

FIVE TIMBERHOOK ADVENTURE HOOKS

TOWER DEFENSE

Screams and fleeing people draw you to the scene. The city's wall watchers, **Timberhook Arbalests**, have turned their attention to the city's interior and opened fire. The watch tells you their amulet of construct control is missing.

OBJECTIVE

Navigate the abandoned streets of Timberhook and retrieve the amulet. And do it all without destroying the arbalests.

INSIDER TRADING

Returning from the **Rat Street Night Market** you're clipped by a loaded wagon. The hurried and distracted driver makes a quick apology. Lacking gold the driver gruffly shoves a lumber futures certificate into your hand and tells you to "hold onto it," before hurrying away. Perceptive eyes will note the wagon stacked with lamp oil and other accelerants.

OBJECTIVE

Stop the arsonists before they burn down the lumber yard and sell the lumber futures at inflated markup.

HOT FOR TEACHER

After a long day of looking for work you arrive at the **New Bay Bar** as a soused and roughed up person is tossed out. He/She is a former, disgraced **Cross Parkway Lyceum** teacher. Accusations of inappropriate conduct with a student have ruined everything for the teacher.

OBJECTIVE

Prove the teacher's guilt or innocence and bring the responsible parties to justice.

BAD BAD BRANNOCK

A messenger arrives and leaves you with a sealed scroll. Looks like you're making a name for yourself. The message offers a reward for returning the woman's husband home to *LOCATION*. There's just one, little problem: Brannock's big, ...and mean, ...and wealthy, ...and drug-addled, ...and has the wrong kind of friends, ...and doesn't like to be told what to do.

OBJECTIVE

Get Brannock home. Stay alive.

TIED HANDS

The hansom cab bucks to a halt in front of you. The door opens and a young man with a short van dyke urges you inside. He hands you a small strip of paper with a scrawled note as he explains. He found his father's note. A wealthy merchant has been poisoned and Twill (**Twill & Son Apothecary**) is being blackmailed to cover it up and let the merchant die.

OBJECTIVE

Discretely find out who's blackmailing Twill and stop them before the merchant dies and/or the blackmailer releases the leverage on Twill.

