Living Greyhawk

This Record Certifies that

_____

Played by_____
Player RPGA #

Has Completed
Chain Reaction
A Regional Adventure
Set in Keoland

Play Notes:
- ❑ *Gained a level*
- ❑ *Lost a level*
- ❑ *Ability Drained* _____
- ❑ *Died*
- ❑ *Was raised/res'd*
- ❑ *Was reincarnated*

_____
_____
_____
*Home Region*_____

Event: _____ **Date:** _____
DM: _____
Signature RPGA #

Adventure Record#

593 CY
ADVENTURE
LEVEL OF PLAY
(CIRCLE ONE)

APL 4
max 675 xp; 600 gp

APL 6
max 900 xp; 800 gp

APL 8
max 1,125 xp; 1,250 gp

APL 10
max 1,350 xp; 2,100 gp

APL 12
max 1,575 xp; 3,000 gp

APL 14
max 1,800 xp; 6,000 gp

Cross out any game effects this character does not gain.

☛ *Banished*
You have been banished from the County of Cryllor. This PC may not take part in any adventure that takes place in the County of Cryllor. During adventures that take place partially in Cryllor you may not participate in the parts that occur in Cryllor.

☛ *Favor of the Jordanes Family*
At the conclusion of an adventure set in the Sheldomar Valley, the character in possession of this favor may expend it to make the following items available for purchase:

- A single masterwork or *+1* magic armor, shield or weapon listed on Tables 7-5 or 7-6 of the *Player's Handbook*. Ammunition may not be chosen. The chosen item may be crafted of adamantite, mithril or cold iron at the player's option. The item is purchased at its total book value.
- One potion or oil listed on table 7-17 of the *Dungeon Master's Guide*.

Cross off this favor once used.

Raxor's Bite
This vicious-looking weapon is covered with razor-edged barbs and arcane sigils. To the untrained eye, *Raxor's Bite* appears to be an unwieldy mass of sharp metal. However, in the hands of a trained novice, it functions as a masterwork spiked chain. If the wielder possesses the feat Exotic Weapon Proficiency (spiked chain), it functions as a *+1 keen vicious spiked chain*.

Raxor's Bite was specifically crafted for the leader of a Cult called the Brotherhood of the Chain by the infamous kytons (chain devils). Any kyton spotting a character wielding *Raxor's Bite* has a 25% chance of recognizing the handiwork and immediately attacking that character in an attempt to recover the item from that character.

Strong necromancy; CL 12th; Craft Magic Arms & Armor, *keen edge*, *enervation*; Market Price 18,325 gp, Weight 10 lbs.

☛ *Wanted*
You have evaded the authorities of Cryllor for now. You are now considered Hunted in Keoland. There is a reward for your capture – Dead or Alive. See the Keoland Triad for details on the Hunted status.

TU
Starting TU

1 or 2 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE
*Cross off all items **NOT** found*

APL 4:
- *Monk's Belt (Adventure, DNG)*
- *Bracelet of Friends (Adventure, DMG)*
- *Brooch of Shielding (Adventure, DMG)*
- *Cape of the Mountebank (Adventure, DMG)*
- *Potion of Fly (Adventure, 5th level caster, DMG)*
- *Ring of Sustenance (Adventure, DMG)*
- *Stone of Alarm (Adventure, DMG)*
- *Stone Salve (Adventure, DMG)*
- *Raxor's Bite (Adventure, see above)*
- *Masterwork Crossbow Bolts, Alchemical Silver (Regional, DMG)*

APL 6 (APL 4 Items plus):
- *Robe of Bones (Adventure, DMG)*

APL 8 (APL 4, 6 Items plus):
- *Cloak of Charisma +2 (Adventure, DMG)*
- *+1 Crossbow Bolts, Alchemical Silver (Regional, DMG)*

APL 10 (APL 4, 6, 8 Items plus):
- *Wand of Magic Missile (Adventure, 3rd level caster, DMG)*

APL 12 (APL 4, 6, 8,10 Items plus):
- *Assassin's Dagger (Adventure, DMG)*
- *+2 Chain Shirt (Adventure, DMG)*
- *+2 Full Plate (Adventure, DMG)*
- *Headband of Intellect +2 (Adventure, DMG)*
- *+1 Keen Rapier (Adventure, DMG)*
- *+2 Heavy Steel Shield (Adventure, DMG)*
- *Wand of Magic Missile (Adventure, 5th level caster, DMG)*
- *+2 Crossbow Bolts, Alchemical Silver (Regional, DMG)*

APL 14 (APL 4, 6, 8, 10, 12 Items plus):
- *Amulet of Health +4 (Adventure, DMG)*
- *+2 Banded Mail (Adventure, DMG)*
- *Cloak of Charisma +4 (Adventure, DMG)*
- *Dust of Illusion (Adventure, DMG)*
- *+3 Full Plate (Adventure, DMG)*
- *Headband of Intellect +4 (Adventure, DMG)*
- *Oil of Keen Edge (Adventure, 5th level caster, DMG)*
- *Ring of Counterspells (Adventure, DMG)*
- *Ring of Mind Shielding (Adventure, DMG)*
- *Ring of Protection +2 (Adventure, DMG)*
- *+2 Shortbow (Adventure, DMG)*
- *Vest of Escape (Adventure, DMG)*

Lifestyle
- ❑ *None*
- ❑ *Standard (12 gp x TU)*
- ❑ *Rich (50 gp x TU)*
- ❑ *Luxury (100 gp x TU)*

Lifestyle Cost _____
Other Coin Spent _____
Total Coin Spent _____

Items Sold
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
Total Value of Sold Items _____
Add ½ this value to your gp value

Items Bought
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
Total Cost of Bought Items _____
Subtract this value from your gp value

GP
Starting GP

- GP
GP Spent

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
FINAL GP TOTAL