

Circle of the Land (Arctic) Druid - Complete Spell List

Spell Save DC (8 + Wisdom + Proficiency) Spell Attack Bonus (Wisdom + Proficiency)

Wild Shape Used ☐ ☐ Maximum Spells Prepared (Level + Wisdom)

Cantrips Known

Druidcraft	Control Flames
Guidance [Ⓢ]	Create Bonfire [Ⓢ]
Mending	Frostbite
Poison Spray	Gust
Produce Flame	Infestation
Resistance [Ⓢ]	Magic Stone
Shillelagh	Mold Earth
Thorn Whip	Primal Savagery
Shape Water	Thunderclap

1st Slots Used ☐ ☐ ☐ ☐ ☐

- ☐ Animal Friendship
- ☐ Absorb Elements
- ☐ Beast Bond[Ⓢ]
- ☐ Earth Tremor
- ☐ Ice Knife
- ☐ Charm Person
- ☐ Create or Destroy Water
- ☐ Cure Wounds
- ☐ Detect Magic[Ⓢ]
- ☐ Detect Poison or Disease[Ⓢ]
- ☐ Entangle[Ⓢ]
- ☐ Faerie Fire[Ⓢ]
- ☐ Fog Cloud[Ⓢ]
- ☐ Goodberry
- ☐ Healing Word
- ☐ Jump
- ☐ Longstrider
- ☐ Purify Food and Drink[Ⓢ]
- ☐ Wild Cunning[Ⓢ]
- ☐ Speak with Animals[Ⓢ]
- ☐ Sense Emotion[Ⓢ]
- ☐ Snare
- ☐ Thunderwave

2nd Slots Used ☐ ☐ ☐

- Hold Person[Ⓢ], Spike Growth[Ⓢ]**
- ☐ Animal Messenger[Ⓢ]
 - ☐ Barkskin[Ⓢ]
 - ☐ Beast Sense[Ⓢ]
 - ☐ Darkvision
 - ☐ Dust Devil[Ⓢ]
 - ☐ Earthbind[Ⓢ]
 - ☐ Enhance Ability[Ⓢ]
 - ☐ Find Traps
 - ☐ Flame Blade[Ⓢ]
 - ☐ Flaming Sphere[Ⓢ]
 - ☐ Gust of Wind[Ⓢ]
 - ☐ Heat Metal[Ⓢ]
 - ☐ Healing Spirit[Ⓢ]
 - ☐ Lesser Restoration
 - ☐ Locate Animals or Plants[Ⓢ]
 - ☐ Locate Object[Ⓢ]
 - ☐ Moonbeam[Ⓢ]
 - ☐ Pass without Trace[Ⓢ]
 - ☐ Protection from Poison
 - ☐ Skywrite[Ⓢ]
 - ☐ Warding Wind[Ⓢ]

3rd Slots Used ☐ ☐ ☐

- Sleet Storm[Ⓢ], Slow[Ⓢ]**
- ☐ Conjure Animals[Ⓢ]
 - ☐ Daylight
 - ☐ Dispel Magic
 - ☐ Erupting Earth
 - ☐ Feign Death[Ⓢ]
 - ☐ Flame Arrows[Ⓢ]
 - ☐ Meld into Stone[Ⓢ]
 - ☐ Plant Growth
 - ☐ Protection from Energy[Ⓢ]
 - ☐ Speak with Plants
 - ☐ Tidal Wave
 - ☐ Water Breathing[Ⓢ]
 - ☐ Water Walk[Ⓢ]
 - ☐ Wall of Water
 - ☐ Wind Wall[Ⓢ]

4th Slots Used ☐ ☐ ☐

- Ice Storm, Freedom of Movement**
- ☐ Blight
 - ☐ Confusion[Ⓢ]
 - ☐ Conjure Minor Elementals[Ⓢ]
 - ☐ Conjure Woodland Beings[Ⓢ]
 - ☐ Control Water[Ⓢ]
 - ☐ Charm Monster
 - ☐ Dominate Beast[Ⓢ]
 - ☐ Elemental Bane[Ⓢ]
 - ☐ Freedom of Movement
 - ☐ Giant Insect[Ⓢ]
 - ☐ Guardian of Nature[Ⓢ]
 - ☐ Grasping Vine[Ⓢ]
 - ☐ Hallucinatory Terrain
 - ☐ Locate Creature[Ⓢ]
 - ☐ Polymorph[Ⓢ]
 - ☐ Stone Shape
 - ☐ Stoneskin[Ⓢ]
 - ☐ Wall of Fire[Ⓢ]
 - ☐ Watery Sphere[Ⓢ]

5th Slots Used ☐ ☐ ☐

- Cone of Cold, Commune with Nature[Ⓢ]**
- ☐ Antilife Shell[Ⓢ]
 - ☐ Awaken
 - ☐ Conjure Elemental[Ⓢ]
 - ☐ Contagion
 - ☐ Control Winds[Ⓢ]
 - ☐ Geas
 - ☐ Greater Restoration
 - ☐ Insect Plague[Ⓢ]
 - ☐ Mass Cure Wounds
 - ☐ Maelstrom[Ⓢ]
 - ☐ Planar Binding
 - ☐ Reincarnate
 - ☐ Scrying[Ⓢ]
 - ☐ Tree Stride[Ⓢ]
 - ☐ Wall of Stone[Ⓢ]
 - ☐ Wrath of Nature[Ⓢ]

6th Slots Used ☐ ☐

- ☐ Bones of the Earth
- ☐ Conjure Fey[Ⓢ]
- ☐ Druid Grove
- ☐ Find the Path[Ⓢ]
- ☐ Heal
- ☐ Heroes' Feast
- ☐ Investiture of Ice[Ⓢ]
- ☐ Investiture of Wind[Ⓢ]
- ☐ Investiture of Flame[Ⓢ]
- ☐ Investiture of Stone[Ⓢ]
- ☐ Move Earth[Ⓢ]
- ☐ Primordial Ward[Ⓢ]
- ☐ Sunbeam[Ⓢ]
- ☐ Transport via Plants
- ☐ Wall of Thorns[Ⓢ]
- ☐ Wind Walk

7th Slots Used ☐ ☐

- ☐ Fire Storm
- ☐ Mirage Arcane
- ☐ Plane Shift
- ☐ Regenerate
- ☐ Whirlwind[Ⓢ]
- ☐ Reverse Gravity[Ⓢ]

8th Slots Used ☐

- ☐ Animal Shapes[Ⓢ]
- ☐ Antipathy / Sympathy
- ☐ Control Weather[Ⓢ]
- ☐ Earthquake[Ⓢ]
- ☐ Feeblemind
- ☐ Sunburst
- ☐ Tsunami[Ⓢ]

9th Slots Used ☐

- ☐ Foresight
- ☐ Shapechange[Ⓢ]
- ☐ Storm of Vengeance[Ⓢ]
- ☐ True Resurrection