

THE LOYAL RETAINER

Whether a personal servant or mild-mannered sidekick of the victim, you've been by Egan's side for years. You seem to grieve for him the most, but you also knew all his secrets and had to clean up after all his messes all these years... Was he ever even grateful?

You were very loyal to Bakker because Bakker had helped you long ago and kept one of your deepest secrets.

What you know:

- Bakker was selfish, possessive and greedy to the point of cruelty.
- He used people and threw them aside.
- You know that he knew that the Heir's mother had come to him and Bakker paid her to go away.
- He had always planned to double-cross the Former Business Partner.
- He did not care that the Spouse is unhappy, so long as they do not leave him.
- He was blackmailing the Train Conductor for something that happened years ago, but not even you know what.

- House Cannith West is already prepared to accept Bakker with open arms.

Who you know:

- You've been with Bakker longest, so you know the Ice Queen
- You have lived with Bakker for years and so you have lived with the Spouse too
- You knew the Former Business Partner but kept your distance.
- You met the Conductor but kept your distance.
- You saw the Heir as a baby, but they will not recognize you
- You have seen the Lover but not spoken to them

At the time of the murder:

- You were in the Ice Queen's cabin

The player must decide:

- Who is the Loyal Retainer really?
- What is the awful secret Bakker kept for you?
- What is your real relationship to the Ice Queen?

If the Loyal Retainer is the Murderer

If the Loyal Retainer killed Bakker, it was hate-fueled, desperate and assisted by the Ice Queen. Whatever protection you needed from Bakker; they have promised to give you now.

You saw The Heir sneaking around watching the Spouse and followed. You saw the Spouse drug Bakker's brandy and told the Ice Queen who told you that the time was right.

Make sure to communicate with the Ice Queen, if the Ice Queen is a player character.

What might get you caught:

Your own bloody clothes are soaking in a tub of cold water under your bed.

A second murder

You will be hesitant to kill again, but if the Ice Queen tells you to, you will.

If an NPC starts to figure it out the DM will pass you a note and you can decide if you are willing to risk killing them or not.

If a PC looks close to catching you, you can strike without warning the DM.