

Character Name: _____

Character Race/Archetype/Class Description:

Proficiency: (Mark “+” sign next to traits below)

Deficiency: (Mark “-” sign next to traits below)

Strength: _____

- Athletics Check
- Melee Attack
- Strength Saving Throws

Dexterity: _____

- Turn Order in Battle (Initiative Check)
- Acrobatics Check
- Sleight of Hand Check
- Piloting (Land, Sea, Air, Mech)
- Lock Picking
- Stealth Check
- Hide Check
- Ranged Attack
- Dexterity Saving Throws

Constitution: _____

- Constitution Saving Throws

Intelligence: _____

- Arcana Check
- History Check
- Streetwise
- Investigation Check
- Computer Use
- Nature Check
- Religion Check
- Intelligence Saving Throws

Wisdom: _____

- Animal Handling Check
- Insight Check
- Medicine Check
- Perception Check
- Survival Check
- Magic Spell Attack
- Casting Magic Spells (Non-attack)
- Wisdom Saving Throws

Charisma: _____

- Deception Check
- Intimidation Check
- Performance Check
- Persuasion Check
- Charisma Saving Throws



(STR) Melee Weapons:

(DEX) Ranged Weapons:

Armor Class: _____

Hit Points (Optional): _____

Character Special Abilities:

Items:

Background: