

DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Name _____

Title _____

Occupation _____

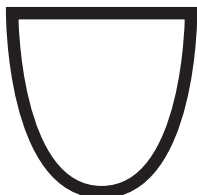
Class _____

Alignment _____

Speed _____

Level _____

XP _____



**Armor
Class**



Hit Points

Max: _____

Combat Basics

Initiative: _____

Action dice: _____

Attack: _____

Crit die: _____

Crit table: _____

Strength

Modifier: _____

Melee Attack

Melee Damage

Agility

Modifier: _____



**Ref
Save**

Missile Attack

Missile Damage

Stamina

Modifier: _____



**Fort
Save**

Character Portrait or Symbol

Personality

Modifier: _____



**Will
Save**

Luck

Modifier: _____

Lucky Roll

Intelligence

Modifier: _____

Languages

Weapons

Treasure

Equipment

Armor

chk. pen.	speed pen.	total bonus	fumble die
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Cleric Spells & Abilities

Deity: _____ **Spell check:** _____ **Disapproval** _____

Abilities: divine aid, turn unholy (+Per/Luck mods), lay on hands. **Range:** _____

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15

Lay On Hands (names / alignment step)	12	14	20	22+
(same)	2 dice	3 dice	4 dice	5 dice
(adjacent)	1 dice	2 dice	3 dice	4 dice
(opposed)	1 dice	1 dice	2 dice	3 dice

Spells

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Cleric