

# +2 HALF PLATE

***DDEP07-02 Drums of the Dead***

This armor is made of thin plates of rune-engraved stone. While worn the wearer becomes proficient in Dwarvish.

*Armor (half plate), very rare*  
*Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

ORIGINAL OWNER - PLAYER NAME

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# HEADBAND OF INTELLECT

**DDEP07-02 Drums of the Dead**

This broad circlet is set with a single, lusterless gray stone into which has been engraved a sigil of unknown meaning. When worn, you gain the flaw "*I know everything and nothing makes me happier than letting everyone know.*"

*Wondrous Item, uncommon [requires attunement]  
Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

ORIGINAL OWNER - PLAYER NAME

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# MANTLE OF SPELL RESISTANCE

*DDEP07-02 Drums of the Dead*

Small, palm-sized mirrors are sewn into the outside of this heavy woolen cloak. Occasionally, the mirrors reflect the image of a strange, bedraggled man in a black cloak looking back at those who view him.

*Wondrous Item, rare [requires attunement]*

*Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

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# RING OF EVASION

*DDEP07-02 Drums of the Dead*

This ring of dark wood drips thick, viscous oil that soaks through the thickest gloves.

*Ring, rare [requires attunement]*

*Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

ORIGINAL OWNER - PLAYER NAME

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# RING OF JUMPING

**DDEP07-02 Drums of the Dead**

This ring is fashioned of a dozen grasshopper wings meticulously stitched together with fine, silver wire. When used, the wearer emits a chirping noise that is audible within 30 feet.

*Ring, uncommon [requires attunement]*

*Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

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# SPELLGUARD SHIELD

*DDEP07-02 Drums of the Dead*

This shield is fashioned from a single piece of flawless crystal with straps of supple leather.

*Armor (shield), very rare [requires attunement]  
Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

ORIGINAL OWNER - PLAYER NAME

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# TOME OF LEADERSHIP AND INFLUENCE

*DDEP07-02 Drums of the Dead*

A surprisingly delicate tract written in flowing gnomish script. If the reader is not proficient in gnomish the script blends and flows in to words they can comprehend over time.

*Wondrous Item, very rare*

*Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

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# TOME OF CLEAR THOUGHT

*DDEP07-02 Drums of the Dead*

This haggard leather-bound tome is bursting with loose papers and notes.

*Wondrous Item, very rare*

*Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

ORIGINAL OWNER - PLAYER NAME

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# WAND OF POLYMORPH

***DDEP07-02 Drums of the Dead***

This wand is made of what appears to be the skeletal finger of an unusually large humanoid. When wielded it occasionally flexes and twitches.

*Wand, very rare [requires attunement by a spellcaster]  
Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

ORIGINAL OWNER - PLAYER NAME

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# WAND OF LIGHTNING BOLTS

***DDEP07-02 Drums of the Dead***

This slender glass wand is wrapped in a tight coil of thin copper wire. When used, the wielder's hair stands on end.

*Wand, rare [requires attunement by a spellcaster]  
Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

ORIGINAL OWNER - PLAYER NAME

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ORIGINAL OWNER - CHARACTER NAME

ORIGINAL OWNER - PLAYER NAME



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# +3 WAND OF THE WAR MAGE

*DDEP07-02 Drums of the Dead*

This thick wand is made of polished steel with a sword-like pommel and can be used as a mace in melee combat.

*Wand, very rare [requires attunement by a spellcaster]  
Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

ORIGINAL OWNER - PLAYER NAME

# +3 WAND OF THE WAR MAGE

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This thick wand is made of polished steel with a sword-like pommel and can be used as a mace in melee combat.

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ORIGINAL OWNER - CHARACTER NAME

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Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

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