

Crown Paladin – Complete Spell List

Spell Save DC (8 + Charisma + Proficiency) Spell Attack Bonus (Charisma + Proficiency)

Channel Divinity (Champion Challenge / Turn the Tide) ☐ Used

Maximum Spells Prepared (Level/2 + Charisma) Lay on Hands Pool / HP (Level x 5)

1st Slots Used ☐ ☐ ☐ ☐

Command
Compelled Duel

- Bless
- Ceremony
- Cure Wounds
- Detect Evil and Good
- Detect Magic
- Detect Poison and Disease
- Divine Favor
- Heroism
- Protection from Evil and Good
- Purify Food and Drink
- Searing Smite
- Shield of Faith
- Thunderous Smite
- Wrathful Smite

2nd Slots Used ☐ ☐ ☐

Warding Bond
Zone of Truth

- Aid
- Branding Smite
- Find Steed
- Lesser Restoration
- Locate Object
- Magic Weapon
- Protection from Poison
- Zone of Truth

3rd Slots Used ☐ ☐ ☐

Aura of Vitality
Spirit Guardians

- Aura of Vitality
- Blinding Smite
- Create Food and Water
- Crusader's Mantle
- Daylight
- Dispel Magic
- Elemental Weapon
- Magic Circle
- Remove Curse
- Revivify

4th Slots Used ☐ ☐ ☐

Banishment
Guardian of Faith

- Aura of Life
- Aura of Purity
- Death Ward
- Find Greater Steed
- Locate Creature
- Staggering Smite

5th Slots Used ☐ ☐

Geas
Circle of Power

- Banishing Smite
- Destructive Wave
- Dispel Evil and Good
- Geas
- Holy Weapon
- Raise Dead