

# BANNERS

Marshals of all kinds endeavor to be true kings of the battlefield, mastering all of its secrets, and gathering the best men to their side to fight in their armies. To that end, they adopt symbols denoting their command style, values, and skills.

## JOLLY ROGER

The skulls and crossbones adorning the Banner of the Jolly Roger need no introduction: it means thieves, brigands, treasure, and adventure on the high seas. Moreover, it means a the strong backs of a crew working in unison, piloting a ship from horizon to horizon, under the command of a fierce captain and their first mate.

### BONUS PROFICIENCIES

Starting when you choose this banner at 3rd level, you gain proficiency in the Sailing skill. If you already have proficiency in this skill, you can add twice your proficiency bonus to any ability check you make using it.

### MANEUVER: DOUBLE THRUST

Starting when you choose this banner at 3rd level, you learn the following maneuver:

When you use the Attack action with an finesse weapon on your turn, you can spend one battle die as a bonus action to make an additional attack with that weapon. This attack adds the battle die, instead of your ability score, to the weapon's damage roll.

## FANCY FOOTWORK

By 7th level, your elegant swordplay lets you place enemies where you want them. Whenever you make an attack roll against a creature of your size or smaller on your turn, you can switch places with them. This movement doesn't provoke opportunity attacks.

## UNFAIR PLAY

Beginning at 13th level, both you and your cohort can take the Use an Object action, Hide action, or make a shove attempt as a bonus action. You have advantage on Strength (Athletics) checks you make to push another creature out of a boat.

## ALL HANDS ON DECK

By 17th level, your crew works in perfect unison at your directive. You can use your action on your turn to direct each friendly creature within 60 feet that can see or hear you to take an action of your choice, other than the Attack or Cast a Spell actions. A creature can use its reaction to take this action.

