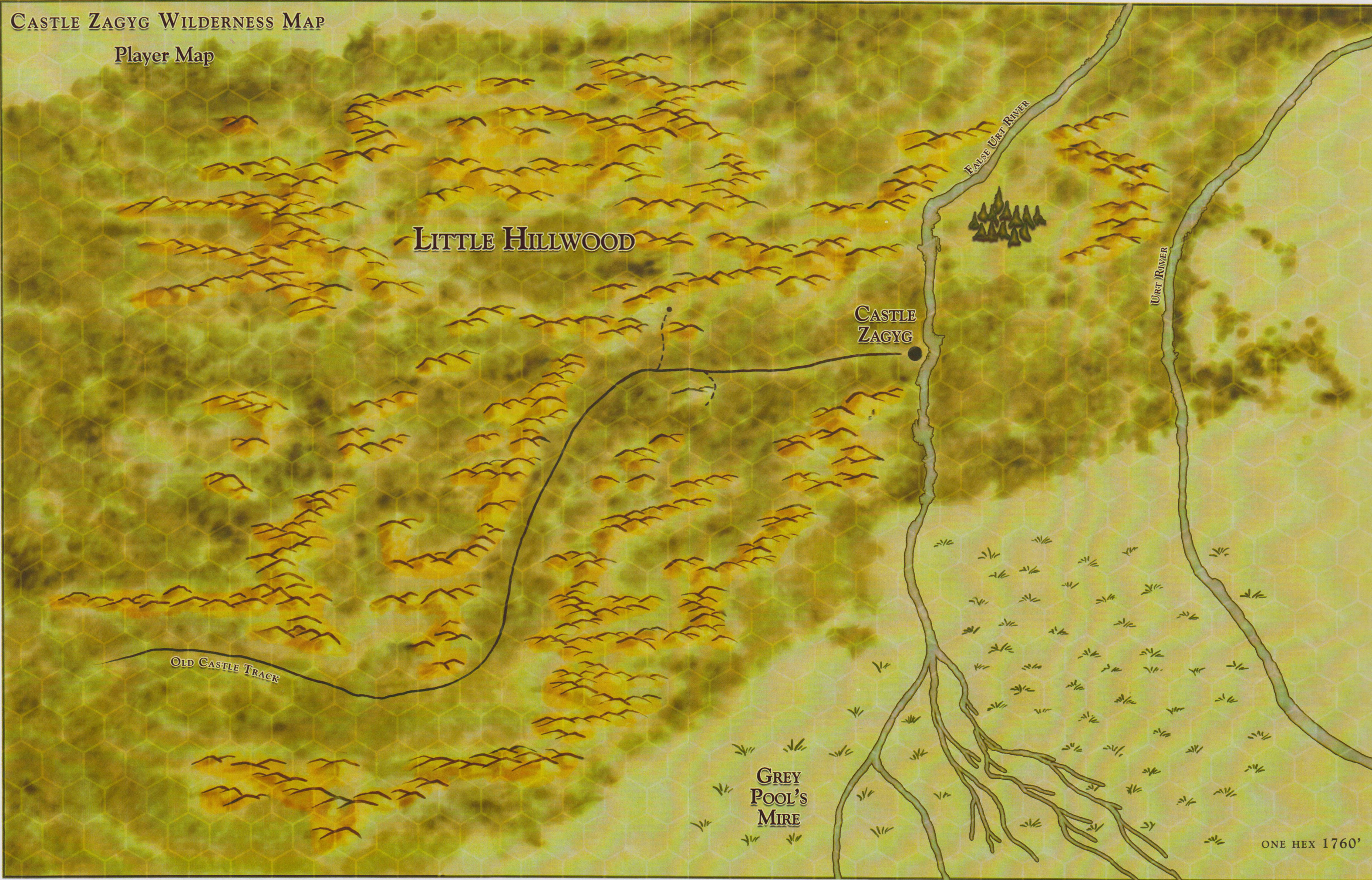


CASTLE ZAGYG WILDERNESS MAP

Player Map



LITTLE HILLWOOD

CASTLE
ZAGYG

FALSE URT RIVER

URT RIVER

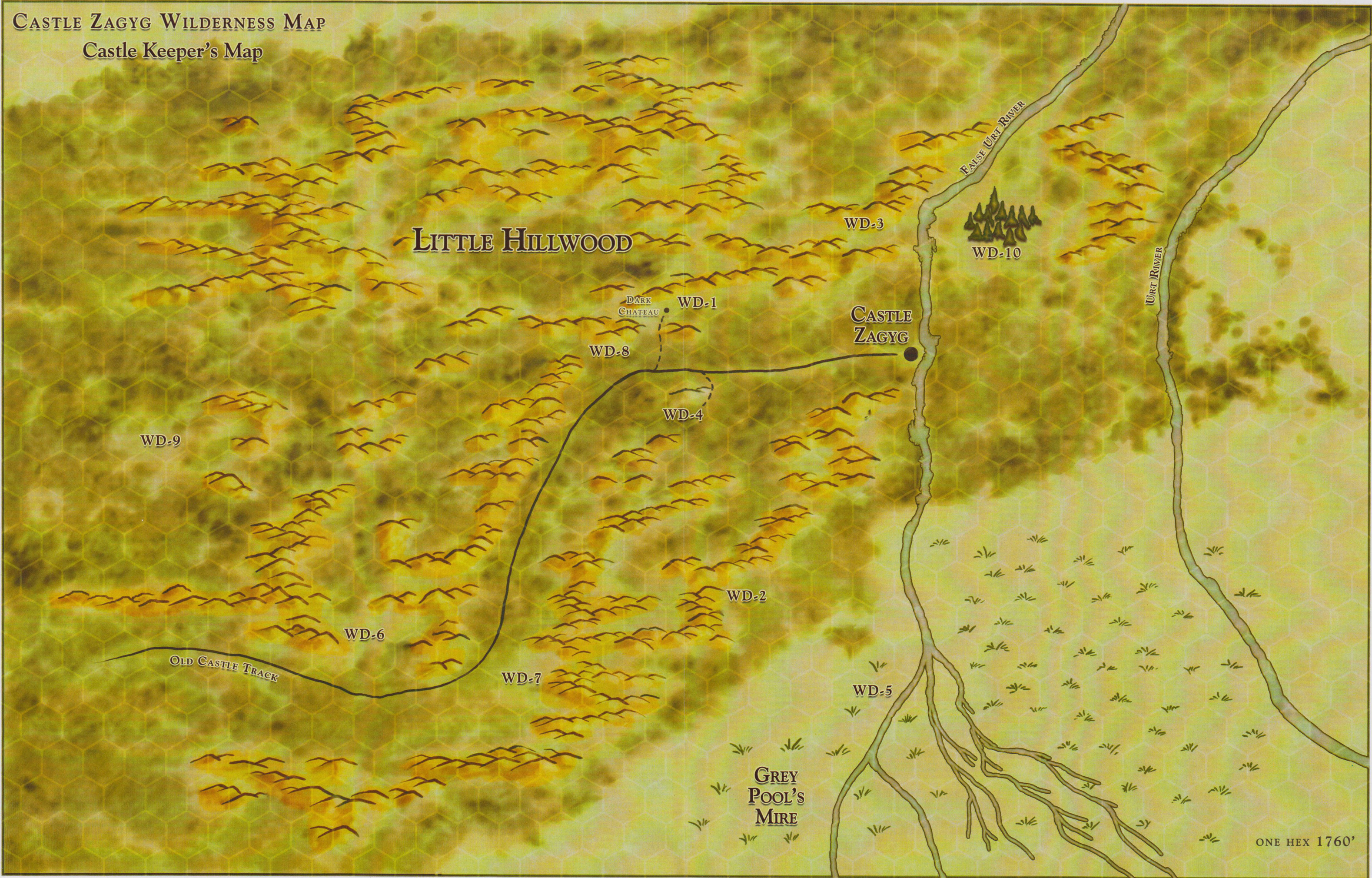
OLD CASTLE TRACK

GREY
POOL'S
MIRE

ONE HEX 1760'

CASTLE ZAGYG WILDERNESS MAP

Castle Keeper's Map



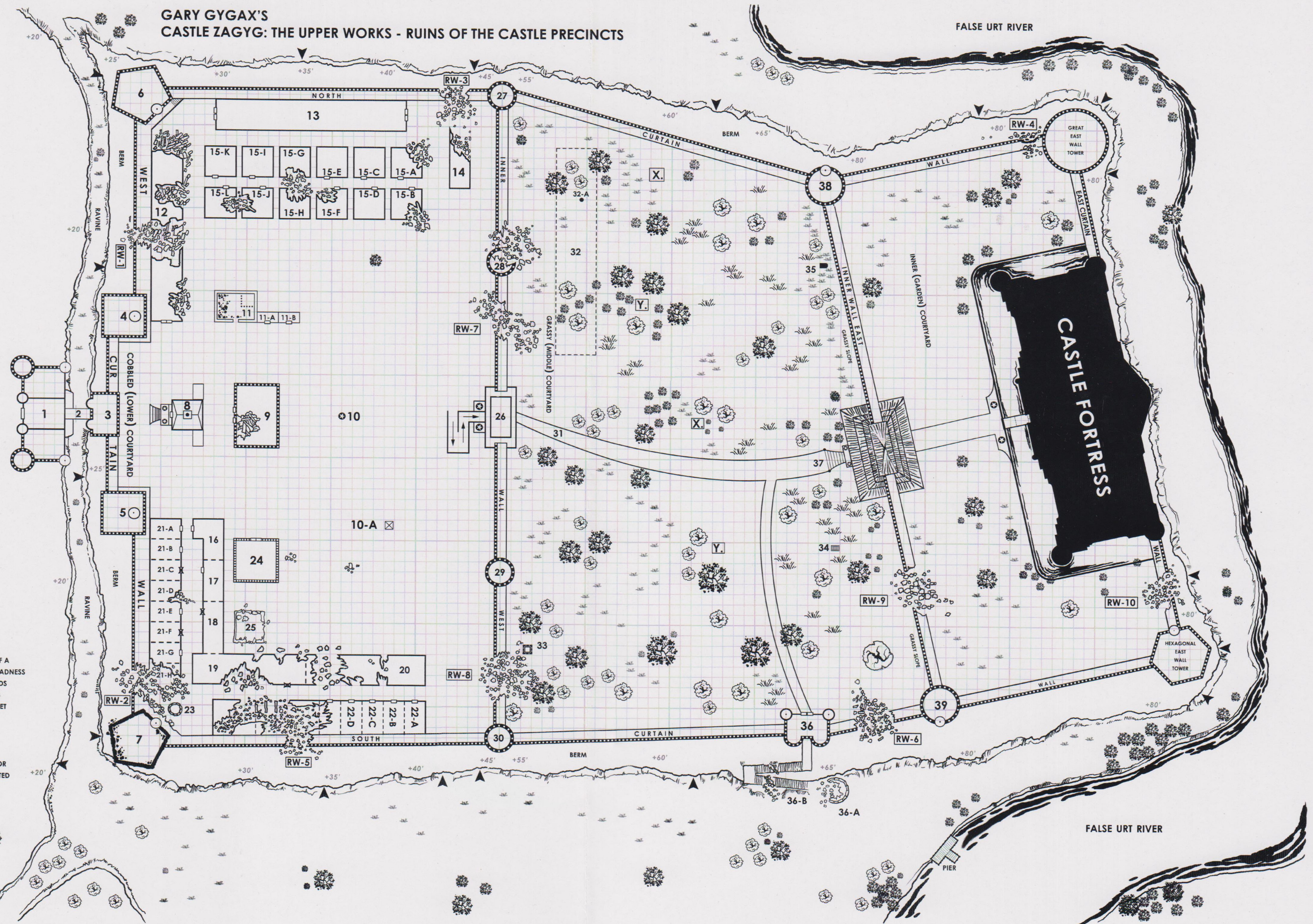
ONE HEX 1760'



GARY GYGAX'S
CASTLE ZAGYG: THE UPPER WORKS - RUINS OF THE CASTLE PRECINCTS

FALSE URT RIVER

- KEY
SQUARE = 10'
- = DOOR
 - ⊕ = STATUE
 - ▲ = LOCATION OF A MOUTH OF MADNESS
 - ☼ = GRASS / WEEDS
 - ⊙ = BUSH / SHRUB
 - ⊙ = CAPPED TURRET
 - ||||| = STAIRS
 - ⊠ = PIT
 - ⋯ = BARS
 - ⬮ = BLUFF
 - ⬮ = MISSING DOOR
 - ⬮ = MACHICOLATED PARAPET
 - ⊙ = TREE



GARY GYGAX'S CASTLE ZAGYG:
THE UPPER WORKS

MOUTHS OF MADNESS AND
THE STOREROOMS (LEVEL ONE)
ALSO INCLUDES CASTLE FORTRESS CELLAR

CASTLE TRACK

- SCALE: ONE SQUARE = 10 FEET
- | | | | |
|--|-------------|--|------------------|
| | TREE | | STONES |
| | CAVE MOUTH | | GRASS |
| | PIT | | ALTAR |
| | DOOR | | DAIS |
| | STAIRS UP | | POOL OF WATER |
| | STAIRS DOWN | | CAGE / JAIL CELL |
| | CURTAINS | | SECRET DOOR |
| | PILLARS | | SECRET TRAP DOOR |
| | STATUE | | ARCHWAY |
| | ARROW TRAP | | TRAP |
| | OPEN PIT | | WELL |
| | GUARD AREA | | CAGE TRAP |
| | FIRE PIT | | COVERED PIT |
| | PORTCULLIS | | LADDER |

#1 - #61 see Mouths of Madness
#101 - #150 see The Storerooms
#CT + #CC see Castle Fortress

FALSE URT RIVER

FALSE URT RIVER