

Choe Pho



Character Sheet

Written by:
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Art by:
Stinky Goblin

Character Name

Choe Pho

Character Sheet

STR

10

+1

DEX

14

+2

CON

14

+2

INT

8

-1

WIS

15

+2

CHA

14

+2

INSPIRATION

Monk 1

Class & Level

Neutral

Alignment

Healer

Background

+2

PROFICIENCY BONUS

Nekomata

Race

Experience Points

Strength 3
Dexterity 4
Constitution 0
Intelligence 0
Wisdom 0
Charisma 0

SAVING THROWS

14

Armor Class

+2

Initiative

40 ft.

Speed

10

Hit Point Maximum

Successes
O-O-O

Failures
O-O-O

Death Saves

Current Hit Points

Temp. Hit Points

Total 1

d8

Hit Dice

Total 8

Marrow

Current Conditions

Acrobatics (Dex) 4
Animal Handling (Wis) 0
Arcana (Int) 0
Athletics (Str) 3
Deception (Cha) 0
History (Int) 0
Insight (Wis) 0
Intimidation (Cha) 0
Investigation (Int) 0
Medicine (Wis) 4
Nature (Int) 1
Perception (Wis) 0
Performance (Cha) 0
Persuasion (Cha) 0
Religion (Int) 0
Sleight of Hand (Dex) 0
Stealth (Dex) 0
Survival (Wis) 0

SKILLS

12

PASSIVE PERCEPTION (WISDOM)

Attack Spear Damage 1d6 Type Piercing
Attack Unarmed Damage 1d4 Type Bludgeoning
Attack Dart Damage 1d4 Type Piercing
Attack _____ Damage _____ Type _____
Spell Save / Maneuver DC 12

ATTACKS & SPELLCASTING

Common, Celestial

Alchemist's supplies, Herbalism kit, Poisoner's kit

Simple weapons, shortswords, Jeweler's kit

LANGUAGES & PROFICIENCIES

Darkvision (60 ft.), Feline Action, Feline Movement

Keen Senses, Combat Triage, Unarmored Defense

Martial Arts

FEATURES & TRAITS

Character Name

Choe Pho

Character Sheet

Tara (white)

Favored
Buddha

Monk 1

Class & Level

Neutral

Alignment

Healer

Background

Nekomata

Race

Experience
Points

Attack _____ Damage _____ Type _____

Attack _____ Damage _____ Type _____

Attack _____ Damage _____ Type _____

Attack _____ Damage _____ Type _____

Spell Save /Maneuver DC 12

ATTACKS & SPELLCASTING

Alchemist's supplies, Herbalism kit, Poisoner's kit, Common clothes

3 Healer's kits, Pouch, Gems (15 gp), 10 Darts

NOTES & EQUIPMENT

SPILLS & MAGIC

LANGUAGES & PROFICIENCIES

FEATURES & TRAITS

Character Name

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Constitution 0
Intelligence 0
Wisdom 0
Charisma 0

SAVING THROWS

Acrobatics (Dex) 4
Animal Handling (Wis) 0
Arcana (Int) 0
Athletics (Str) 3
Deception (Cha) 0
History (Int) 0
Insight (Wis) 0
Intimidation (Cha) 0
Investigation (Int) 0
Medicine (Wis) 4
Nature (Int) 1
Perception (Wis) 0
Performance (Cha) 0
Persuasion (Cha) 0
Religion (Int) 0
Sleight of Hand (Dex) 0
Stealth (Dex) 0
Survival (Wis) 0

SKILLS

PASSIVE PERCEPTION (WISDOM)

Successes
O-O-O

Failures
O-O-O

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NOTES & EQUIPMENT

SPILLS & MAGIC

LANGUAGES & PROFICIENCIES

FEATURES & TRAITS

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