

CHARACTER NAME

WHAT I LOOK LIKE

MY CLASS

High Elf

RACE

6

AGE

Explorer

BACKGROUND

XP

EYES

HAIR

HEIGHT

WEIGHT

STRENGTH

-1

BONUS

-1

SAVE

DEXTERITY

+3

BONUS

+5

SAVE

CONSTITUTION

+0

BONUS

+0

SAVE

INTELLIGENCE

+2

BONUS

+4

SAVE

WISDOM

+2

BONUS

+2

SAVE

CHARISMA

+1

BONUS

+1

SAVE

1

LEVEL

+2

PROFICIENCY

INSPIRATION

14

PASSIVE PERCEPTION

- 1d20
- SKILLS
- ⦿ **+5** ACROBATICS: I'm good at tumbling, flipping, and rolling.
 - **+2** ANIMAL HANDLING: Animals really like me
 - **+2** ARCANA: I know about magic, spells, and weird things
 - **-1** ATHLETICS: I'm good at running, jumping, and climbing
 - ⦿ **+3** DECEPTION: I'm good at lying and playing tricks on people
 - **+2** HISTORY: I know about things that happened a long time ago
 - **+2** INSIGHT: I know how people feel and can tell when they're lying
 - **+1** INTIMIDATION: I'm good at scaring people!
 - **+2** INVESTIGATION: I can find clues and secrets
 - **+2** MEDICINE: I can help people when they're sick
 - ⦿ **+4** NATURE: I know all about plants and animals
 - ⦿ **+4** PERCEPTION: I'm good at finding and spotting things
 - **+1** PERFORMANCE: I'm good at putting on a show!
 - **+1** PERSUASION: I can get people to do what I want to do
 - **+2** RELIGION: I know about the gods and prayers
 - ⦿ **+7** SLEIGHT OF HAND: I'm good at hiding things and taking things
 - ⦿ **+7** STEALTH: I'm good at hiding and staying quiet
 - ⦿ **+4** SURVIVAL: I can follow footprints and track animals

ARMOUR

14

INITIATIVE

+3

SPEED

30

8

Hit Point Maximum

Temporary Hit Points

HIT DICE

Used

Total

1

d8

DEATH SAVES

SUCCESSSES

FAILURES

NAME

ATK BONUS

DAMAGE

Rapier

1d20 + 5

1d8 + 3

Dagger

1d20 + 5

1d4

Shortbow

1d20 + 5

1d6 + 3

Arrows

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AMMUNITION

OTHER COMBAT STUFF

Sneak Attack: When I have advantage, I deal an extra 1d6 damage once a turn.

Two Weapons: If I attack with my rapier, I can use a Bonus Action to attack with my dagger too!

I wear leather armour.

STUFF I CAN DO

I can speak, read, and write Common, Elvish and Goblin.

I can see in the dark up to 60 feet away.

I have advantage on saves against being charmed or put to sleep.

I know how to use a longsword, shortsword, rapier, longbow, shortbow, and hand crossbow.

I am a sneaky fighter! (see Sneak Attack in "Other Combat Stuff")

I am really good at being sneaky and taking things from people. Shh!

I can cast Mage Hand all the time! (see Spell Sheet)

I have been to lots of places. I remember all of the big landmarks in the forest and can always find something to eat.

I have a burglar's pack - don't tell my parents!