



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed
CGR7-03: Convert and Die
A Greyhawk Ruins Core adventure
Set in the Domain of Greyhawk



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____



Adventure Record#

597 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Event: _____ Date: _____

DM: _____
Signature _____ RPGA # _____

APL 2

max 450 XP; 450 gp

APL 4

max 675 XP; 650 gp

🖤 **Blackstone Family Ring:** This heavy, gold ring bears the sigil – a pyramid with the hammer of Moradin floating inside – of the Blackstone Family upon it. It may be useful during your exploration of the ruins below the War Tower.

🖤 **Touch of Undeath:** You have battled the undead and been victorious. The forces of good have recognized your valor and grant you a boon. The next time you must make a saving throw against the paralysis affect of either a ghast or ghoul you automatically succeed and ignore the affect. Cross off this AR item when used.

TU

Starting TU

TU

TU Cost

- TU

Added TU Costs

TU REMAINING

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

- ❖ Scroll of know vulnerabilities (Core; Spell Compendium)
- ❖ +1 mithral shirt (adventure)
- ❖ Ring of brief blessing (Core; Magic Item Compendium)
- ❖ Potion of inflict light wounds (Adventure; DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL