

Circle of the Moon Druid - Complete Spell List

Spell Save DC (8 + Wisdom + Proficiency) Spell Attack Bonus (Wisdom + Proficiency)

Wild Shape Used ☐ ☐ Maximum Spells Prepared (Level + Wisdom)

Cantrips Known

Druidcraft	Control Flames
Guidance©	Create Bonfire©
Mending	Frostbite
Poison Spray	Gust
Produce Flame	Infestation
Resistance©	Magic Stone
Shillelagh	Mold Earth
Thorn Whip	Primal Savagery
Shape Water	Thunderclap

1st Slots Used ☐ ☐ ☐ ☐

- Animal Friendship
- Absorb Elements
- Beast Bond©
- Earth Tremor
- Ice Knife
- Charm Person
- Create or Destroy Water
- Cure Wounds
- Detect Magic©®
- Detect Poison or Disease©
- Entangle©
- Faerie Fire©
- Fog Cloud©
- Goodberry
- Healing Word
- Jump
- Longstrider
- Purify Food and Drink®
- Wild Cunning®
- Speak with Animals®
- Sense Emotion©
- Snare
- Thunderwave

2nd Slots Used ☐ ☐ ☐

- Animal Messenger®
- Barkskin©
- Beast Sense©®
- Darkvision
- Dust Devil©
- Earthbind©
- Enhance Ability©
- Find Traps
- Flame Blade©
- Flaming Sphere©
- Gust of Wind©
- Heat Metal©
- Healing Spirit©
- Hold Person©
- Lesser Restoration
- Locate Animals or Plants®
- Locate Object©
- Moonbeam©
- Pass without Trace©
- Protection from Poison
- Spike Growth©
- Skywrite©®
- Warding Wind©

3rd Slots Used ☐ ☐ ☐

- Call Lightning©
- Conjure Animals©
- Daylight
- Dispel Magic
- Erupting Earth
- Feign Death®
- Flame Arrows©
- Meld into Stone®
- Plant Growth
- Protection from Energy©
- Sleet Storm©
- Speak with Plants
- Tidal Wave
- Water Breathing®
- Water Walk©®
- Wall of Water
- Wind Wall©

4th Slots Used ☐ ☐ ☐

- Blight
- Confusion©
- Conjure Minor Elementals©
- Conjure Woodland Beings©
- Control Water©
- Charm Monster
- Dominate Beast©
- Elemental Bane©
- Freedom of Movement
- Giant Insect©
- Guardian of Nature©
- Grasping Vine©
- Hallucinatory Terrain
- Ice Storm
- Locate Creature©
- Polymorph©
- Stone Shape
- Stoneskin©
- Wall of Fire©
- Watery Sphere©

5th Slots Used ☐ ☐ ☐

- Antilife Shell©
- Awaken
- Conjure Elemental©
- Contagion
- Control Winds©
- Commune with Nature®
- Geas
- Greater Restoration
- Insect Plague©
- Mass Cure Wounds
- Maelstrom©
- Planar Binding
- Reincarnate
- Scrying©
- Tree Stride©
- Wall of Stone©
- Wrath of Nature©

6th Slots Used ☐ ☐

- Bones of the Earth
- Conjure Fey©
- Druid Grove
- Find the Path©
- Heal
- Heroes' Feast
- Investiture of Ice©
- Investiture of Wind©
- Investiture of Flame©
- Investiture of Stone©
- Move Earth©
- Primordial Ward©
- Sunbeam©
- Transport via Plants
- Wall of Thorns©
- Wind Walk

7th Slots Used ☐ ☐

- Fire Storm
- Mirage Arcane
- Plane Shift
- Regenerate
- Whirlwind©
- Reverse Gravity©

8th Slots Used ☐

- Animal Shapes©
- Antipathy / Sympathy
- Control Weather©
- Earthquake©
- Feeblemind
- Sunburst
- Tsunami©

9th Slots Used ☐

- Foresight
- Shapechange©
- Storm of Vengeance©
- True Resurrection