



This Certificate Certifies that

Played by _____

Player

RPGA #

Has Completed

Face Value

A Core Adventure

Set in the Duchy of Urnst



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____

Signature

RPGA #



Adventure Record#

593 CY

ADVENTURE

LEVEL OF

PLAY

(CIRCLE ONE)

APL 2

max 450xp; 400gp

APL 4

max 675xp; 600gp

APL 6

max 900xp; 800gp

APL 8

max 1,125xp; 1,250gp

APL 10

max 1,350xp; 2,100gp

APL 12

max 1,575xp; 3,000gp

Cross off items NOT earned

☒ Favor of the Order: The mysterious order to which Brother Sill belongs owes you for the return of a lost heirloom. Who can say when or even if you will be able to cash in on this debt.

☒ Mysterious Map: You have claimed the mysterious map. It is filled with strange runes and seemingly meaningless diagrams. In fact, it is so cryptic and jumbled that you have a hard time telling which edge s the top. The only real piece of information you have about the map is that people seem eager to get their hands on it.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

None

APL 4 (all of APL2 plus the following)

❖ Potion of Cure Moderate Wounds (DMG; Frequency Adventure)

APL 6 (all of APLs 2-4)

None

APL 8 (all of APLs 2-6)

None

APL 10 (all of APLs 2-6 plus the following)

❖ +2 Chain Shirt (DMG; Frequency Adventure)

❖ Potion of Cure Serious Wounds (DMG; Frequency Adventure)

❖ Brooch of Shielding (DMG; Frequency Adventure)

APL 12 (all of APLs 2-6 plus the following)

❖ +3 Chain Shirt (DMG; Frequency Adventure)

❖ +2 Heavy Pick (DMG; Frequency Adventure)

❖ +2 Breastplate (DMG; Frequency Adventure)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL