

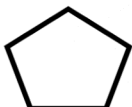
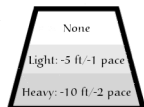
Character Name & Title

Personality Traits

Class Level Experience

Gender & Age Appearance

Alignment Background & Feature



Encumbrance Speed Armor Class

ABILITIES:



STRENGTH

Adjustment

DEXTERITY

Adjustment

CONSTITUTION

Adjustment

INTELLIGENCE

Adjustment

WISDOM

Adjustment

CHARISMA

Adjustment

Weapon / Spell Attack To Hit Dmg Range/Properties

Ammo: Used: ○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○

Ammo: Used: ○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○



Sketch or Sigil



Proficiency Bonus

Current Hit Dice

Max. Hit Points

Temp. Hit Points

Current Hit Points

NOTES:

Exhaustion:

1	2	3	4	5	6
---	---	---	---	---	---

Abilities & Boons

Armor & Weapon Proficiencies

Proficiency Areas & Tool Proficiencies

Languages

Equipment

Rations:

Torches:

Carried in:	# Items
Carried in:	# Items
Stored in:	# Items

Carried in:	# Items
Carried in:	# Items
Magic Items:	# Items

Coin & Treasure

100 coins = 1 item

PP:

GP:

SP:

CP:

Items:

Lifestyle:

Encumbrance

Light	Heavy	Max

Total Stones Carried:

+ Items Carried: