

Circle of the Land (Desert) Druid - Complete Spell List

Spell Save DC (8 + Wisdom + Proficiency) Spell Attack Bonus (Wisdom + Proficiency)

Wild Shape Used ☐ ☐ Maximum Spells Prepared (Level + Wisdom)

Cantrips Known

Druidcraft	Control Flames
Guidance	Create Bonfire
Mending	Frostbite
Poison Spray	Gust
Produce Flame	Infestation
Resistance	Magic Stone
Shillelagh	Mold Earth
Thorn Whip	Primal Savagery
Shape Water	Thunderclap

1st Slots Used ☐ ☐ ☐ ☐ ☐

- ☐ Animal Friendship
- ☐ Absorb Elements
- ☐ Beast Bond
- ☐ Earth Tremor
- ☐ Ice Knife
- ☐ Charm Person
- ☐ Create or Destroy Water
- ☐ Cure Wounds
- ☐ Detect Magic
- ☐ Detect Poison or Disease
- ☐ Entangle
- ☐ Faerie Fire
- ☐ Fog Cloud
- ☐ Goodberry
- ☐ Healing Word
- ☐ Jump
- ☐ Longstrider
- ☐ Purify Food and Drink
- ☐ Wild Cunning
- ☐ Speak with Animals
- ☐ Sense Emotion
- ☐ Snare
- ☐ Thunderwave

2nd Slots Used ☐ ☐ ☐

- ☐ **Blur**
- ☐ Animal Messenger
- ☐ Barkskin
- ☐ Beast Sense
- ☐ Darkvision
- ☐ Dust Devil
- ☐ Earthbind
- ☐ Enhance Ability
- ☐ Find Traps
- ☐ Flame Blade
- ☐ Flaming Sphere
- ☐ Gust of Wind
- ☐ Heat Metal
- ☐ Healing Spirit
- ☐ Hold Person
- ☐ Lesser Restoration
- ☐ Locate Animals or Plants
- ☐ Locate Object
- ☐ Moonbeam
- ☐ Pass without Trace
- ☐ Protection from Poison
- ☐ Spike Growth
- ☐ Skywrite
- ☐ Warding Wind

3rd Slots Used ☐ ☐ ☐

- ☐ **Create Food and Water**
- ☐ **Protection from Energy**
- ☐ Call Lightning
- ☐ Conjure Animals
- ☐ Daylight
- ☐ Dispel Magic
- ☐ Erupting Earth
- ☐ Feign Death
- ☐ Flame Arrows
- ☐ Meld into Stone
- ☐ Plant Growth
- ☐ Sleet Storm
- ☐ Speak with Plants
- ☐ Tidal Wave
- ☐ Water Breathing
- ☐ Water Walk
- ☐ Wall of Water
- ☐ Wind Wall

4th Slots Used ☐ ☐ ☐

- ☐ **Blight, Hallucinatory Terrain**
- ☐ Confusion
- ☐ Conjure Minor Elementals
- ☐ Conjure Woodland Beings
- ☐ Control Water
- ☐ Charm Monster
- ☐ Dominate Beast
- ☐ Elemental Bane
- ☐ Freedom of Movement
- ☐ Giant Insect
- ☐ Guardian of Nature
- ☐ Grasping Vine
- ☐ Ice Storm
- ☐ Locate Creature
- ☐ Polymorph
- ☐ Stone Shape
- ☐ Stoneskin
- ☐ Wall of Fire
- ☐ Watery Sphere

5th Slots Used ☐ ☐ ☐

- ☐ **Insect Plague, Wall of Stone**
- ☐ Antilife Shell
- ☐ Awaken
- ☐ Conjure Elemental
- ☐ Contagion
- ☐ Control Winds
- ☐ Commune with Nature
- ☐ Geas
- ☐ Greater Restoration
- ☐ Mass Cure Wounds
- ☐ Maelstrom
- ☐ Planar Binding
- ☐ Reincarnate
- ☐ Scrying
- ☐ Tree Stride
- ☐ Wrath of Nature

6th Slots Used ☐ ☐

- ☐ Bones of the Earth
- ☐ Conjure Fey
- ☐ Druid Grove
- ☐ Find the Path
- ☐ Heal
- ☐ Heroes' Feast
- ☐ Investiture of Ice
- ☐ Investiture of Wind
- ☐ Investiture of Flame
- ☐ Investiture of Stone
- ☐ Move Earth
- ☐ Primordial Ward
- ☐ Sunbeam
- ☐ Transport via Plants
- ☐ Wall of Thorns
- ☐ Wind Walk

7th Slots Used ☐ ☐

- ☐ Fire Storm
- ☐ Mirage Arcane
- ☐ Plane Shift
- ☐ Regenerate
- ☐ Whirlwind
- ☐ Reverse Gravity

8th Slots Used ☐

- ☐ Animal Shapes
- ☐ Antipathy / Sympathy
- ☐ Control Weather
- ☐ Earthquake
- ☐ Feeblemind
- ☐ Sunburst
- ☐ Tsunami

9th Slots Used ☐

- ☐ Foresight
- ☐ Shapechange
- ☐ Storm of Vengeance
- ☐ True Resurrection