

## THE SPOUSE

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You've been estranged from Egan for some time. Perhaps you never truly loved each other, perhaps you were once very in love. Either way, recently Egan's attention has been elsewhere.

### What you know:

- You married Egan ten years ago.
- You fought in the War. He did not.
- At first his ambition was exciting, then it was draining.
- He's been neglecting you for the past three years.
- His rejection by the Baron of House Cannith South means that he takes smaller rejections very badly.
- He was blackmailing the Train Conductor
- Egan has already functionally been accepted into House Cannith West

### Who you know:

- The Former Business Partner was still good friends with Egan when you married him
- The Loyal Retainer has been living in your house the whole time

- You've seen The Scholar at parties
- You know of The Lover.
- You were surprised by the appearance of the Lost Heir recently.
- You've met the Conductor once or twice.
- Blue Shield is most devoted to Egan, but they protect you too

### At the time of the murder you were:

- Asleep in your quarters. You had taken your sleeping potion and didn't realize that Egan hadn't come back.
- You had mixed some of your sleeping potion with Egan's brandy to keep him away from the Lover, to stop him embarrassing you.

### The player must decide:

- Do you still love Egan? Were you jealous of the Lover or just humiliated?
- What are your feelings on the War?

### Items in your cabin:

- A chest filled with single doses of *Potion of Sleeping*.
- A letter to Egan from the Conductor about the blackmail.
- A piece of your old military banner.

## **If the Spouse is the murderer**

It's always the Spouse, right? You have grown to hate Egan. He refuses to love you and yet refuses to leave you. You drugged his brandy earlier in the night, thinking this would stop him from being unfaithful but you saw the Lover sneaking back into their room before dawn and assumed that they had been with Egan.

In a fit of rage, you killed him with his own precious gun.

If an NPC starts to figure it out, the DM will pass you a note and you can decide if you are willing to risk killing them or not.

If a PC looks close to catching you, you can strike without warning the DM.

### **What might get you caught:**

- You are well known to have the potion Egan was dosed with before he died.
- People always assume it's the spouse.
- There was no one in your cabin to give you an alibi.
- You pulled a dressing gown on over your blood-stained nightdress, but you are still wearing it, so you don't risk leaving it around to be found. This makes getting searched a risk.

### **A second murder**

You have killed before many times during the war. This is a life-and-death circumstance, so you will do what it takes to survive until you can leave this train.