

Ancients Paladin – Complete Spell List

Spell Save DC (8 + Charisma + Proficiency) Spell Attack Bonus (Charisma + Proficiency)

Channel Divinity (Nature's Wrath / Turn the Faithless) Used ☐

Maximum Spells Prepared (Level/2 + Charisma) Lay on Hands Pool / HP (Level x 5)

1st Slots Used ☐ ☐ ☐ ☐

Speak with Animals®

Ensnaring Strike®

- Bless®
- Ceremony®
- Command
- Compelled Duel®
- Cure Wounds
- Detect Evil and Good®
- Detect Magic®
- Detect Poison and Disease®
- Divine Favor®
- Heroism®
- Protection from Evil and Good®
- Purify Food and Drink®
- Searing Smite®
- Shield of Faith®
- Thunderous Smite®
- Wrathful Smite®

2nd Slots Used ☐ ☐ ☐

Misty Step

Moonbeam®

- Aid
- Branding Smite®
- Find Steed
- Lesser Restoration
- Locate Object®
- Magic Weapon®
- Protection from Poison
- Zone of Truth

3rd Slots Used ☐ ☐ ☐

Plant Growth

Protection from Energy®

- Aura of Vitality®
- Blinding Smite®
- Create Food and Water
- Crusader's Mantle®
- Daylight
- Dispel Magic
- Elemental Weapon®
- Magic Circle
- Remove Curse
- Revivify

4th Slots Used ☐ ☐ ☐

Stoneskin®

Ice Storm

- Aura of Life®
- Aura of Purity®
- Banishment®
- Death Ward
- Find Greater Steed
- Locate Creature®
- Staggering Smite®

5th Slots Used ☐ ☐

Tree Stride®

Commune with Nature®

- Banishing Smite®
- Circle of Power®
- Destructive Wave
- Dispel Evil and Good®
- Geas
- Holy Weapon®
- Raise Dead