

Choe Pho



Character Sheet

Written by:
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Art by:
Stinky Goblin

Character Name

Choe Pho

Character Sheet

STR

16

+3

DEX

13

+1

CON

15

+2

INT

11

+0

WIS

14

+2

CHA

9

-1

INSPIRATION

+2

PROFICIENCY BONUS

Berserker 1

Class & Level

Chaotic Good

Alignment

Warrior

Background

Human

Race

Experience Points

13/15

Armor Class

+1

Initiative

30 ft.

Speed

14

Hit Point Maximum

Strength +5 ☐
Dexterity ☐
Constitution +4 ☐
Intelligence ☐
Wisdom ☐
Charisma ☐

SAVING THROWS

Acrobatics (Dex) ☐
Animal Handling (Wis) ☐
Arcana (Int) ☐
Athletics (Str) 5 ☐
Deception (Cha) ☐
History (Int) ☐
Insight (Wis) ☐
Intimidation (Cha) 1 ☐
Investigation (Int) ☐
Medicine (Wis) ☐
Nature (Int) ☐
Perception (Wis) 4 ☐
Performance (Cha) ☐
Persuasion (Cha) ☐
Religion (Int) ☐
Sleight of Hand (Dex) ☐
Stealth (Dex) ☐
Survival (Wis) 4 ☐

SKILLS

Successes
O-O-O

Failures
O-O-O

Death Saves

Current Hit Points

Temp. Hit Points

Total 1

d12

Hit Dice

Total 7

Marrow

Current Conditions

Attack Glaive Damage 1d10 Type Slashing

Attack Dagger Damage 1d4 Type Piercing

Attack Javelin Damage 1d6 Type Piercing

Attack _____ Damage _____ Type _____

Spell Save / Maneuver DC _____

ATTACKS & SPELLCASTING

14 **PASSIVE PERCEPTION (WISDOM)**

Common

Light armor, medium armor, shields

Simple weapons, martial weapons

LANGUAGES & PROFICIENCIES

Great Weapon Fighting (Fighting Style)

Rage (2), Unarmored Defense

FEATURES & TRAITS

Character Name

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Character Sheet

None

Favored
Buddha

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Experience
Points

Attack _____ Damage _____ Type _____

Attack _____ Damage _____ Type _____

Attack _____ Damage _____ Type _____

Attack _____ Damage _____ Type _____

Spell Save /Maneuver DC _____

ATTACKS & SPELLCASTING

Explorer's Pack, Shield, Common clothes, Pouch, Gems (15 gp)

NOTES & EQUIPMENT

SPELLS & MAGIC

LANGUAGES & PROFICIENCIES

FEATURES & TRAITS

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Constitution +4 ☐
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Wisdom ☐
Charisma ☐

SAVING THROWS

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Animal Handling (Wis) ☐
Arcana (Int) ☐
Athletics (Str) 5 ☐
Deception (Cha) ☐
History (Int) ☐
Insight (Wis) ☐
Intimidation (Cha) 1 ☐
Investigation (Int) ☐
Medicine (Wis) ☐
Nature (Int) ☐
Perception (Wis) 4 ☐
Performance (Cha) ☐
Persuasion (Cha) ☐
Religion (Int) ☐
Sleight of Hand (Dex) ☐
Stealth (Dex) ☐
Survival (Wis) 4 ☐

SKILLS

Successes
O-O-O

Failures
O-O-O

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Spell Save /Maneuver DC _____

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NOTES & EQUIPMENT

SPELLS & MAGIC

LANGUAGES & PROFICIENCIES

FEATURES & TRAITS

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