

THE ICE QUEEN

A cold personality, and no apparent connection to anyone there, but maybe you knew Egan Bakker a long time ago, twenty years or more, before he made his money, and you have a debt to collect.

What you know:

- Egan Bakker is greedy, egotistical and resentful.
- He hates House Cannith as much as he is desperate to be accepted by them.
- Bakker secretly knew the Love Child existed this whole time, despite what he says.
- You helped Bakker pay off the Love Child's mother.
- You know the Loyal Retainer well; they have kept cleaning up after Bakker all these years.
- Bakker was not expecting to see you on this train, but the Loyal Retainer was.
- House Cannith West is already prepared to accept Bakker.

Who you know:

- The Loyal Retainer is the only one who has known Bakker long enough to know you too
- The Former Business Partner saw you once but you don't think he recognizes you
- You saw the Love Child as a baby, they will not recognize you.

At the time of the murder:

- You were in your cabin with the Loyal Retainer discussing Bakker's debt to you.
- The nature of that conversation is sensitive, and you will not share it easily.

The player must decide:

- What is your real business?
- What deep secret does Bakker owe you for?
- What is your real relationship with the Loyal Retainer?

Items:

- An old letter from Bakker thanking you for your help and promising to pay you back someday.

If the Ice Queen is the murderer

If the Ice Queen killed Bakker, it was calmly, with good reason and with the Loyal Retainer's help.

The Loyal Retainer saw The Love Child sneaking around watching the Spouse and followed. They saw the Spouse drug Bakker's brandy and told the Ice Queen. The Ice Queen decided it was the right time to strike. They would only have to sow enough confusion to make it as far as Fairhaven and then escape.

Make sure to communicate with the Loyal Retainer. They will likely do as you say and might even kill for you to keep this covered up.

What might get you caught:

- You are one of the few people in first-class without an explicit tie to Bakker. None of the others know you and so might be suspicious.
- Your bloody clothes are in the Loyal Retainer's cabin, soaking in a tub of water.

A second murder

You have no problem killing to survive but will avoid the mess unless necessary.

If an NPC starts to figure it out, the DM will pass you a note and you can decide if you are willing to risk killing them or not.

If a PC looks close to catching you, you can strike without warning the DM.