

GATEWAY RPG- Advanced Character Sheet

Character Name: _____

Character Race/Archetype/Class Description:

*Proficiency: Mark “+” sign next to traits below
Deficiency: Mark “-” sign next to traits below*

Strength (STR):

- ____ Athletics Check
- ____ Melee Attack
- ____ Strength Saving Throw

Dexterity (DEX):

- ____ Turn Order in Battle (Initiative Check)
- ____ Acrobatics Check
- ____ Sleight of Hand Check
- ____ Piloting (Land, Sea, Air, Mech)
- ____ Lock Picking
- ____ Stealth Check
- ____ Hide Check
- ____ Ranged Attack
- ____ Dexterity Saving Throw (AC)

Constitution (CON):

- ____ Constitution Saving Throw (HP)

Intelligence (INT):

- ____ Arcana Check
- ____ History Check
- ____ Streetwise
- ____ Investigation Check
- ____ Computer Use
- ____ Nature Check
- ____ Religion Check
- ____ Intelligence Saving Throw

Wisdom (WIS):

- ____ Animal Handling Check
- ____ Insight Check
- ____ Medicine Check
- ____ Perception Check
- ____ Survival Check
- ____ Magic Spell Attack
- ____ Casting Magic Spells (Non-Attack)
- ____ Wisdom Saving Throw

Charisma (CHA):

- ____ Deception Check
- ____ Intimidation Check
- ____ Performance Check
- ____ Persuasion Check
- ____ Charisma Saving Throw

Character Portrait

Melee Weapons: (STR)

Ranged Weapons: (DEX)

Armor Class (AC): ____ (Based on **DEX** Save Stat)

Hit Points (HP): ____ (Based on **CON** Save Stat)

Character Special Abilities:

Items:

Background