation, Divination, Exorcism, Mind, Mysticism, Summoning
Weapon(s): Dagger
Weapon of the Deityspell: +1 defending dagger

Heironeous (m)

Intermediate Deity of Chivalry, Justice, Honor, War, Daring, Valor
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Fist holding a silver lightning bolt

Alignment: LG
Domains: Good, Law, War
Prestige Domain(s): Exorcism, Glory, Inquisition, Mysticism, Summoning
Weapon(s): Battleaxe (m) or longsword (m)
Weapon of the Deityspell: +1 shock battleaxe or longsword

Heward (m)

Hero-God of Bards, Musicians
Worshippers: Unknown and commonly accepted across all the Flanaess
Holy Symbol: Any musical instrument
Alignment: NG
Domains: Good, Knowledge, Travel
Prestige Domain(s): Celerity, Creation, Divination, Mind, Mysticism, Summoning
Weapon(s): Quarterstaff, dagger
Weapon of the Deityspell: +1 defending quarterstaff

Hextor (m)

Intermediate Deity of War, Discord, Massacres, Conflict, Fitness, Tyranny
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Fist holding six red arrows facing downward in a fan
Alignment: LE
Domains: Destruction, Evil, Law, War
Prestige Domain(s): Domination, Mysticism, Pestilence, Summoning
Weapon(s): Any flail (m)
Weapon of the Deityspell: +1 mighty cleaving flail

Hiatea (f)

Greater Deity of Giants, Females, Nature, Agriculture, Hunting, Childbirth
Worshippers: Giant
Holy Symbol: Flaming spear
Alignment: NG
Domains: Animal, Good, Plant, Sun
Prestige Domain(s): Beastmaster, Creation, Exorcism, Glory, Mysticism, Summoning
Weapon(s): Shortspear
Weapon of the Deityspell: +1 distance shortspear

Hruggek (m)

Intermediate Deity of Bugbears, Violence, Combat
Worshippers: Bugbear
Holy Symbol: Morningstar
Alignment: CE
Domains: Chaos, Evil, Trickery, War
Prestige Domain(s): Creation, Madness, Mysticism, Summoning
Weapon(s): Morningstar
Weapon of the Deityspell: +1 mighty cleaving morningstar

Huhuateotl (m)

Intermediate Deity of Fire, Motion of Time
Worshippers: Olman
Holy Symbol: Demonic reptilian head
Alignment: CE
Domains: Chaos, Destruction, Evil, Fire

Prestige Domain(s): Celerity, Mysticism, Summoning
Weapon(s): Javelin
Weapon of the Deity spell: +1 flaming javelin

Iallanis (f)

Lesser Deity of Good Giants, Love, Mercy, Beauty
Worshippers: Good Giant
Holy Symbol: Garland of flowers
Alignment: NG
Domains: Good, Healing, Strength, Sun
Prestige Domain(s): Community, Exorcism, Glory, Mysticism, Summoning
Weapon(s): Unarmed strike
Weapon of the Deity spell: +1 improved unarmed attack, defending

Ilneval (m)

Lesser Deity of Warfare, Leadership
Worshippers: Orc
Holy Symbol: Bloodied longsword
Alignment: NE
Domains: Destruction, Evil, War
Prestige Domain(s): Domination, Mysticism, Summoning
Weapon(s): Longsword (m)
Weapon of the Deity spell: +1 mighty cleaving longsword

Incabulos (m)

Greater Deity of Plagues, Sickness, Famine, Nightmares, Drought, Disasters
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: The magic icon for the eye of possession
Alignment: NE
Domains: Death, Evil, Destruction
Prestige Domain(s): Creation, Madness, Mysticism, Pestilence, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 ghost touch quarterstaff

Io (m)

Greater Deity of Dragons of All Alignments
Worshippers: Dragon
Holy Symbol: Eight-pointed star with central rising spoke
Alignment: N
Domains: Knowledge, Magic, Protection, Travel
Prestige Domain(s): Celerity, Community, Creation, Divination, Mind, Summoning
Weapon(s): Claw or bite
Weapon of the Deity spell: +1 claw or bite, spell storing

Istus (f)

Greater Deity of Fate, Destiny, Divination, Future, Honesty
Worshippers: Baklunish and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: Gold spindle
Alignment: N
Domains: Chaos, Knowledge, Law, Luck
Prestige Domain(s): Celerity, Creation, Divination, Mind, Summoning
Weapon(s): Web of Istus (net) (e)
Weapon of the Deity spell: +1 distance net

Iuz (m)

Demigod of Deceit, Pain, Oppression, Evil
Worshippers: Unknown and commonly accepted across all the Flanaess
Holy Symbol: A grinning skull
Alignment: CE
Domains: Chaos, Evil, Trickery
Prestige Domain(s): Domination, Madness, Mysticism, Pestilence, Summoning
Weapon(s): Greatsword (m)
Weapon of the Deity spell: +1 mighty cleaving greatsword

Jascar (m)

Lesser Deity of Hills, Mountains
Worshippers: Suloise
Holy Symbol: A snow-capped mountain peak
Alignment: LG
Domains: Earth, Good, Law, Protection
Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deity spell: +1 ghost touch warhammer

Johydee (f)

Hero-God of Deception, Espionage, Protection
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: A small mask of stylized onyx
Alignment: NG
Domains: Good, Protection, Trickery
Prestige Domain(s): Community, Exorcism, Mind, Mysticism, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: +1 defending short sword

Joramy (f)

Lesser Deity of Fire, Volcanoes, Wrath, Anger, Quarrels
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: A volcano
Alignment: N (NG)
Domains: Destruction, Fire, War
Prestige Domain(s): Madness, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 flaming quarterstaff

Katay (m)

Lesser Deity of Decay, Inevitability, Order, Time
Worshippers: Touv
Holy Symbol: A copper disk
Alignment: LN
Domains: Death, Destruction, Knowledge, Law
Prestige Domain(s): Celerity, Creation, Divination, Pestilence, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: +1 returning dagger

Kelanan (m)

Hero-God of Swords, Sword Skills, Balance

Worshippers: Unknown and commonly accepted across all the Flanaess
Holy Symbol: Nine swords in a star shape, points outward
Alignment: N
Domains: Travel, War
Prestige Domain(s): Celerity, Summoning
Weapon(s): Any martial sword (m)
Weapon of the Deityspell: +1 keen sword

Keoghtom (m)

Hero-God of Secret Pursuits, Natural Alchemy, Extraplanar Exploration
Worshippers: Unknown and commonly accepted across all the Flanaess
Holy Symbol: A round disk bisected by an arrow pointing upward
Alignment: NG
Domains: Good, Knowledge, Travel
Prestige Domain(s): Celerity, Divination, Exorcism, Mind, Mysticism, Summoning
Weapon(s): Short sword (m), shortbow (m)
Weapon of the Deityspell: +1 defending short sword

Khurgorbaeyag (m)

Lesser Deity of Goblins, Slavery, Oppression, Morale
Worshippers: Goblin
Holy Symbol: Red and yellow striped whip
Alignment: LE
Domains: Evil, Law, Protection
Prestige Domain(s): Domination, Mind, Mysticism, Summoning
Weapon(s): Whip (e), bludgeoning weapons
Weapon of the Deityspell: +1 keen whip

Kord (m)

Intermediate Deity of Athletics, Sports, Brawling, Strength, Courage
Worshippers: Suloise
Holy Symbol: Dragon hide gauntlets (white), boots (blue), and a girdle (red) or a star composed of spears and maces
Alignment: CG
Domains: Chaos, Good, Luck, Strength
Prestige Domain(s): Celerity, Exorcism, Mysticism, Summoning
Weapon(s): Greatsword (m), bastard sword (e)
Weapon of the Deityspell: +1 mighty cleaving greatsword

Kundo (m)

Lesser Deity of Building, Noise, Music, Defense
Worshippers: Touv
Holy Symbol: Ornate shield or breastplate
Alignment: LG (NG)
Domains: Earth, Good, Law, Protection
Prestige Domain(s): Community, Creation, Exorcism, Mysticism, Summoning
Weapon(s): Short sword (m)
Weapon of the Deityspell: +1 defending short sword

Kuroth (m)

Hero-God of Theft and Treasure-Finding
Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: A gold coin with the symbol of a key on it or a quill
Alignment: CN
Domains: Chaos, Luck, Trickery
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Dagger, rapier (m)
Weapon of the Deityspell: +1 shock dagger

Kurrell (m)

Lesser Deity of Jealousy, Revenge, Theft
Worshippers: Oeridian
Holy Symbol: A grasping hand holding a broken coin
Alignment: CN
Domains: Chaos, Luck, Trickery
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Short sword (m)
Weapon of the Deityspell: +1 shock short sword

Kurtulmak (m)

Intermediate Deity of Kobolds, Trapmaking, Mining, War
Worshippers: Kobold
Holy Symbol: Gnome skull
Alignment: LE
Domains: Evil, Law, Luck, Trickery
Prestige Domain(s): Celerity, Creation, Domination, Mysticism, Summoning
Weapon(s): Halfspear
Weapon of the Deityspell: +1 shock halfspear

Kyuss (m)

Hero-God of Creation and Mastery of Undead
Worshippers: Unknown or mysterious origin
Holy Symbol: A skull with worms in its eyes and jaws
Alignment: NE
Domains: Death, Evil
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning
Weapon(s): Club
Weapon of the Deityspell: +1 mighty cleaving club

Labelas Enoreth (m)

Intermediate Deity of Time, Longevity, History
Worshippers: Elven
Holy Symbol: Setting sun
Alignment: CG
Domains: Chaos, Good, Knowledge
Prestige Domain(s): Divination, Exorcism, Mind, Mysticism, Summoning
Weapon(s): Quarterstaff
Weapon of the Deityspell: +1 spell storing quarterstaff

Laduguer (m)

Intermediate Deity of Duergar, Crafts, Protection, Magic
Worshippers: Duergar
Holy Symbol: Broken crossbow bolt on a shield
Alignment: LE
Domains: Earth, Evil, Law, Magic, Protection
Prestige Domain(s): Community, Creation, Divination, Domination, Mind, Mysticism, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deityspell: +1 defending warhammer

Laogzed (?)

Demigod of Troglodytes, Eating
Worshippers: Troglodytes
Holy Symbol: Oozing toad-lizard
Alignment: CE
Domains: Chaos, Death, Destruction, Evil
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning
Weapon(s): Javelin
Weapon of the Deity spell: +1 mighty cleaving javelin

Lendor (m)

Intermediate Deity of Time, Tedium, Patience, Study
Worshippers: Suloise
Holy Symbol: A crescent moon in front of a new moon surrounded by 14 stars
Alignment: LN
Domains: Knowledge, Law, Protection
Prestige Domain(s): Community, Divination, Domination, Mind, Summoning
Weapon(s): Greatsword (m), piercing and slashing weapons
Weapon of the Deity spell: +1 flaming greatsword

Lirr (f)

Lesser Deity of Prose, Poetry, Literature, Art
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: An illustrated book
Alignment: CG
Domains: Chaos, Good, Knowledge, Magic, Travel
Prestige Domain(s): Celerity, Creation, Divination, Exorcism, Mind, Mysticism, Summoning
Weapon(s): Shortsword, rapier (m)
Weapon of the Deity spell: +1 spell storing shortsword

Llerrg (m)

Lesser Deity of Beasts, Strength
Worshippers: Suloise
Holy Symbol: A bear, snake, or alligator
Alignment: CN
Domains: Animal, Chaos, Strength
Prestige Domain(s): Beastmaster, Madness, Summoning
Weapon(s): Battleaxe (m) or longsword (m)
Weapon of the Deity spell: +1 keen battleaxe or longsword

Lolth (f)

Intermediate Deity of Drow, Spiders, Evil, Darkness
Worshippers: Drow
Holy Symbol: Black spider with the head of a drow female
Alignment: CE
Domains: Chaos, Destruction, Evil, Trickery
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Pestilence, Summoning
Weapon(s): Whip (e)
Weapon of the Deity spell: +1 keen whip

Luthic (f)

Lesser Deity of Female Orcs, Fertility, Medicine, Healing, Servitude, Caves, Home
Worshippers: Orc

Holy Symbol: Orc rune for home
Alignment: NE
Domains: Earth, Evil, Healing
Prestige Domain(s): Community, Mysticism, Summoning
Weapon(s): Spiked gauntlet
Weapon of the Deity spell: +1 keen spiked gauntlet

Lydia (f)

Lesser Deity of Music, Knowledge, Daylight
Worshippers: Suloise
Holy Symbol: A spray of colors from an open hand
Alignment: NG
Domains: Good, Knowledge, Sun, Travel
Prestige Domain(s): Celerity, Divination, Exorcism, Glory, Mind, Mysticism, Summoning
Weapon(s): Shaft of light (shortsword)
Weapon of the Deity spell: +1 flaming shortsword

Maglubiyet (m)

Greater Deity of Goblins, Hobgoblins, War, Rulership
Worshippers: Goblin/Hobgoblin
Holy Symbol: Bloody axe
Alignment: NE
Domains: Destruction, Evil, Trickery
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Summoning
Weapon(s): Battleaxe (m)
Weapon of the Deity spell: +1 mighty cleaving battleaxe

Mayaheine (f)

Demigod of Protection, Justice, Valor
Worshippers: Unknown and commonly accepted across all the Flanaess
Holy Symbol: A shield with a bastard sword, sunburst two golden spheres, and two victory runes
Alignment: LG
Domains: Good, Law, Protection, War
Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning
Weapon(s): Bastard sword (m), mace, longbow (m)
Weapon of the Deity spell: +1 defending bastard sword

Memnor (m)

Intermediate Deity of Evil Cloud Giants, Pride, Mental Prowess and Control
Worshippers: Evil Cloud Giant
Holy Symbol: Thin black obelisk
Alignment: NE
Domains: Death, Evil, Knowledge, Trickery
Prestige Domain(s): Divination, Domination, Madness, Mind, Mysticism, Pestilence, Summoning
Weapon(s): Morningstar
Weapon of the Deity spell: +1 mighty cleaving morningstar

Merikka (f)

Demigod of Farming, Agriculture, Home
Worshippers: Oeridian
Holy Symbol: A basket of grain and a long scroll
Alignment: LG
Domains: Good, Law, Plant, Protection

Prestige Domain(s): Community, Creation, Exorcism,
Inquisition, Mysticism, Summoning
Weapon(s): Sickle
Weapon of the Deity spell: +1 defending sickle

Merrshaulk (m)

Intermediate Deity of Yuan-ti, Poison, Somnolence
Worshippers: Yuan-ti
Holy Symbol: Cobra head
Alignment: CE
Domains: Chaos, Destruction, Evil, Plant
Prestige Domain(s): Creation, Domination, Madness, Mysticism,
Pestilence, Summoning
Weapon(s): Longsword (m)
Weapon of the Deity spell: longsword of venom (as dagger)

Meyanok (m)

Lesser Deity of Serpents, Poison, Discord, Darkness, Famine
Worshippers: Touv
Holy Symbol: Snake coiled around a skull
Alignment: NE (CE)
Domains: Animal, Destruction, Evil, Trickery
Prestige Domain(s): Beastmaster, Domination, Madness, Mind,
Mysticism, Pestilence, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: dagger of venom

Mictlantecuhтли (m)

Greater Deity of Death, Darkness, Murder, the Underworld
Worshippers: Olman
Holy Symbol: Skeletal canine
Alignment: LE (NE)
Domains: Death, Destruction, Evil, Law, Trickery
Prestige Domain(s): Madness, Mysticism, Pestilence,
Summoning
Weapon(s): Dagger
Weapon of the Deity spell: +1 ghost touch dagger

Moradin (m)

Greater Deity of Dwarves, Smithing, Engineering, Creation, War
Worshippers: Dwarven
Holy Symbol: Hammer and anvil
Alignment: LG
Domains: Earth, Good, Law, Protection
Prestige Domain(s): Community, Creation, Exorcism,
Inquisition, Mysticism, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deity spell: +1 throwing warhammer

Mouqol (m)

Lesser Deity of Trade, Negotiation, Ventures, Appraisal,
Reciprocity
Worshippers: Baklunish
Holy Symbol: A set of scales and weights
Alignment: N
Domains: Knowledge, Travel, Trickery
Prestige Domain(s): Celerity, Divination, Mind, Summoning
Weapon(s): Dagger, light crossbow
Weapon of the Deity spell: +1 defending dagger

Muamman Duathal (m)

Lesser Deity of Expatriates, Urban Dwarves, Travelers, Exiles
Worshippers: Dwarven
Holy Symbol: Mace held by gauntleted fists
Alignment: NG
Domains: Good, Protection, Travel
Prestige Domain(s): Celerity, Community, Exorcism, Mysticism,
Summoning
Weapon(s): Heavy mace
Weapon of the Deity spell: +1 defending heavy mace

Murlynd (m)

Hero-God of Magical Technology
Worshippers: Oeridian and commonly accepted across all the
Flanaess
Holy Symbol: A six-pointed star with rounded points
Alignment: LG
Domains: Good, Knowledge, Law
Prestige Domain(s): Creation, Divination, Exorcism, Inquisition,
Mind, Mysticism, Summoning
Weapon(s): Longsword (m), light crossbow
Weapon of the Deity spell: +1 frost longsword

Myrhiss (f)

Lesser Deity of Love, Romance, Beauty
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: Lovebird
Alignment: NG
Domains: Good, Healing, Protection
Prestige Domain(s): Community, Exorcism, Mysticism,
Summoning
Weapon(s): Shortbow (m) or whip (e)
Weapon of the Deity spell: +1 distance shortbow or +1 keen whip

Nazarn (m)

Hero-God of Formal and Public Combat
Worshippers: Half-Orc
Holy Symbol: A chain wrapped around a shortsword
Alignment: N
Domains: Luck, War
Prestige Domain(s): Celerity, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: +1 defending short sword

Nerull (m)

Greater Deity of Death, Darkness, Murder, the Underworld
Worshippers: Flan and commonly accepted across all the
Flanaess
Holy Symbol: Skull and scythe
Alignment: NE
Domains: Death, Evil, Trickery
Prestige Domain(s): Creation, Madness, Mysticism, Pestilence,
Summoning
Weapon(s): Scythe (m), dagger, quarterstaff, sickle
Weapon of the Deity spell: +1 keen scythe

Nola (f)

Intermediate Deity of Sun
Worshippers: Touv

Holy Symbol: Copper or gold sun
Alignment: NG (LG)
Domains: Air, Fire, Good, Sun
Prestige Domain(s): Celerity, Community, Creation, Exorcism, Glory, Mysticism, Summoning
Weapon(s): Javelin
Weapon of the Deity spell: +1 flaming javelin

Nomog-Geaya (m)

Lesser Deity of Hobgoblins, War, Authority
Worshippers: Hobgoblin
Holy Symbol: Crossed longsword and handaxe
Alignment: LE
Domains: Evil, Law, Strength, War
Prestige Domain(s): Domination, Mysticism, Summoning
Weapon(s): Longsword (m) or handaxe (m)
Weapon of the Deity spell: +1 mighty cleaving longsword or handaxe

Norebo (m)

Lesser Deity of Luck, Gambling, Risks
Worshippers: Suloise
Holy Symbol: A pair of eight sided dice
Alignment: CN
Domains: Chaos, Trickery, Luck
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: +1 defending dagger

Obad-Hai (m)

Intermediate Deity of Nature, Woodlands, Freedom, Hunting, Beasts
Worshippers: Flan and commonly accepted across all the Flanaess
Holy Symbol: A mask of oak leaves and acorns
Alignment: N
Domains: Air, Animal, Earth, Fire, Plant, Water
Prestige Domain(s): Beastmaster, Celerity, Creation, Divination, Summoning
Weapon(s): Quarterstaff, druid weapons
Weapon of the Deity spell: +1 defending quarterstaff

Olidammara (m)

Intermediate Deity of Music, Revels, Wine, Rogues, Humor, Tricks
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: Laughing mask
Alignment: CN
Domains: Chaos, Luck, Trickery
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Rapier (m), rogue weapons
Weapon of the Deity spell: +1 keen rapier

Osprem (f)

Lesser Deity of Sea Voyages, Ships, Sailors
Worshippers: Suloise
Holy Symbol: A barracuda or a sperm whale
Alignment: LN
Domains: Law, Protection, Travel, Water
Prestige Domain(s): Celerity, Community, Domination, Summoning

Weapon(s): Trident (m), sailor weapons
Weapon of the Deity spell: trident of fish command

Panzuriel (m)

Intermediate Deity of Evil Aquatic Creatures, Murder, Confusion, Subversion
Worshippers: Evil aquatic creatures
Holy Symbol: Left footprint
Alignment: NE
Domains: Destruction, Evil, War, Water
Prestige Domain(s): Domination, Madness, Mysticism, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 shock quarterstaff

Pelor (m)

Greater Deity of Sun, Light, Strength, Healing
Worshippers: Flan and commonly accepted across all the Flanaess
Holy Symbol: Stylized sun-face
Alignment: NG
Domains: Good, Healing, Strength, Sun
Prestige Domain(s): Community, Creation, Divination, Exorcism, Glory, Mysticism, Summoning
Weapon(s): Heavy mace
Weapon of the Deity spell: +1 flaming heavy mace

Phaulkon (m)

Lesser Deity of Air, Wind, Clouds, Birds, Archery
Worshippers: Suloise
Holy Symbol: A winged human silhouette
Alignment: CG
Domains: Air, Animal, Chaos, Good, War
Prestige Domain(s): Beastmaster, Celerity, Exorcism, Mysticism, Summoning
Weapon(s): Longbow (m), dagger
Weapon of the Deity spell: +1 distance longbow

Pholtus (m)

Intermediate Deity of Light, Resolution, Law, Order, Inflexibility, Sun, Moons
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Full moon partially eclipsed by a smaller crescent moon
Alignment: LG (LN)
Domains: Good, Knowledge, Law, Sun
Prestige Domain(s): Divination, Domination, Exorcism, Glory, Inquisition, Mind, Mysticism, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 flaming quarterstaff

Phyton (m)

Lesser Deity of Nature, Beauty, Farming
Worshippers: Suloise
Holy Symbol: A scimitar in front of an oak tree
Alignment: CG
Domains: Chaos, Good, Plant, Sun, Water
Prestige Domain(s): Exorcism, Mysticism, Summoning
Weapon(s): Scimitar (m)
Weapon of the Deity spell: +1 defending scimitar

Procan (m)

Intermediate Deity of Seas, Sea Life, Salt, Sea Weather, Navigation
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Trident over a cresting wave
Alignment: CN
Domains: Animal, Chaos, Travel, Water
Prestige Domain(s): Beastmaster, Celerity, Creation, Madness, Summoning
Weapon(s): Trident (m)
Weapon of the Deityspell: trident of fish command

Pyremius (m)

Lesser Deity of Fire, Poison, Murder
Worshippers: Suloise
Holy Symbol: A demonic face with ears like bat wings
Alignment: NE
Domains: Destruction, Evil, Fire
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning
Weapon(s): Longsword (m), whip (e)
Weapon of the Deityspell: longsword of venom (as dagger)

Quetzalcoatl (m)

Greater Deity of Air, Birds, Snakes
Worshippers: Olman
Holy Symbol: Winged snake
Alignment: LN
Domains: Air, Animal, Knowledge, Law, Protection
Prestige Domain(s): Beastmaster, Celerity, Community, Creation, Divination, Domination, Inquisition, Mind, Summoning
Weapon(s): Dagger
Weapon of the Deityspell: +1 distance dagger

Ralishaz (m)

Intermediate Deity of Chance, Ill Luck, Misfortune, Insanity
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: Three sticks of bone
Alignment: CN
Domains: Chaos, Destruction, Luck
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Quarterstaff, wooden weapons
Weapon of the Deityspell: +1 defending quarterstaff

Rao (m)

Greater Deity of Peace, Reason, Serenity
Worshippers: Flan and commonly accepted across all the Flanaess
Holy Symbol: White heart of wood or metal or a heart-shaped mask with a calm expression
Alignment: LG
Domains: Law, Good, Knowledge
Prestige Domain(s): Creation, Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning
Weapon(s): Light mace
Weapon of the Deityspell: +1 defending light mace

Raxivort (m)

Lesser Deity of Xvarts, Rats, Wererats, Bats
Worshippers: Xvart
Holy Symbol: A blue flaming hand
Alignment: CE
Domains: Animal, Chaos, Evil, Trickery
Prestige Domain(s): Beastmaster, Creation, Madness, Mysticism, Pestilence, Summoning
Weapon(s): Scimitar (m), dagger
Weapon of the Deityspell: +1 flaming scimitar

Rillifane Rallathil (m)

Intermediate Deity of Wood Elves, Woodlands, Nature, Druids
Worshippers: Elven
Holy Symbol: Oak tree
Alignment: CG
Domains: Chaos, Good, Plant, Protection
Prestige Domain(s): Mysticism, Summoning
Weapon(s): Quarterstaff, longbow
Weapon of the Deityspell: +1 defending quarterstaff

Roykyn (f)

Hero-God of Cruelty
Worshippers: Gnome
Holy Symbol: A furled scroll dripping a dark fluid
Alignment: NE
Domains: Evil, Trickery
Prestige Domain(s): Madness, Mysticism, Summoning
Weapon(s): Spiked gauntlet
Weapon of the Deityspell: spiked gauntlet of venom (as dagger)

Rudd (f)

Demigod of Chance, Good Luck, Skill
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: A bull's-eye target
Alignment: CN (CG)
Domains: Chaos, Good, Luck
Prestige Domain(s): Celerity, Exorcism, Madness, Summoning
Weapon(s): Rapier (m), shortbow (m)
Weapon of the Deityspell: +1 defending rapier

Segojan Earthcaller (m)

Intermediate Deity of Earth, Nature
Worshippers: Gnome
Holy Symbol: Large glowing gemstone
Alignment: NG
Domains: Animal, Earth, Good
Prestige Domain(s): Beastmaster, Exorcism, Mysticism, Summoning
Weapon(s): Heavy mace
Weapon of the Deityspell: +1 defending heavy mace

Sehanine Moonbow (f)

Intermediate Deity of Mysticism, Dreams, Far Journeys, Death, Full Moons, Transcendence
Worshippers: Elven
Holy Symbol: A full moon topped with a crescent shaped haze
Alignment: CG (NG)
Domains: Chaos, Good, Knowledge, Travel, Trickery

Prestige Domain(s): Celerity, Divination, Exorcism, Mind, Mysticism, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: *+1 ghost touch quarterstaff*

Sekolah (m)

Intermediate Deity of Sahuagin, Plunder, Hunting, Tyranny
Worshippers: Sahuagin
Holy Symbol: White shark
Alignment: LE
Domains: Evil, Law, Strength, War
Prestige Domain(s): Creation, Domination, Mysticism, Summoning
Weapon(s): Trident (m)
Weapon of the Deity spell: *trident of fish command*

Semuanya (m)

Lesser Deity of Lizardfolk, Survival, Propagation
Worshippers: Lizardfolk
Holy Symbol: A lizard's egg
Alignment: N
Domains: Animal, Plant, Water
Prestige Domain(s): Beastmaster, Creation, Summoning
Weapon(s): Greatclub (m)
Weapon of the Deity spell: *+1 mighty cleaving greatclub*

Shargaas (m)

Lesser Deity of Darkness, Thieves, Stealth, Night, Undead
Worshippers: Orc
Holy Symbol: Skull on a red crescent moon
Alignment: CE
Domains: Death, Chaos, Evil, Trickery
Prestige Domain(s): Mysticism, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: *+1 keen short sword*

Sheela Peryroyl (f)

Intermediate Deity of Nature, Agriculture, Weather
Worshippers: Halfling
Holy Symbol: Daisy
Alignment: N
Domains: Air, Earth, Plant
Prestige Domain(s): Celerity, Creation, Summoning
Weapon(s): Sickle
Weapon of the Deity spell: *+1 defending sickle*

Shekinester (f)

Greater Deity of Nagas, Destruction, Creation, Knowledge, Protection
Worshippers: Naga
Holy Symbol: A mask or a mirror or a grain jar (depends on the aspect of the deity)
Alignment: N, CE, & LG
Domains: Destruction, Knowledge, Magic, Protection
Prestige Domain(s): Community, Creation, Divination, Madness, Mind, Summoning
Weapon(s): Bite
Weapon of the Deity spell: *+1 bite, keen*

Sixin (m)

Lesser Deity of Xill, War, Intrigue, Deception
Worshippers: Xill
Holy Symbol: Four red short swords, pummels together, forming an X
Alignment: LE
Domains: Evil, Law, Strength, Travel
Prestige Domain(s): Celerity, Creation, Domination, Mysticism, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: *+1 frost short sword*

Skerrit (m)

Lesser Deity of Centaurs, Community, Natural Balance
Worshippers: Centaur
Holy Symbol: Oak growing from an acorn
Alignment: NG
Domains: Animal, Good, Healing, Plant, Sun
Prestige Domain(s): Beastmaster, Community, Creation, Exorcism, Glory, Mysticism, Summoning
Weapon(s): Shortspear
Weapon of the Deity spell: *+1 flaming shortspear*

Skoraeus Stonebones (m)

Intermediate Deity of Stone Giants
Worshippers: Stone Giant
Holy Symbol: Stalactite
Alignment: N
Domains: Earth, Healing, Knowledge, Protection
Prestige Domain(s): Community, Divination, Mind, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deity spell: *+1 mighty cleaving warhammer*

Solonor Thelandria (m)

Intermediate Deity of Archery, Hunting, Wilderness Survival
Worshippers: Elven
Holy Symbol: Silver arrow with green fletching
Alignment: CG
Domains: Chaos, Good, Plant, War
Prestige Domain(s): Exorcism, Mysticism, Summoning
Weapon(s): Longbow (m)
Weapon of the Deity spell: *+1 distance longbow*

Sotillon (f)

Lesser Deity of Summer, South Wind, Ease, Comfort
Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A winged, pure-orange tiger
Alignment: CG (CN)
Domains: Air, Chaos, Good, Healing, Plant
Prestige Domain(s): Celerity, Community, Creation, Exorcism, Mysticism, Summoning
Weapon(s): Net (e)
Weapon of the Deity spell: *+1 distance net*

Squerrik (m)

Lesser Deity of Wererats, Thievery, Disguise, Concealment
Worshippers: Wererats
Holy Symbol: Rat's head with bared yellow teeth
Alignment: LE
Domains: Evil, Law, Trickery

Prestige Domain(s): Mysticism, Pestilence, Summoning
Weapon(s): Short sword (m)
Weapon of the Deityspell: +1 keen short sword

St. Cuthbert (m)

Intermediate Deity of Common Sense, Wisdom, Zeal, Honesty, Truth, Discipline
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: A starburst of rubies, a wooden billet, or a crumpled hat
Alignment: LG (LN)
Domains: Destruction, Good, Law, Protection, Strength
Prestige Domain(s): Community, Domination, Exorcism, Inquisition, Mysticism, Summoning
Weapon(s): Club, bludgeoning weapons
Weapon of the Deityspell: +1 mighty cleaving club

Stern Alia (f)

Demigod of Oeridian Culture, Law, Motherhood
Worshippers: Oeridian
Holy Symbol: An Oeridian woman's face
Alignment: LN (LE)
Domains: Knowledge, Law, Protection
Prestige Domain(s): Community, Creation, Divination, Domination, Mind, Summoning
Weapon(s): Heavy mace
Weapon of the Deityspell: +1 defending heavy mace

Stronmaus (m)

Greater Deity of Storm & Cloud Giants, Sun, Sky, Weather, Joy
Worshippers: Storm & Cloud Giant
Holy Symbol: Forked lightning bolt descending from a cloud obscuring the sun
Alignment: NG
Domains: Good, Protection, War
Prestige Domain(s): Community, Creation, Exorcism, Glory, Mysticism, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deityspell: +1 shock warhammer

Surtr (m)

Intermediate Deity of Fire Giants
Worshippers: Fire Giant
Holy Symbol: Flaming sword
Alignment: LE
Domains: Evil, Fire, Law, Trickery, War
Prestige Domain(s): Domination, Mysticism, Summoning
Weapon(s): Greatsword (m)
Weapon of the Deityspell: +1 flaming greatsword

Syryl (f)

Lesser Deity of Lies, Deceit, Treachery, False Promises
Worshippers: Suloise
Holy Symbol: A forked tongue
Alignment: NE
Domains: Evil, Knowledge, Trickery
Prestige Domain(s): Divination, Madness, Mind, Mysticism, Summoning
Weapon(s): Dagger
Weapon of the Deityspell: dagger of venom

Telchur (m)

Lesser Deity of Winter, Cold, North Wind
Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A leafless tree in a field of snow
Alignment: CN
Domains: Air, Chaos, Strength
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Short spear, shortbow (m)
Weapon of the Deityspell: +1 frost shortspear

Tezcatlipoca (m) [also known as Apocatequil]

Greater Deity of Sun, Moon, Night, Scheming, Betrayals, Lightning (as Apocatequil)
Worshippers: Olman
Holy Symbol: Jaguar
Alignment: CE (NE)
Domains: Air, Chaos, Evil, Sun, Trickery, War
Prestige Domain(s): Celerity, Mind, Mysticism, Summoning
Weapon(s): Longsword (m)
Weapon of the Deityspell: +1 shock longsword

Tharizdun (m)

Intermediate Deity of Eternal Darkness, Decay, Entropy, Malign Knowledge, Insanity
Worshippers: Unknown or mysterious origin
Holy Symbol: A dark spiral or inverted pyramid
Alignment: NE
Domains: Chaos, Evil, Madness, Force, Destruction
Prestige Domain(s): Madness, Mind, Mysticism, Pestilence, Summoning
Weapon(s): Dagger
Weapon of the Deityspell: +1 keen dagger

Thrym (m)

Intermediate Deity of Frost Giants, Cold, Ice, Magic
Worshippers: Frost Giant
Holy Symbol: White double-bladed greataxe
Alignment: CE
Domains: Chaos, Destruction, Evil, Magic, War
Prestige Domain(s): Divination, Madness, Mind, Mysticism, Summoning
Weapon(s): Greataxe (m)
Weapon of the Deityspell: +1 frost greataxe

Tiamat (f)

Lesser Deity of Evil Dragons, Conquest
Worshippers: Dragon
Holy Symbol: Five headed dragon
Alignment: LE
Domains: Destruction, Evil, Law, Trickery
Prestige Domain(s): Creation, Domination, Mysticism, Summoning
Weapon(s): Claw
Weapon of the Deityspell: +1 claw, keen

Tlaloc (m)

Intermediate Deity of Rain

Worshippers: Olman
Holy Symbol: Black reptilian head with bulging eyes and huge tusks
Alignment: LE
Domains: Air, Evil, Law, Plant, Water
Prestige Domain(s): Celerity, Creation, Mysticism, Pestilence, Summoning
Weapon(s): Javelin
Weapon of the Deityspell: +1 shock javelin

Trithereon (m)

Intermediate Deity of Individuality, Liberty, Retribution, Self-Defense
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: The rune of pursuit
Alignment: CG
Domains: Chaos, Good, Protection, Strength
Prestige Domain(s): Community, Exorcism, Mysticism, Summoning
Weapon(s): Shortspear, longsword (m), greatclub (m)
Weapon of the Deityspell: +1 shock shortspear

Tsolorandril (?)

Hero-God of Wave Motions
Worshippers: Unknown or mysterious origin
Holy Symbol: A sphere with a simple wave-shape repeating along its circumference
Alignment: LN
Domains: Knowledge, Law
Prestige Domain(s): Divination, Domination, Madness, Mind, Summoning
Weapon(s): Spiked chain (e)
Weapon of the Deityspell: +1 defending spiked chain

Ulaa (f)

Intermediate Deity of Hills, Mountains, Gemstones
Worshippers: Unknown and commonly accepted across all the Flanaess
Holy Symbol: A mountain with a ruby heart
Alignment: LG
Domains: Earth, Good, Law
Prestige Domain(s): Exorcism, Inquisition, Mysticism, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deityspell: +1 flaming warhammer

Urdlen (?)

Intermediate Deity of Greed, Bloodlust, Evil, Hatred, Blind Destruction
Worshippers: Gnome
Holy Symbol: White mole
Alignment: CE
Domains: Chaos, Earth, Evil
Prestige Domain(s): Domination, Madness, Mysticism, Pestilence, Summoning
Weapon(s): Spiked gauntlet
Weapon of the Deityspell: +1 keen spiked gauntlet

Urogalan (m)

Demigod of Earth, Death, Protection of the Dead
Worshippers: Halfling

Holy Symbol: Silhouette of a dog's head
Alignment: LN
Domains: Death, Earth, Law, Protection
Prestige Domain(s): Exorcism, Glory, Inquisition, Summoning
Weapon(s): Any flail (m)
Weapon of the Deityspell: +1 ghost touch flail

Uvot (m)

Greater Deity of Prosperity
Worshippers: Touv
Holy Symbol: Fruit
Alignment: NG (LG)
Domains: Good, Knowledge, Luck, Plant, Protection
Prestige Domain(s): Celerity, Community, Creation, Divination, Mind, Mysticism, Summoning
Weapon(s): Scythe (m), dagger, quarterstaff, sickle
Weapon of the Deityspell: +1 defending scythe

Vaprak (m)

Lesser Deity of Ogres, Combat, Greed, Destruction, Aggression, Frenzy, Trolls
Worshippers: Ogre & Troll
Holy Symbol: Taloned claw
Alignment: CE
Domains: Chaos, Destruction, Evil, War
Prestige Domain(s): Madness, Mysticism, Summoning
Weapon(s): Greatclub (m)
Weapon of the Deityspell: +1 mighty cleaving greatclub

Vara (f)

Demigod of Nightmares, Fear
Worshippers: Touv
Holy Symbol: Necklace of mummified animal feet
Alignment: NE (LE)
Domains: Destruction, Evil, Trickery
Prestige Domain(s): Domination, Madness, Madness, Mind, Mysticism, Summoning
Weapon(s): Javelin
Weapon of the Deityspell: +1 shock javelin

Vathris (m)

Hero-God of Anguish, Lost Causes, Revenge
Worshippers: Flan
Holy Symbol: A black spear
Alignment: LN
Domains: Law, Destruction
Prestige Domain(s): Domination, Summoning
Weapon(s): Longspear
Weapon of the Deityspell: +1 keen longspear

Vatun (m)

Lesser Deity of Northern Barbarians, Cold, Winter, Arctic Beasts
Worshippers: Suloise
Holy Symbol: The sun setting on a snowy landscape
Alignment: CN
Domains: Air, Animal, Chaos, Strength
Prestige Domain(s): Beastmaster, Celerity, Madness, Summoning
Weapon(s): Battleaxe (m)
Weapon of the Deityspell: +1 frost battleaxe

Vecna (m)

Lesser Deity of Destructive and Evil Secrets
Worshippers: Unknown and Flan
Holy Symbol: A left hand clutching a human eye
Alignment: NE
Domains: Evil, Knowledge, Magic
Prestige Domain(s): Creation, Divination, Madness, Mind, Mysticism, Summoning
Weapon(s): Dagger, quarterstaff
Weapon of the Deityspell: +1 frost dagger

Velnius (m)

Lesser Deity of Sky, Weather
Worshippers: Oeridian
Holy Symbol: A bird perched on a cloud
Alignment: N (NG)
Domains: Air, Travel, Water
Prestige Domain(s): Celerity, Summoning
Weapon(s): Shortspear
Weapon of the Deityspell: +1 distance shortspear

Vergadain (m)

Intermediate Deity of Wealth, Luck
Worshippers: Dwarven
Holy Symbol: Gold piece
Alignment: N
Domains: Knowledge, Luck, Trickery
Prestige Domain(s): Celerity, Mind, Summoning
Weapon(s): Longsword (m)
Weapon of the Deityspell: +1 defending longsword

Vogan (m)

Intermediate Deity of Weather, Storms
Worshippers: Touv
Holy Symbol: A rain cloud
Alignment: CG (NG)
Domains: Air, Chaos, Good, Water
Prestige Domain(s): Celerity, Community, Creation, Mysticism, Summoning
Weapon(s): Halfspear
Weapon of the Deityspell: +1 shock halfspear

Wastri (m)

Demigod of Amphibians, Bigotry, Self Deception
Worshippers: Unknown or mysterious origin
Holy Symbol: A grey toad
Alignment: LN (LE)
Domains: Animal, Law, War
Prestige Domain(s): Beastmaster, Creation, Domination, Madness, Pestilence, Summoning
Weapon(s): Glaive (m) or guisarme (m)
Weapon of the Deityspell: +1 mighty cleaving glaive or guisarme

Wee Jas (f)

Intermediate Deity of Magic, Death, Vanity, Law
Worshippers: Suloise
Holy Symbol: A red skull, sometimes wreathed in flame
Alignment: LN (LE)

Domains: Death, Law, Magic
Prestige Domain(s): Divination, Domination, Mind, Pestilence, Summoning
Weapon(s): Dagger, wizard weapons
Weapon of the Deityspell: dagger of venom

Wenta (f)

Lesser Deity of Autumn, West Wind, Harvest, Brewing
Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A large mug of beer
Alignment: CG
Domains: Air, Chaos, Good, Plant
Prestige Domain(s): Celerity, Creation, Exorcism, Mysticism, Summoning
Weapon(s): Club
Weapon of the Deityspell: +1 distance club

Xan Yae (f)

Lesser Deity of Twilight, Shadows, Stealth, Mental Power
Worshippers: Baklunish and commonly accepted across all the Flanaess
Holy Symbol: Black lotus blossom
Alignment: N
Domains: Knowledge, Trickery, War
Prestige Domain(s): Divination, Mind, Summoning
Weapon(s): Falchion (m), monk weapons
Weapon of the Deityspell: +1 defending falchion

Xanag (f)

Lesser Deity of Metals, Beauty
Worshippers: Touv
Holy Symbol: A circle with seven lines radiating from it
Alignment: N (LN)
Domains: Earth, Fire, Strength, Sun
Prestige Domain(s): Creation, Domination, Mind, Summoning
Weapon(s): Short sword (m)
Weapon of the Deityspell: +1 flaming short sword

Xerbo (m)

Lesser Deity of Sea, Sailing, Money, Business
Worshippers: Suloise and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A dragon turtle
Alignment: N
Domains: Animal, Knowledge, Water
Prestige Domain(s): Beastmaster, Divination, Mind, Summoning
Weapon(s): Trident (m), sailor weapons, aquatic creature weapons
Weapon of the Deityspell: trident of fish command

Ye'Cind (m)

Demigod of Music, Magical Songs
Worshippers: Elven
Holy Symbol: A recorder
Alignment: CG
Domains: Chaos, Good, Knowledge, Magic
Prestige Domain(s): Divination, Exorcism, Mind, Mysticism, Summoning
Weapon(s): Longsword (m)
Weapon of the Deityspell: +1 spell storing longsword

Yondolla (f)

Greater Deity of Halflings, Protection, Fertility

Worshippers: Halfling

Holy Symbol: Cornucopia

Alignment: LG

Domains: Good, Law, Protection

Prestige Domain(s): Community, Creation, Exorcism,
Inquisition, Mysticism, Summoning

Weapon(s): Short sword (m)

Weapon of the Deityspell: +1 defending short sword

Yurtrus (m)

Lesser Deity of Death, Disease

Worshippers: Orc

Holy Symbol: White hands on a dark background

Alignment: NE

Domains: Death, Destruction, Evil

Prestige Domain(s): Madness, Mysticism, Pestilence,
Summoning

Weapon(s): Unarmed strike

Weapon of the Deityspell: +1 improved unarmed attack, ghost touch

Zagy (m)

Demigod of Humor, Eccentricity, Occult Lore, Unpredictability

Worshippers: Unknown and commonly accepted across all the
Flanaess

Holy Symbol: Rune of insanity

Alignment: CN (CG)

Domains: Chaos, Knowledge, Magic

Prestige Domain(s): Divination, Madness, Mind, Summoning

Weapon(s): Club

Weapon of the Deityspell: +1 spell storing club

Zilchus (m)

Intermediate Deity of Power, Prestige, Money, Business,
Influence

Worshippers: Oeridian and commonly accepted across all the
Flanaess

Holy Symbol: Hands clutching a bag of gold

Alignment: LN

Domains: Knowledge, Law, Trickery

Prestige Domain(s): Divination, Domination, Mind, Summoning

Weapon(s): Dagger

Weapon of the Deityspell: +1 defending dagger

Zodal (m)

Lesser Deity of Mercy, Hope, Benevolence

Worshippers: Flan and commonly accepted across all the
Flanaess

Holy Symbol: A man's hand partially wrapped in grey cloth

Alignment: NG

Domains: Good, Healing, Protection

Prestige Domain(s): Community, Exorcism, Mysticism,
Summoning

Weapon(s): Hand of Zodal (unarmed strike, inflicts subdual
damage), monk weapons

*Weapon of the Deityspell: +1 improved unarmed attack,
defending*

Zuoken (m)

Demigod of Physical and Mental Mastery

Worshippers: Baklunish and, less frequently, commonly
accepted across all the Flanaess

Holy Symbol: A striking fist

Alignment: N

Domains: Knowledge, Strength, War

Prestige Domain(s): Divination, Mind, Summoning

Weapon(s): Fist of Zuoken (unarmed strike), monk weapons

*Weapon of the Deityspell: +1 improved unarmed attack,
defending*

Deities (by rank)

Greater Deities

Annam (m)

Beory (f)

Boccob (m)

Corellon Larethian (m)

Garl Glittergold (m)

Great Mother (f)

Gruumsh (m)

Hiatea (f)

Incabulos (m)

Io (m)

Istus (f)

Maglubiyet (m)

Mictlantecuhtli (m)

Moradin (m)

Nerull (m)

Pelor (m)

Quetzalcoatl (m)

Rao (m)

Shekinester (f)

Stronmaus (m)

Tezcatlipoca (m)

Uvot (m)

Yondolla (f)

Intermediate Deities

Abbathor (m)

Aerdrie Faenya (f)

Arvoreen (m)

Baervan Wildwanderer (m)

Berronar Truesilver (f)

Blibdoolpoolp (f)

Breeka (f)

Callarduran Smoothhands (m)

Celestian (m)

Chronopsis (m)

Clangeddin Silverbeard (m)

Cyrrollalee (f)

Deep Sashelas (m)

Diirinka (m)

Dumathoin (m)

Eadro (m)

Ehlonna (f) [Ehlenestra to elves]

Elder Elemental Eye (m) [aspect of Tharizdun]

Erevan Ilesere (m)

Erythnul (m)

Fharlanghn (m)

Flandal Steelskin (m)
Grolantor (m)
Hanali Celanil (f)
Heironeous (m)
Hextor (m)
Hruggek (m)
Huhuateotl (m)
Kord (m)
Kurtulmak (m)
Labelas Enoreth (m)
Laduguer (m)
Lendor (m)
Lolth (f)
Memnor (m)
Merrshaulk (m)
Nola (f)
Obad-Hai (m)
Olidammara (m)
Panzuriel (m)
Pholtus (m)
Procan (m)
Ralishaz (m)
Rillifane Rallathil (m)
Segojan Earthcaller (m)
Sehanine Moonbow (f)
Sekolah (m)
Sheela Peryroyl (f)
Skoraeus Stonebones (m)
Solonor Thelandria (m)
St. Cuthbert (m)
Surtr (m)
Tharizdun (m)
Thrym (m)
Tlaloc (m)
Trithereon (m)
Ulaa (f)
Urdlen (?)
Vergadain (m)
Vogan (m)
Wee Jas (f)
Zilchus (m)

Lesser Deities

Aasterinian (f)
Allitur (m)
Atroa (f)
Bagrivyek (m)
Bahamut (m)
Bahgtru (m)
Baravar Cloakshadow (m)
Beltar (f)
Berei (f)
Blereedd (m)
Bralm (f)
Brandobaris (m)
Camazotz (m)
Cyndor (m)
Dalt (m)
Delleb (m)
Dugmaren Brightmantle (m)
Falazure (m)
Fenmarel Mestarine (m)
Fortubo (m)
Gaerdal Ironhand (m)

Geshtai (f)
Grankhul (m)
Iallanis (f)
Ilneval (m)
Jascar (m)
Joramy (f)
Katay (m)
Khurgorbaeyag (m)
Kundo (m)
Kurrell (m)
Lirr (f)
Llerg (m)
Luthic (f)
Lydia (f)
Meyanok (m)
Mouqol (m)
Muamman Duathal (m)
Myrhiss (f)
Nomog-Geaya (m)
Norebo (m)
Osprem (f)
Phaulkon (m)
Phyton (m)
Pyremius (m)
Raxivort (m)
Semuanya (m)
Shargaas (m)
Sixin (m)
Skerrit (m)
Sotillon (f)
Squerrik (m)
Syrul (f)
Telchur (m)
Tiamat (f)
Vaprak (m)
Vatun (m)
Vecna (m)
Velnius (m)
Wenta (f)
Xan Yae (f)
Xanag (f)
Xerbo (m)
Yurtrus (m)
Zodal (m)

Demigods

Al'Akbar (m)
Damaran (m)
Earth Dragon (m)
Gaknulak (m)
Iuz (m)
Laogzed (?)
Mayaheine (f)
Merikka (f)
Rudd (f)
Stern Alia (f)
Urogalan (m)
Vara (f)
Wastri (m)
Ye'Cind (m)
Zagyg (m)
Zuoken (m)

Hero-Gods

Azor'alq (m)
Charmalaine (f)
Daern (f)
Daoud (m)
Gadhelyn (m)
Gendwar Argrim (m)
Heward (m)
Johydee (f)
Kelanen (m)
Keoghtom (m)
Kuroth (m)
Kyuss (m)
Murlynd (m)
Nazarn (m)
Roykyn (f)
Tsolorandril (?)
Vathris (m)

Details of the Madness and Force domains for NPC clerics of Tharizdun

(Excerpted from Return to the Temple of Elemental Evil and Defenders of the Faith)

Madness Domain

Granted Power: You gain an "Insanity score" equal to half your cleric levels. For spellcasting (determining bonus spells and DCs), add this score to your Wisdom score and use the result in place of Wisdom alone. For all other purposes, such as skill checks and saving throws, subtract this score from your Wisdom score and use the result in place of Wisdom alone. This means that your spells are very difficult to resist, but you are in general unaware of your surroundings and act imprudently – often erratically. Once per day, you can see and act with the clarity of true madness. Use your Insanity score as a bonus on a single roll involving Wisdom, such as a Listen check or a Will saving throw. Choose to use this power before the roll is made.

Domain Spells:

1. Random Action
2. Touch of Madness
3. Rage
4. Confusion
5. Bolts of Bedevilment
6. Phantasmal Killer
7. Insanity
8. Maddening Scream
9. Weird

Bolts of Bedevilment

Enchantment [Mind-Affecting]

Level: Madness 5

Components: V, S

Casting Time: 1 action

Range: Medium (100 ft. + 10 ft./level)

Effect: Ray

Duration: 1 round/level

Saving Throw: Will negates

Spell Resistance: Yes

This spell grants you the ability to make one ray attack per round. The ray dazes one living creature, clouding its mind so

that it takes no action for 1d3 rounds. The creature is not stunned (so attackers get no special advantage against it), but it can't move, cast spells, use mental abilities, and so on.

Maddening Scream

Enchantment (Compulsion) [Mind-Affecting]

Level: Madness 8

Components: V

Casting Time: 1 action

Range: Touch

Target: Living creature touched

Duration: 1d4+1 rounds

Saving Throw: None

Spell Resistance: Yes

The subject cannot keep himself from screaming, gibbering, and leaping about as though completely mad. This spell makes it impossible for the victim to do anything other than race about caterwauling, worsens the AC of the subject by -4, makes Reflex saving throws impossible except on a roll of 20, and makes it impossible to use a shield.

Rage

Enchantment (Compulsion) [Mind-Affecting]

Level: Madness 3

Components: V, S

Casting Time: 1 action

Range: Touch

Target: Creature touched

Duration: 1 round/level

Saving Throw: Will negates (harmless)

Spell Resistance: Yes (harmless)

You can put a creature into a screaming blood frenzy. In this rage, the creature gains +4 to Strength, +4 to Constitution, and a +2 morale bonus to Will saves. Unlike a barbarian rage, no penalty to AC is suffered, and no fatigue period comes after the rage is over.

Touch of Madness

Enchantment [Mind-Affecting]

Level: Madness 2

Components: V, S

Casting Time: 1 action

Range: Touch

Target: Creature touched

Duration: 1 round/level

Saving Throw: Will negates

Spell Resistance: Yes

You may daze one living creature by making a successful touch attack. If the target creature does not make a successful Will save, its mind is clouded and it takes no action for 1 round per caster level. The dazed creature is not stunned (so attackers get no special advantage against it), but can't move, cast spells, use mental abilities, and so on.

Force Domain

Granted Power: By manipulating cosmic forces of destruction, once per day the cleric can reroll any damage roll (for a weapon, spell, or an ability) and take the better of the two rolls.

Domain Spells:

1. Mage Armor
2. Magic Missile
3. Blast of Force

4. Otiluke's Resilient Sphere
5. Wall of Force
6. Repulsion
7. Forcecage
8. Otiluke's Telekinetic Sphere
9. Annihilation

Annihilation

Evocation [Force]

Level: Force 9

Components: V, S

Casting Time: 1 action

Range: Medium (100 ft. + 10 ft./level)

Effect: 2-foot globe of nothingness

Duration: 1 round/level

Saving Throw: None

Spell Resistance: Yes

Using a blast of incredible force, you tear a temporary hole in the fabric of reality. This hole takes the form of a *sphere of annihilation*. You control the sphere as if you possessed a *talisman of the sphere*. At the end of the duration, the hole seals itself and the sphere disappears, leaving a path of destruction in its wake.

Blast of Force

Evocation [Force]

Level: Force 3

Components: V, S

Casting Time: 1 action

Range: Medium (100 ft. + 10 ft./level)

Effect: Ray

Duration: Instantaneous

Saving Throw: Fortitude (see text)

Spell Resistance: Yes

You direct a single, invisible blast of force at a chosen target. This is a ranged touch attack that inflicts 1d6 points of damage for every two levels, to a maximum of 5d6. In addition, a successful hit forces the target to make a Fortitude save or be knocked down (size and stability modifiers apply to the saving throw as if this were a bull rush).

Rules for Clerics Selecting a Deity

(Some information excerpted from the Living Greyhawk Gazetteer and *PH*)

A PC cleric must serve a specific non-evil deity from the list in this document. If a specific race is listed under Worshipers in the deity's entry in this document, and no other information is provided there, a cleric must be of that specific race to select that deity to worship (although non-cleric worshippers of that deity are permitted). Specific races include: Dragon, Dwarven, Elven, Giant, etc. Entries like Baklunish or Suloise refer to human cultures, not specific races, and are not limiting to clerics the way specific race entries are. A cleric's alignment must be within one step of his deity's alignment as listed in this document.

If a cleric's race is changed and she is no longer is of the appropriate race for her deity, she can no longer gain levels as a cleric until the situation is rectified. She may continue to use her cleric abilities while working to rectify the situation. If she does not try to fix the situation when the opportunity provides itself (judge's discretion), she has then abandoned the tenets of her deity and must follow the Ex-Clerics rule from the *PH* until the situation is rectified. This means her original race is restored and she receives an *atonement* spell from a cleric of her faith (contact your Triad for details).

A cleric can abandon his chosen and take up the faith of another god. In doing so, the cleric follows the Ex-Clerics rule from the *PH*, losing all class features of the abandoned god. To progress as a cleric of another faith, the character must go on a *quest* for his new church then receive an *atonement* spell from a cleric of his new faith (contact your Triad for details). Once these two conditions are met, the character becomes a cleric of the new god. He chooses two domains from the new god's repertoire and resumes all class abilities lost from leaving the old faith.