

Grave Cleric Spell List

Spell Save DC (8 + Wisdom + Proficiency)

Spell Attack Bonus (Wisdom + Proficiency)

Channel Divinity (Turn Undead / Path to the Grave)

Total Used ☐ ☐ ☐

Maximum Spells Prepared (Level + Wisdom)

Cantrips Known

- ☐ Guidance[Ⓢ]
- ☐ Light
- ☐ Mending
- ☐ Resistance[Ⓢ]
- ☐ Sacred Flame
- ☐ Spare the Dying (30ft, bonus action)
- ☐ Thaumaturgy
- ☐ Toll the Dead
- ☐ Virtue
- ☐ Word of Radiance

1st Slots Used ☐ ☐ ☐ ☐

Bane[Ⓢ], False Life

- ☐ Bless[Ⓢ]
- ☐ Ceremony[Ⓢ]
- ☐ Command
- ☐ Create or Destroy Water
- ☐ Cure Wounds
- ☐ Detect Evil and Good[Ⓢ]
- ☐ Detect Magic[Ⓢ]
- ☐ Detect Poison and Disease[Ⓢ]
- ☐ Guiding Bolt
- ☐ Guiding Hand[Ⓢ]
- ☐ Healing Word
- ☐ Inflict Wounds
- ☐ Protection from Evil and Good[Ⓢ]
- ☐ Purify Food and Drink[Ⓢ]
- ☐ Sanctuary
- ☐ Shield of Faith[Ⓢ]

2nd Slots Used ☐ ☐ ☐

Gentle Repose[Ⓢ], Ray of Enfeeblement

- ☐ Aid
- ☐ Augury[Ⓢ]
- ☐ Blindness/Deafness
- ☐ Calm Emotions[Ⓢ]
- ☐ Continual Flame
- ☐ Enhance Ability[Ⓢ]
- ☐ Find Traps
- ☐ Hold Person[Ⓢ]
- ☐ Lesser Restoration
- ☐ Locate Object[Ⓢ]
- ☐ Prayer of Healing
- ☐ Protection from Poison
- ☐ Silence[Ⓢ]
- ☐ Spiritual Weapon
- ☐ Warding Bond
- ☐ Zone of Truth

3rd Slots Used ☐ ☐ ☐

Vampiric Touch[Ⓢ], Revivify

- ☐ Animate Dead
- ☐ Beacon of Hope[Ⓢ]
- ☐ Bestow Curse[Ⓢ]
- ☐ Clairvoyance[Ⓢ]
- ☐ Create Food and Water
- ☐ Dispel Magic
- ☐ Feign Death[Ⓢ]
- ☐ Glyph of Warding
- ☐ Life Transference
- ☐ Magic Circle
- ☐ Mass Healing Word
- ☐ Meld into Stone[Ⓢ]
- ☐ Protection from Energy[Ⓢ]
- ☐ Remove Curse
- ☐ Sending
- ☐ Speak with Dead
- ☐ Spirit Guardians[Ⓢ]
- ☐ Tongues
- ☐ Water Walk[Ⓢ]

4th Slots Used ☐ ☐ ☐

Death Ward, Blight

- ☐ Banishment[Ⓢ]
- ☐ Control Water[Ⓢ]
- ☐ Divination[Ⓢ]
- ☐ Freedom of Movement
- ☐ Locate Creature[Ⓢ]
- ☐ Stone Shape

5th Slots Used ☐ ☐ ☐

Raise Dead, Antilife Shell[Ⓢ]

- ☐ Commune[Ⓢ]
- ☐ Contagion
- ☐ Dawn[Ⓢ]
- ☐ Dispel Evil and Good[Ⓢ]
- ☐ Flame Strike
- ☐ Geas
- ☐ Greater Restoration
- ☐ Hallow
- ☐ Insect Plague[Ⓢ]
- ☐ Legend Lore
- ☐ Mass Cure Wounds
- ☐ Planar Binding
- ☐ Scrying[Ⓢ]

6th Slots Used ☐ ☐

- ☐ Blade Barrier[Ⓢ]
- ☐ Create Undead
- ☐ Find the Path[Ⓢ]
- ☐ Forbiddance[Ⓢ]
- ☐ Harm
- ☐ Heal
- ☐ Heroes' Feast
- ☐ Planar Ally
- ☐ True Seeing
- ☐ Word of Recall

7th Slots Used ☐ ☐

- ☐ Conjure Celestial[Ⓢ]
- ☐ Divine Word
- ☐ Etherealness
- ☐ Fire Storm
- ☐ Plane Shift
- ☐ Regenerate
- ☐ Resurrection
- ☐ Symbol
- ☐ Temple of the Gods

8th Slots Used ☐

- ☐ Antimagic Field[Ⓢ]
- ☐ Control Weather[Ⓢ]
- ☐ Earthquake[Ⓢ]
- ☐ Holy Aura[Ⓢ]

9th Slots Used ☐

- ☐ Astral Projection
- ☐ Gate[Ⓢ]
- ☐ Mass Heal
- ☐ True Resurrection